

Formal Verification of Skiplists with Arbitrarily Many Levels

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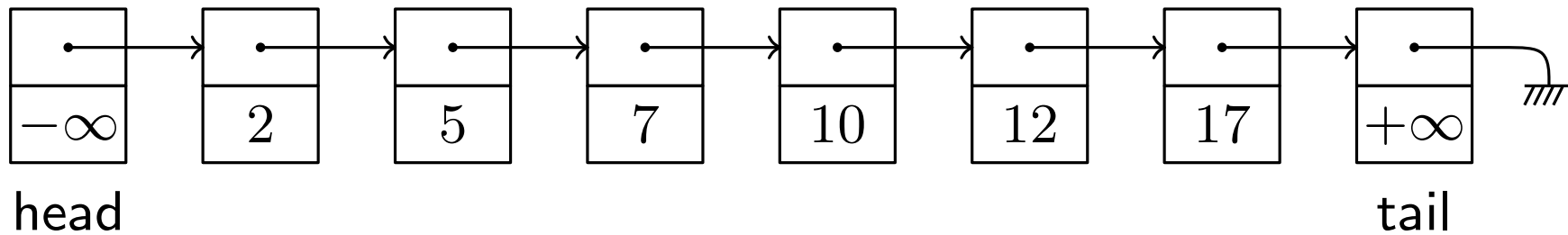
²Institute for Information Security, CSIC, Spain

ATVA'14, Sydney, 5 November 2014

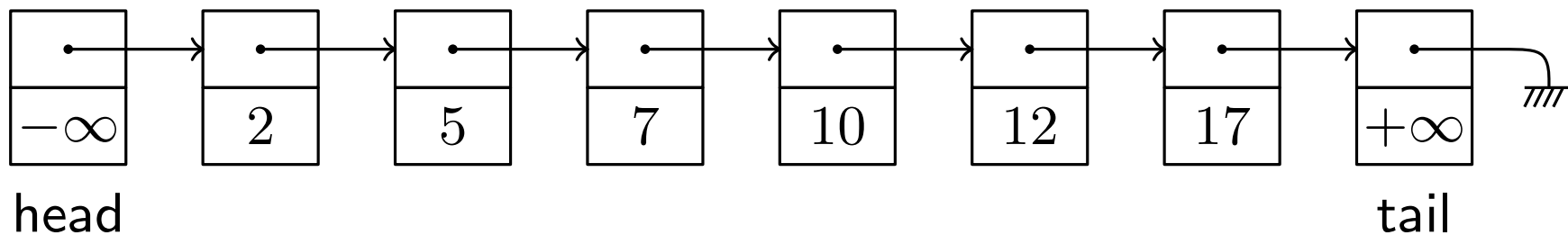
Skiplists

- ▶ Sorted list of elements

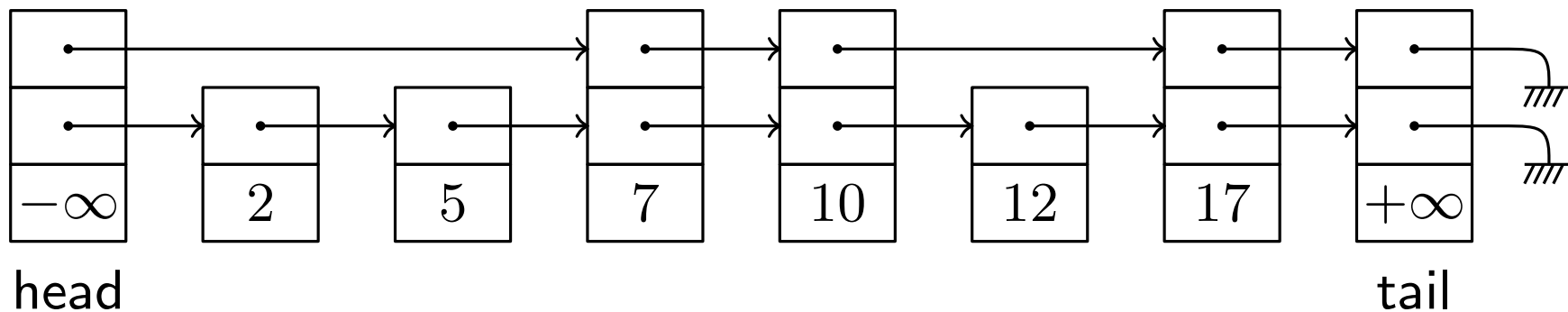
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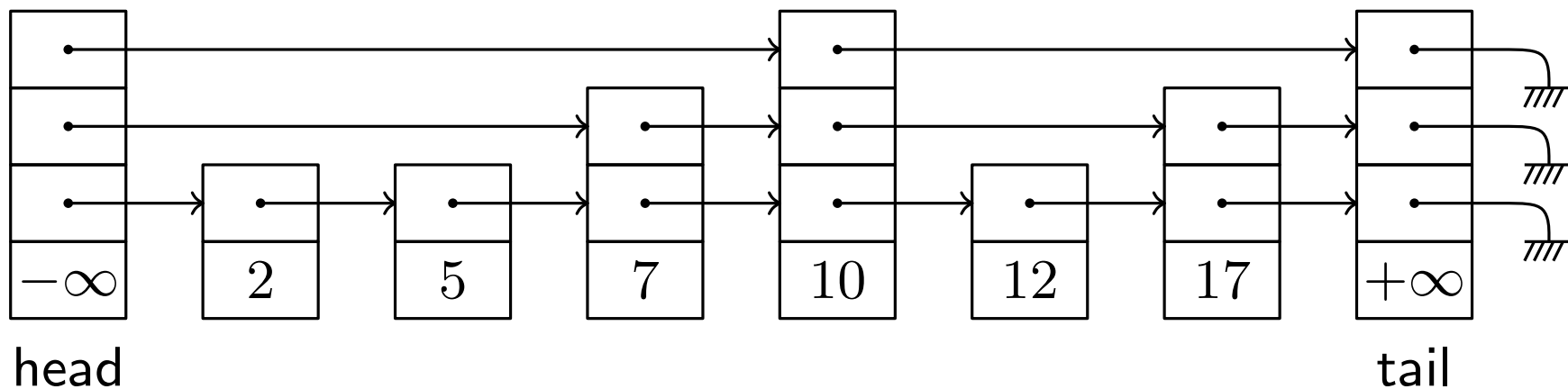
- ▶ Sorted list of elements
- ▶ Hierarchy of linked lists which **skip** nodes



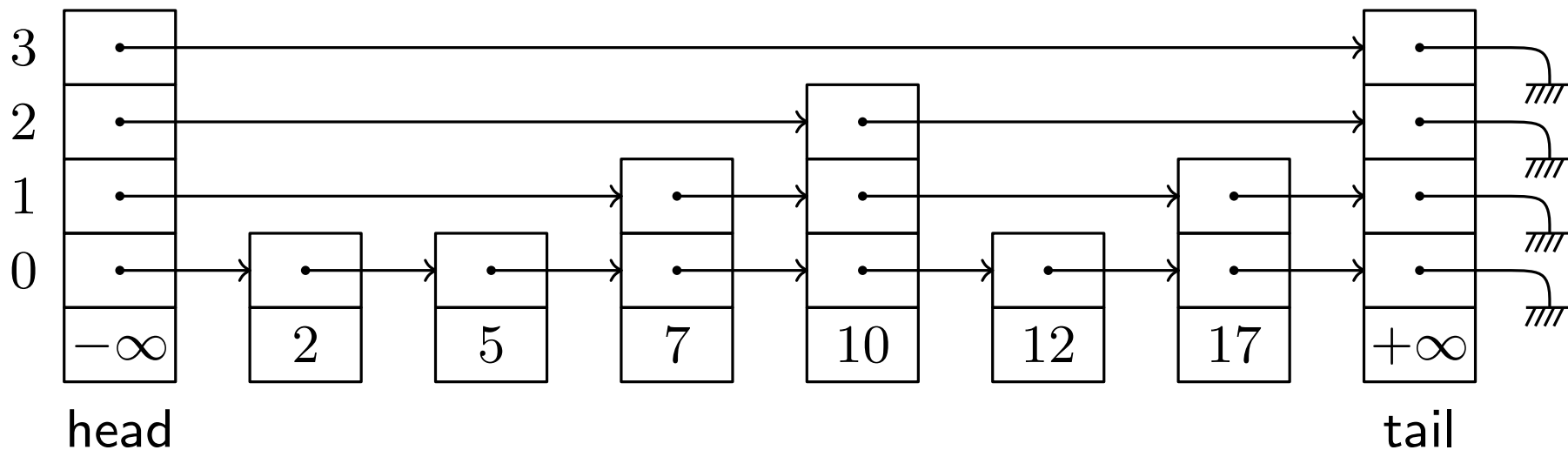
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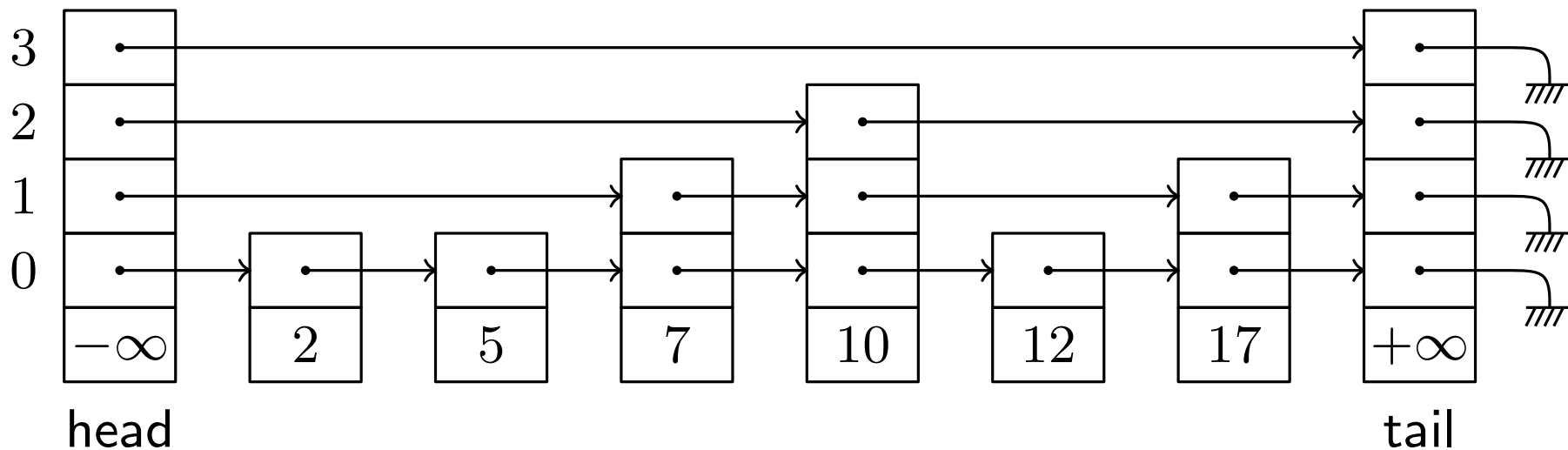


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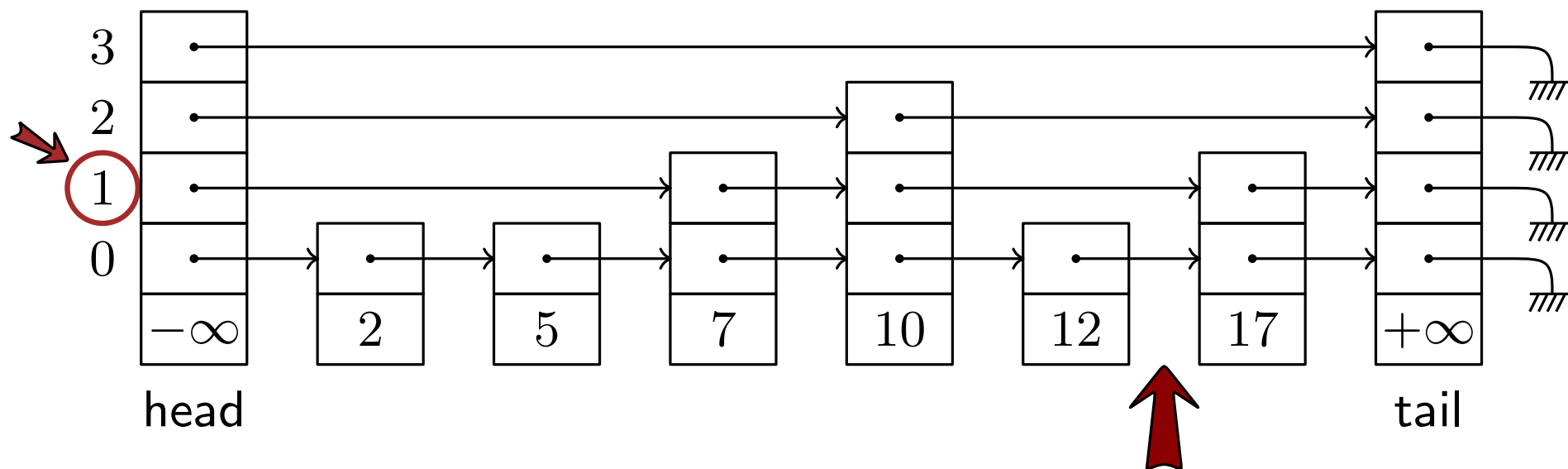
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    Node* head;  
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    int maxLevel;  
}  
  
class Node {  
    Value v;  
    Array<Node*>(4) next;  
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- ▶ Sorted list of elements
- ▶ Hierarchy of linked lists which **skip** nodes
- ▶ Efficiency comparable to balanced binary search trees

