

Computer-aided cryptographic proofs and designs

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- ▶ Cryptography is a small but important part of security
- ▶ Proofs are a small but important part of cryptography
- ▶ Hard to get right
- ▶ Often iterate over extended period (≥ 10 years)

CertiCrypt project (2006-)

- ▶ Cryptographic proofs as deductive program verification
- ▶ Tools for high-assurance cryptographic proofs
- ▶ Applying PL and verification techniques to cryptography (program synthesis, certifying compilers, . . .)

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The two views of cryptography

Computational cryptography (Goldwasser and Micali, 1982)

- ▶ Strong ties with complexity theory
- ▶ Feasible adversary breaks scheme with small probability
- ▶ Design of secure and efficient primitives and protocols
- ▶ Complex and manual proofs

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Symbolic cryptography (Dolev and Yao, 1983)

- ▶ Assume perfect cryptography
- ▶ Adversary cannot win
- ▶ Discovery of logical bugs in protocols
- ▶ Strong ties with verification
- ▶ Automated proofs

Reconciling the two views

Computational soundness (Abadi and Rogaway, 2000)

- ▶ Security in symbolic model implies computational security
- ▶ ... under non-standard assumptions on primitives
- ▶ Symbolic tools deliver asymptotic guarantees
- ▶ ... but no end-to-end security

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Computational proof systems

- ▶ Prove concrete security, under standard assumptions, directly in the computational model
- ▶ Logics of probability and indistinguishability. Influenced by cryptographic practice, esp. game-playing proofs (Shoup 2004, Bellare & Rogaway, 2004, Halevi, 2005)
- ▶ Symbolic techniques may be used for guiding proof search

Challenges and agenda

1. Anatomy of cryptographic proofs
2. (Semantics-based) formalization
3. Proof checkers
4. Automated proof search
5. Synthesis

- ▶ The talk focuses on public-key encryption
- ▶ Applies to digital signatures, modes of operation, hash functions, zero-knowledge proofs, authenticated key exchange protocols, multi-party computation. . .

Anatomy of a cryptographic proof

Example: Bellare & Rogaway encryption

Game IND-CPA :

$(sk, pk) \leftarrow \mathcal{KG}(\cdot);$
 $(m_0, m_1, \sigma) \leftarrow \mathcal{A}_1(pk);$
 $b \xleftarrow{\$} \{0, 1\};$
 $c^* \leftarrow \text{Enc}(pk, m_b);$
 $b' \leftarrow \mathcal{A}_2(pk, c^*, \sigma);$
return $b = b'$

$\text{Enc}_{pk}(m) :$

$r \xleftarrow{\$} \{0, 1\}^\ell;$
 $s \leftarrow G(r) \oplus m;$
 $y \leftarrow f_{pk}(r) \| s;$
return y

Game OW :

$(sk, pk) \leftarrow \mathcal{KG}(\cdot);$
 $y \xleftarrow{\$} \{0, 1\}^\ell;$
 $y' \leftarrow \mathcal{I}(f_{pk}(y));$
return $y = y'$

Oracle $G(x) :$

if $x \notin \text{dom}(L_G)$ then $L_G[x] \xleftarrow{\$} \{0, 1\}^k;$
return $L_G[x]$

For every IND-CPA adversary \mathcal{A} making at most q_G queries to G , there exists an inverter \mathcal{I} against OW such that

$$\left| \Pr_{\text{IND-CPA}} [b = b'] - \frac{1}{2} \right| \leq q_G \text{ Succ}_f^{\text{OW}}(\mathcal{I})$$

Failure event

Conditionally semantics-preserving transformation

Game G_0 :

$L_G \leftarrow \emptyset; L_G^A \leftarrow [];$
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Game G_1 :

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The games are equivalent until the adversary queries G with r

$$|\Pr_{G_0}[b = b'] - \Pr_{G_1}[b = b']| \leq \Pr_{G_1}[r \in L_G^A]$$

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Bridging step

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Games are equivalent and c^* is independent from b , hence