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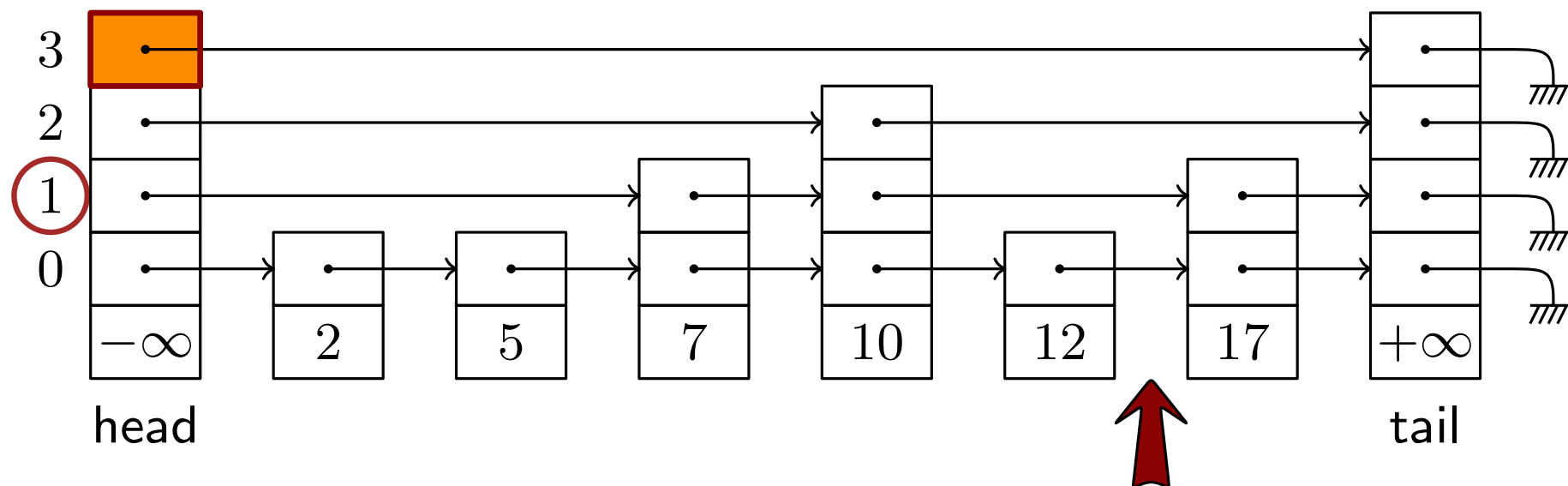
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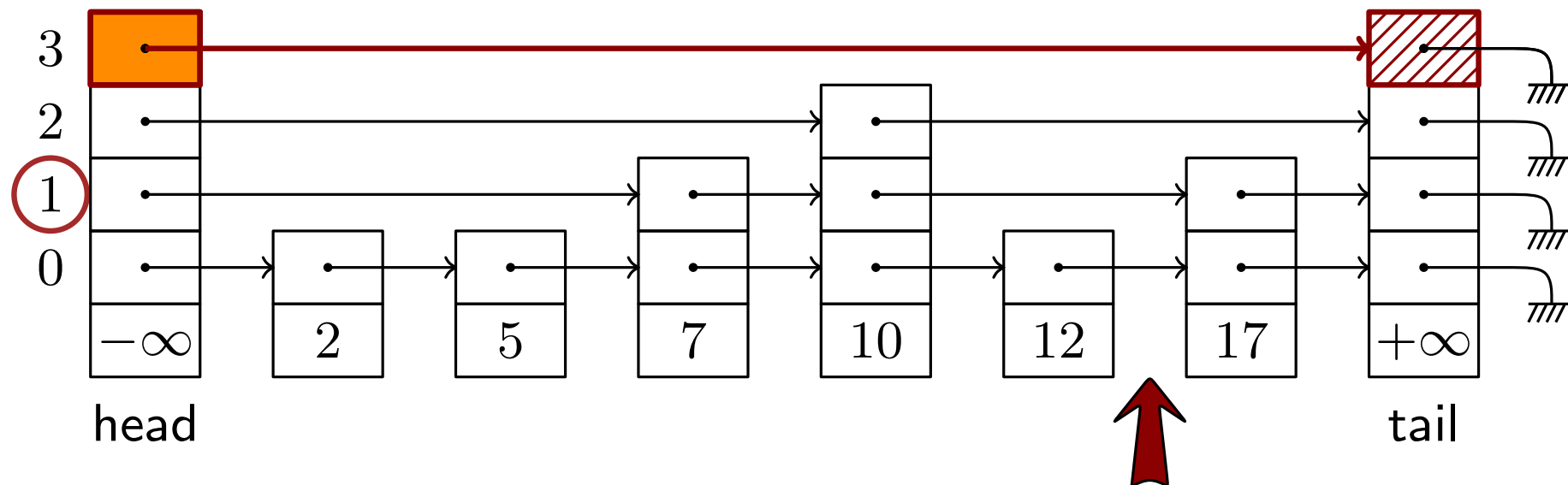
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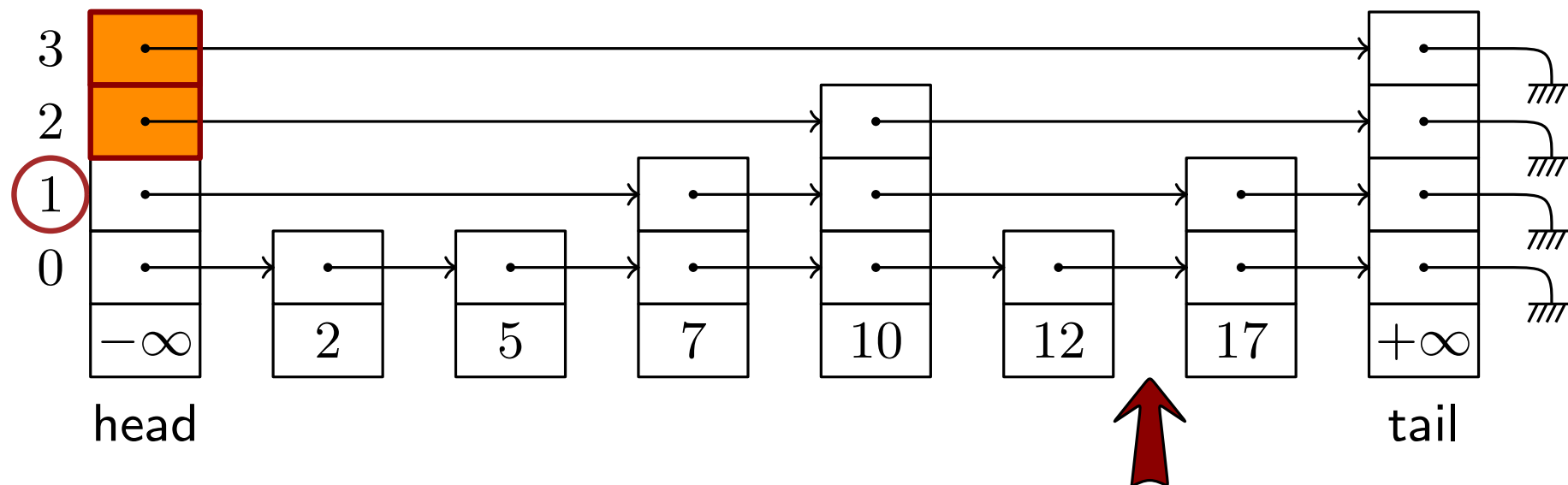
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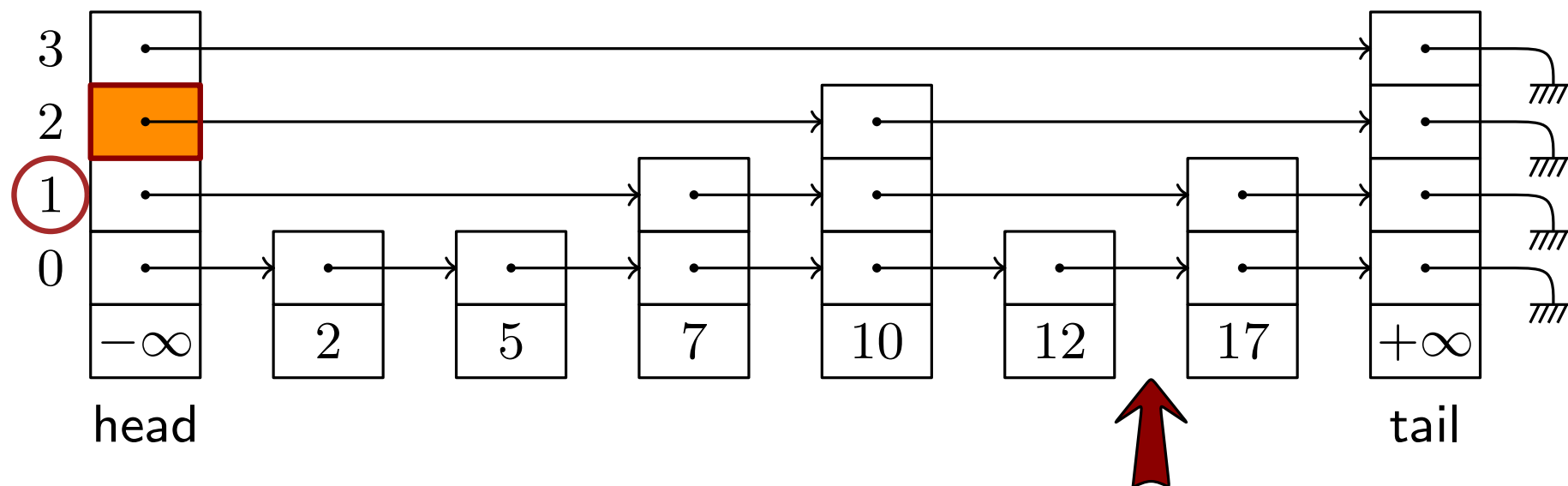
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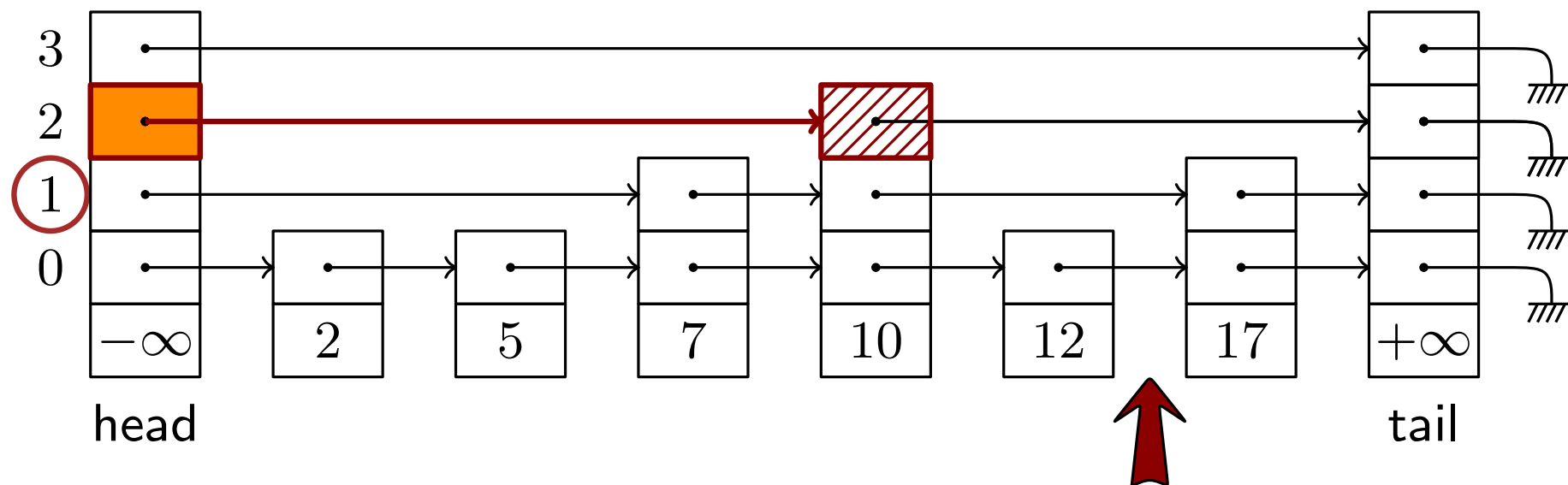
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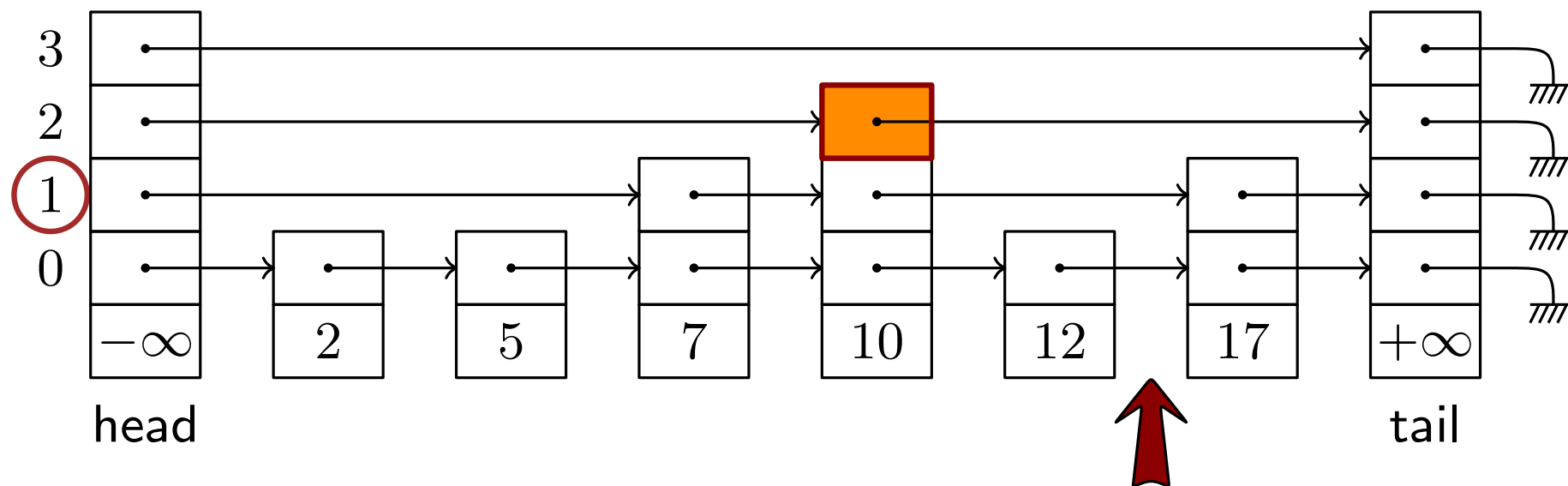
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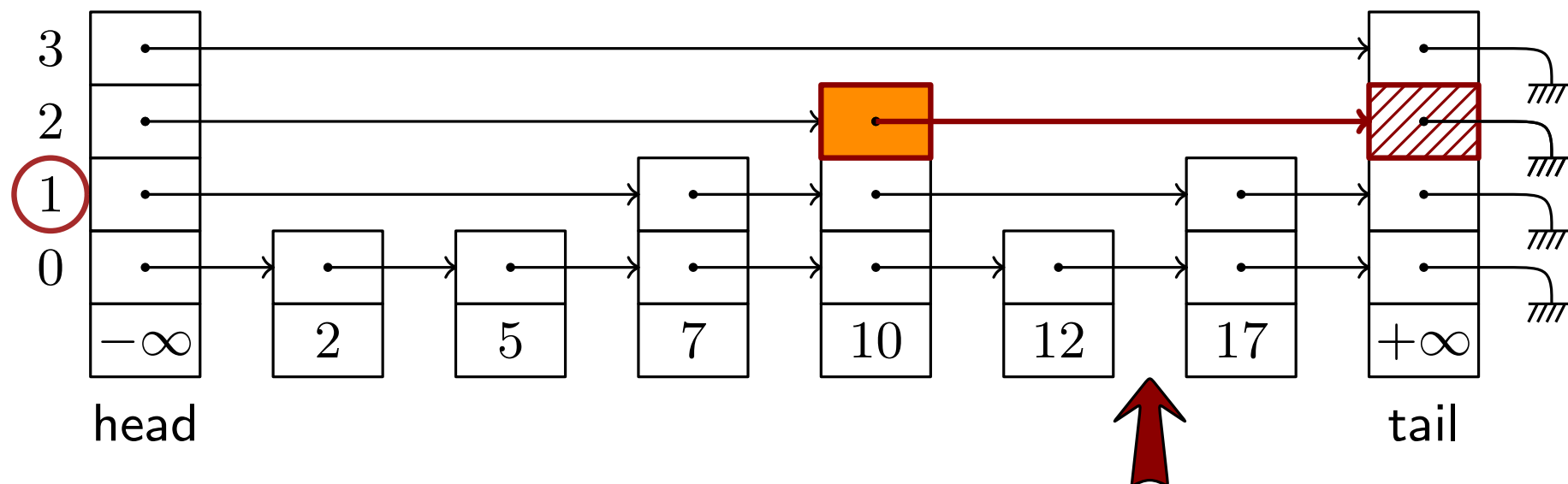
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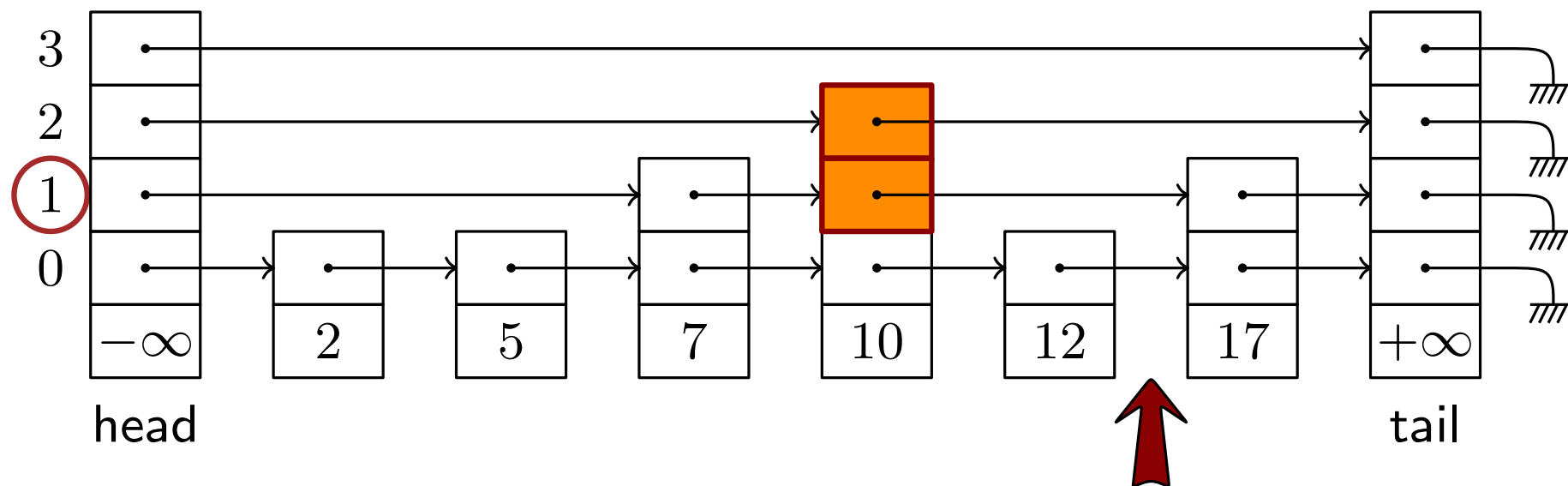
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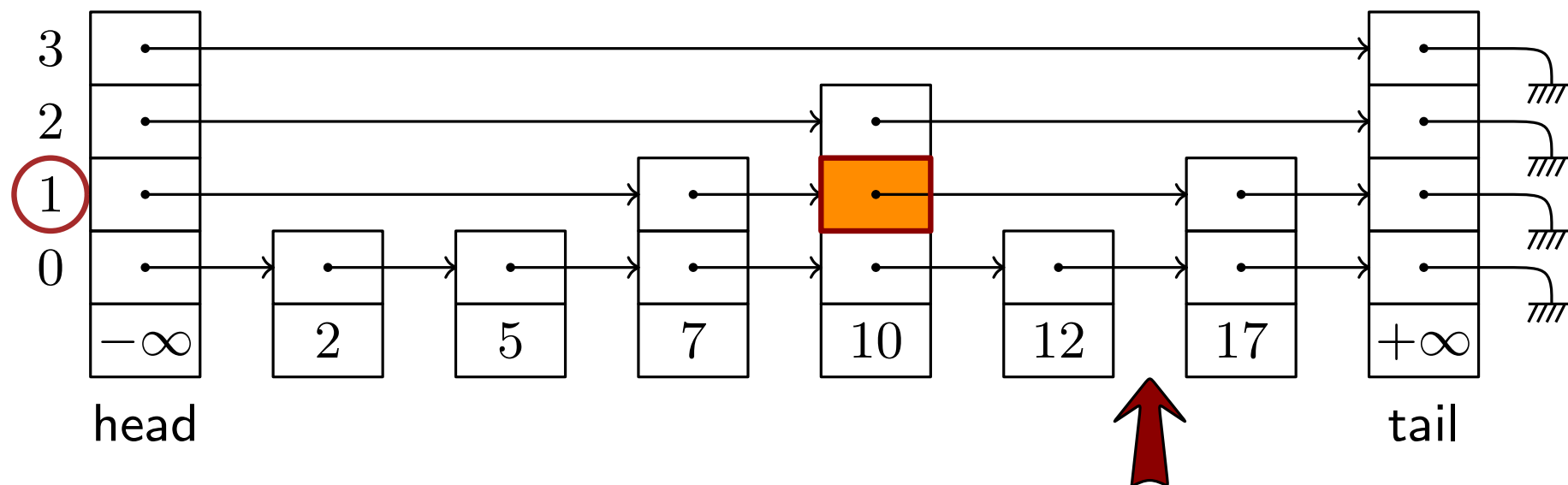
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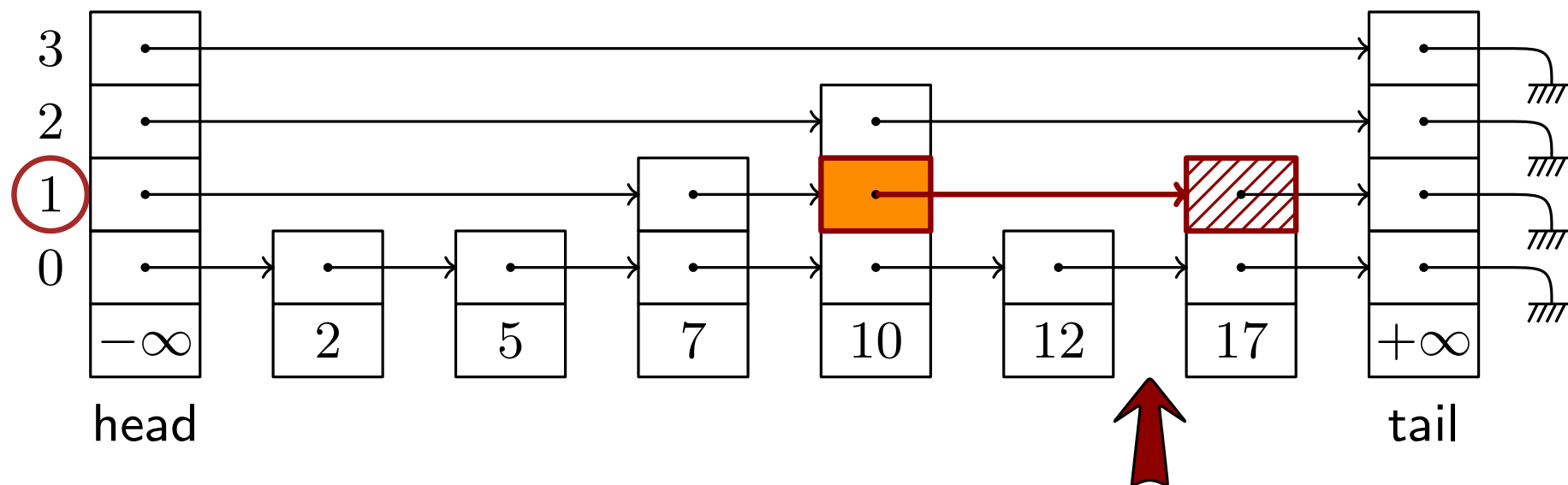
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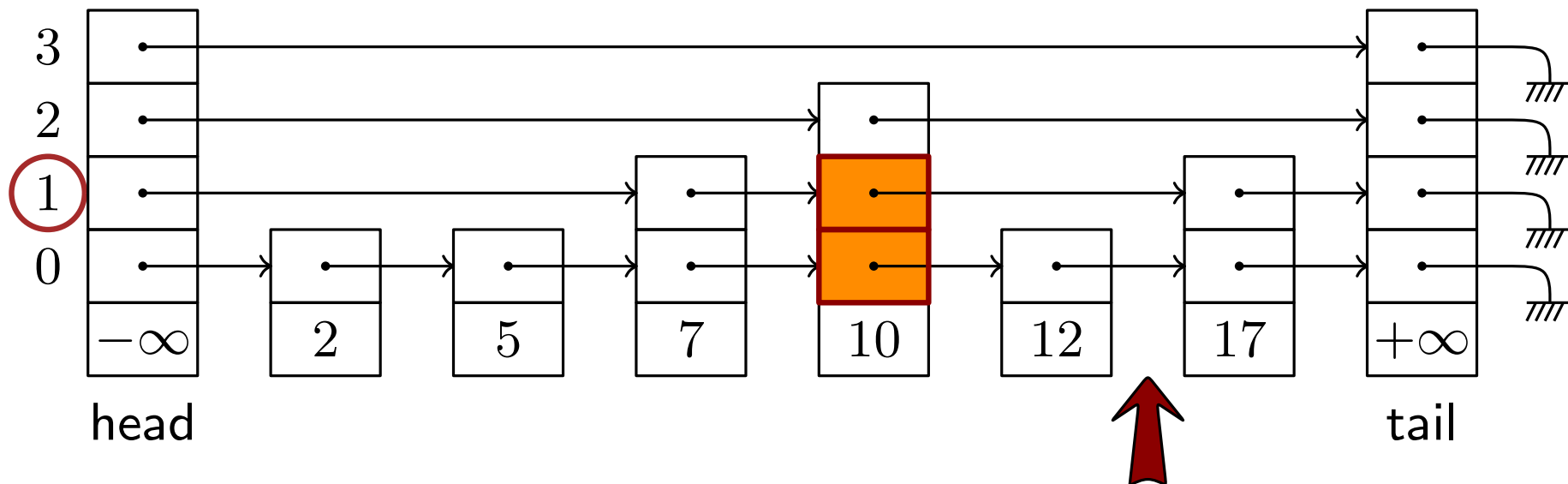
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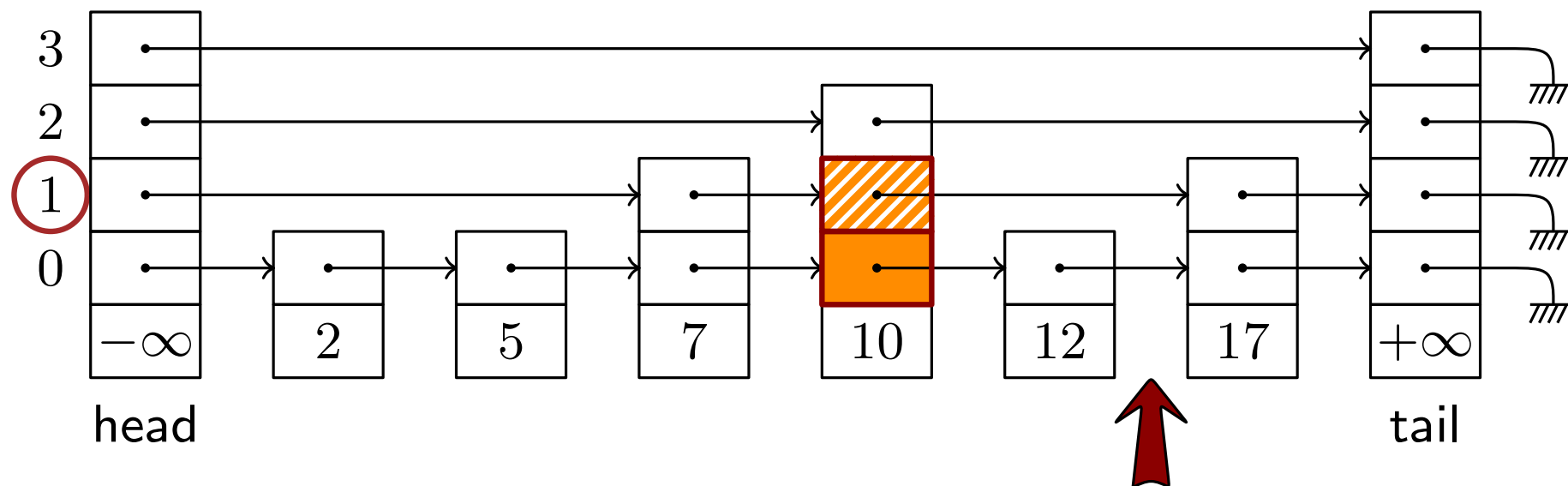
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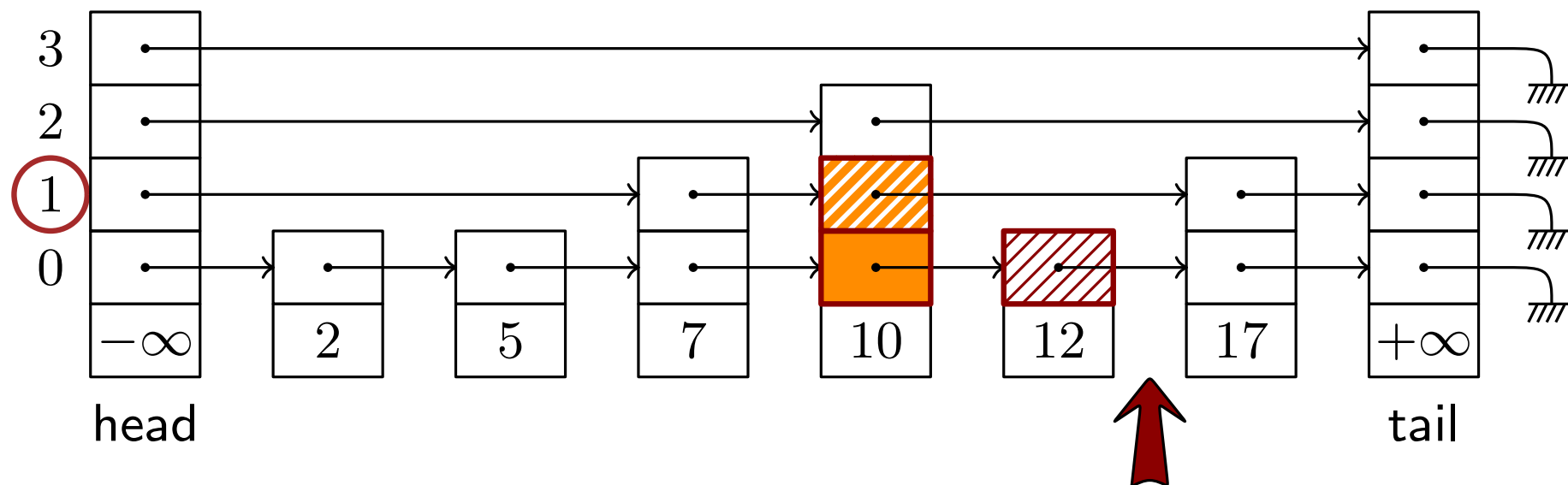
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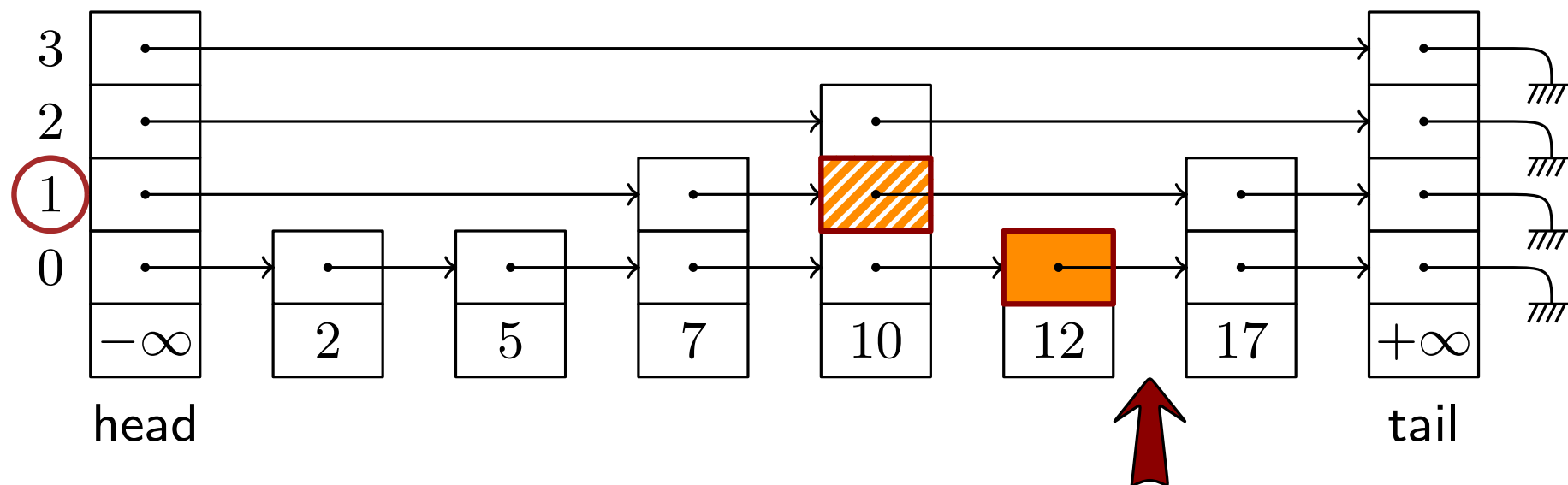
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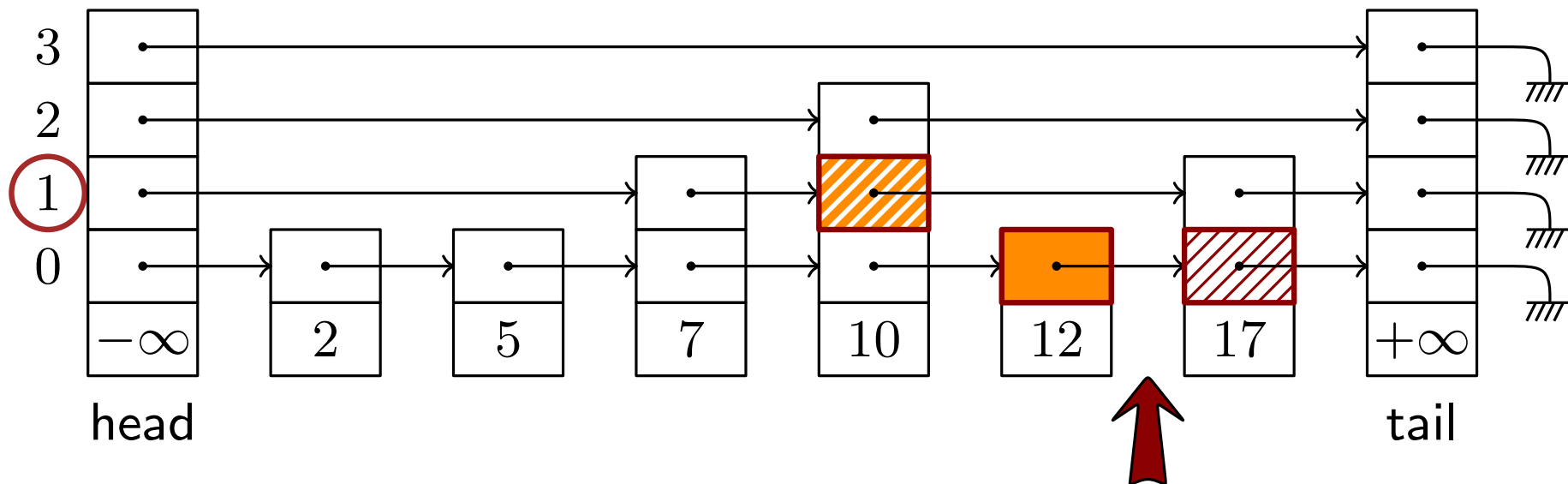
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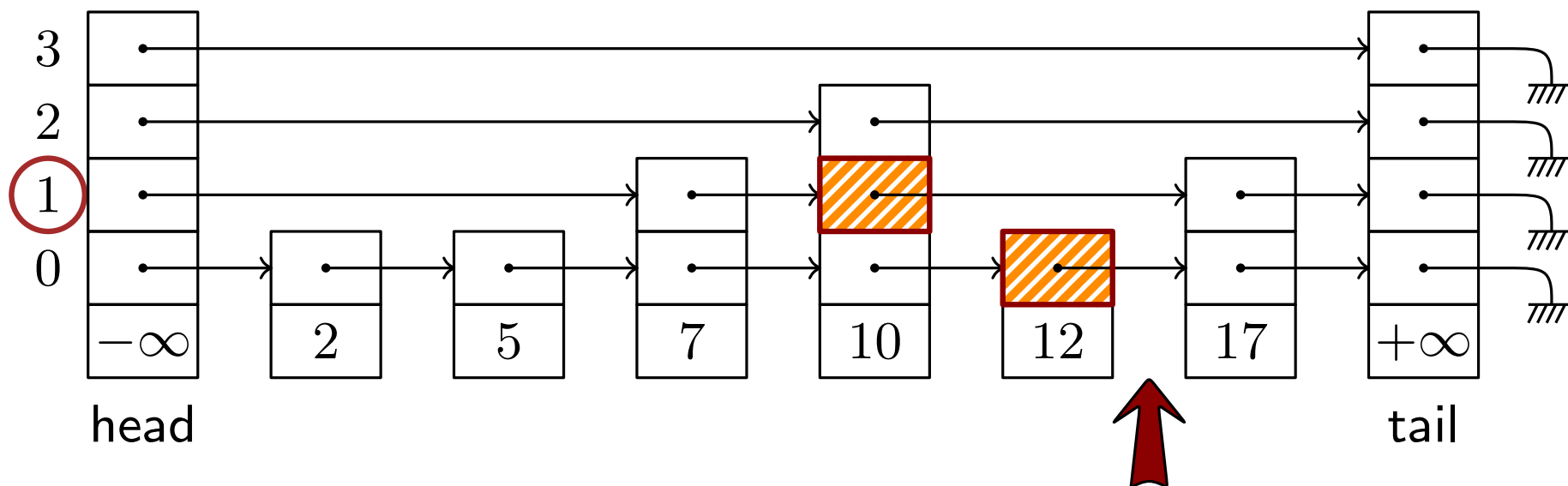
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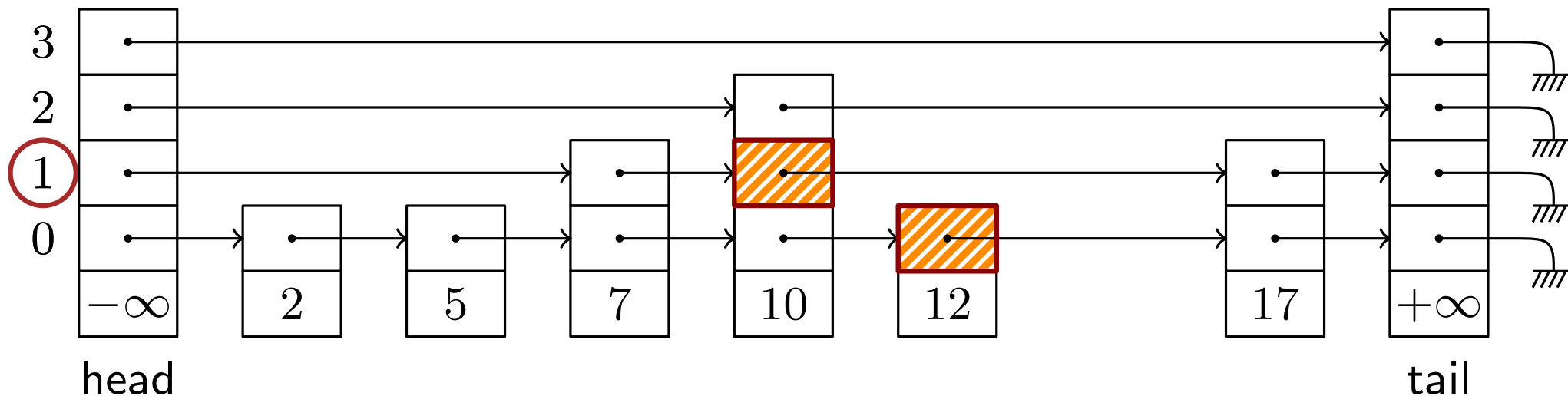
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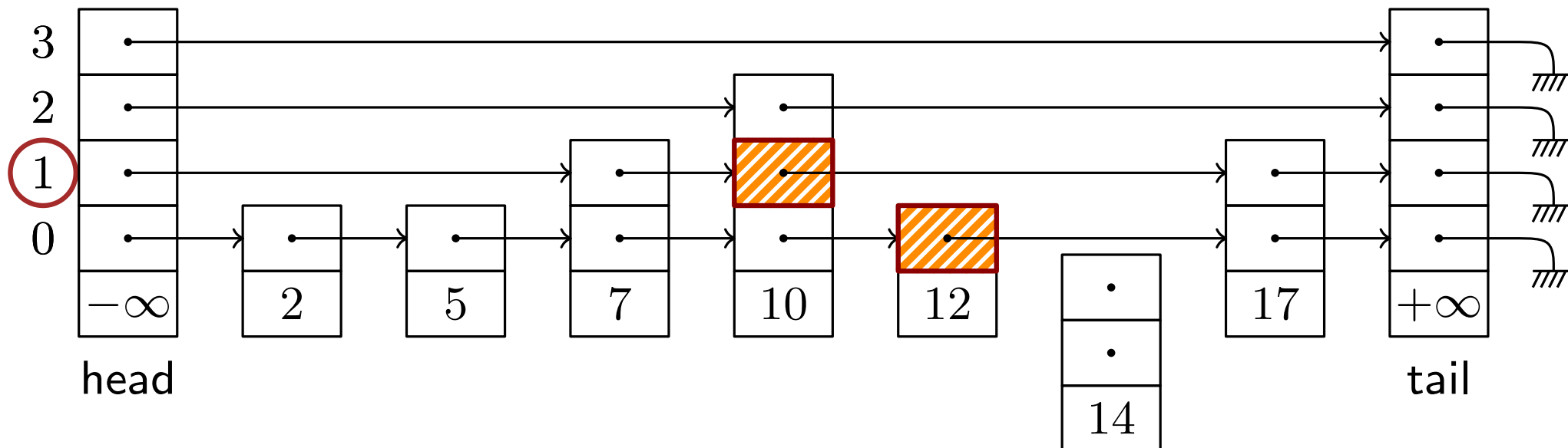
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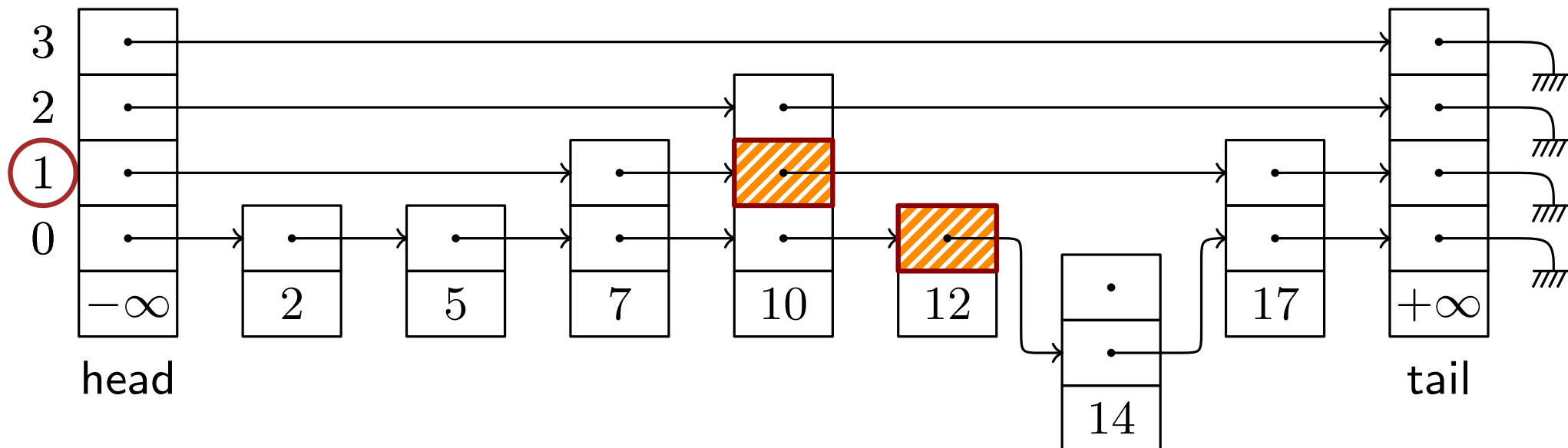
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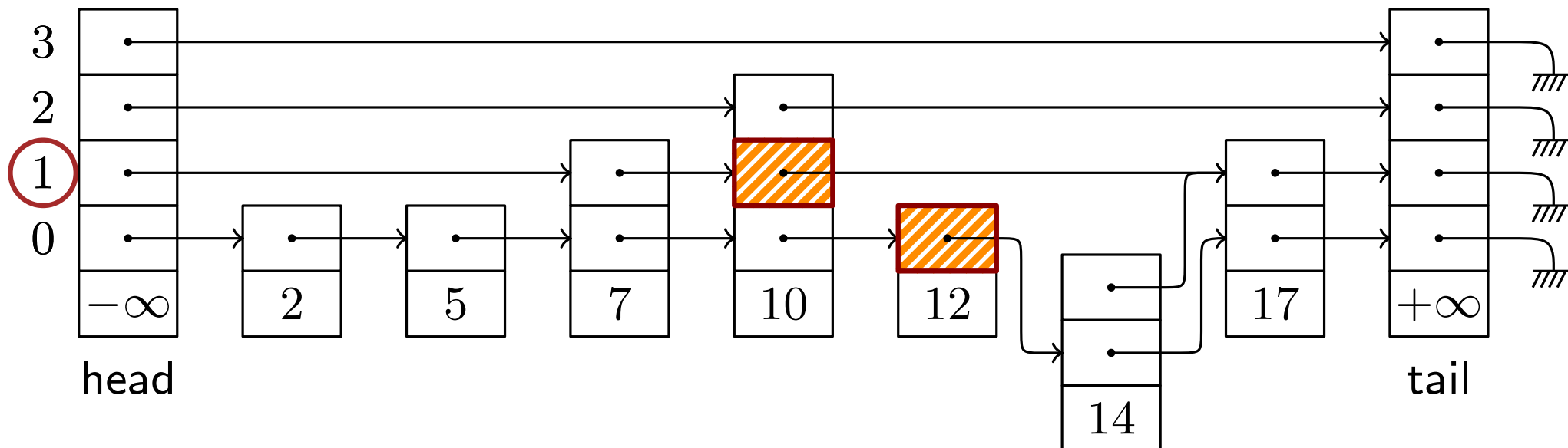
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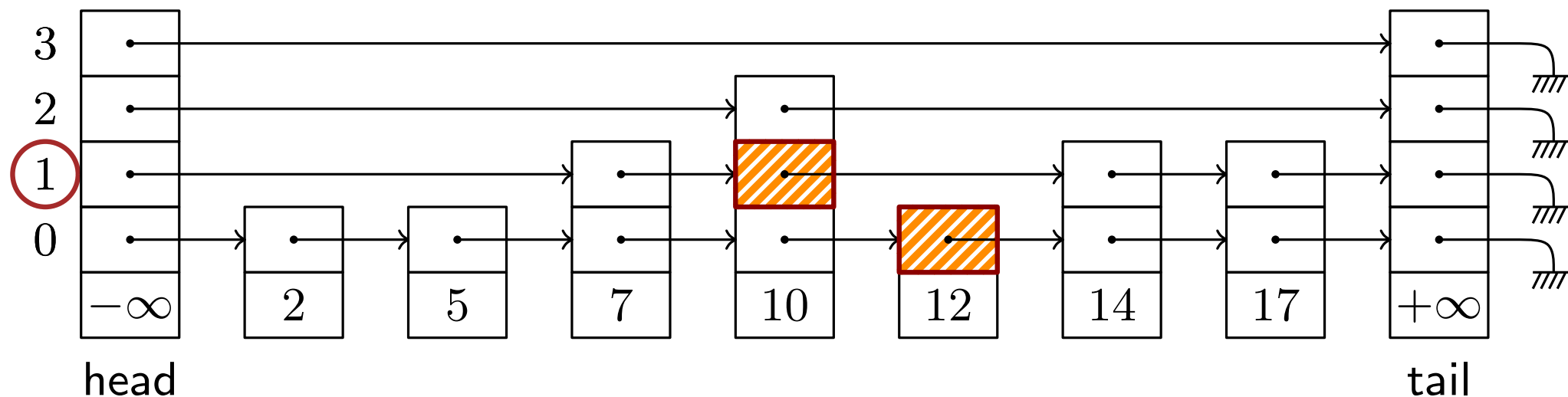
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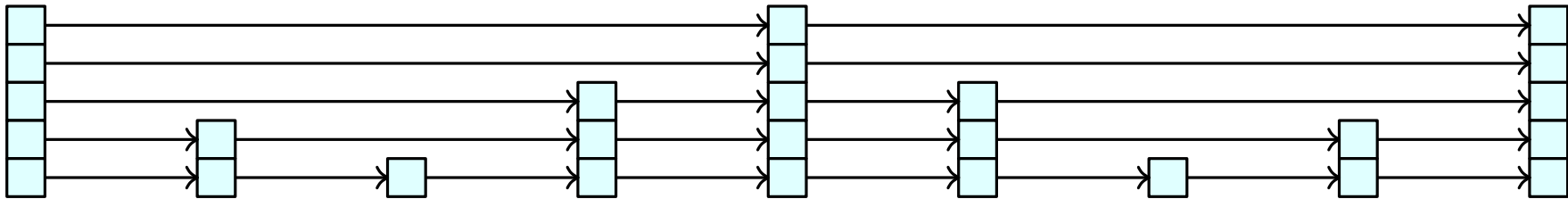
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Why skiplists of unbounded height?

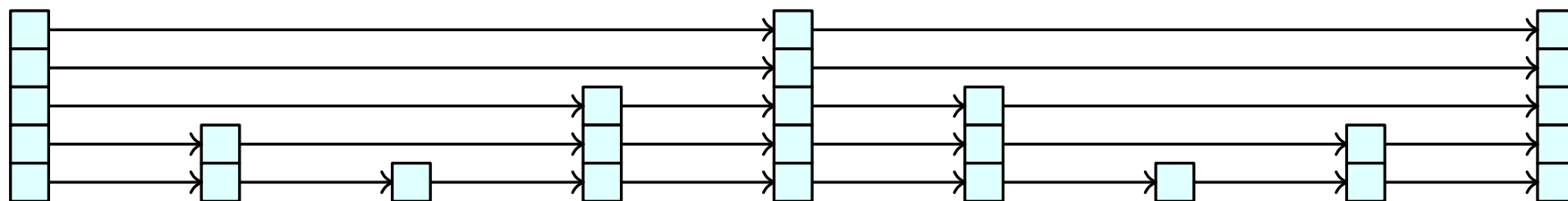
Why skiplists of unbounded height?

- ▶ We previously developed **TSL_K**



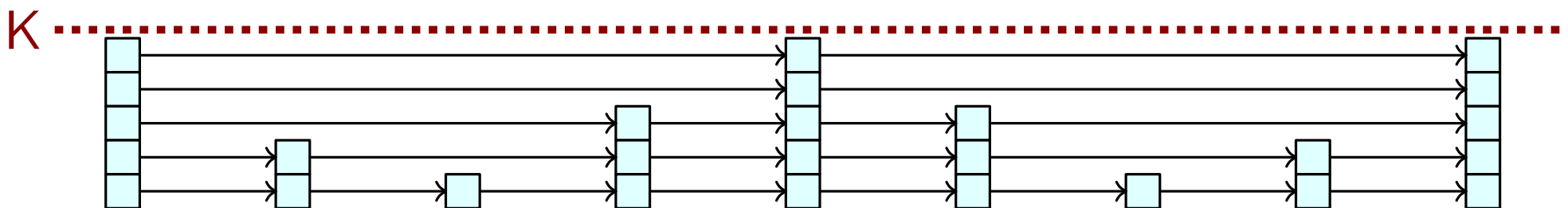
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 - ▶ Show it decidable
 - ▶ Works for skiplists of arbitrary length...



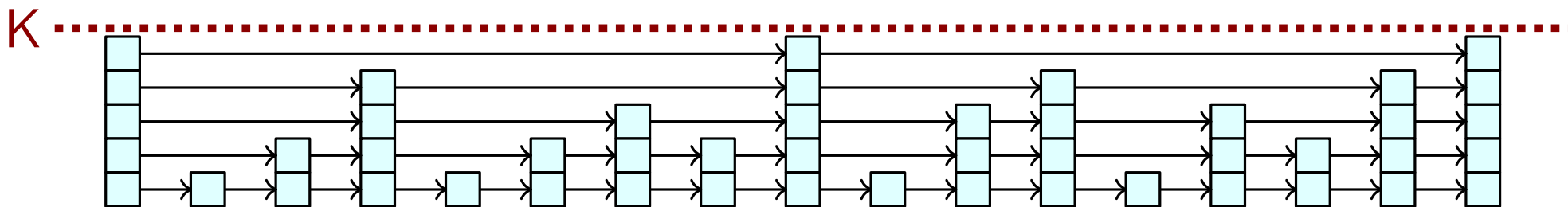
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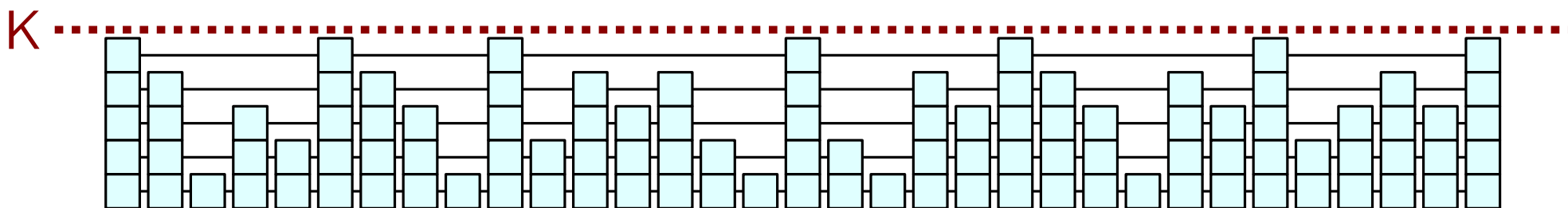
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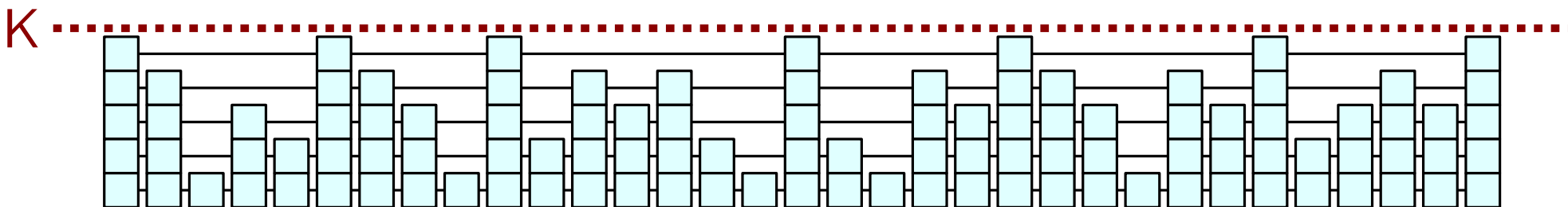
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In practice, **performance is lost!**



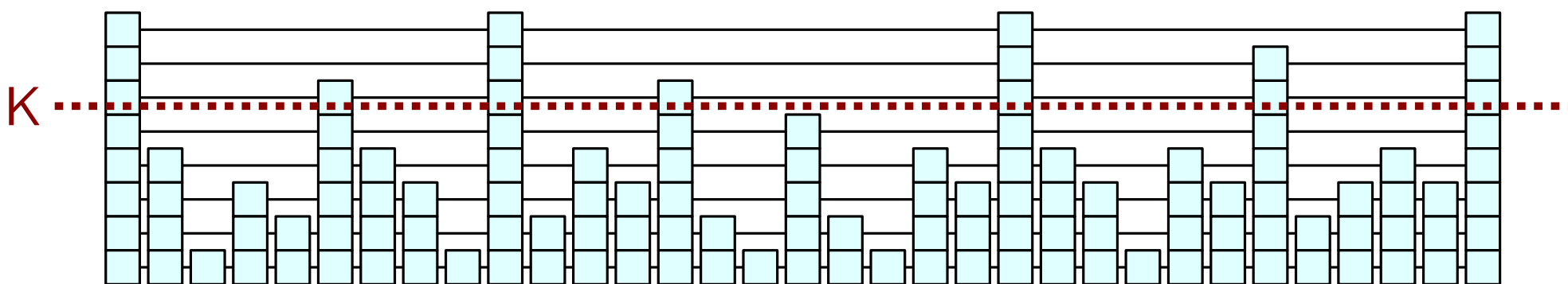
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TSL

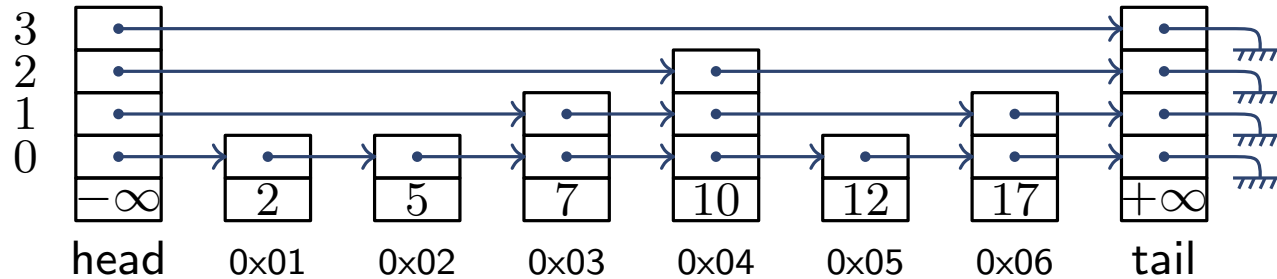
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Dynamic height is required

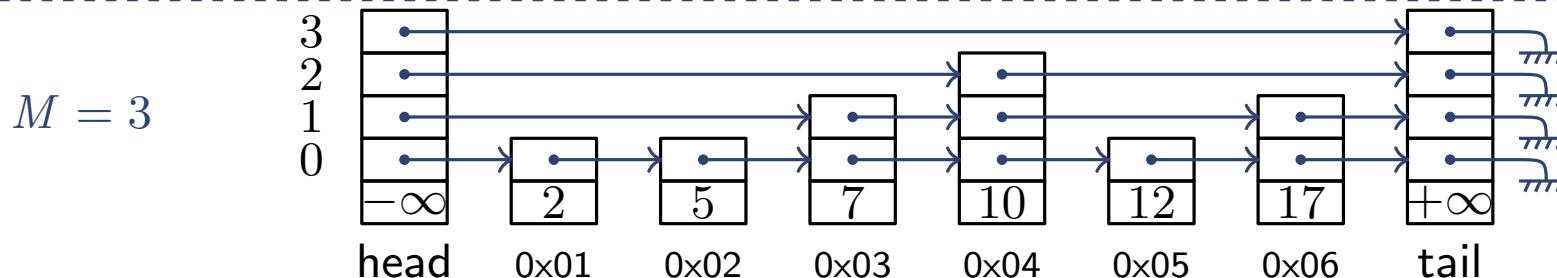
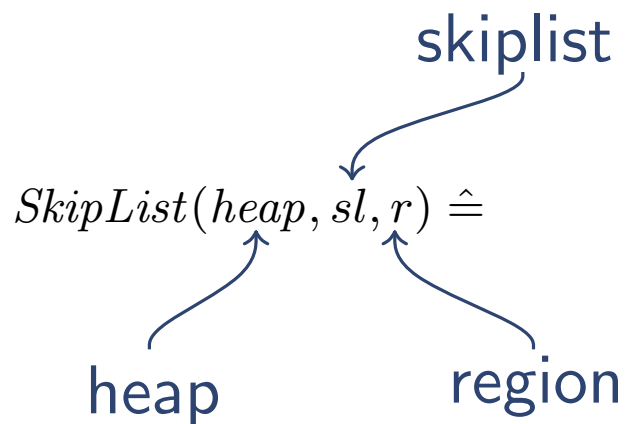


Verification of Skiplists

$M = 3$

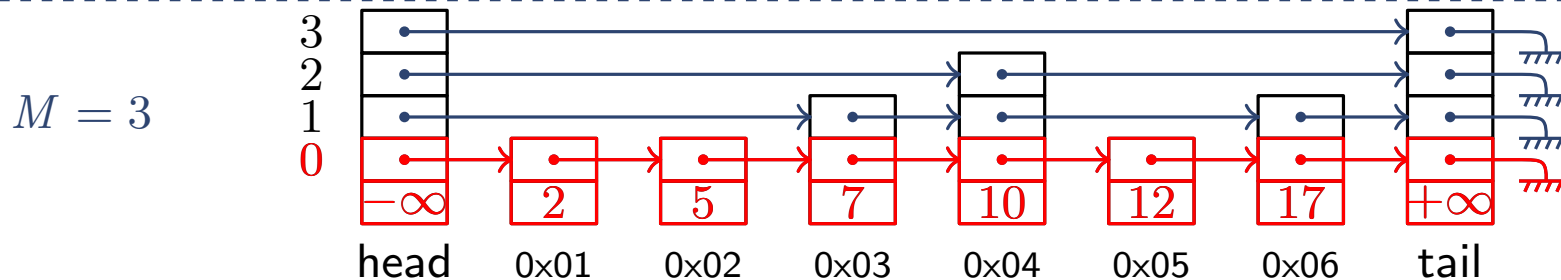


- **Skiplist shape preservation** : $\square \text{SkipList}(\text{heap}, \text{sl}, r)$



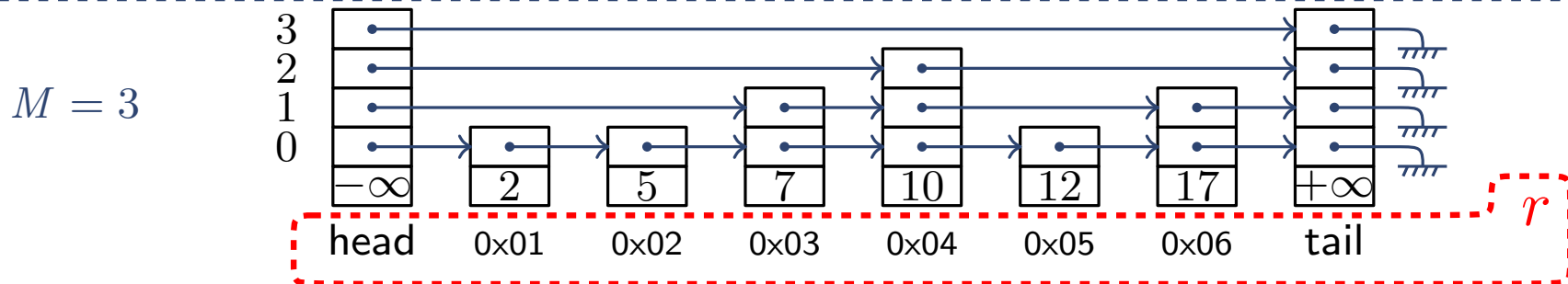
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$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\text{ordList}(\text{heap}, \text{head}, \text{tail}, 0) \right)$$



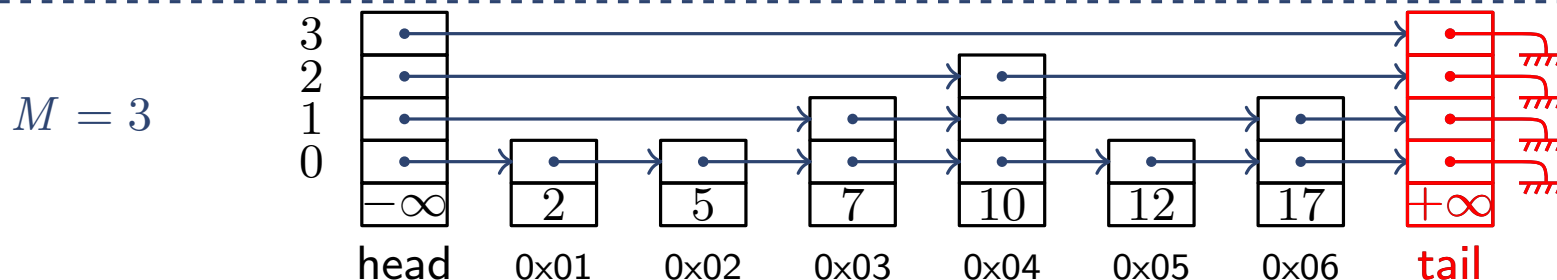
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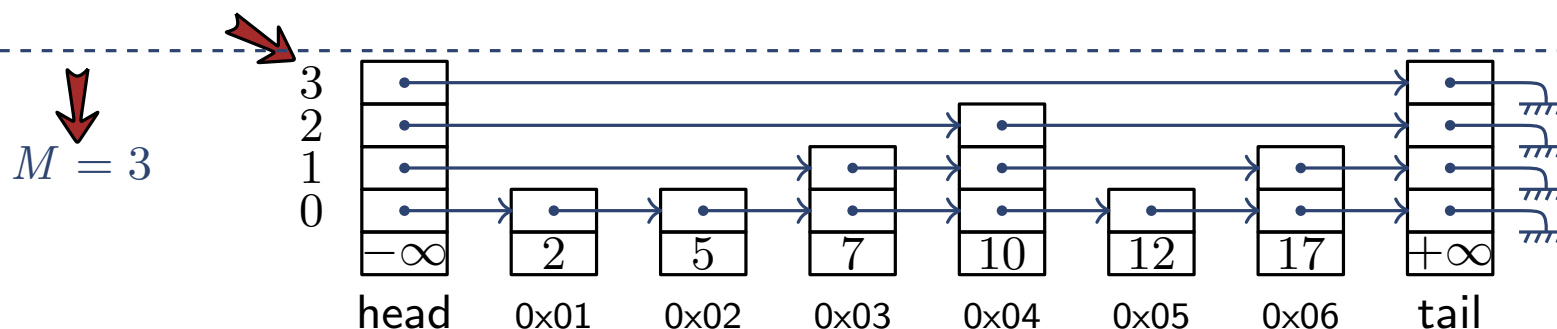
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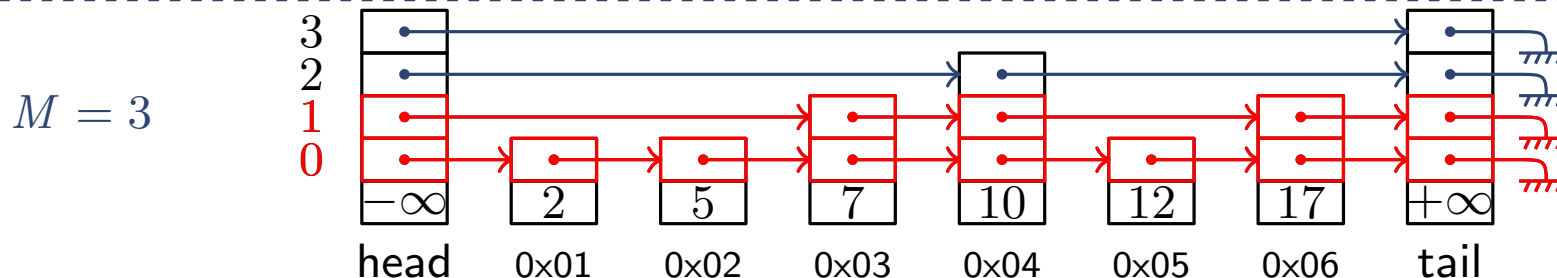
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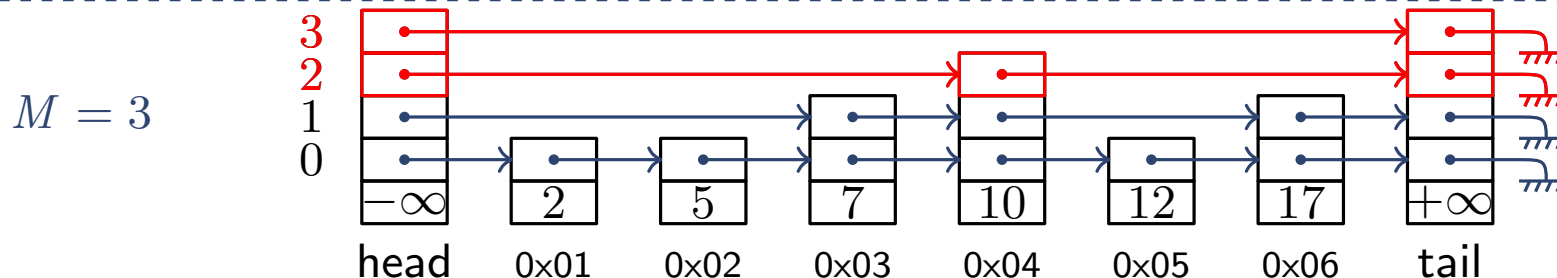
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$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\begin{array}{l} \text{ordList}(\text{heap}, \text{head}, \text{tail}, 0) \quad \wedge \\ r = \text{region}(\text{heap}, \text{head}, \text{tail}) \quad \wedge \\ \text{heap}[\text{tail}].\text{arr}[0] = \text{null} \wedge \dots \wedge \text{heap}[\text{tail}].\text{arr}[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].\text{level} \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(\text{heap}, \text{head}, \text{tail}, i+1) \subseteq \text{addrs}(\text{heap}, \text{head}, \text{tail}, i) \end{array} \right)$$



► **Skiplist shape preservation** : $\square \text{SkipList}(\text{heap}, \text{sl}, r)$

$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\begin{array}{l} \text{ordList}(\text{heap}, \text{head}, \text{tail}, 0) \quad \wedge \\ r = \text{region}(\text{heap}, \text{head}, \text{tail}) \quad \wedge \\ \text{heap}[\text{tail}].\text{arr}[0] = \text{null} \wedge \dots \wedge \text{heap}[\text{tail}].\text{arr}[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].\text{level} \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(\text{heap}, \text{head}, \text{tail}, i+1) \subseteq \text{addrs}(\text{heap}, \text{head}, \text{tail}, i) \end{array} \right)$$



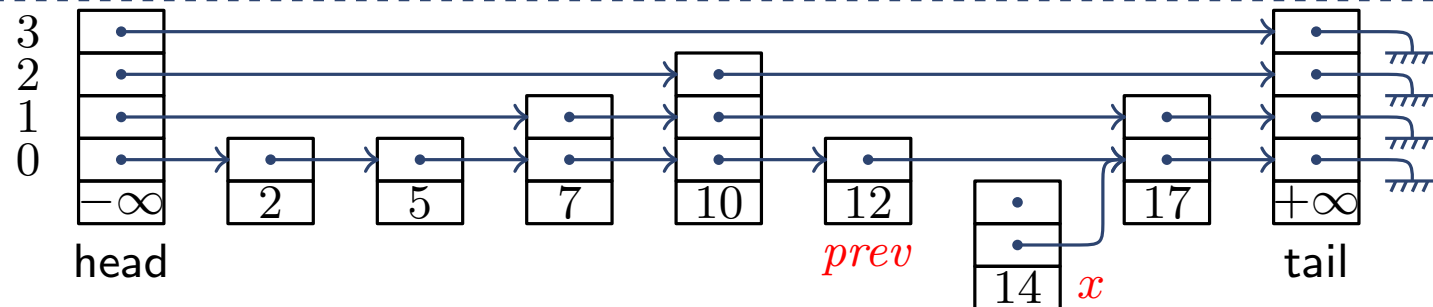
► **Skiplist shape preservation** : $\square \text{SkipList}(\text{heap}, \text{sl}, r)$

$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\begin{array}{l} \text{ordList}(\text{heap}, \text{head}, \text{tail}, 0) \quad \wedge \\ r = \text{region}(\text{heap}, \text{head}, \text{tail}) \quad \wedge \\ \text{heap}[\text{tail}].\text{arr}[0] = \text{null} \wedge \dots \wedge \text{heap}[\text{tail}].\text{arr}[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].\text{level} \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(\text{heap}, \text{head}, \text{tail}, i+1) \subseteq \text{addrs}(\text{heap}, \text{head}, \text{tail}, i) \end{array} \right)$$

► **Program transitions** :

```

9: . . .
10: prev.arr[0] := x
11: . . .
    
```

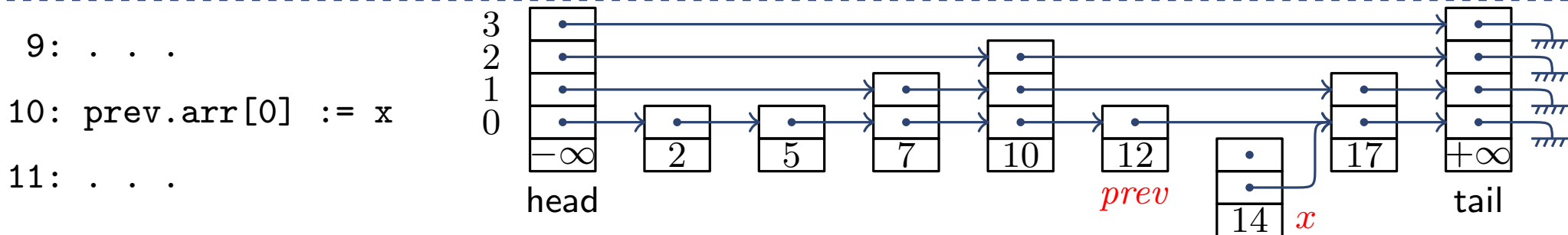


► **Skiplist shape preservation** : $\square \text{SkipList}(\text{heap}, \text{sl}, r)$

$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\begin{array}{l} \text{ordList}(\text{heap}, \text{head}, \text{tail}, 0) \quad \wedge \\ r = \text{region}(\text{heap}, \text{head}, \text{tail}) \quad \wedge \\ \text{heap}[\text{tail}].\text{arr}[0] = \text{null} \wedge \dots \wedge \text{heap}[\text{tail}].\text{arr}[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].\text{level} \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(\text{heap}, \text{head}, \text{tail}, i+1) \subseteq \text{addrs}(\text{heap}, \text{head}, \text{tail}, i) \end{array} \right)$$

► **Program transitions** : $SL(h, sl, r)$

$\text{SkipList}(h, sl, r)$

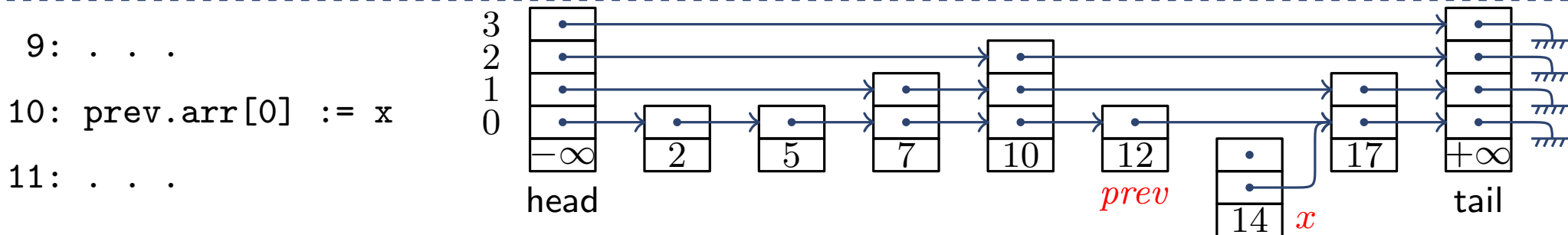


► **Skiplist shape preservation** : $\square \text{SkipList}(\text{heap}, \text{sl}, r)$

$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\begin{array}{l} \text{ordList}(\text{heap}, \text{head}, \text{tail}, 0) \quad \wedge \\ r = \text{region}(\text{heap}, \text{head}, \text{tail}) \quad \wedge \\ \text{heap}[\text{tail}].\text{arr}[0] = \text{null} \wedge \dots \wedge \text{heap}[\text{tail}].\text{arr}[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].\text{level} \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(\text{heap}, \text{head}, \text{tail}, i+1) \subseteq \text{addrs}(\text{heap}, \text{head}, \text{tail}, i) \end{array} \right)$$

► **Program transitions** : $SL(h, sl, r) \wedge \varphi_{aux}$

$$\text{SkipList}(h, sl, r) \wedge \left(\begin{array}{l} x.\text{val} = 14 \quad \wedge \\ \text{prev}.\text{val} < 14 \quad \wedge \\ x.\text{arr}[0].\text{val} > 14 \quad \wedge \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \quad \wedge \\ x \notin r \end{array} \right)$$

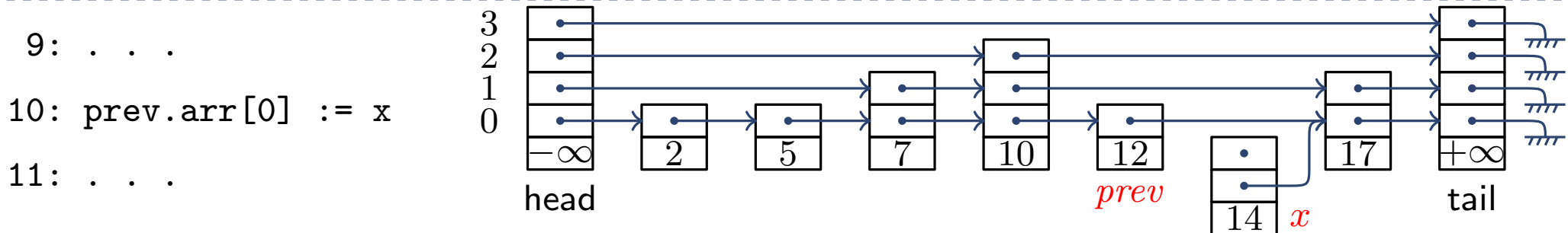


► **Skiplist shape preservation** : $\square \text{SkipList}(\text{heap}, \text{sl}, r)$

$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\begin{array}{l} \text{ordList}(\text{heap}, \text{head}, \text{tail}, 0) \quad \wedge \\ r = \text{region}(\text{heap}, \text{head}, \text{tail}) \quad \wedge \\ \text{heap}[\text{tail}].\text{arr}[0] = \text{null} \wedge \dots \wedge \text{heap}[\text{tail}].\text{arr}[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].\text{level} \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(\text{heap}, \text{head}, \text{tail}, i+1) \subseteq \text{addrs}(\text{heap}, \text{head}, \text{tail}, i) \end{array} \right)$$

► **Program transitions** : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{10}(V, V')$

$$\text{SkipList}(h, sl, r) \wedge \left(\begin{array}{l} x.\text{val} = 14 \quad \wedge \\ \text{prev}.\text{val} < 14 \quad \wedge \\ x.\text{arr}[0].\text{val} > 14 \quad \wedge \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \quad \wedge \\ x \notin r \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{10} \quad \wedge \\ \text{prev}'.\text{arr}[0] = x \quad \wedge \\ \text{at}'_{11} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right)$$

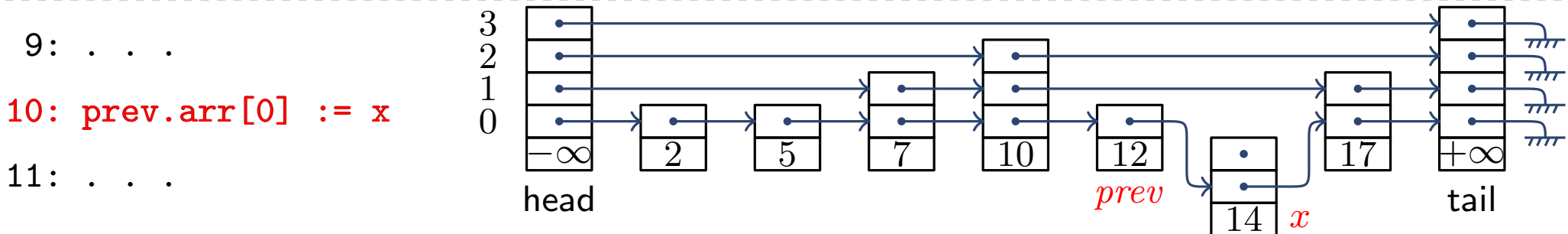


► **Skiplist shape preservation** : $\square \text{SkipList}(heap, sl, r)$

$$\text{SkipList}(heap, sl, r) \hat{=} \left(\begin{array}{l} \text{ordList}(heap, head, tail, 0) \quad \wedge \\ r = \text{region}(heap, head, tail) \quad \wedge \\ \text{heap}[tail].arr[0] = \text{null} \wedge \dots \wedge \text{heap}[tail].arr[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].level \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(heap, head, tail, i+1) \subseteq \text{addrs}(heap, head, tail, i) \end{array} \right)$$

► **Program transitions** : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{10}(V, V')$

$$\text{SkipList}(h, sl, r) \wedge \left(\begin{array}{l} x.val = 14 \quad \wedge \\ prev.val < 14 \quad \wedge \\ x.arr[0].val > 14 \quad \wedge \\ prev.arr[0] = x.arr[0] \quad \wedge \\ x \notin r \end{array} \right) \wedge \left(\begin{array}{l} at_{10} \quad \wedge \\ prev'.arr[0] = x \quad \wedge \\ at'_{11} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right)$$

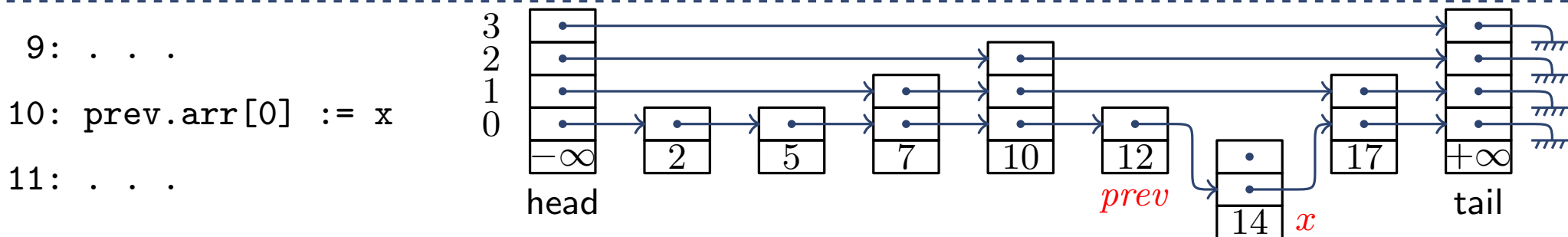


► **Skiplist shape preservation** : $\square \text{SkipList}(heap, sl, r)$

$$\text{SkipList}(heap, sl, r) \hat{=} \left(\begin{array}{l} \text{ordList}(heap, head, tail, 0) \quad \wedge \\ r = \text{region}(heap, head, tail) \quad \wedge \\ \text{heap}[tail].arr[0] = \text{null} \wedge \dots \wedge \text{heap}[tail].arr[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].level \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(heap, head, tail, i+1) \subseteq \text{addrs}(heap, head, tail, i) \end{array} \right)$$

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$$\text{SkipList}(h, sl, r) \wedge \left(\begin{array}{l} x.val = 14 \quad \wedge \\ prev.val < 14 \quad \wedge \\ x.arr[0].val > 14 \quad \wedge \\ prev.arr[0] = x.arr[0] \quad \wedge \\ x \notin r \end{array} \right) \wedge \left(\begin{array}{l} at_{10} \quad \wedge \\ prev'.arr[0] = x \quad \wedge \\ at'_{11} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right)$$