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Reduction

Existence of simulation

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Adversary $\mathcal{I}(x)$:

$L_G \leftarrow \emptyset; L_G^A \leftarrow [];$
 $(m_0, m_1, \sigma) \leftarrow \mathcal{A}_1(pk);$
 $s \xleftarrow{\$} \{0, 1\}^k; y \leftarrow x \parallel s;$
 $b' \leftarrow \mathcal{A}_2(pk, y, \sigma);$
 $i \xleftarrow{\$} [1, |L_G^A|];$
return $L_G^A[i];$

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 $i \xleftarrow{\$} [1, |L_G^A|];$
return $L_G^A[i];$

The inverter wins if $r \in L_G^A$ and it guesses i correctly.

$$\left| \Pr_{\text{IND-CPA}} [b = b'] - \frac{1}{2} \right| \leq q_G \mathbf{Succ}_f^{\text{OW}}(\mathcal{I})$$

Formalization

Everything is a probabilistic program!

\mathcal{C}	::=	skip	skip
		abort	abort
		$\mathcal{V} \leftarrow \mathcal{E}$	assignment
		$\mathcal{V} \overset{\$}{\leftarrow} \mathcal{D}$	random sampling
		$\mathcal{C}; \mathcal{C}$	sequence
		if \mathcal{E} then \mathcal{C} else \mathcal{C}	conditional
		while \mathcal{E} do \mathcal{C}	while loop
		$\mathcal{V} \leftarrow \mathcal{P}(\mathcal{E}, \dots, \mathcal{E})$	procedure call

- ▶ \mathcal{M} = memories. Map variables to values
- ▶ $\mathcal{D}(\mathcal{M})$ = discrete sub-distributions on memories

$$\llbracket c \rrbracket : \mathcal{M} \rightarrow \mathcal{D}(\mathcal{M})$$

Verification

Relational Hoare Logic: $c_1 \sim c_2 : P \Rightarrow Q$ iff

$$\forall m_1, m_2. (m_1, m_2) \models P \rightarrow (\llbracket c_1 \rrbracket m_1, \llbracket c_2 \rrbracket m_2) \models Q^\sharp$$

Deriving probability claims

- ▶ Fail event: if $\models c_1 \sim c_2 : P \Rightarrow \neg F\langle 2 \rangle \rightarrow Q_1\langle 1 \rangle \leftrightarrow Q_2\langle 2 \rangle$ then

$$(m_1, m_2) \models P \implies |\Pr_{c_1, m_1}[Q_1] - \Pr_{c_2, m_2}[Q_2]| \leq \Pr_{c_2, m_2}[F]$$

- ▶ Bridging steps: if $\models c_1 \sim c_2 : P \Rightarrow =$ then for all events Q

$$(m_1, m_2) \models P \implies \Pr_{c_1, m_1}[Q] = \Pr_{c_2, m_2}[Q]$$

- ▶ Reductions: if $\models c_1 \sim c_2 : P \Rightarrow Q_1\langle 1 \rangle \rightarrow Q_2\langle 2 \rangle$, then

$$(m_1, m_2) \models P \implies \Pr_{c_1, m_1}[Q_1] \leq \Pr_{c_2, m_2}[Q_2]$$

Instrumentation

Deduction rules for valid pRHL judgments

Assignment

$$\frac{}{\models x \leftarrow e \sim x' \leftarrow e' : Q\{x\langle 1 \rangle := e\langle 1 \rangle, x'\langle 2 \rangle := e'\langle 2 \rangle\} \Rightarrow Q}$$

$$\frac{}{\models x \leftarrow e \sim \text{skip} : Q\{x\langle 1 \rangle := e\langle 1 \rangle\} \Rightarrow Q}$$