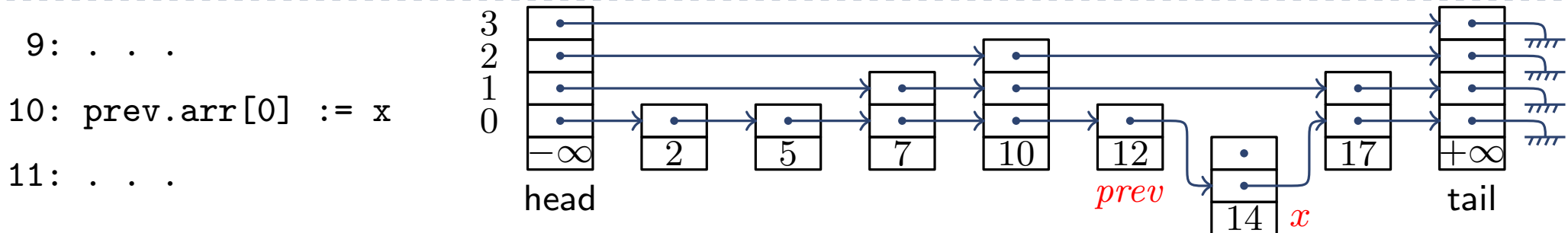


► **Skiplist shape preservation** : $\square \text{SkipList}(heap, sl, r)$

$$\text{SkipList}(heap, sl, r) \hat{=} \left(\begin{array}{l} \text{ordList}(heap, head, tail, 0) \quad \wedge \\ r = \text{region}(heap, head, tail) \quad \wedge \\ \text{heap}[tail].arr[0] = \text{null} \wedge \dots \wedge \text{heap}[tail].arr[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].level \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(heap, head, tail, i+1) \subseteq \text{addrs}(heap, head, tail, i) \end{array} \right)$$

► **Program transitions** : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{10}(V, V') \rightarrow SL(h', sl', r')$

$$\left(\begin{array}{l} \text{SkipList}(h, sl, r) \wedge \\ \left(\begin{array}{l} x.val = 14 \quad \wedge \\ prev.val < 14 \quad \wedge \\ x.arr[0].val > 14 \quad \wedge \\ prev.arr[0] = x.arr[0] \quad \wedge \\ x \notin r \end{array} \right) \end{array} \right) \wedge \left(\begin{array}{l} at_{10} \quad \wedge \\ prev'.arr[0] = x \quad \wedge \\ at'_{11} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right) \rightarrow \text{SkipList}(h', sl', r')$$



► **Skiplist shape preservation** : $\square \text{SkipList}(\text{heap}, \text{sl}, r)$

$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\begin{array}{l} \text{ordList}(\text{heap}, \text{head}, \text{tail}, 0) \quad \wedge \\ r = \text{region}(\text{heap}, \text{head}, \text{tail}) \quad \wedge \\ \text{heap}[\text{tail}].\text{arr}[0] = \text{null} \wedge \cdots \wedge \text{heap}[\text{tail}].\text{arr}[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].\text{level} \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(\text{heap}, \text{head}, \text{tail}, i+1) \subseteq \text{addrs}(\text{heap}, \text{head}, \text{tail}, i) \end{array} \right)$$

► **Program transitions** : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{10}(V, V') \rightarrow SL(h', sl', r')$

$$\text{SkipList}(h, sl, r) \wedge \left(\begin{array}{l} x.\text{val} = 14 \quad \wedge \\ \text{prev}.\text{val} < 14 \quad \wedge \\ x.\text{arr}[0].\text{val} > 14 \quad \wedge \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \quad \wedge \\ x \notin r \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{10} \quad \wedge \\ \text{prev}'.\text{arr}[0] = x \quad \wedge \\ \text{at}'_{11} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right) \rightarrow \text{SkipList}(h', sl', r')$$

reason about

- **Skiplist shape preservation** : $\square \text{SkipList}(\text{heap}, \text{sl}, r)$

$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\begin{array}{l} \text{ordList}(\text{heap}, \text{head}, \text{tail}, 0) \\ r = \text{region}(\text{heap}, \text{head}, \text{tail}) \\ \text{heap}[\text{tail}].\text{arr}[0] = \text{null} \wedge \dots \wedge \text{heap}[\text{tail}].\text{arr}[M] = \text{null} \\ a \in r \rightarrow \text{heap}[a].\text{level} \leq M \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(\text{heap}, \text{head}, \text{tail}, i+1) \subseteq \text{addrs}(\text{heap}, \text{head}, \text{tail}, i) \end{array} \right) \wedge$$

- **Program transitions** : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{10}(V, V') \rightarrow SL(h', sl', r')$

$$\text{SkipList}(h, sl, r) \wedge \left(\begin{array}{l} x.\text{val} = 14 \\ \text{prev}.\text{val} < 14 \\ x.\text{arr}[0].\text{val} > 14 \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \\ x \notin r \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{10} \\ \text{prev}'.\text{arr}[0] = x \\ \text{at}'_{11} \\ h' = h \wedge sl = sl' \\ r' = r \cup \{x\} \wedge x' = x \end{array} \right) \rightarrow \text{SkipList}(h', sl', r')$$

reason about

ordered values + notion of ordered list

► **Skiplist shape preservation** : $\square \text{SkipList}(\text{heap}, \text{sl}, r)$

$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\begin{array}{l} \text{ordList}(\text{heap}, \text{head}, \text{tail}, \mathbf{0}) \quad \wedge \\ r = \text{region}(\text{heap}, \text{head}, \text{tail}) \quad \wedge \\ \text{heap}[\text{tail}].\text{arr}[\mathbf{0}] = \text{null} \wedge \cdots \wedge \text{heap}[\text{tail}].\text{arr}[\mathbf{M}] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].\text{level} \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(\text{heap}, \text{head}, \text{tail}, i+1) \subseteq \text{addrs}(\text{heap}, \text{head}, \text{tail}, i) \end{array} \right)$$

► **Program transitions** : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{10}(V, V') \rightarrow SL(h', sl', r')$

$$\text{SkipList}(h, sl, r) \wedge \left(\begin{array}{l} x.\text{val} = 14 \quad \wedge \\ \text{prev}.\text{val} < 14 \quad \wedge \\ x.\text{arr}[\mathbf{0}].\text{val} > 14 \quad \wedge \\ \text{prev}.\text{arr}[\mathbf{0}] = x.\text{arr}[\mathbf{0}] \quad \wedge \\ x \notin r \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{10} \quad \wedge \\ \text{prev}'.\text{arr}[\mathbf{0}] = x \quad \wedge \\ \text{at}'_{11} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right) \rightarrow \text{SkipList}(h', sl', r')$$

reason about

levels

► **Skiplist shape preservation** : $\square \text{SkipList}(\text{heap}, \text{sl}, r)$

$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\begin{array}{l} \text{ordList}(\text{heap}, \text{head}, \text{tail}, 0) \quad \wedge \\ r = \text{region}(\text{heap}, \text{head}, \text{tail}) \quad \wedge \\ \text{heap}[\text{tail}].\text{arr}[0] = \text{null} \wedge \cdots \wedge \text{heap}[\text{tail}].\text{arr}[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].\text{level} \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(\text{heap}, \text{head}, \text{tail}, i+1) \subseteq \text{addrs}(\text{heap}, \text{head}, \text{tail}, i) \end{array} \right)$$

► **Program transitions** : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{10}(V, V') \rightarrow SL(h', sl', r')$

$$\text{SkipList}(h, sl, r) \wedge \left(\begin{array}{l} x.\text{val} = 14 \quad \wedge \\ \text{prev}.\text{val} < 14 \quad \wedge \\ x.\text{arr}[0].\text{val} > 14 \quad \wedge \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \quad \wedge \\ x \notin r \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{10} \quad \wedge \\ \text{prev}'.\text{arr}[0] = x \quad \wedge \\ \text{at}'_{11} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right) \rightarrow \text{SkipList}(h', sl', r')$$

reason about

arrays

- **Skiplist shape preservation** : $\square \text{SkipList}(\text{heap}, \text{sl}, r)$

$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\begin{array}{l} \text{ordList}(\text{heap}, \text{head}, \text{tail}, 0) \quad \wedge \\ r = \text{region}(\text{heap}, \text{head}, \text{tail}) \quad \wedge \\ \text{heap}[\text{tail}].\text{arr}[0] = \text{null} \wedge \cdots \wedge \text{heap}[\text{tail}].\text{arr}[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].\text{level} \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(\text{heap}, \text{head}, \text{tail}, i+1) \subseteq \text{addrs}(\text{heap}, \text{head}, \text{tail}, i) \end{array} \right)$$

- **Program transitions** : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{10}(V, V') \rightarrow SL(h', sl', r')$

$$\text{SkipList}(h, sl, r) \wedge \left(\begin{array}{l} x.\text{val} = 14 \quad \wedge \\ \text{prev}.\text{val} < 14 \quad \wedge \\ x.\text{arr}[0].\text{val} > 14 \quad \wedge \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \quad \wedge \\ x \notin r \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{10} \quad \wedge \\ \text{prev}'.\text{arr}[0] = x \quad \wedge \\ \text{at}'_{11} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right) \rightarrow \text{SkipList}(h', sl', r')$$

reason about
 regions (sets)

► **Skiplist shape preservation** : $\square \text{SkipList}(\text{heap}, \text{sl}, r)$

$$\text{SkipList}(\text{heap}, \text{sl}, r) \hat{=} \left(\begin{array}{l} \text{ordList}(\overline{\text{heap}}, \text{head}, \text{tail}, 0) \quad \wedge \\ r = \text{region}(\overline{\text{heap}}, \text{head}, \text{tail}) \quad \wedge \\ \overline{\text{heap}}[\text{tail}].\text{arr}[0] = \text{null} \wedge \cdots \wedge \overline{\text{heap}}[\text{tail}].\text{arr}[M] = \text{null} \quad \wedge \\ a \in r \rightarrow \text{heap}[a].\text{level} \leq M \quad \wedge \\ \bigwedge_{i \in 0 \dots (M-1)} \text{addrs}(\overline{\text{heap}}, \text{head}, \text{tail}, i+1) \subseteq \text{addrs}(\overline{\text{heap}}, \text{head}, \text{tail}, i) \end{array} \right)$$

► **Program transitions** : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{10}(V, V') \rightarrow SL(h', sl', r')$

$$\text{SkipList}(h, sl, r) \wedge \left(\begin{array}{l} x.\text{val} = 14 \quad \wedge \\ \text{prev}.\text{val} < 14 \quad \wedge \\ x.\text{arr}[0].\text{val} > 14 \quad \wedge \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \quad \wedge \\ x \notin r \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{10} \quad \wedge \\ \text{prev}'.\text{arr}[0] = x \quad \wedge \\ \text{at}'_{11} \quad \wedge \\ \overline{h'} = \overline{h} \wedge \overline{sl} = \overline{sl}' \quad \wedge \\ r' = r \cup \{x\} \wedge \overline{x'} = \overline{x} \quad \dots \end{array} \right) \rightarrow \text{SkipList}(h', sl', r')$$

reason about
memory, cells

- ▶ **TSL**, a theory for skiplists of **arbitrary length and height**
- ▶ We show TSL **decidable**...
- ▶ ...by reducing **TSL satisfiability** to **TSL_K satisfiability**.
- ▶ Show it suitable for verifying **real world implementations**

TSL: Theory of Skiplist of Arbitrary Height

- ▶ TSL, like TSL_K , is a **union of other theories**

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Σ_{addr}

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$$\Sigma_{\text{addr}} \cup \Sigma_{\text{elem}}$$

- ▶ TSL, like TSL_K , is a **union of other theories**

$$\Sigma_{\text{addr}} \cup \Sigma_{\text{elem}} \cup \Sigma_{\text{ord}}$$

- ▶ TSL, like TSL_K , is a **union of other theories**

$$\Sigma_{\text{addr}} \cup \Sigma_{\text{elem}} \cup \Sigma_{\text{ord}} \cup \Sigma_{\text{cell}}$$

- ▶ TSL, like TSL_K , is a **union of other theories**

$$\Sigma_{\text{addr}} \cup \Sigma_{\text{elem}} \cup \Sigma_{\text{ord}} \cup \Sigma_{\text{cell}}$$

TSL_K

TSL



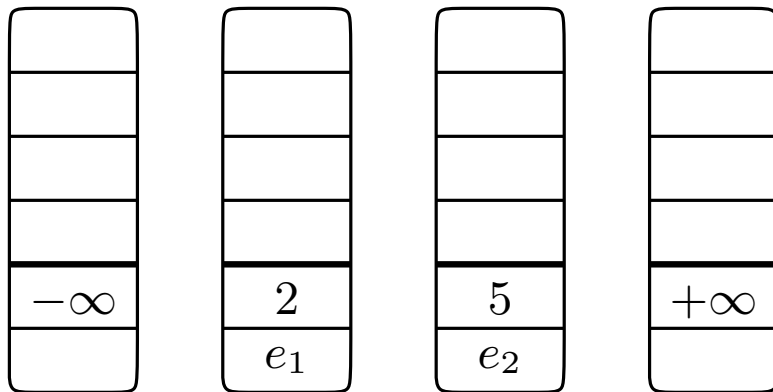
TSL: Theory of Skiplist of Arbitrary Height

- ▶ TSL, like TSL_K , is a **union of other theories**

$$\Sigma_{\text{addr}} \cup \Sigma_{\text{elem}} \cup \Sigma_{\text{ord}} \cup \Sigma_{\text{cell}}$$

TSL_K

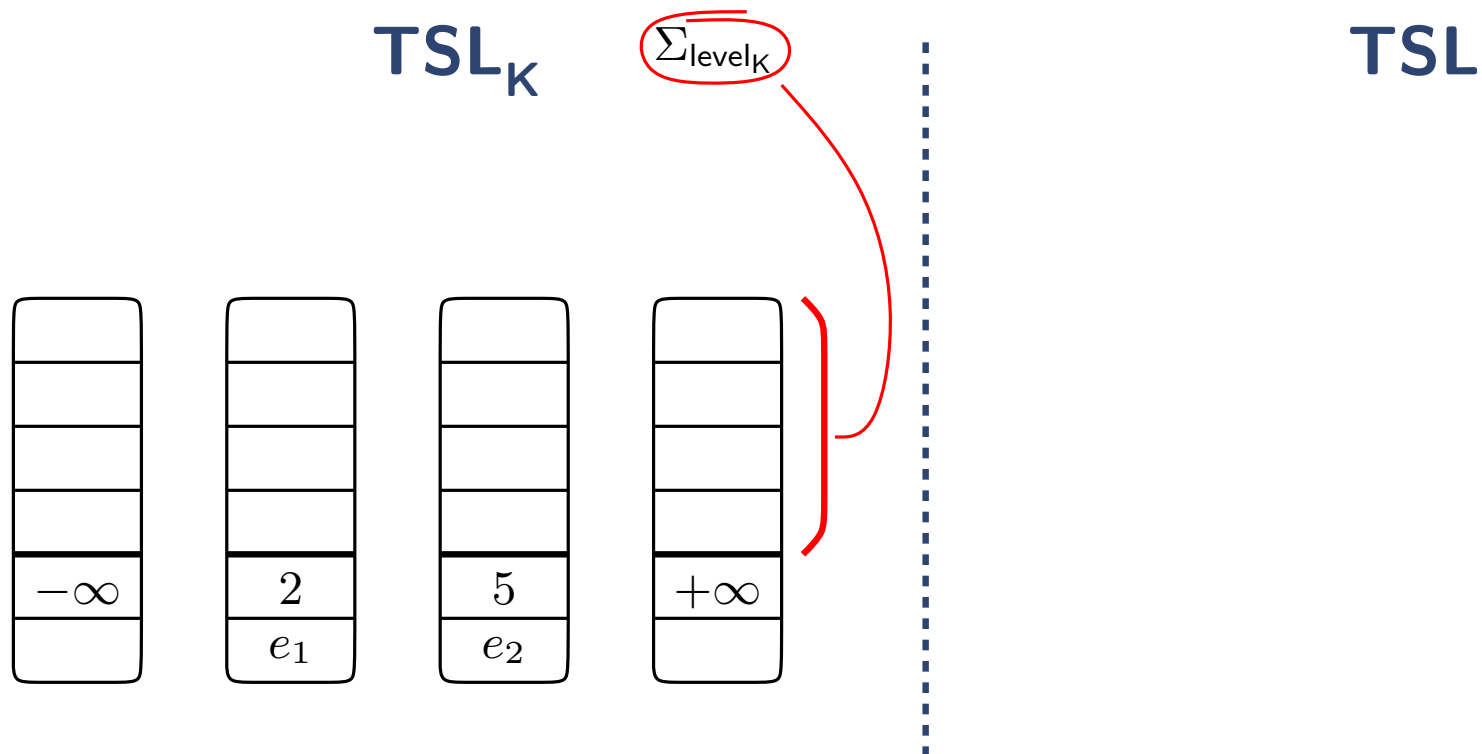
TSL



TSL: Theory of Skiplist of Arbitrary Height

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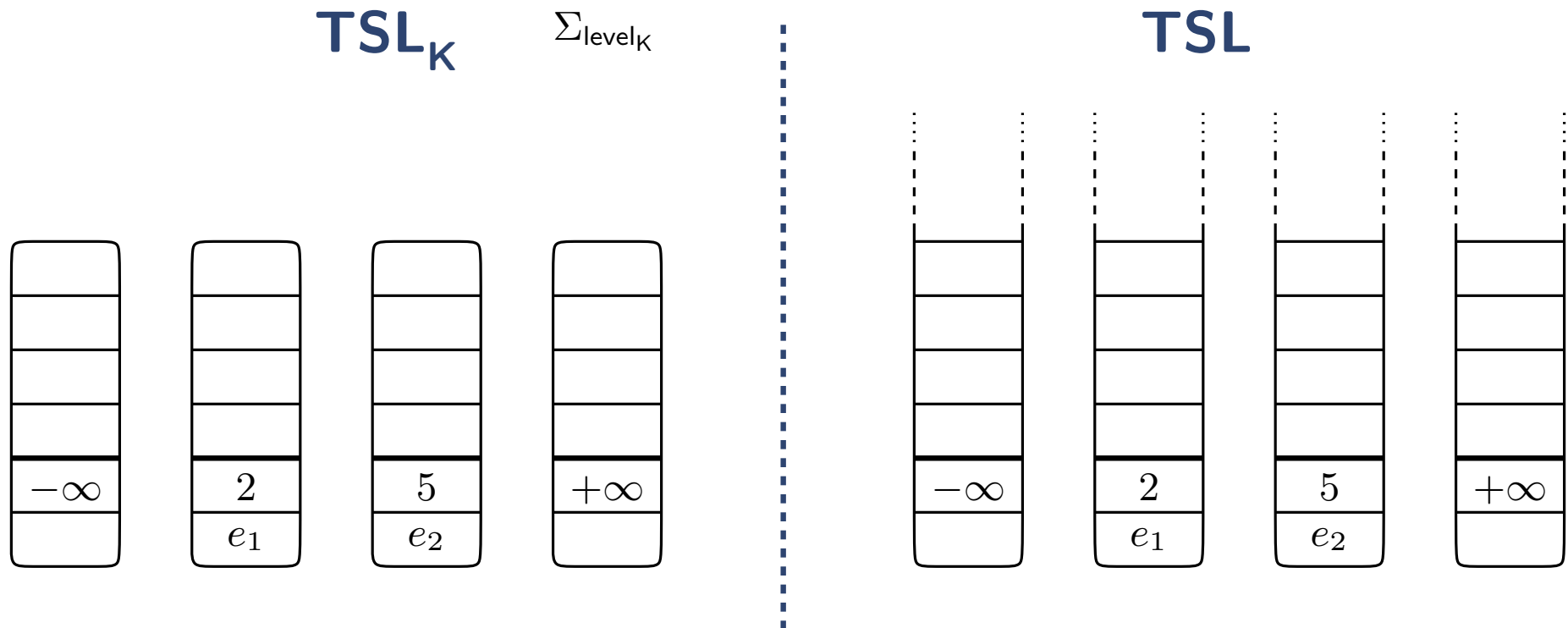
$$\Sigma_{\text{addr}} \cup \Sigma_{\text{elem}} \cup \Sigma_{\text{ord}} \cup \Sigma_{\text{cell}}$$



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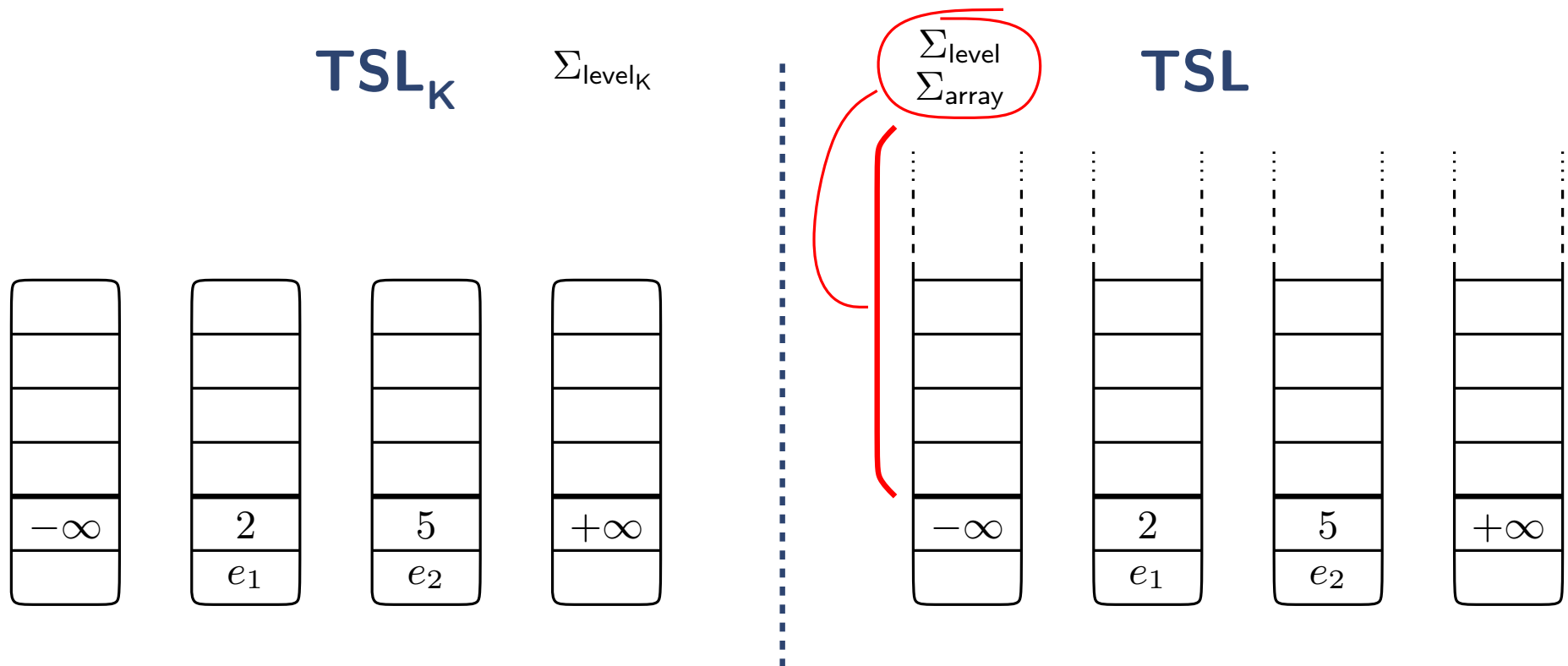
$$\Sigma_{\text{addr}} \cup \Sigma_{\text{elem}} \cup \Sigma_{\text{ord}} \cup \Sigma_{\text{cell}}$$



TSL: Theory of Skiplist of Arbitrary Height

- ▶ TSL, like TSL_K , is a **union of other theories**

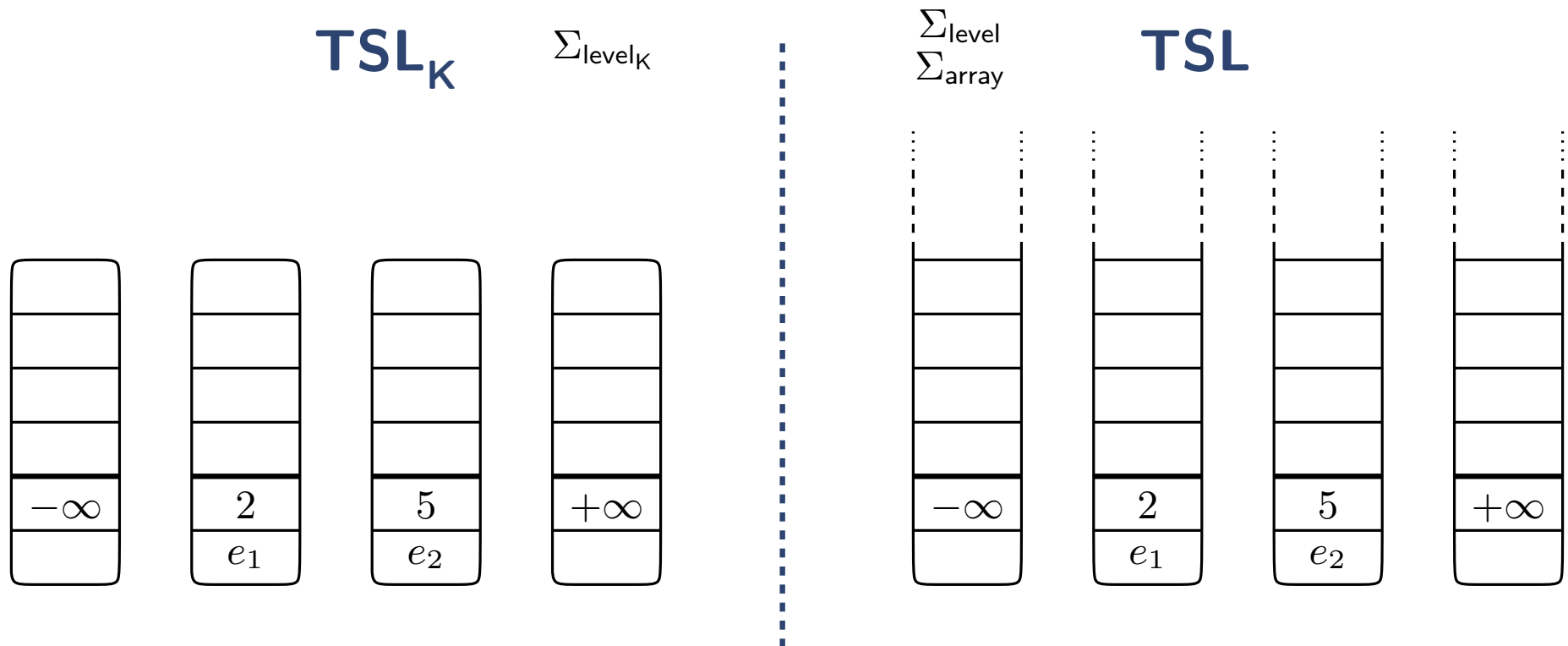
$$\Sigma_{\text{addr}} \cup \Sigma_{\text{elem}} \cup \Sigma_{\text{ord}} \cup \Sigma_{\text{cell}}$$



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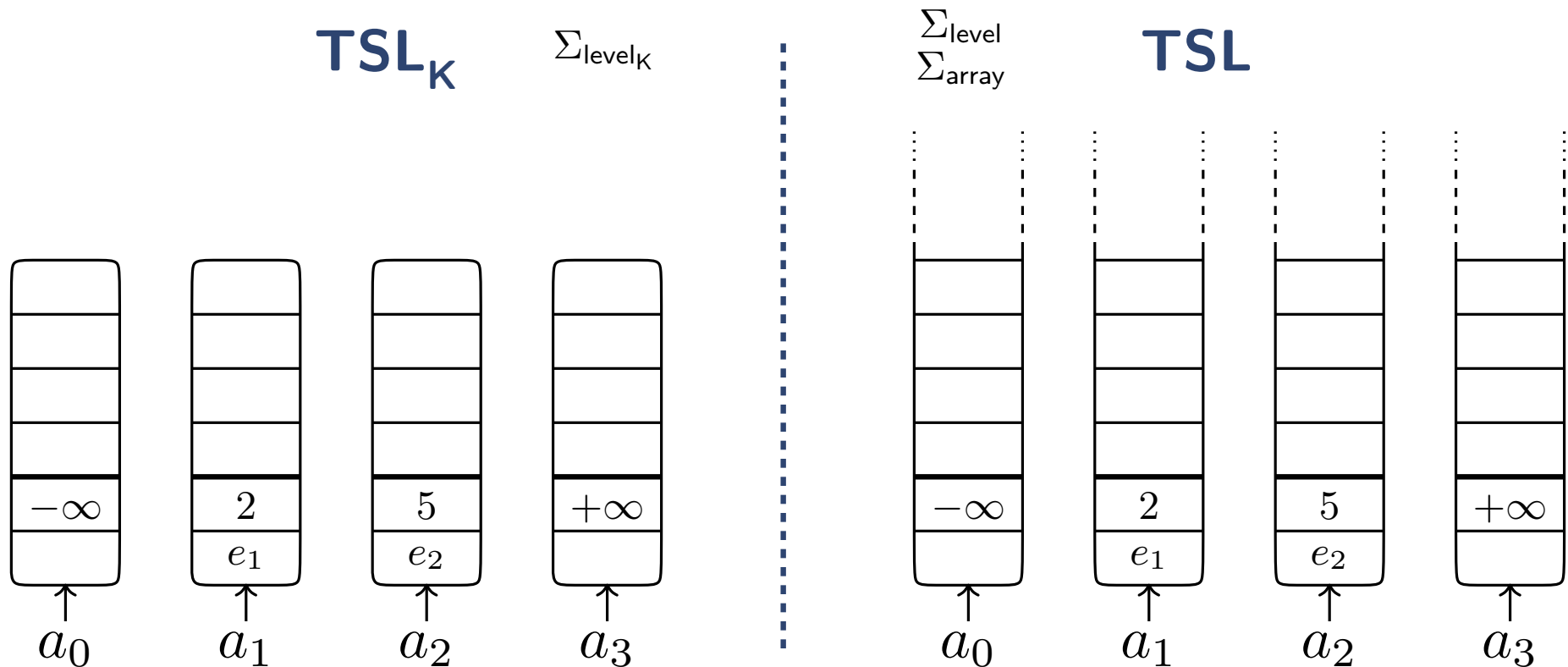
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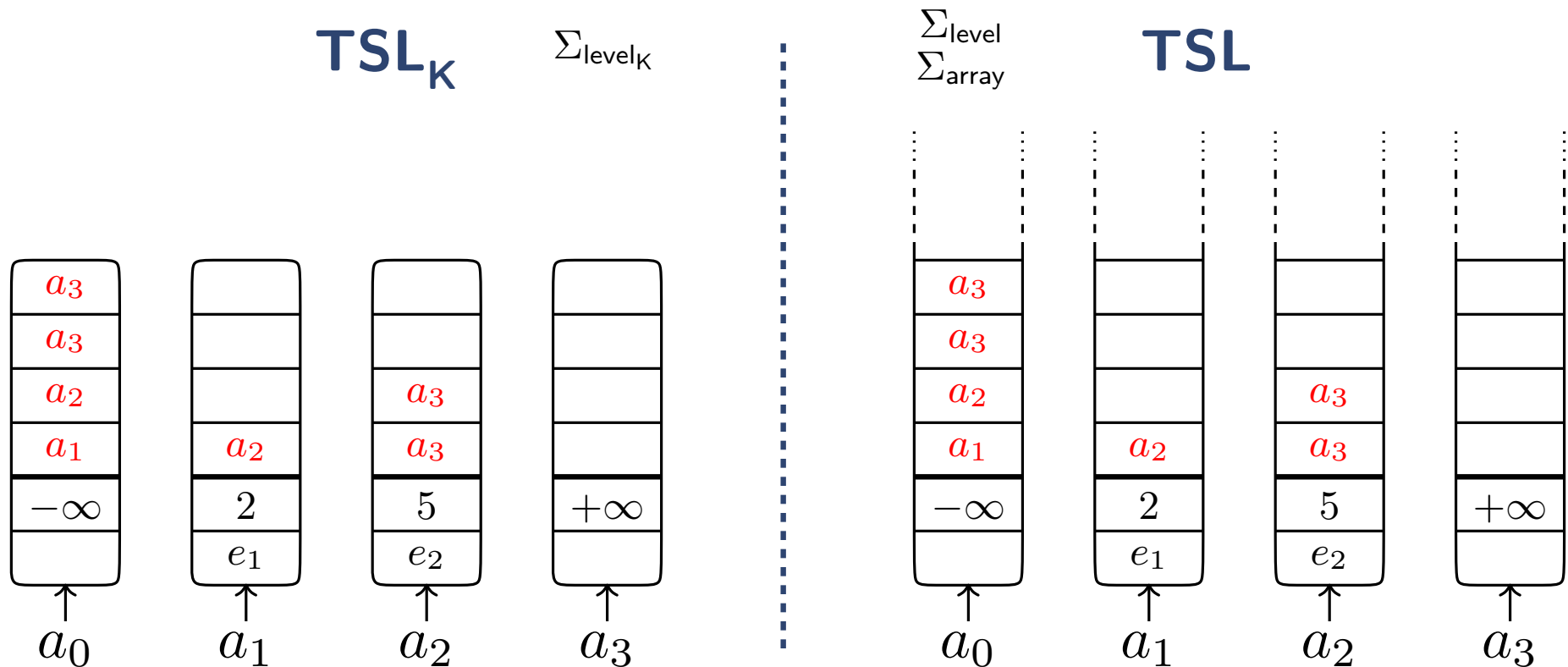
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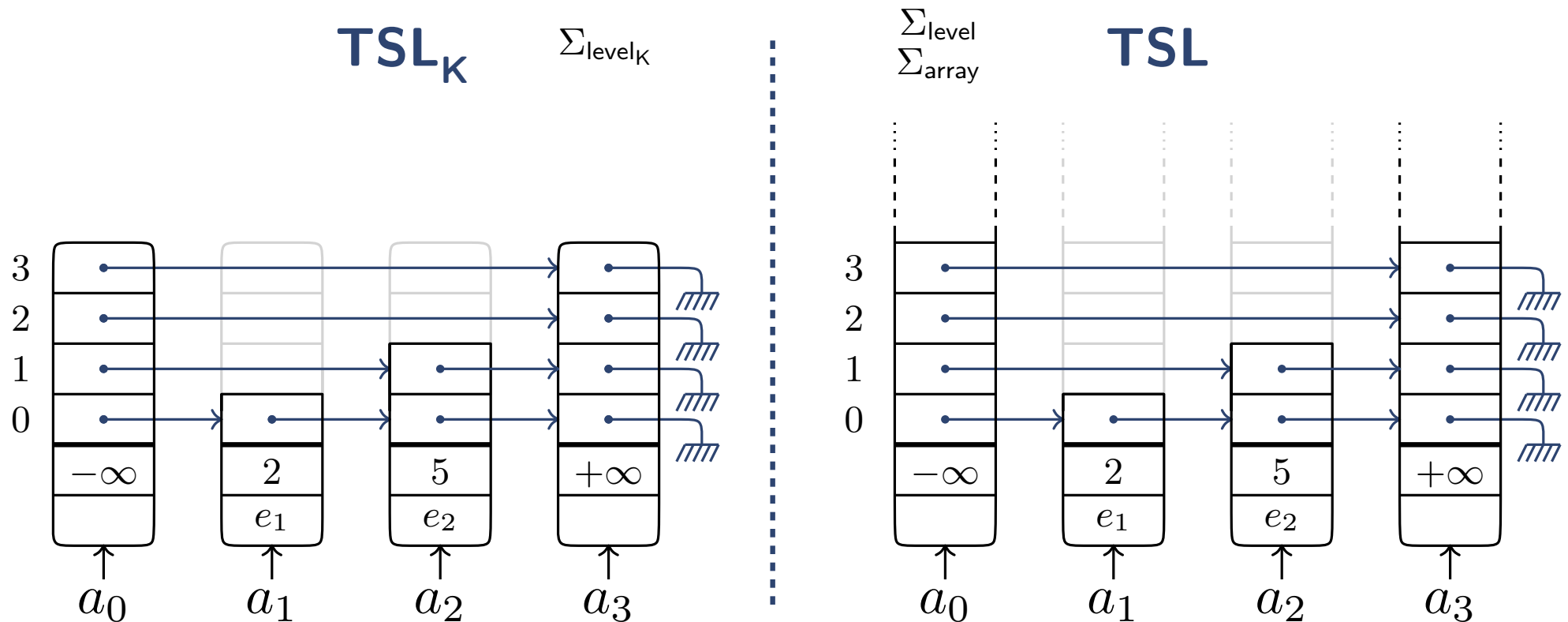
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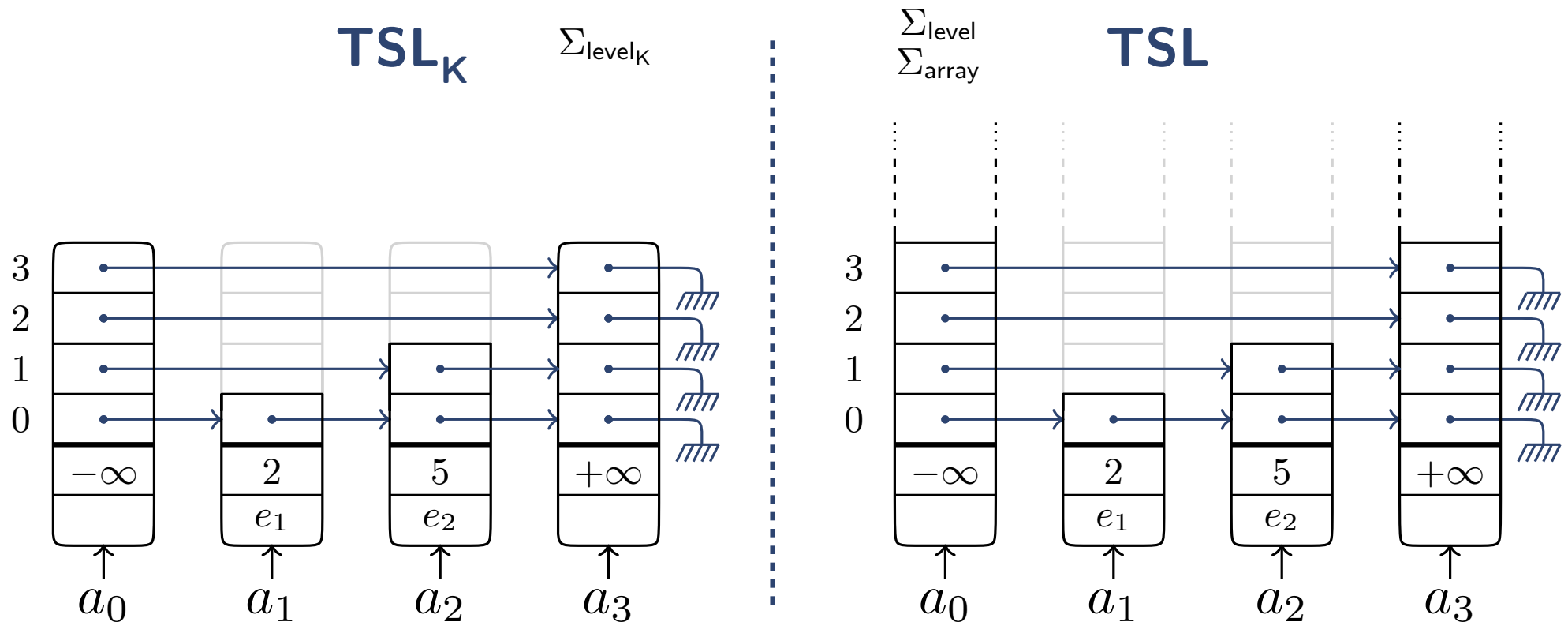
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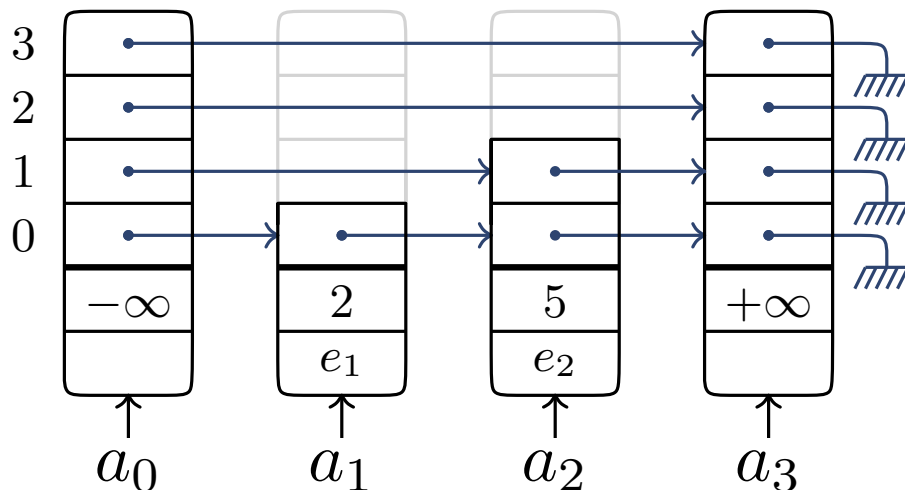
$$\Sigma_{\text{addr}} \cup \Sigma_{\text{elem}} \cup \Sigma_{\text{ord}} \cup \Sigma_{\text{cell}} \cup \Sigma_{\text{mem}} \cup \Sigma_{\text{set}} \cup \Sigma_{\text{reachability}}$$

path = a non-repeating sequence of addresses

$$[a_1, a_2, a_3]$$

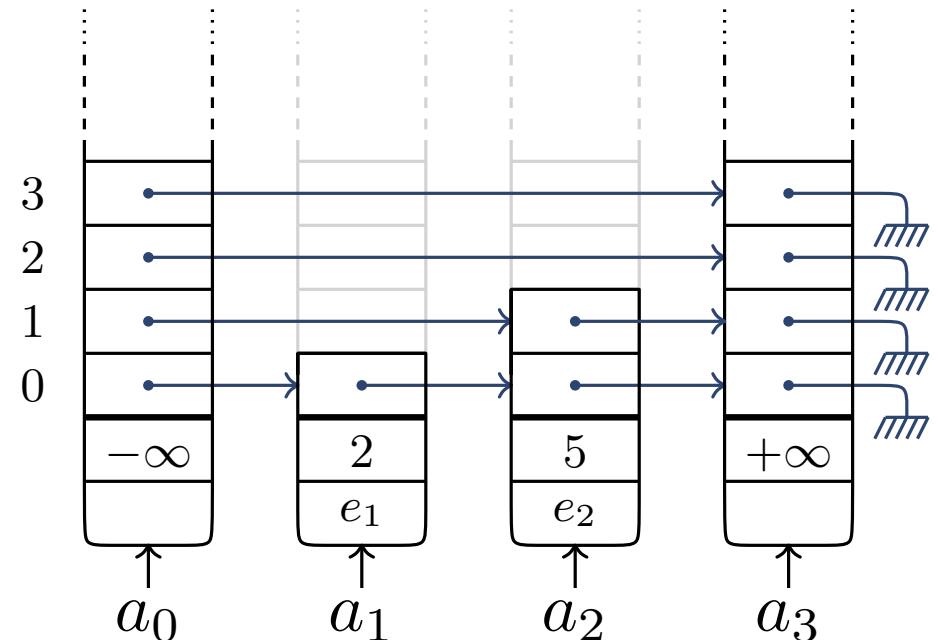
TSL_K

Σ_{level_K}



Σ_{level}
 Σ_{array}

TSL

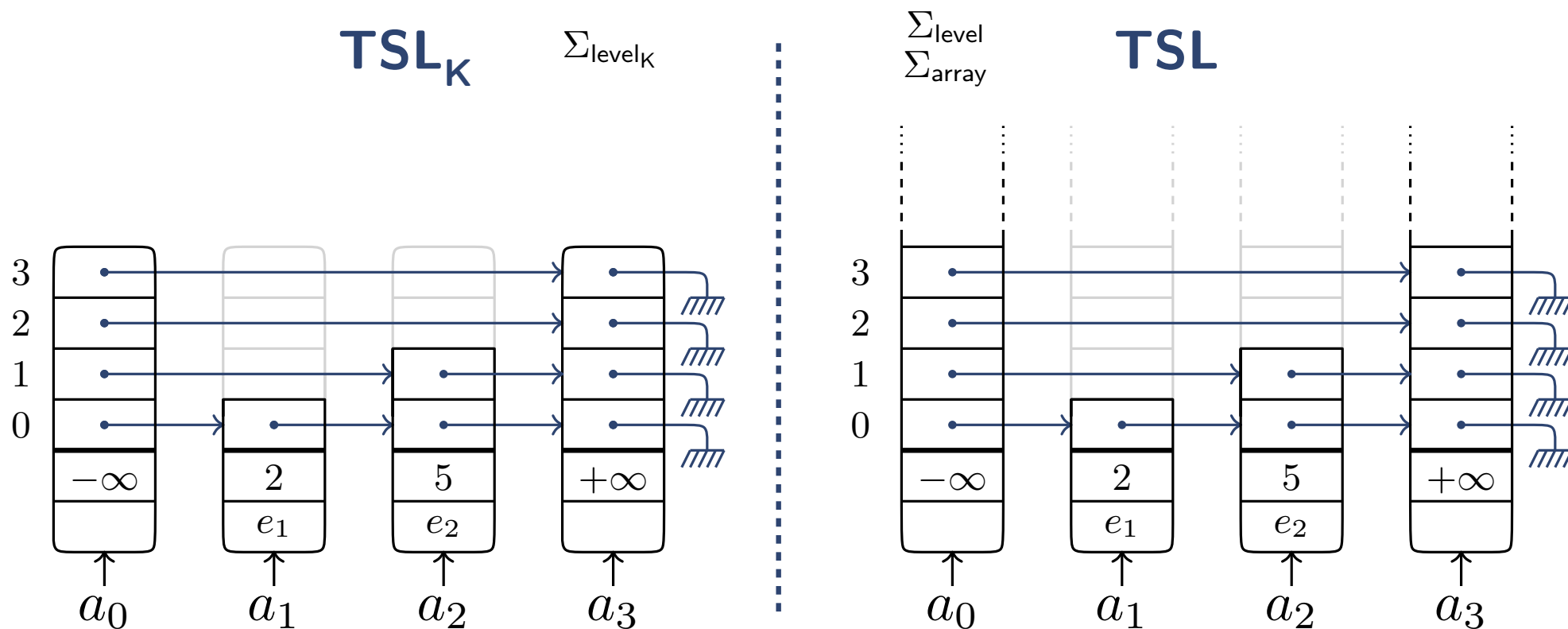


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append([a_1, a_2], [a_3], [a_1, a_2, a_3])



TSL: Theory of Skiplist of Arbitrary Height

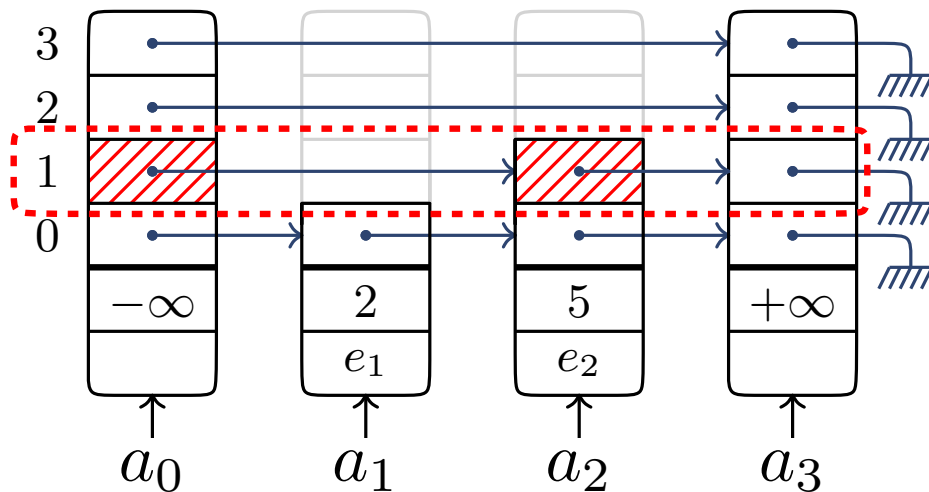
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$$\text{reach}(a_0, a_3, 1, [a_0, a_2])$$

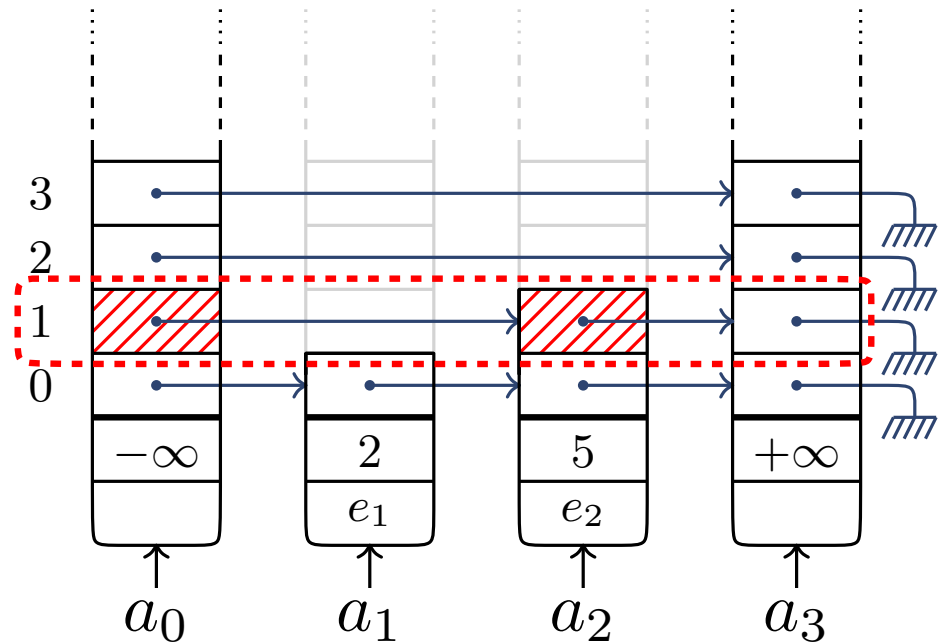
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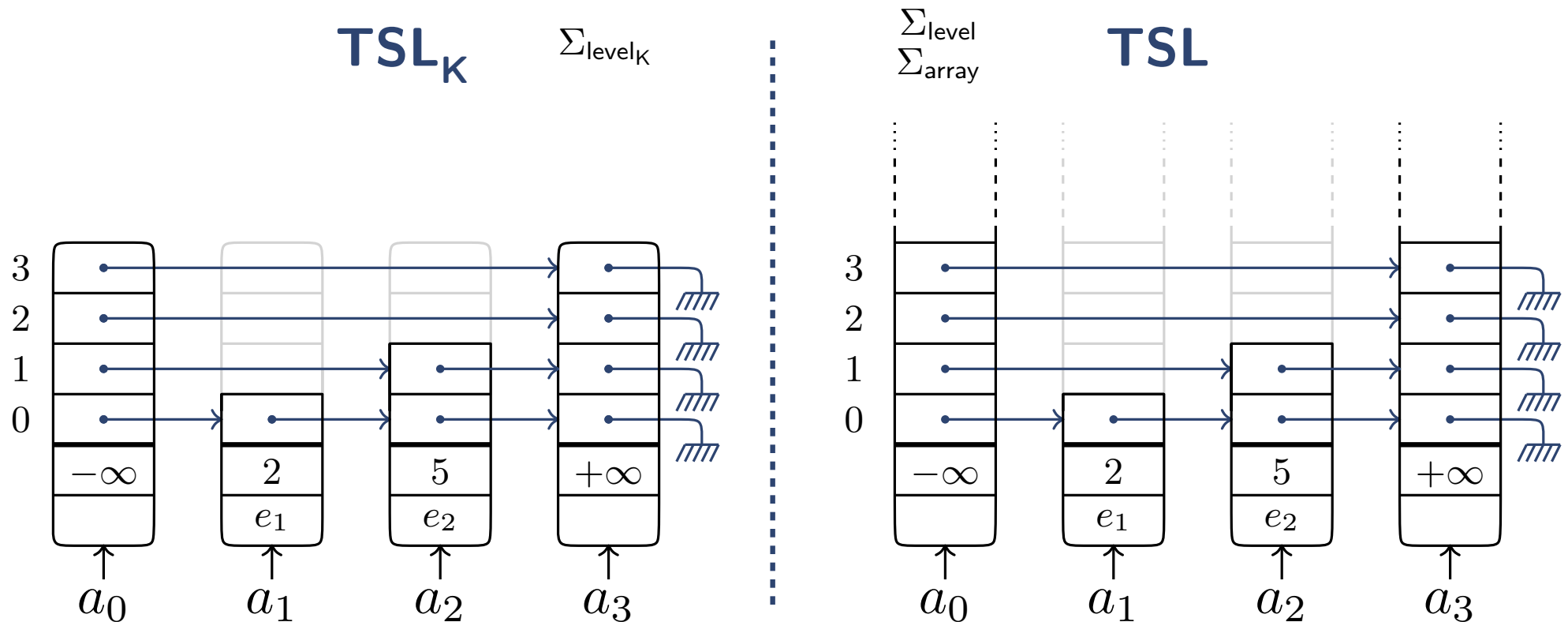
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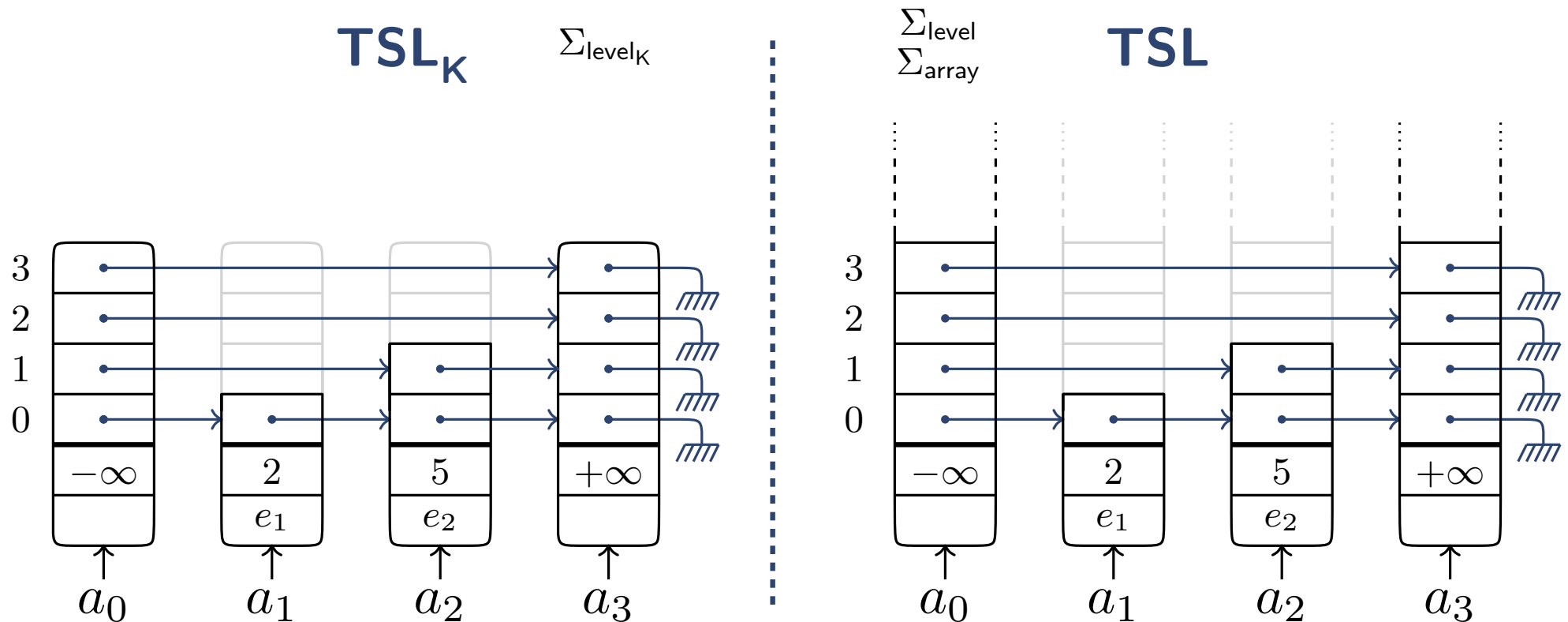


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$$\text{path2set}([a_2, a_3]) = \{a_2, a_3\}$$



TSL: Theory of Skiplist of Arbitrary Height

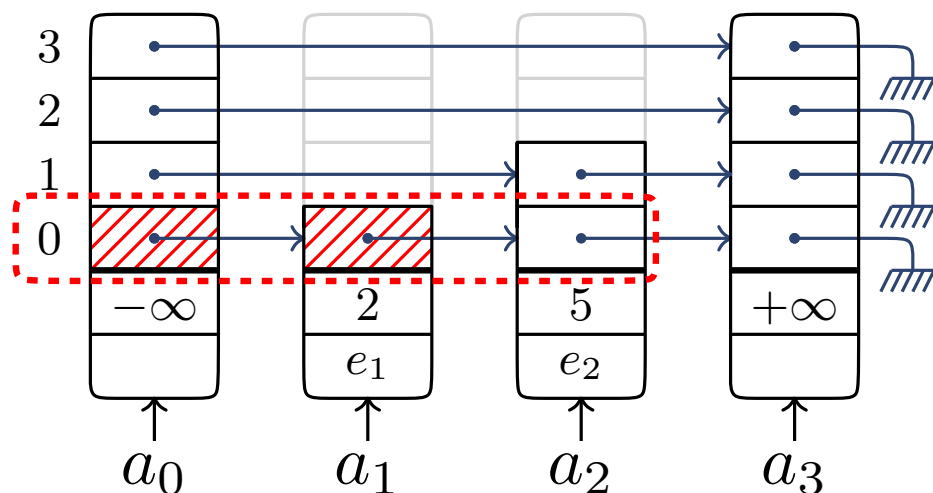
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$$\text{getp}(a_0, a_2, 0) = [a_0, a_1]$$

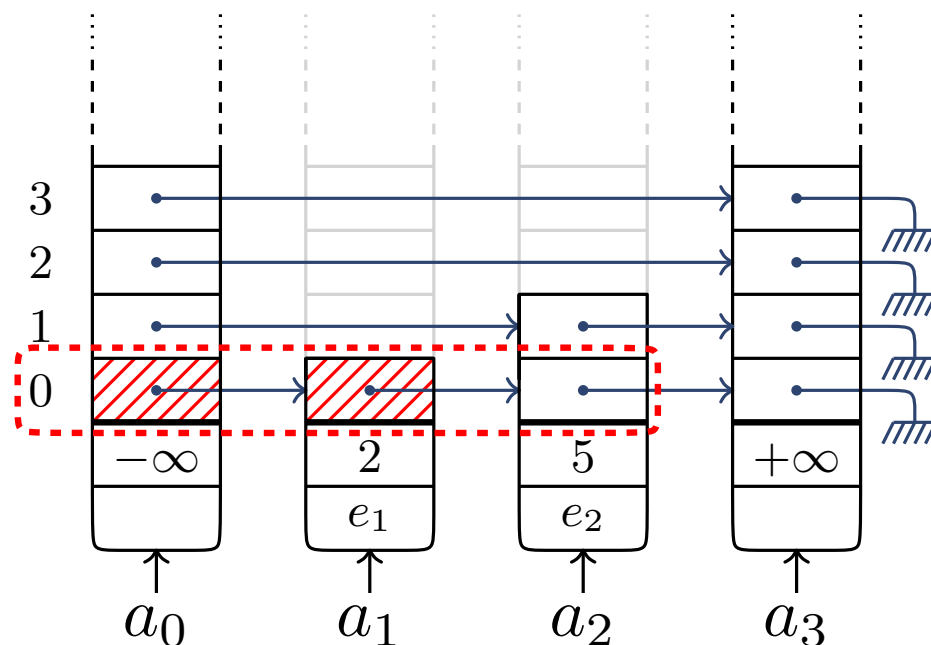
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Σ_{level_K}



Σ_{level}
 Σ_{array}

TSL

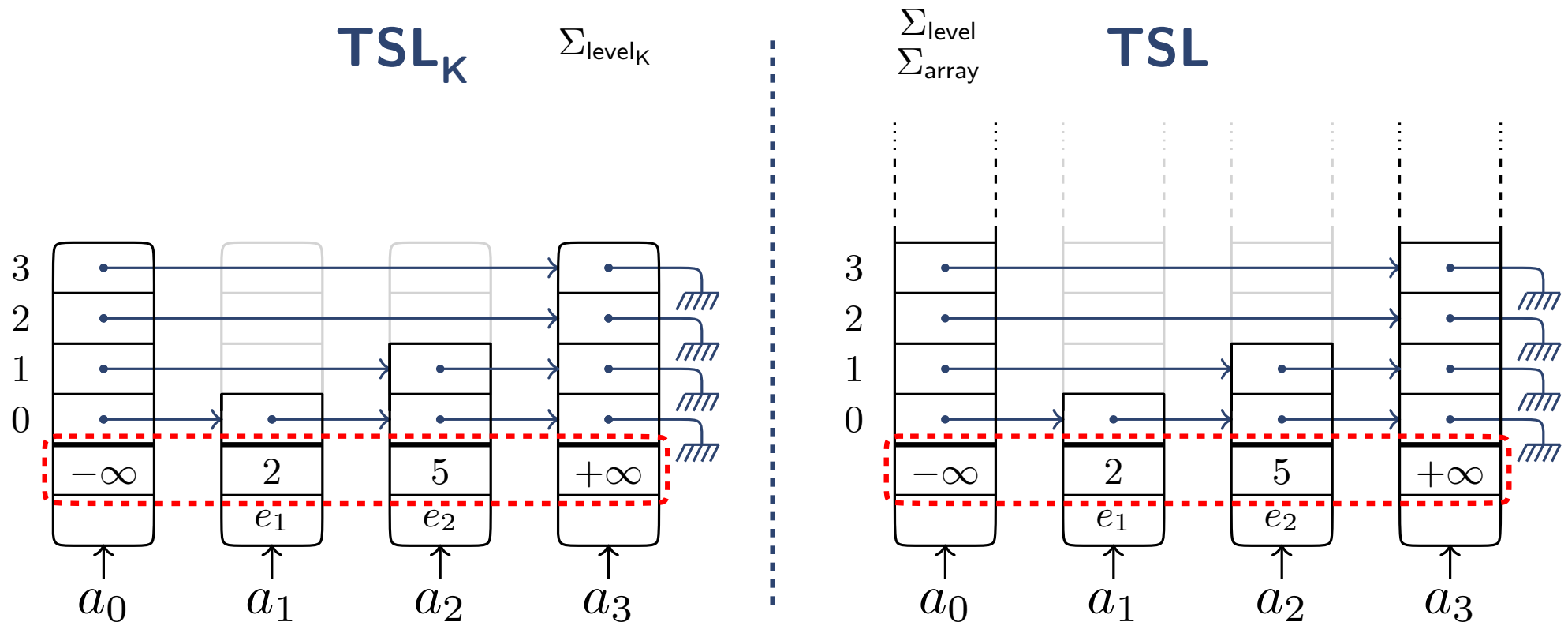


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$ordList([a_0, a_1, a_2, a_3])$



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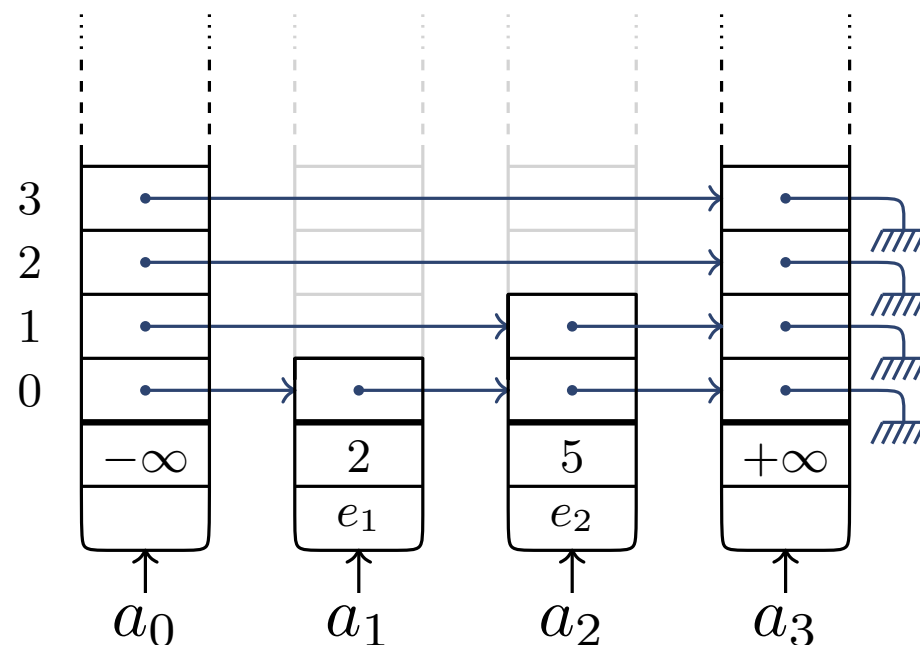
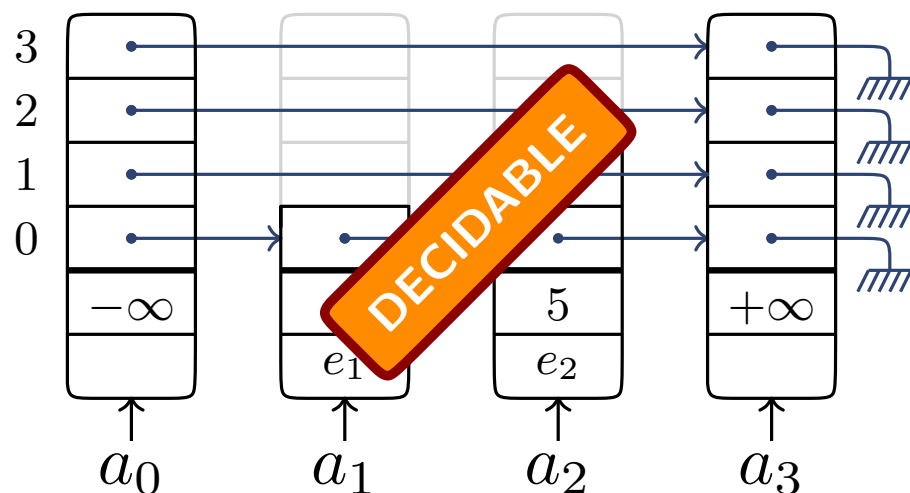
Decidability based on