Random assignment

$$\frac{f : A \rightarrow B \text{ is 1-1}}{\models x \stackrel{\$}{\leftarrow} A \sim x \stackrel{\$}{\leftarrow} B : (\forall v, Q\{x\langle 1 \rangle := v, x\langle 2 \rangle := f v\}) \Rightarrow Q}$$

- ▶ VC generation or interactive proofs; plus SMT and ATP
- ▶ General product program constructions for loops
- ▶ Inference of relational invariants (loops, adversaries)

A worked out example: RSA-OAEP

Oracle $\text{Enc}_{pk}(m)$:

$r \xleftarrow{\$} \{0, 1\}^{k_0}$;

$s \leftarrow G(r) \oplus (m \parallel 0^{k_1})$;

$t \leftarrow H(s) \oplus r$;

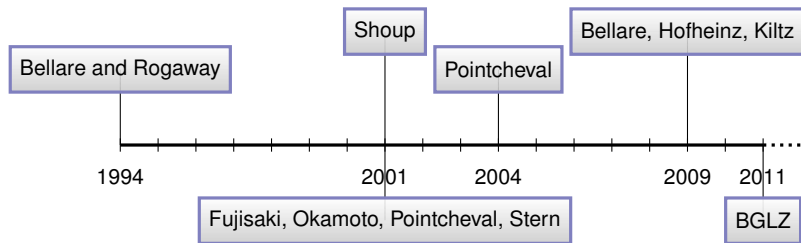
return $f_{pk}(s \parallel t)$

Oracle $\text{Dec}_{sk}(c)$:

$(s, t) \leftarrow f_{sk}^{-1}(c)$; $r \leftarrow t \oplus H(s)$;

if $[s \oplus G(r)]_{k_1} = 0^{k_1}$ then return $[s \oplus G(r)]^n$
else return \perp

A worked out example: RSA-OAEP



1994 Purported proof of chosen-ciphertext security

2001 1994 proof gives weaker security; desired security holds
▶ for a modified scheme ▶ under stronger assumptions

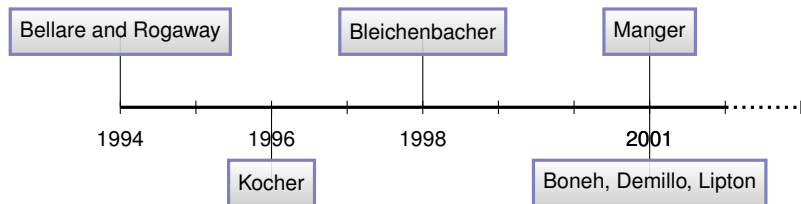
2004 Filled gaps in Fujisaki et al. 2001 proof

2009 Security definition needs to be clarified

2011 Machine-checked proof of algorithm

A worked out example: RSA-OAEP

- ▶ Conversion from integers to bitstrings; error messages; ...
- ▶ Attacks and countermeasures against implementations



1996 Timing attack (on RSA)

1998 Padding oracle attack

2001 Fault injection attack

2010 Timing attack (on conversion)

2012 Machine-checked proof of pseudo-implementation

Automation

Goal

- ▶ Discover and verify automatically the sequence of games

Solution

- ▶ Domain-specific specialization of pRHL
- ▶ Symbolic expressions and deducibility
- ▶ Hybrid proof rules with computational interpretation
- ▶ Naive proof search

\mathcal{E}	::=	m	input message
		\mathcal{R}	uniform random bitstring
		$\mathcal{E} \oplus \mathcal{E}$	xor
		$\mathcal{E} \parallel \mathcal{E}$	concatenation
		$H(\mathcal{E})$	hash
		$f(\mathcal{E})$	trapdoor permutation
		$[\mathcal{E}]_{\ell'}^{\ell}$	trapdoor permutation