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Σ_{level_K}

Σ_{level}
 Σ_{array}

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Decision Procedure for TSL

- ▶ Let φ_{norm} be a normalized TSL formula

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$$\varphi \quad : \quad i = 0 \wedge \left(\begin{array}{l} A = \text{heap}[\text{head}].\text{arr} \\ \text{heap}[\text{head}].\text{max} = 3 \end{array} \wedge \right) \wedge B = A\{i \leftarrow \text{tail}\}$$

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↓ Normalization

$$\varphi_{\text{norm}} \quad : \quad i = 0 \wedge \left(\begin{array}{l} c = \text{heap}[\text{head}] \quad \wedge \\ c = \text{mkcell}(e, k, A, l) \quad \wedge \\ l = 3 \end{array} \right) \wedge B = A\{i \leftarrow \text{tail}\}$$

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- ▶ **STEP 1.** Sanitize

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Why sanitization? Soon will be clear

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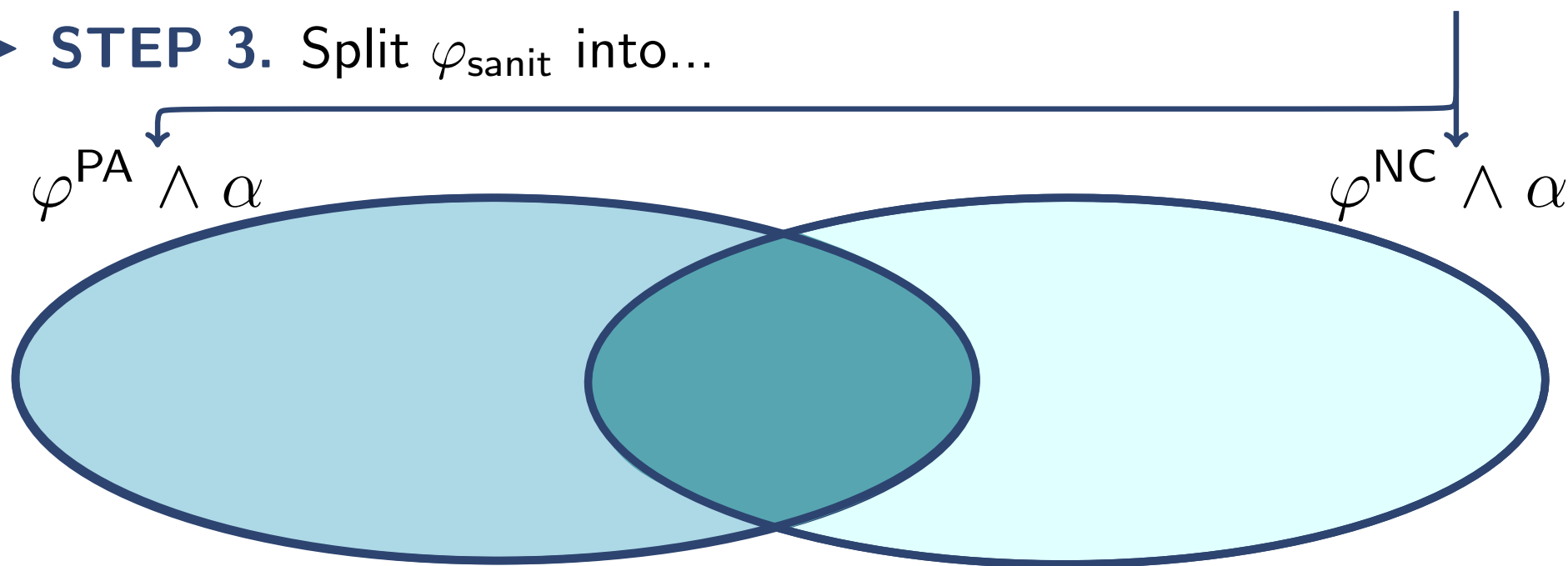
A possible arrangement: $\{i < l_{\text{new}}, i < l, l_{\text{new}} < l\}$

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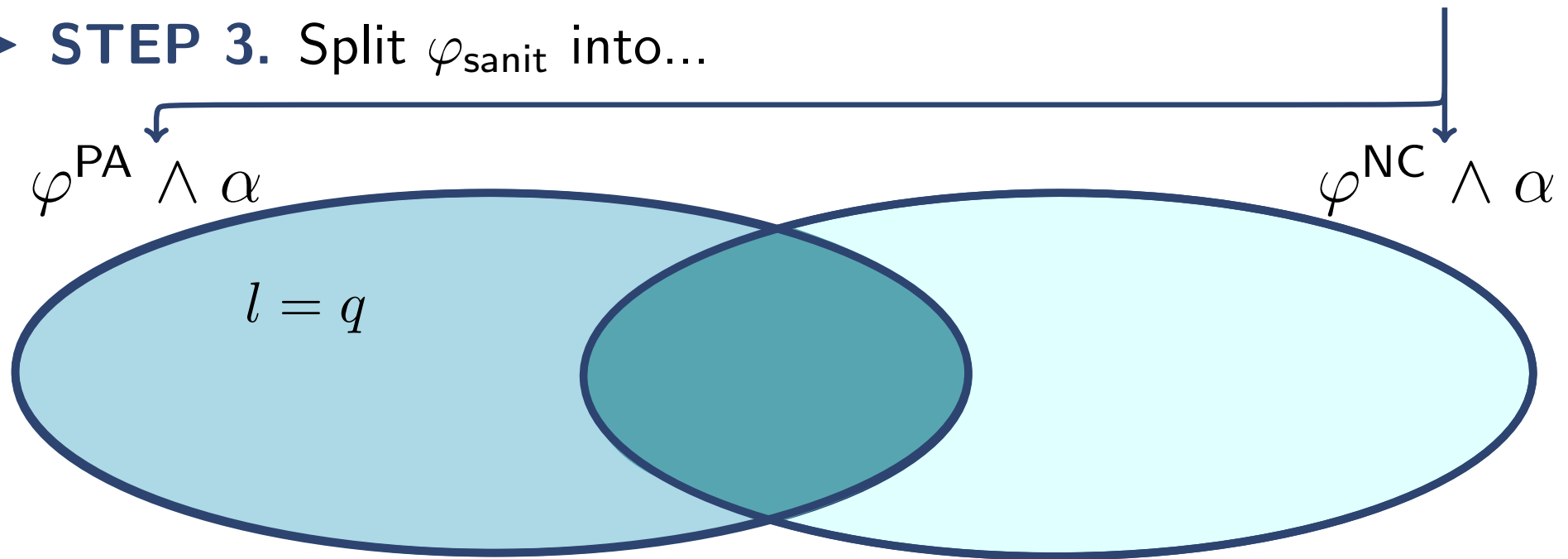
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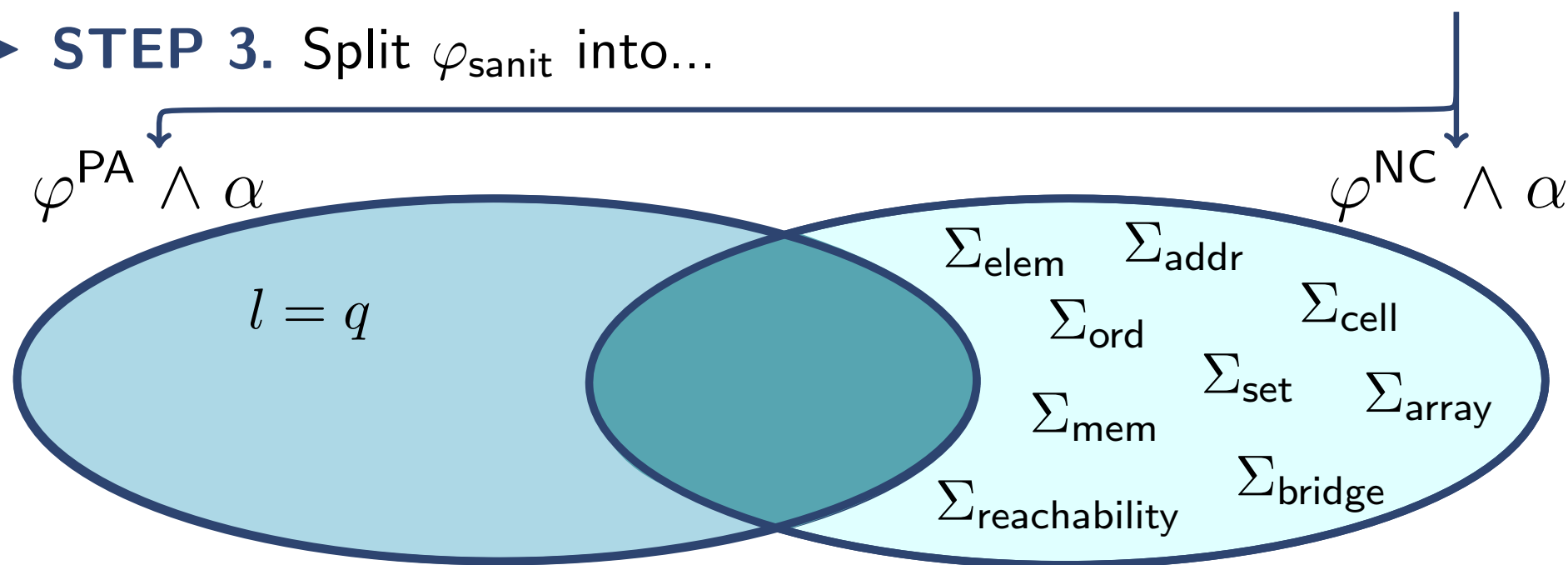


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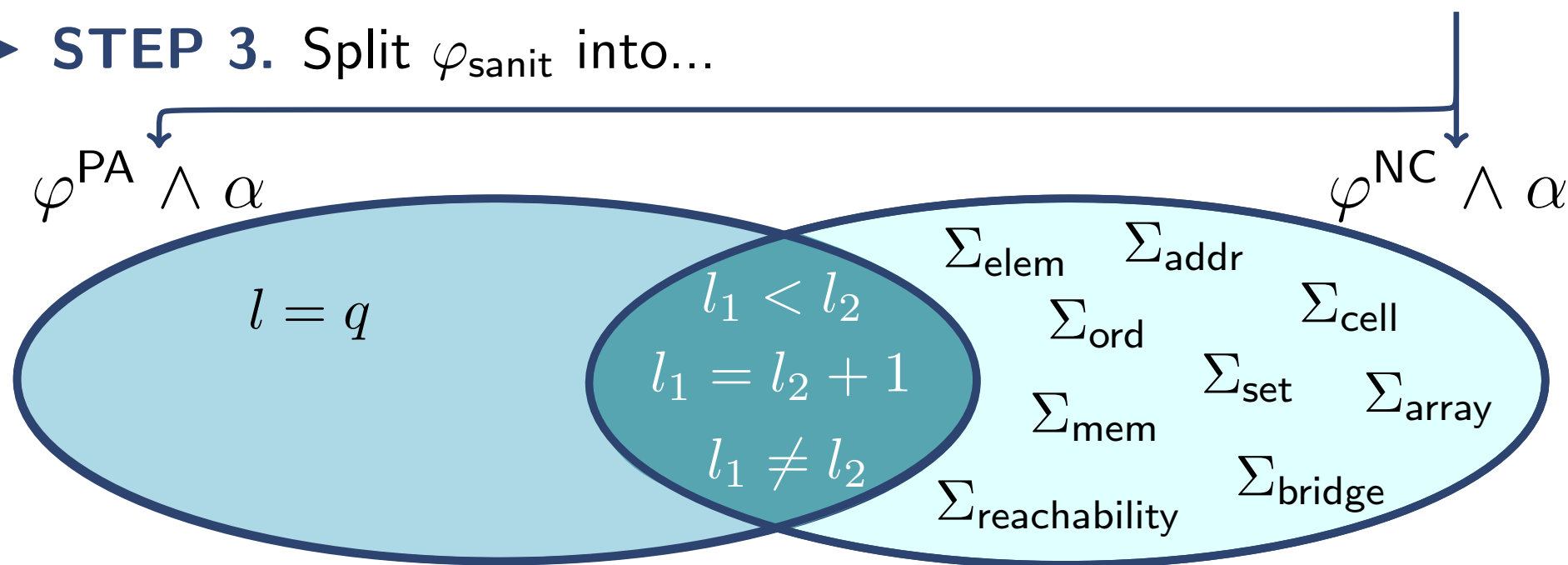


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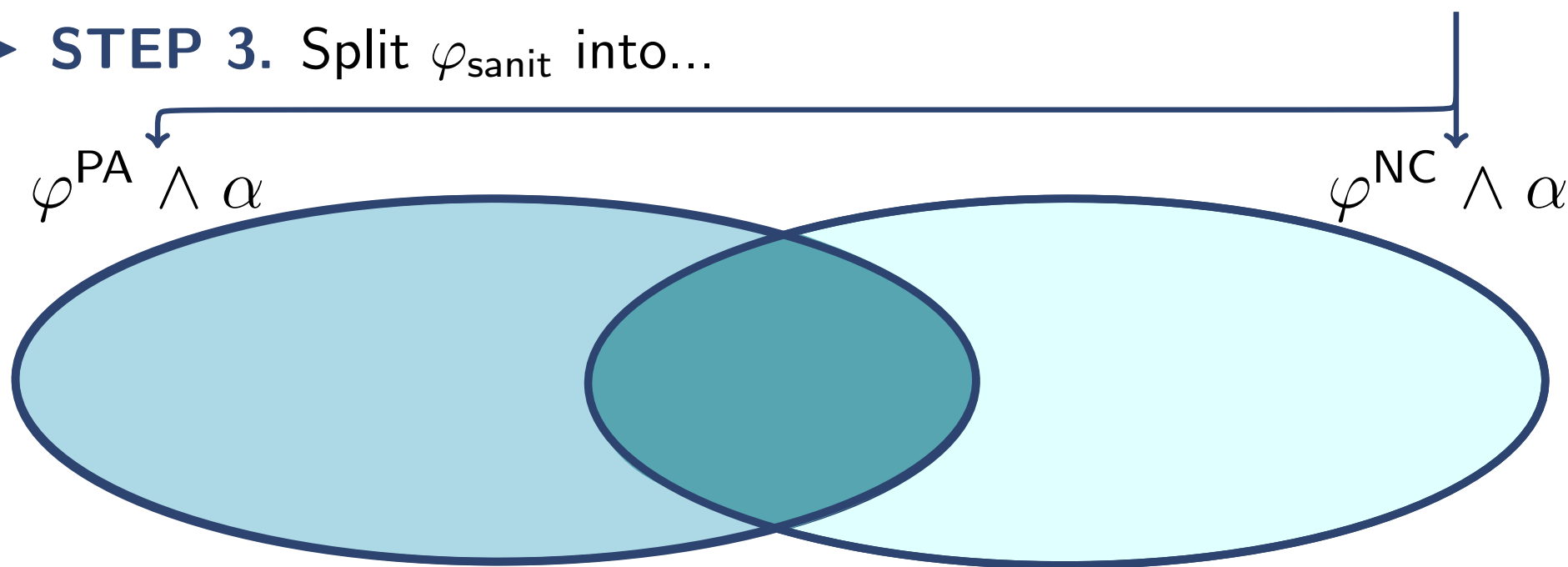


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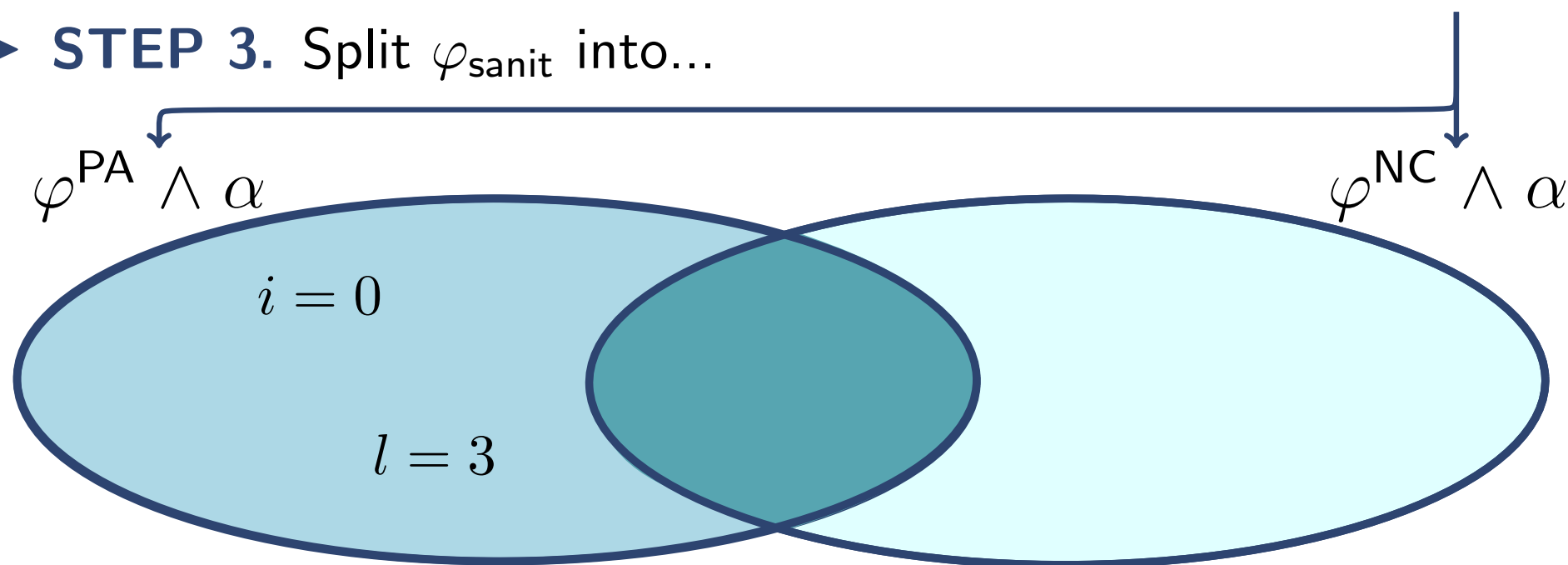
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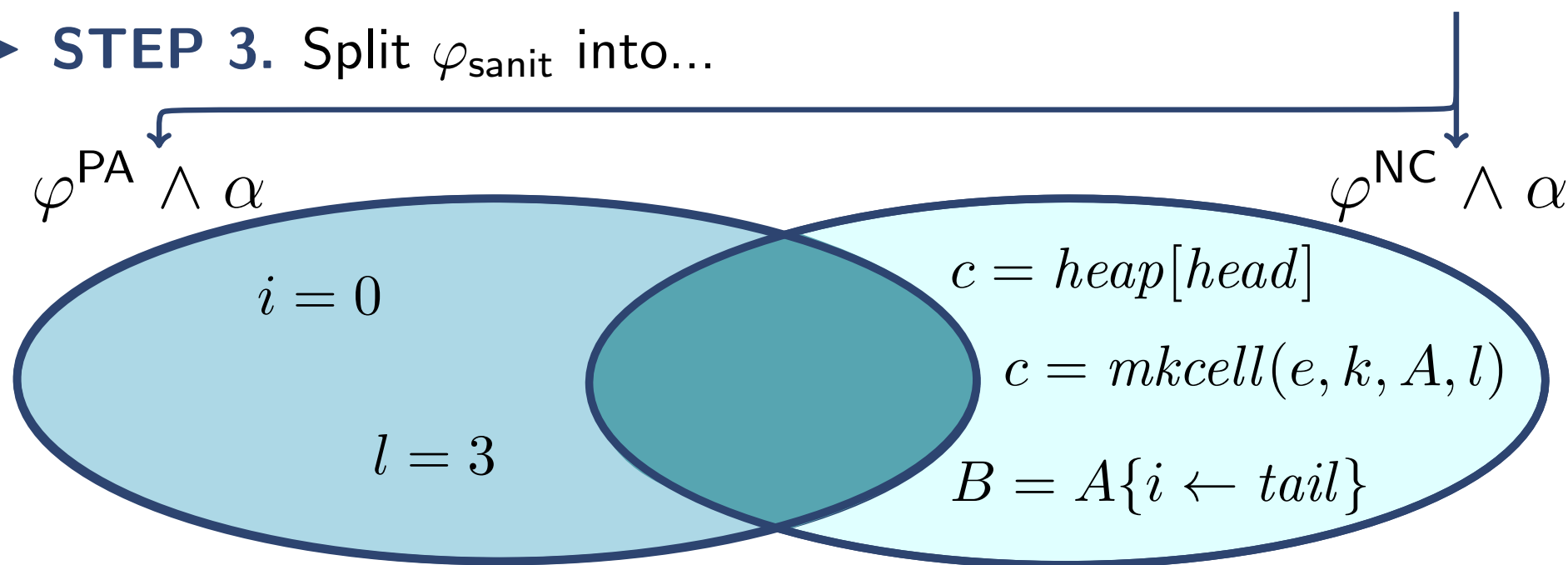
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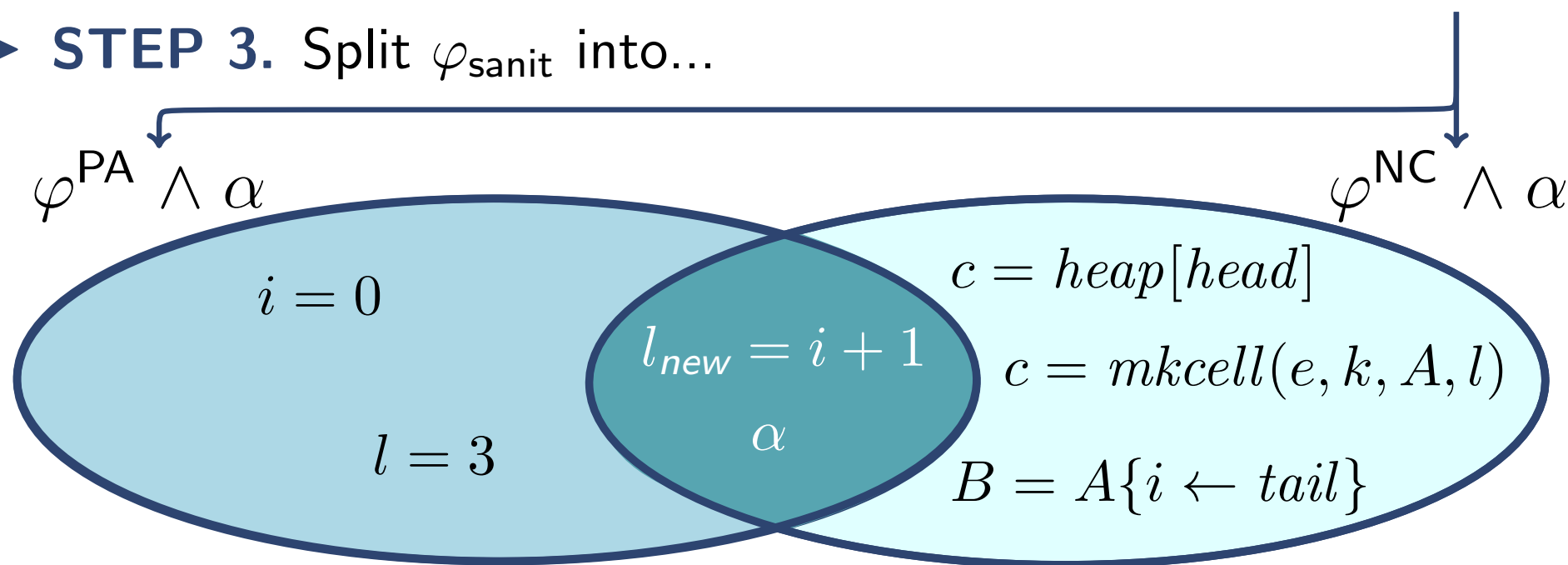
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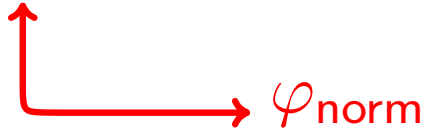
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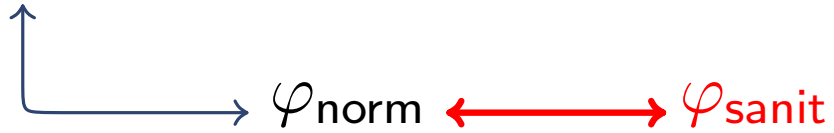
- ▶ **STEP 4.** Check satisfiability of $(\varphi^{\text{PA}} \wedge \alpha)$ and $(\varphi^{\text{NC}} \wedge \alpha)$

- ▶ Let φ be a TSL formula

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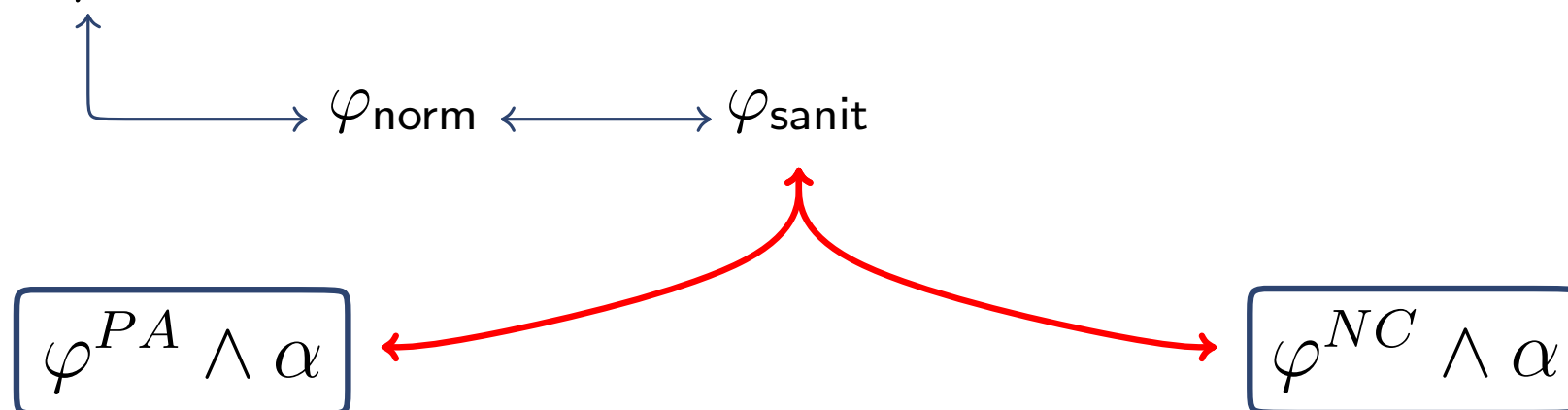


► Let φ be a TSL formula



Decision Procedure for TSL: Correctness

- ▶ Let φ be a TSL formula



Theorem:

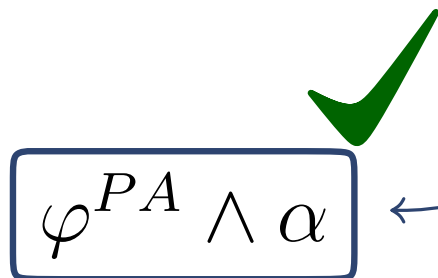
φ : TSL formula is satisfiable

iff

for some arrangement α , both
 $(\varphi^{PA} \wedge \alpha)$ and $(\varphi^{NC} \wedge \alpha)$ are satisfiable

Decision Procedure for TSL: Correctness

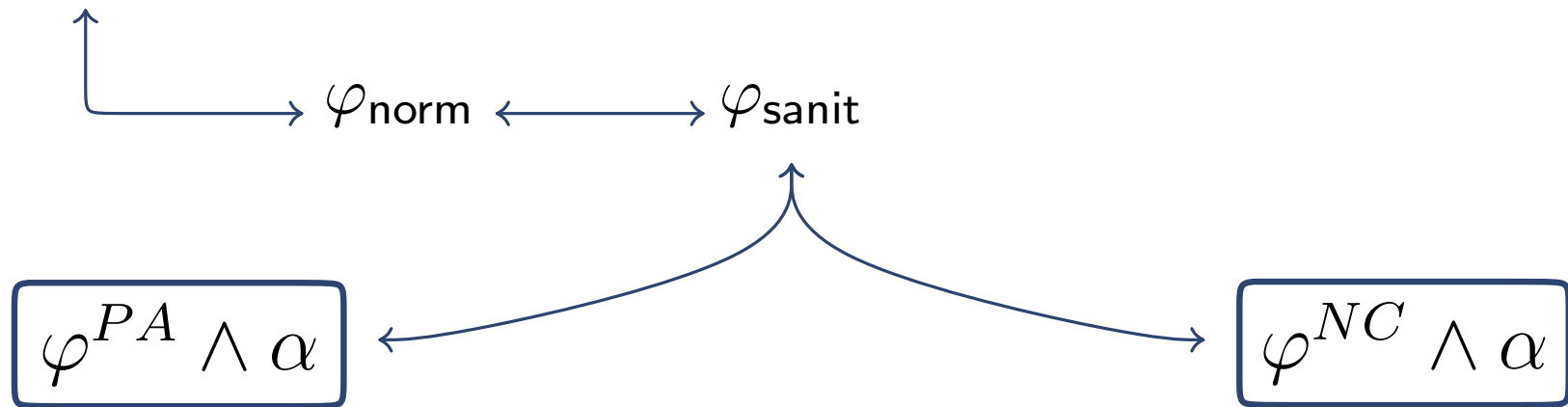
► Let φ be a TSL formula



Presburger Arithmetic



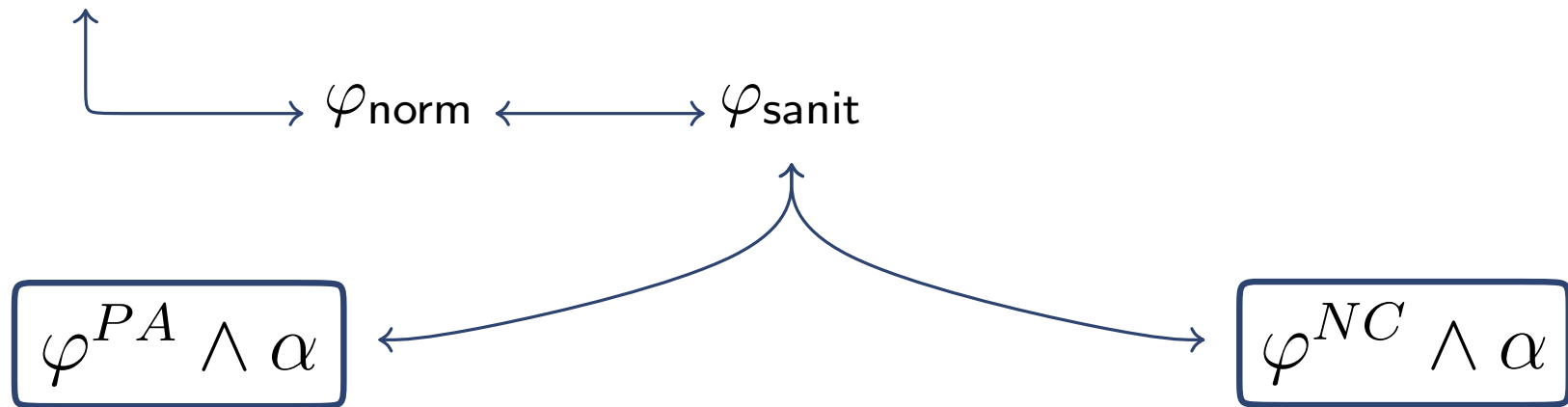
- ▶ Let φ be a TSL formula



- ▶ **Gapless model:** we stay only with **interesting levels**

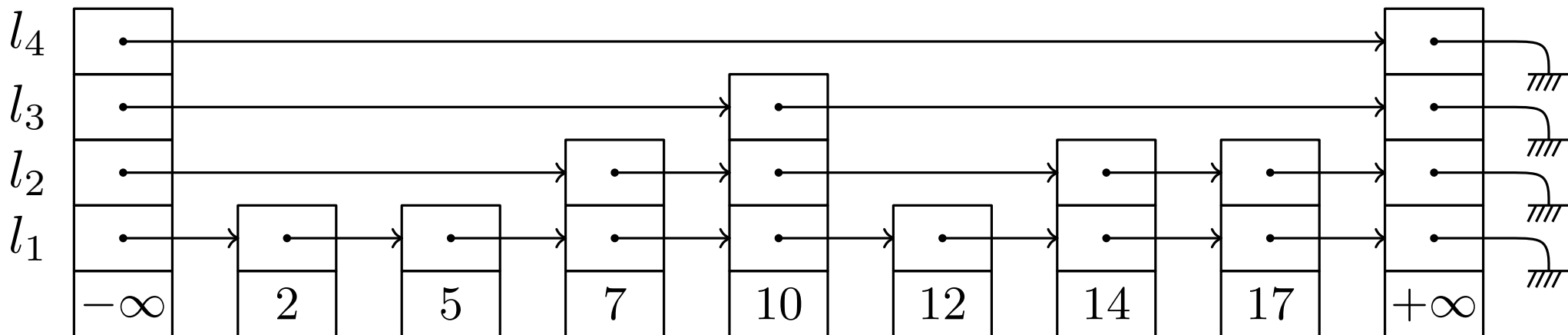
Decision Procedure for TSL: Correctness

- ▶ Let φ be a TSL formula



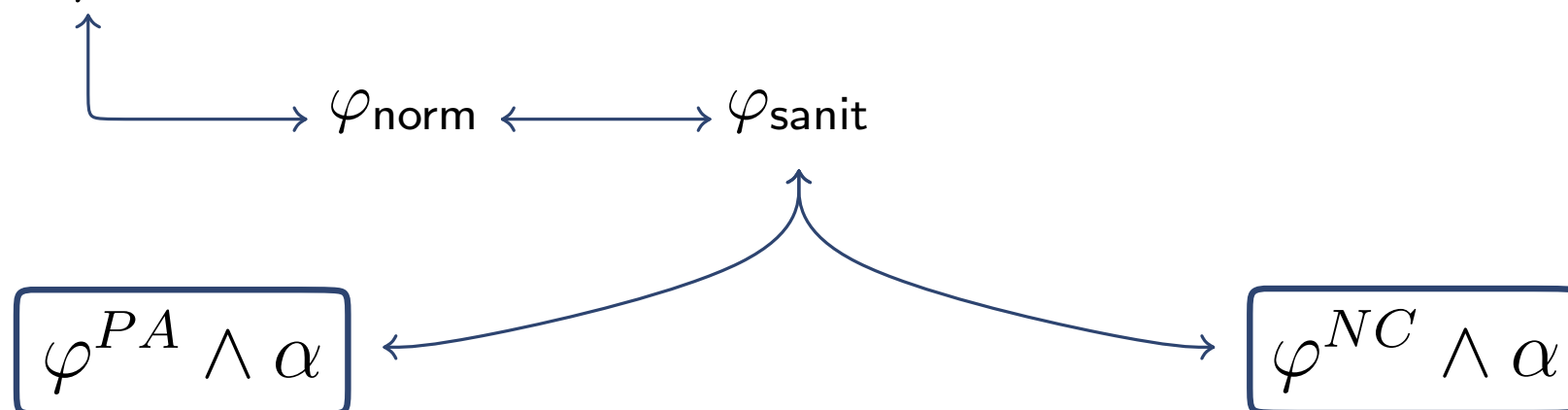
$$V_{\text{level}}(\varphi^{NC} \wedge \alpha) = \{l_1, l_3\}$$

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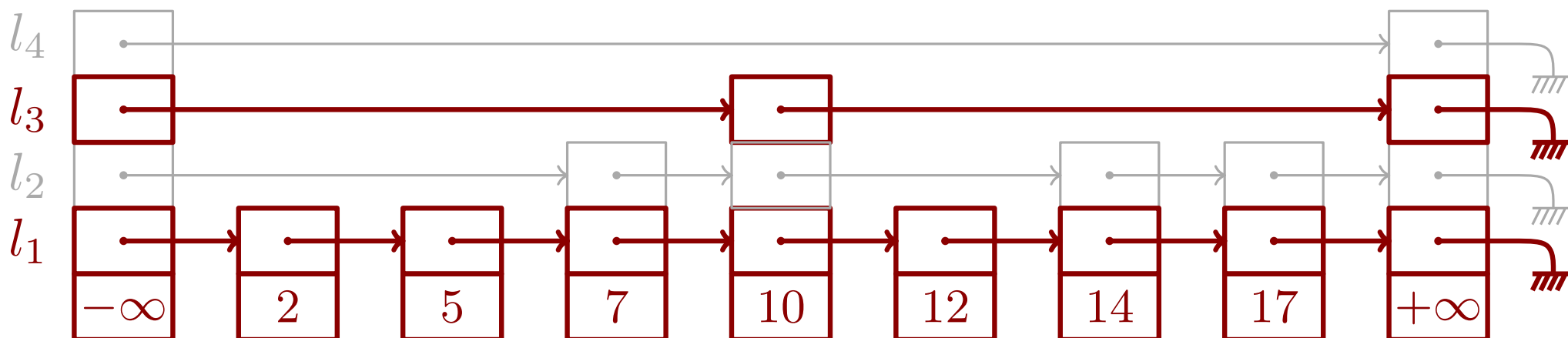
Decision Procedure for TSL: Correctness

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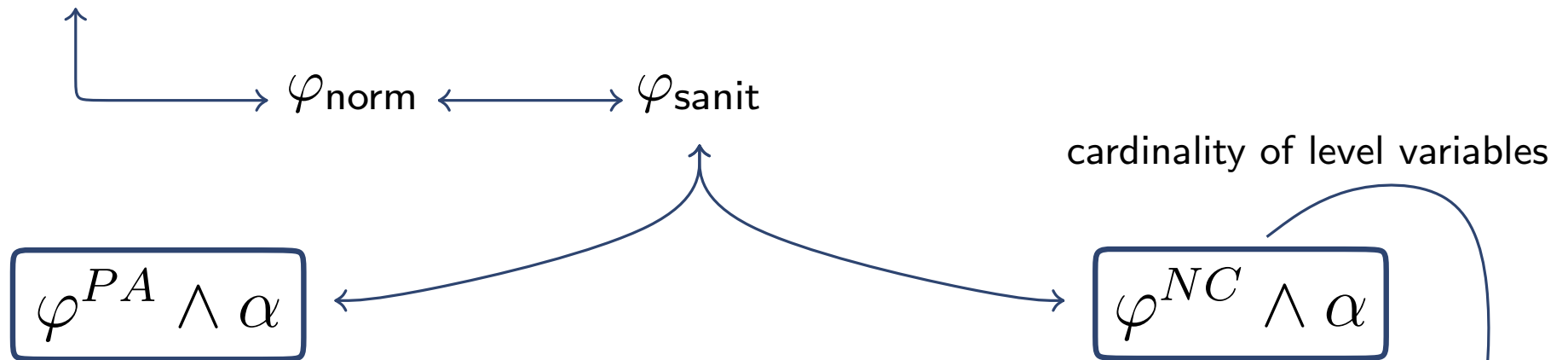


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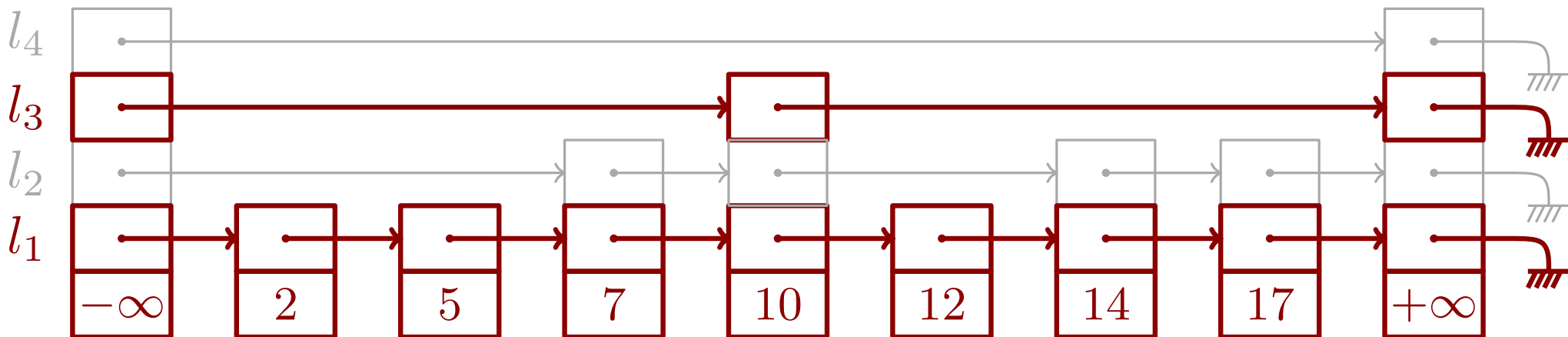


- ▶ Let φ be a TSL formula

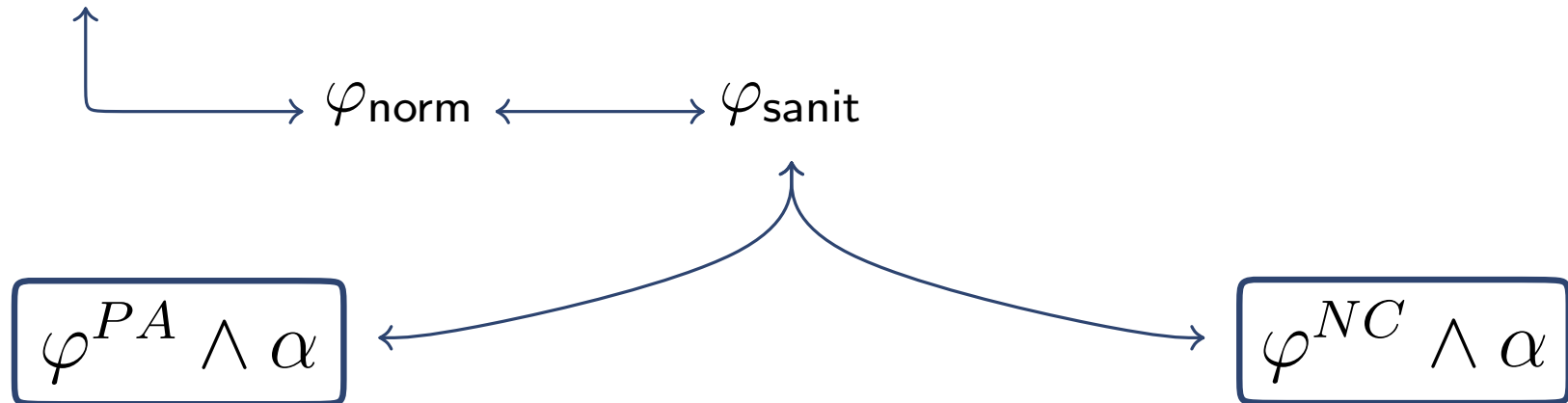


We reduce the formula to $\lceil \varphi^{NC} \wedge \alpha \rceil : \text{TSL}_{\mathbb{K}}$

- ▶ **Gapless model:** we stay only with **interesting levels**



- ▶ Let φ be a TSL formula



We reduce the formula to $\ulcorner \varphi^{NC} \wedge \alpha \urcorner : \text{TSL}_K$

Theorem:

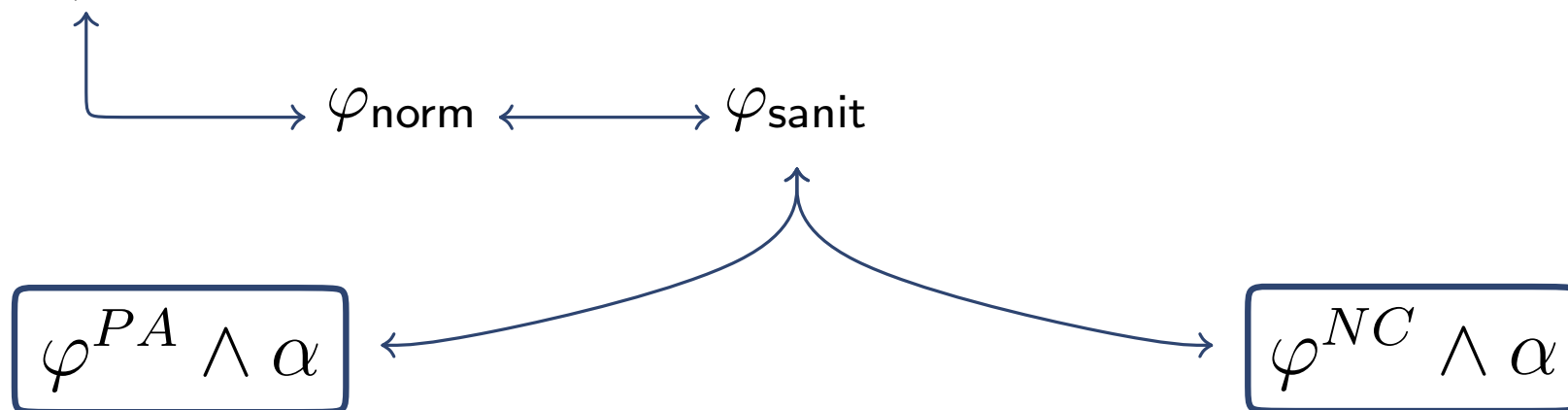
ψ a sanitized TSL formula without constant levels is satisfiable

iff

$\ulcorner \psi \urcorner : \text{TSL}_K$ is satisfiable

Decision Procedure for TSL: Correctness

- ▶ Let φ be a TSL formula

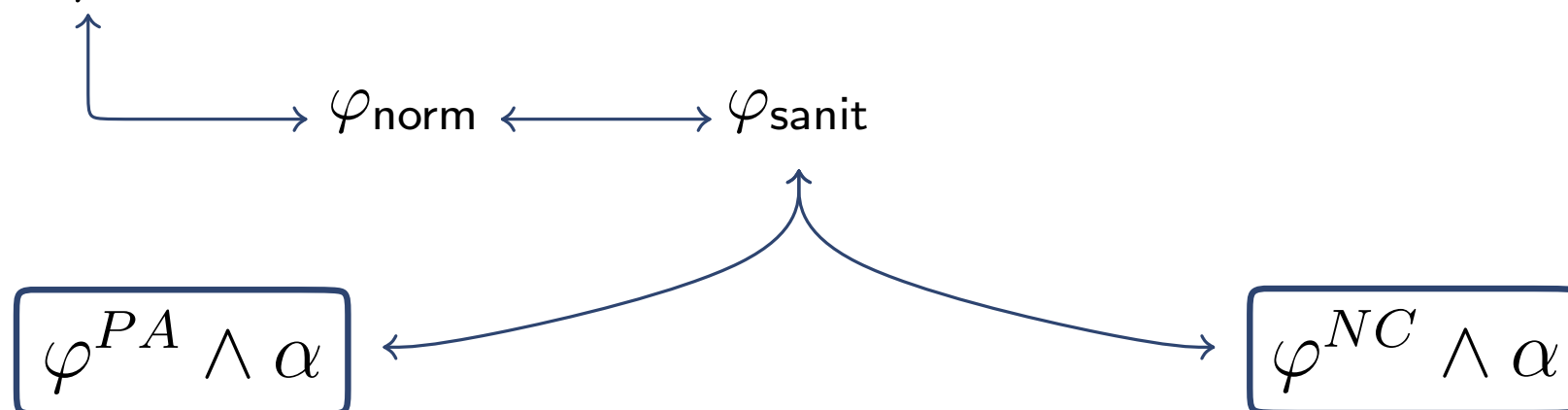


- ▶ Reduction

TSL \longrightarrow TSL_K

Decision Procedure for TSL: Correctness

- ▶ Let φ be a TSL formula

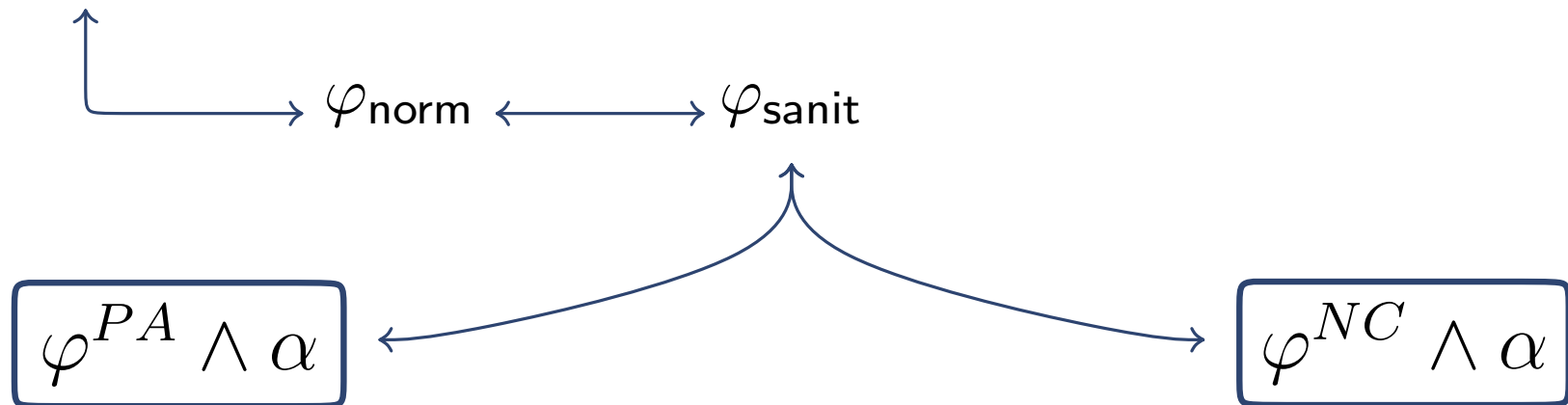


- ▶ Reduction $\text{TSL} \longrightarrow \text{TSL}_K$

$$\lceil c = mkcell(e, k, A, l) \rceil \quad c = (e, k, v_{A[0]}, \dots, v_{A[K-1]})$$

$$v_{A[l]} = A(l)$$

- ▶ Let φ be a TSL formula



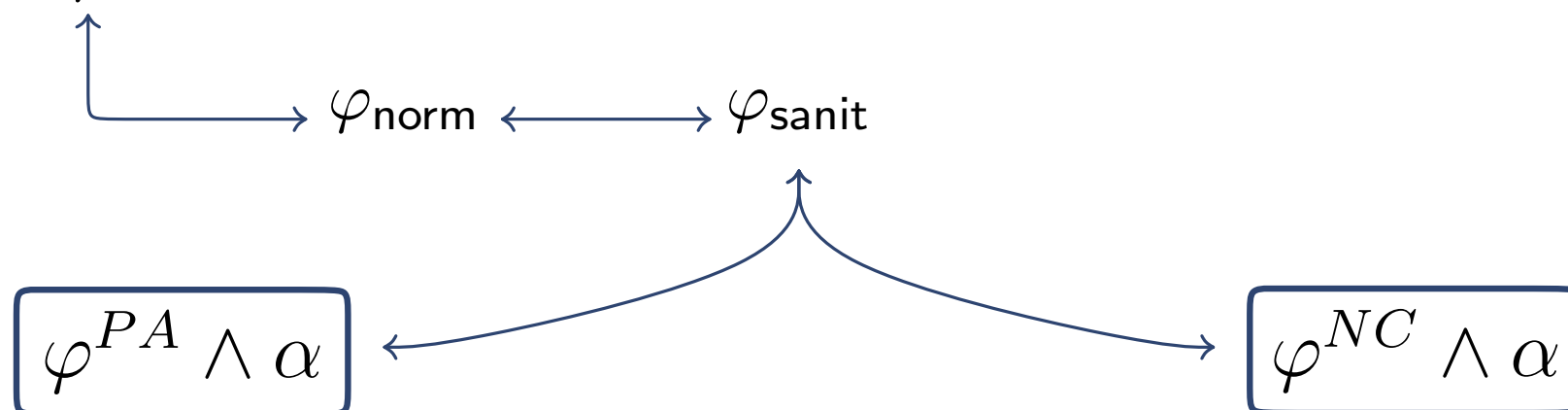
- ▶ Reduction $\text{TSL} \longrightarrow \text{TSL}_K$

$$\lceil c = \text{mkcell}(e, k, A, l) \rceil \quad c = (e, k, v_{A[0]}, \dots, v_{A[K-1]})$$

$$\lceil a = A[l] \rceil \quad \bigwedge_{i=0 \dots K-1} l = i \rightarrow a = v_{A[i]}$$

Decision Procedure for TSL: Correctness

- ▶ Let φ be a TSL formula



- ▶ Reduction $\text{TSL} \longrightarrow \text{TSL}_K$

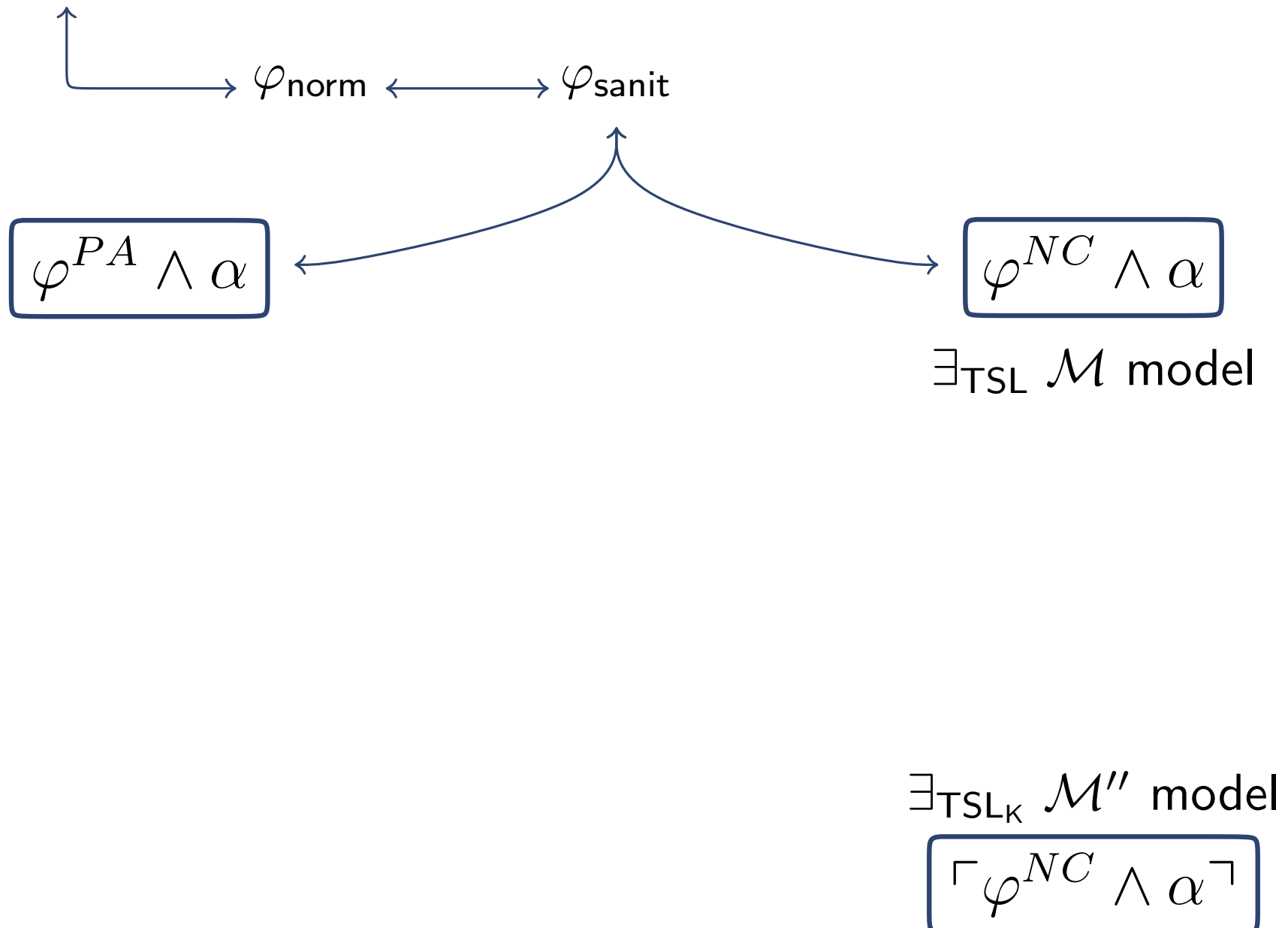
$$\lceil c = \text{mkcell}(e, k, A, l) \rceil \quad c = (e, k, v_{A[0]}, \dots, v_{A[K-1]})$$

$$\lceil a = A[l] \rceil \quad \bigwedge_{i=0 \dots K-1} l = i \rightarrow a = v_{A[i]}$$

$$\lceil B = A\{l \leftarrow a\} \rceil \quad \left(\bigwedge_{i=0 \dots K-1} l = i \rightarrow a = v_{B[i]} \right) \wedge \left(\bigwedge_{j=0 \dots K-1} l \neq j \rightarrow v_{B[j]} = v_{A[j]} \right)$$

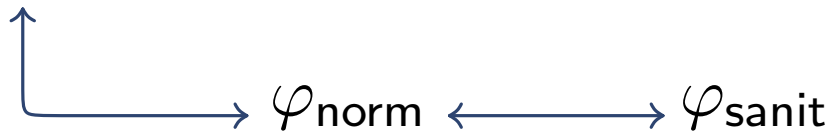
Decision Procedure for TSL: Correctness

- ▶ Let φ be a TSL formula



Decision Procedure for TSL: Correctness

► Let φ be a TSL formula

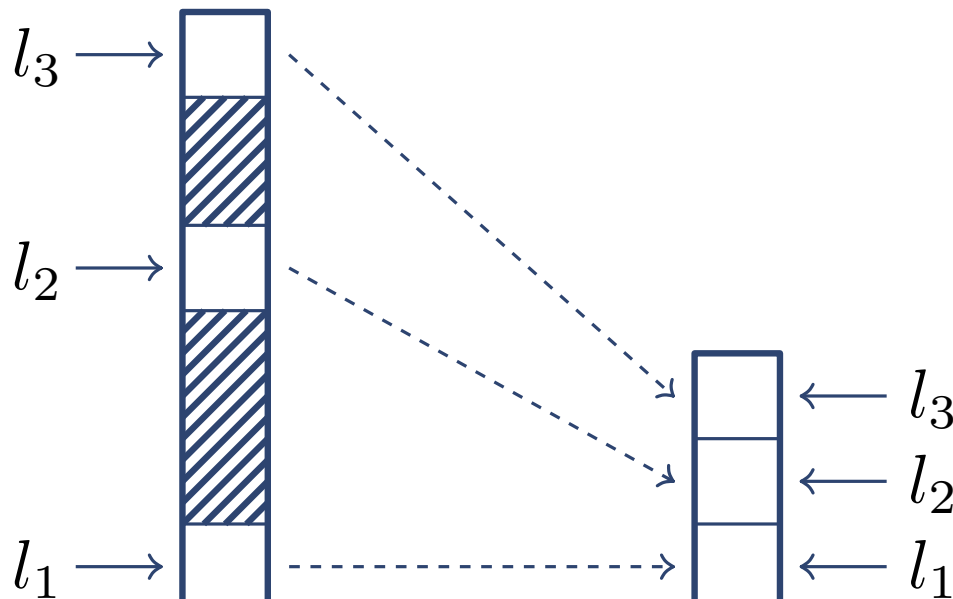


$$\boxed{\varphi^{PA} \wedge \alpha}$$

$$\boxed{\varphi^{NC} \wedge \alpha}$$

$\exists_{\text{TSL}} \mathcal{M}$ model

$\exists_{\text{TSL}(\text{gapless})} \mathcal{M}'$ model



$\exists_{\text{TSL}_K} \mathcal{M}''$ model

$$\boxed{\ulcorner \varphi^{NC} \wedge \alpha \urcorner}$$

Decision Procedure for TSL: Correctness

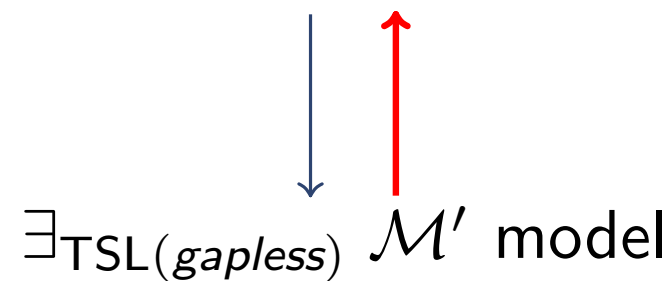
► Let φ be a TSL formula



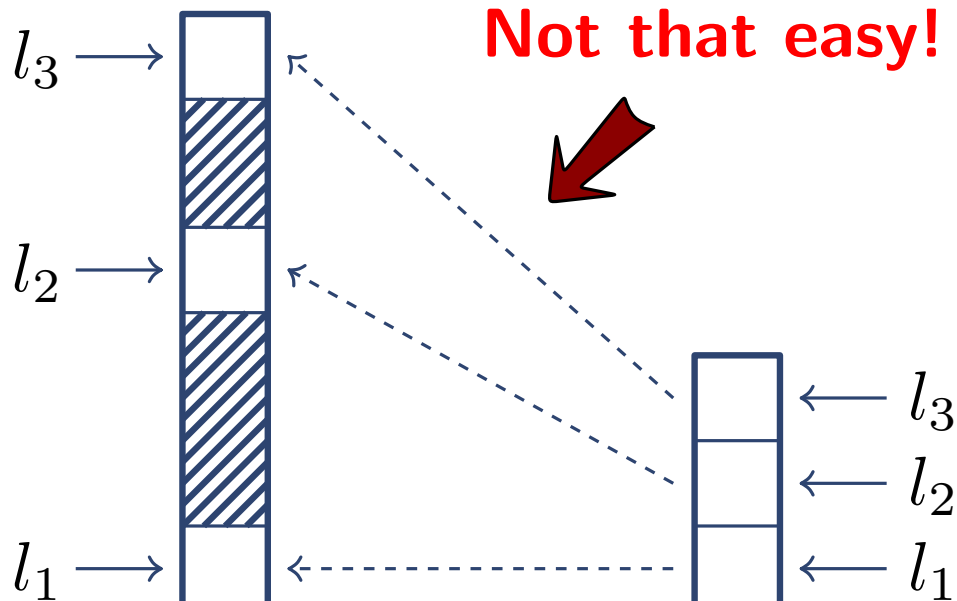
$$\boxed{\varphi^{PA} \wedge \alpha}$$

$$\boxed{\varphi^{NC} \wedge \alpha}$$

$\exists_{\text{TSL}} \mathcal{M}$ model



Not that easy!