Logic for chosen-plaintext security

Deducibility

$$\frac{e \vdash e_1 \quad e \vdash e_2}{e \vdash e_1 \parallel e_2} \quad \frac{e \vdash e_1 \quad e \vdash e_2}{e \vdash e_1 \oplus e_2} \quad \frac{e \vdash e}{e \vdash [e]_n^\ell}$$
$$\frac{e \vdash e_1 \quad \vdash e_1 \doteq e_2}{e \vdash e_2} \quad \frac{e \vdash e'}{e \vdash H(e')} \quad \frac{e \vdash e'}{e \vdash f(e')}$$

PadCPA logic

$$\frac{m \notin c^*}{c^* :_{\frac{1}{2}} \text{Guess}} \quad \frac{e \vdash \vec{r} \quad f(\vec{r}) \parallel \dots \vdash c^*}{c^* :_{q_H} \text{Succ}_f^{\text{OW}} e \in L_H^A} \quad \frac{c^* :_p \varphi}{(c^* :_p \varphi) \{e \oplus r/r\}}$$

- ▶ Pen-and-paper soundness proof
- ▶ Generation to EasyCrypt
- ▶ Extends to chosen-ciphertext security (no generation yet)

The next 700 cryptosystems

(adapted from Landin, 1966)

Do the cryptosystems reflect [...] the situations that are being catered for? Or are they accidents of history and personal background that may be obscuring fruitful developments?

[...]

We must think in terms, not of cryptosystems, but of families of cryptosystems. That is to say we must systematize their design so that a new system is a point chosen from a well-mapped space, rather than a laboriously devised construction.

Synthesis

Key steps

- ▶ Efficient generation of candidate schemes
- ▶ Early detection of insecure and incorrect schemes
Ex: is randomness extractable without a key? $r \parallel f(m \oplus r)$
- ▶ Practical interpretation of secure schemes (for RSA)

Experiments

- ▶ Filters are effective (>99% of candidates discarded)
- ▶ Proof search is effective ($\geq 95\%$ of known schemes)
- ▶ Reasonable coverage ($\geq 75\%$ - $\geq 50\%$ definite answers)

OP	GEN	\neg CPA	CPA	\neg CCA	CCA
6	419	244	104	68	1
7	4131	2392	883	537	39
8	41860	24166	7850	4424	436
9	275318	155669	54884	27697	3750

The quest for minimality

Q: How much redundancy is needed to get CCA security?

- ▶ OAEP (1994): $f((m \parallel 0) \oplus G(r) \parallel r \oplus H((m \parallel 0) \oplus G(r)))$
not that Optimal; redundancy needed for INDCCA
- ▶ SAEP (2001): $f(r \parallel (m \parallel 0) \oplus G(r))$
tighter reduction, also needs redundancy and k big enough
- ▶ ZAEP: $f(r \parallel G(r) \oplus m)$
tighter reduction, redundant-free

$\text{Dec}(c) : r \parallel t \leftarrow f_{sk}^{-1}(c); g \leftarrow G(r); \text{return } t \oplus g$

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0 (**Z**ero)

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Retrospective

The good

- ▶ Deductive program verification with off-the-shelf tools
- ▶ Using SMT solvers is critical for scalability
- ▶ Hybrid approaches allow automated proofs and exploration

The bad

- ▶ No first-class support for program transformations
- ▶ Certification in Coq gradually out of synchronization

The ugly

- ▶ Instantiation
- ▶ Modular proofs

Perspective

Further topics

- ▶ Translation validation for cryptographic compilers
- ▶ Differential privacy
- ▶ Higher-order languages
- ▶ Decidability; decision procedures

Future directions

- ▶ Unwinding as transaction
- ▶ Leakage resilience; fault resilience
- ▶ Atlas of classical cryptography; interactive tutorials
- ▶ Synthesis of efficient implementations

Conclusion

- ▶ Working in program verification? Looking for a fresh topic?
- ▶ Cryptography!
- ▶ Exciting research at the crossroads of many areas
- ▶ Practically relevant and challenging examples
- ▶ Fun!

`http://easycrypt.gforge.inria.fr`

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