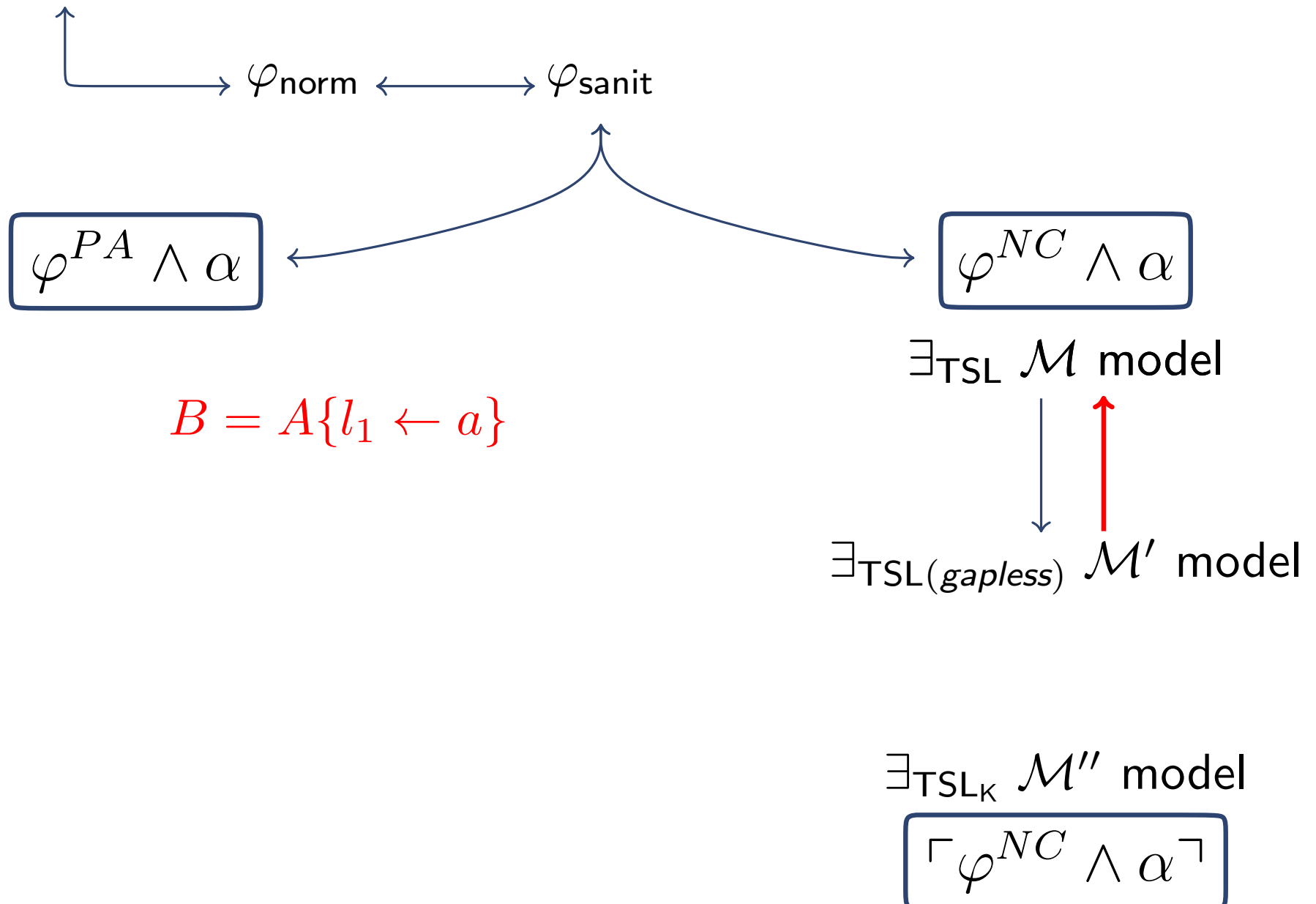


$\exists_{\text{TSL}_K} \mathcal{M}''$ model

$$\boxed{\ulcorner \varphi^{NC} \wedge \alpha \urcorner}$$

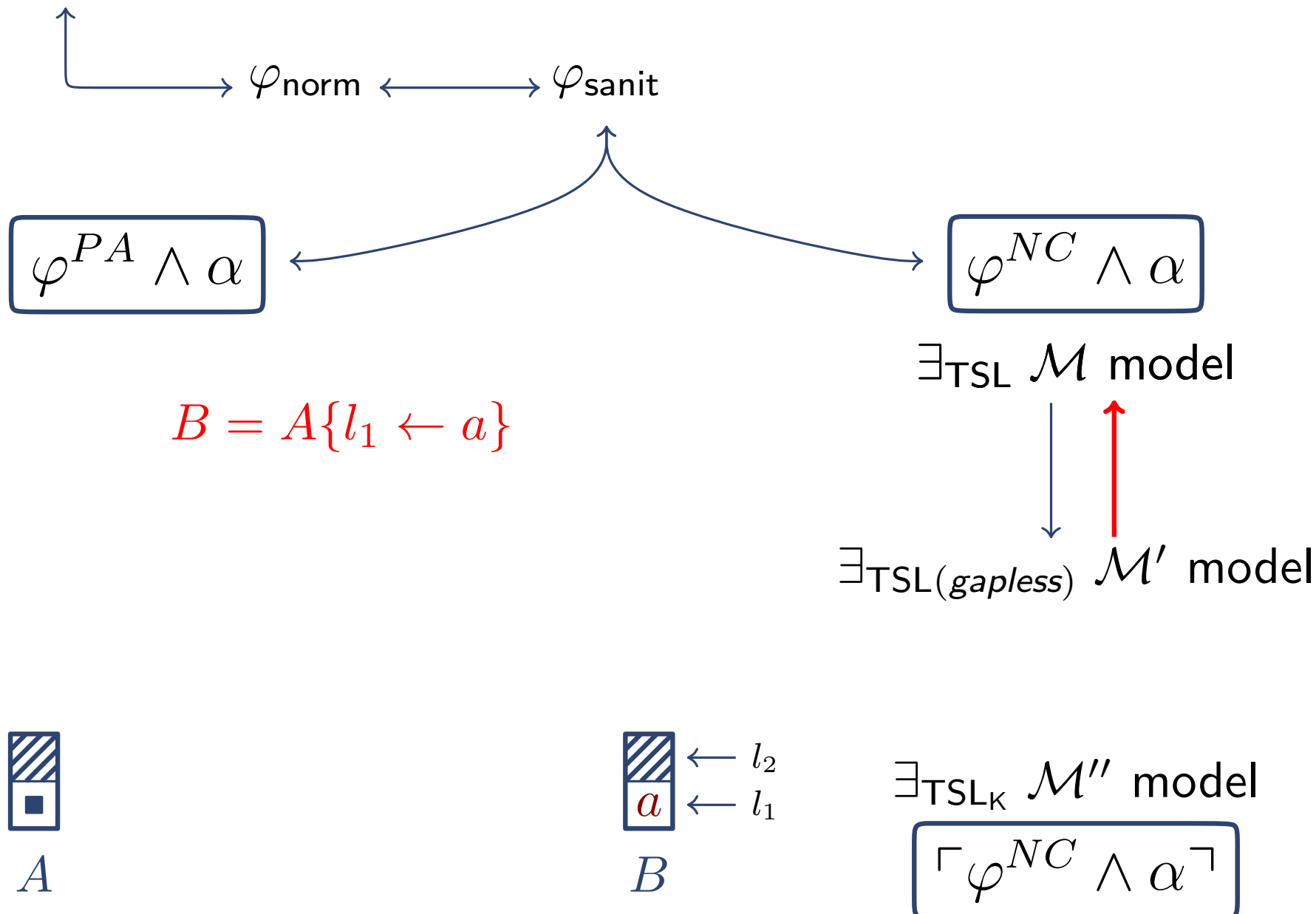
Decision Procedure for TSL: Correctness

► Let φ be a TSL formula



Decision Procedure for TSL: Correctness

► Let φ be a TSL formula



Decision Procedure for TSL: Correctness

► Let φ be a TSL formula



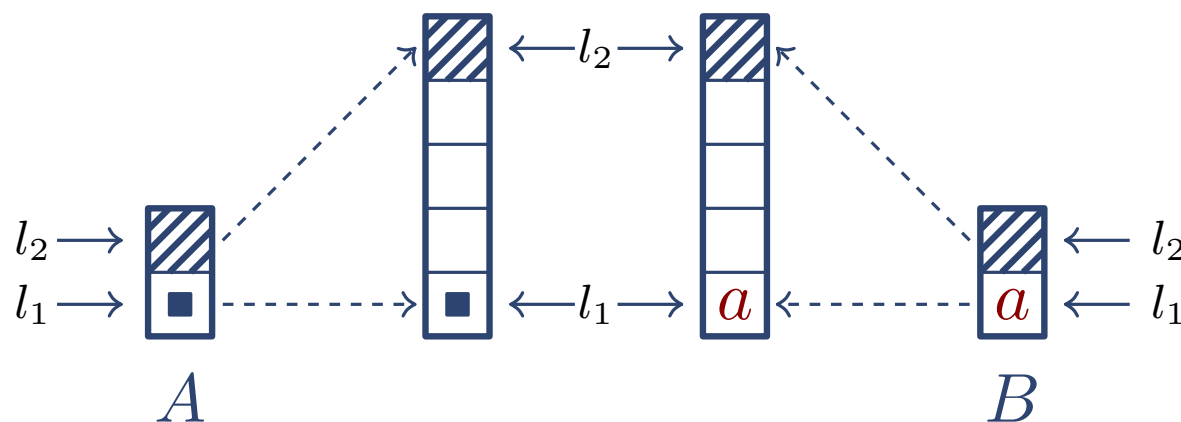
$$\boxed{\varphi^{PA} \wedge \alpha}$$

$$\boxed{\varphi^{NC} \wedge \alpha}$$

$\exists_{\text{TSL}} \mathcal{M}$ model

$$B = A\{l_1 \leftarrow a\}$$

$\exists_{\text{TSL}(gapless)} \mathcal{M}'$ model



$\exists_{\text{TSL}_K} \mathcal{M}''$ model

$$\boxed{\Gamma \varphi^{NC} \wedge \alpha \neg}$$

Decision Procedure for TSL: Correctness

► Let φ be a TSL formula



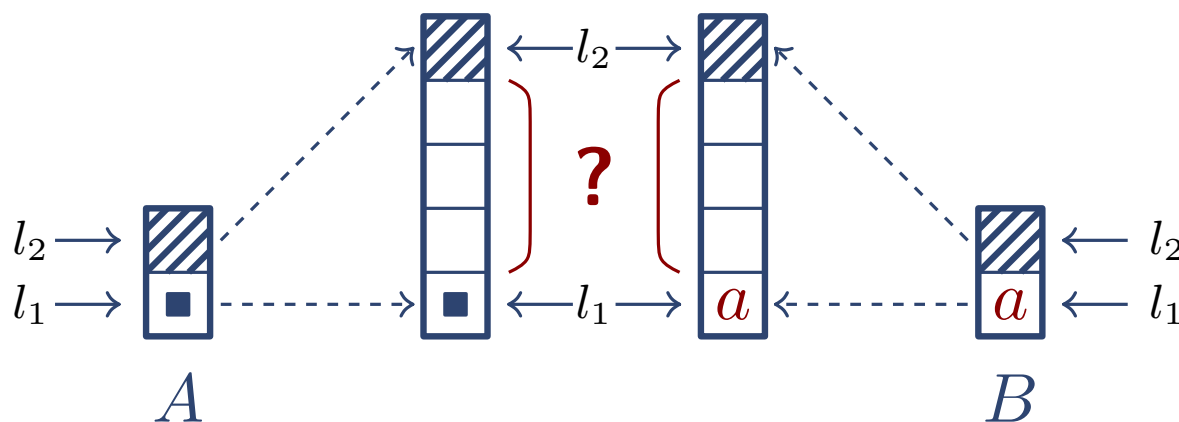
$$\boxed{\varphi^{PA} \wedge \alpha}$$

$$\boxed{\varphi^{NC} \wedge \alpha}$$

$\exists_{\text{TSL}} \mathcal{M}$ model

$$B = A\{l_1 \leftarrow a\}$$

$\exists_{\text{TSL}(\text{gapless})} \mathcal{M}'$ model



$\exists_{\text{TSL}_K} \mathcal{M}''$ model

$$\boxed{\ulcorner \varphi^{NC} \wedge \alpha \urcorner}$$

Decision Procedure for TSL: Correctness

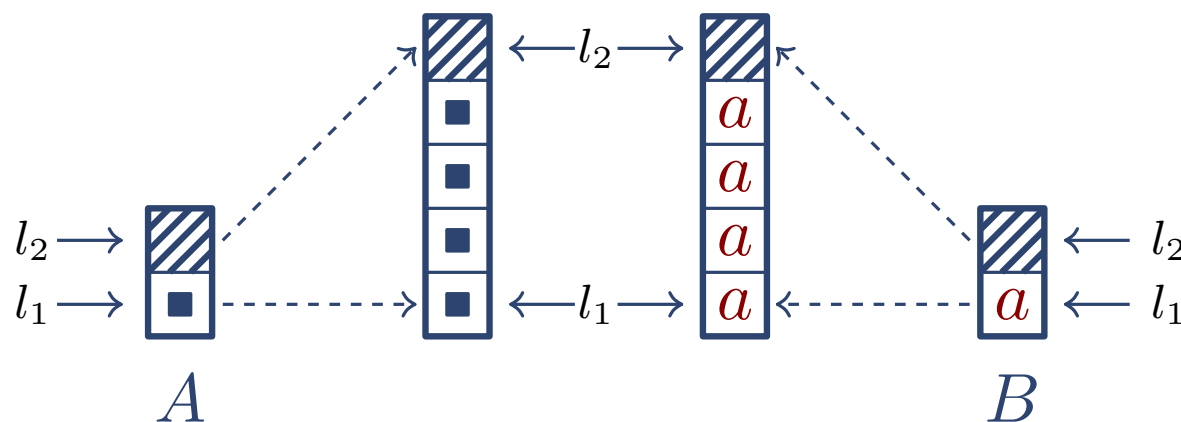
► Let φ be a TSL formula



$$\varphi^{PA} \wedge \alpha$$

$$\varphi^{NC} \wedge \alpha$$

$$B = A\{l_1 \leftarrow a\}$$



$\exists_{\text{TSL}} \mathcal{M}$ model

$\exists_{\text{TSL}(\textit{gapless})} \mathcal{M}'$ model

$\exists_{\text{TSL}_K} \mathcal{M}''$ model

$$\lceil \varphi^{NC} \wedge \alpha \rceil$$

Decision Procedure for TSL: Correctness

► Let φ be a TSL formula



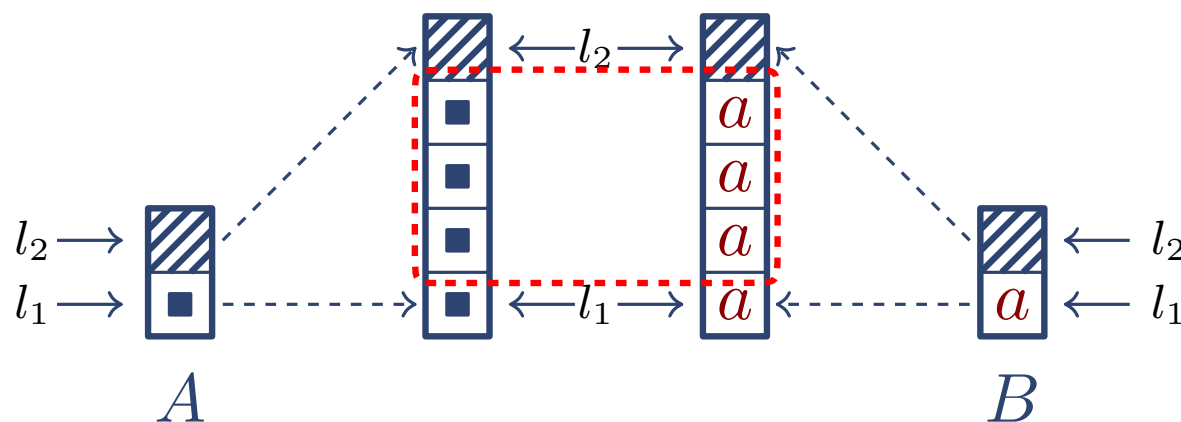
$$\varphi^{PA} \wedge \alpha$$

$$\varphi^{NC} \wedge \alpha$$

$\exists_{\text{TSL}} \mathcal{M}$ model

~~$B = A\{l_1 \leftarrow a\}$~~

$\exists_{\text{TSL}(gapless)} \mathcal{M}'$ model



$\exists_{\text{TSL}_K} \mathcal{M}''$ model

$$\lceil \varphi^{NC} \wedge \alpha \rceil$$

Decision Procedure for TSL: Correctness

► Let φ be a TSL formula



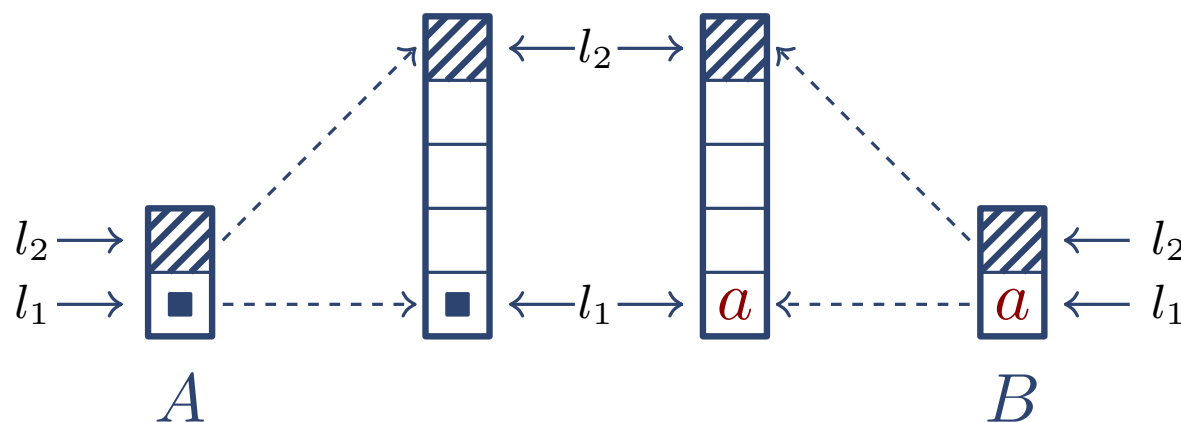
$$\boxed{\varphi^{PA} \wedge \alpha}$$

$$\boxed{\varphi^{NC} \wedge \alpha}$$

$\exists_{\text{TSL}} \mathcal{M}$ model

$$B = A\{l_1 \leftarrow a\}$$

$\exists_{\text{TSL}(gapless)} \mathcal{M}'$ model



$\exists_{\text{TSL}_K} \mathcal{M}''$ model

$$\boxed{\Gamma \varphi^{NC} \wedge \alpha \Uparrow}$$

Decision Procedure for TSL: Correctness

► Let φ be a TSL formula



$$\varphi^{PA} \wedge \alpha$$

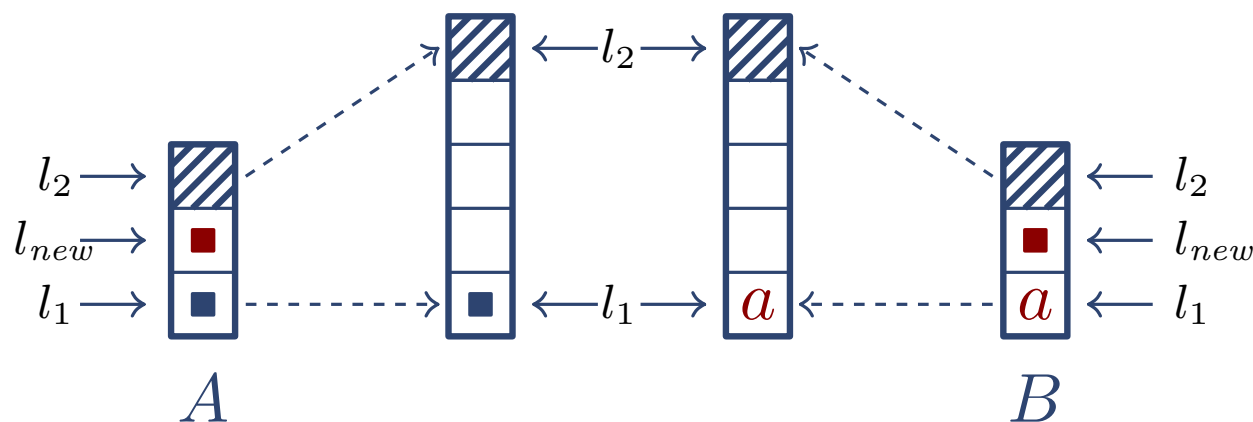
$$\varphi^{NC} \wedge \alpha$$

$\exists_{\text{TSL}} \mathcal{M}$ model

$$B = A\{l_1 \leftarrow a\}$$

Add $l_{\text{new}} = l_1 + 1$

$\exists_{\text{TSL}(\text{gapless})} \mathcal{M}'$ model



$\exists_{\text{TSL}_K} \mathcal{M}''$ model

$$\Gamma \varphi^{NC} \wedge \alpha \neg$$

Decision Procedure for TSL: Correctness

► Let φ be a TSL formula



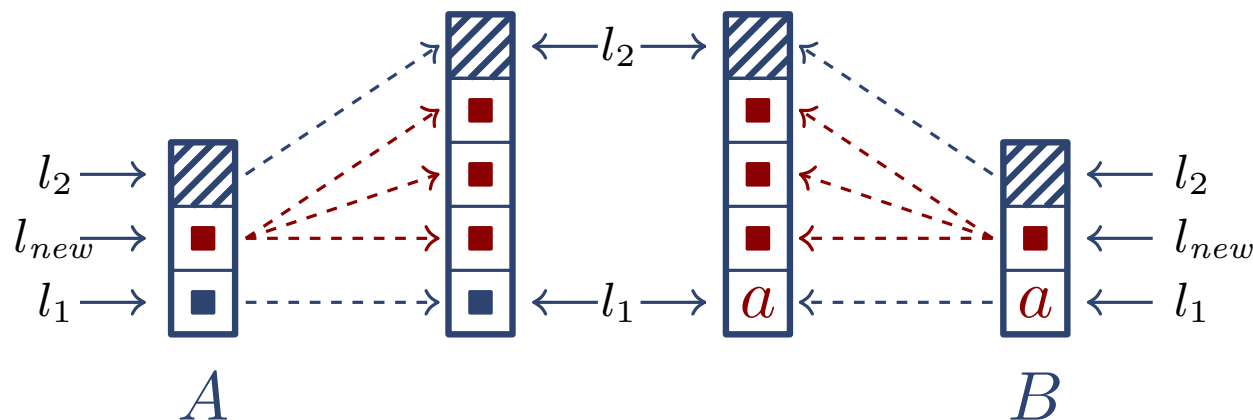
$$\varphi^{PA} \wedge \alpha$$

$$\varphi^{NC} \wedge \alpha$$



$$B = A\{l_1 \leftarrow a\}$$

$$\text{Add } l_{\text{new}} = l_1 + 1$$



$\exists_{\text{TSL}} \mathcal{M}$ model

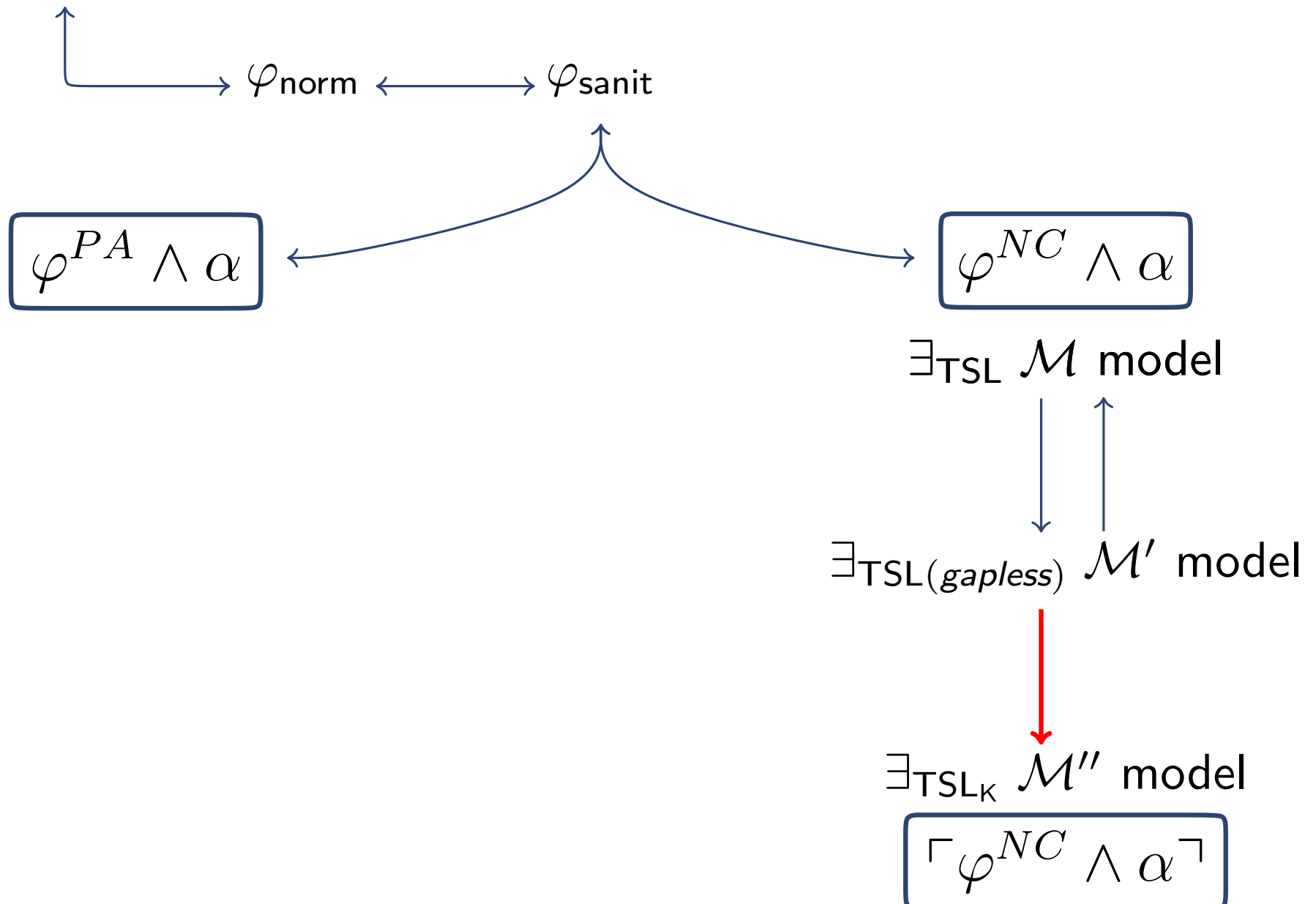
$\exists_{\text{TSL}(\text{gapless})} \mathcal{M}'$ model

$\exists_{\text{TSL}_K} \mathcal{M}''$ model

$$\lceil \varphi^{NC} \wedge \alpha \rceil$$

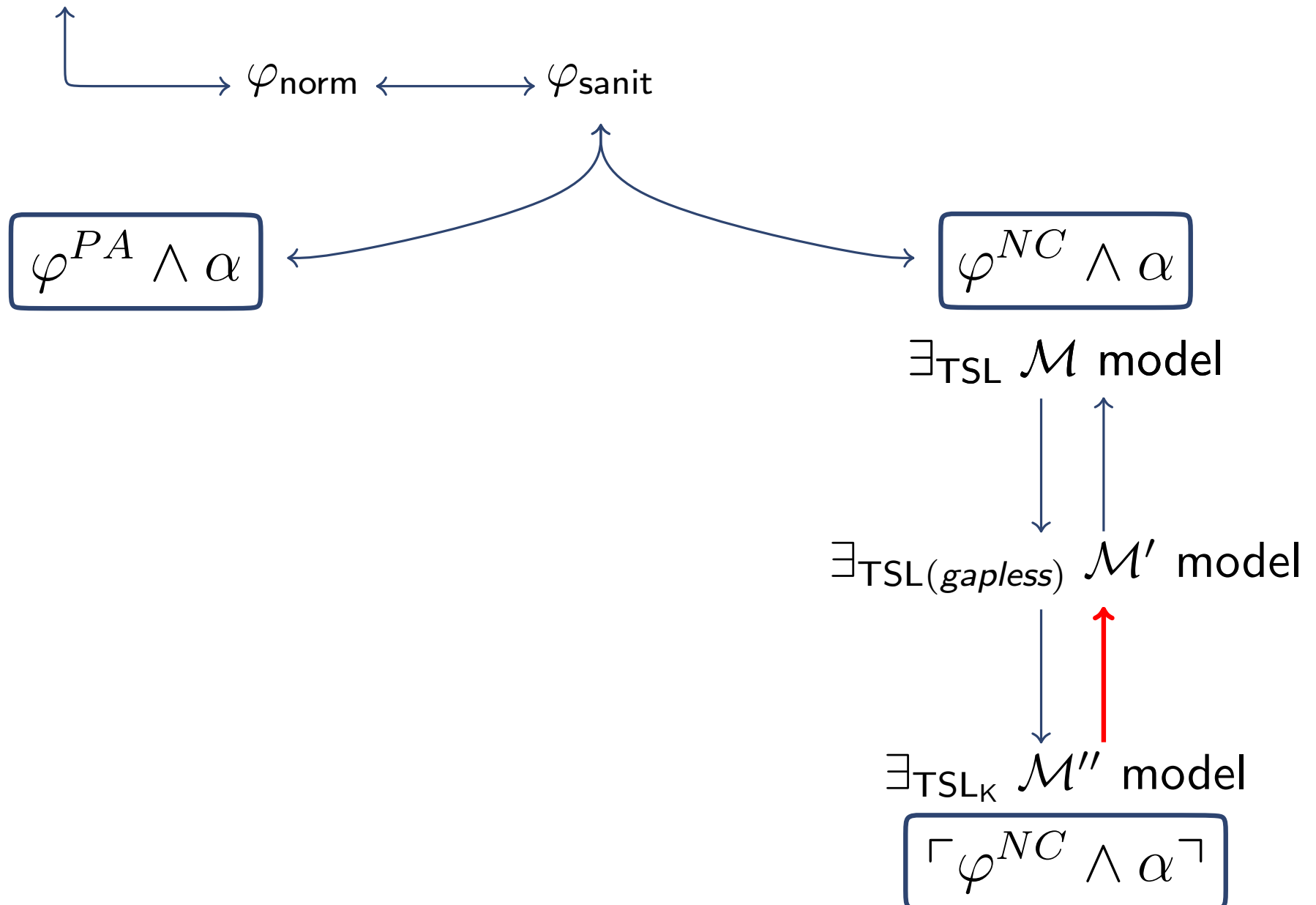
Decision Procedure for TSL: Correctness

- ▶ Let φ be a TSL formula



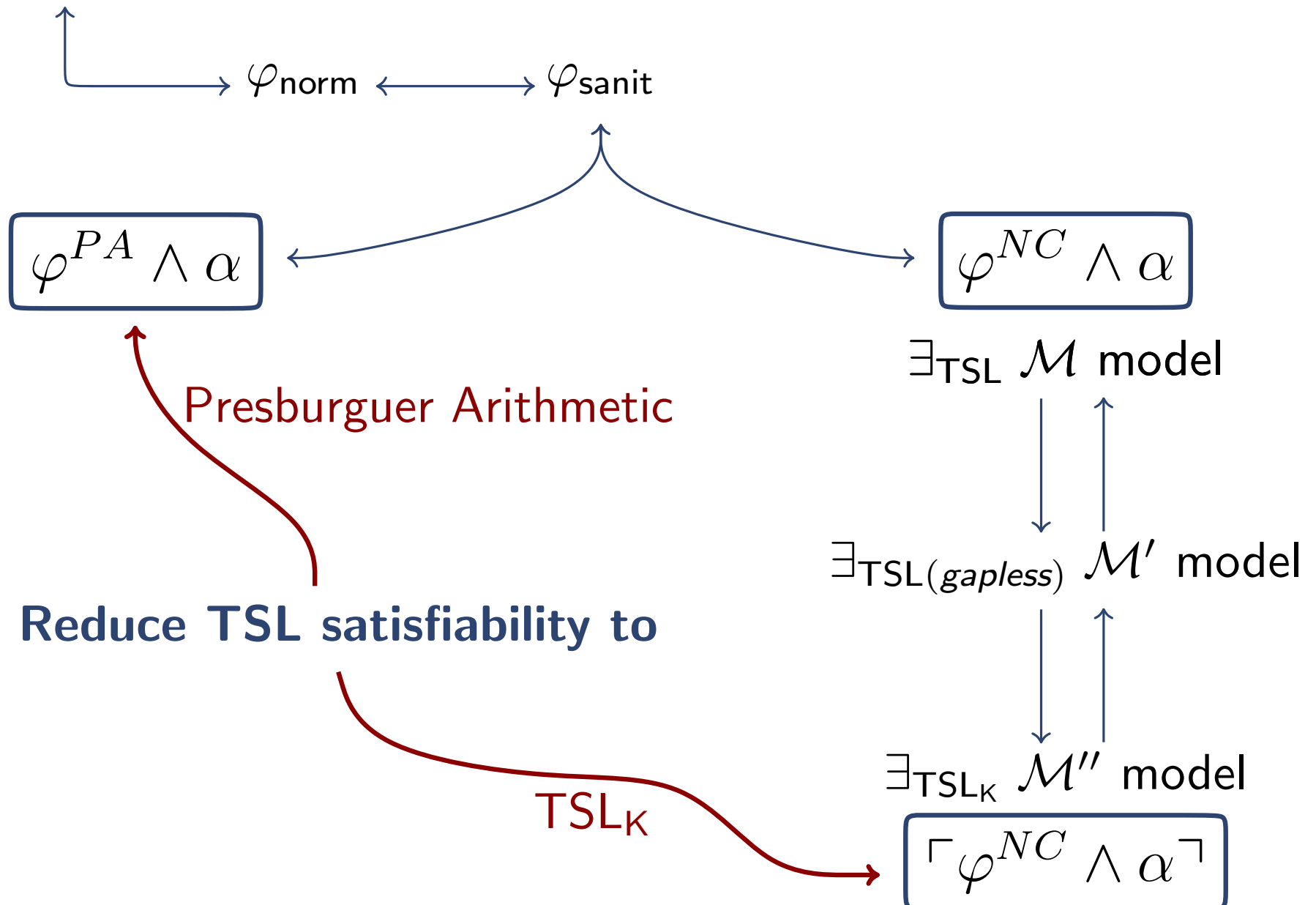
Decision Procedure for TSL: Correctness

- ▶ Let φ be a TSL formula



Decision Procedure for TSL: Correctness

► Let φ be a TSL formula



- ▶ We have **implemented** TSL decision procedure in **LEAP**
- ▶ We verify **shape preservation** and **functional properties**
- ▶ We **compare** TSL with previous TSL_K **performance**

Empirical Evaluation

	Form.	#Calls to DPs					VC time (s.)		Time (s.)
	$\#\varphi$	TSL	TSL ₁	TSL ₂	TSL ₃	TSL ₄	slowest	avg	DP
skiplist	560	28	45	92	38	14	5.40	0.24	19.64
region	1583	56	111	185	76	—	22.66	0.54	42.93
next	1899	30	39	55	22	—	0.32	0.02	1.60
order	2531	57	167	286	116	4	2.35	0.84	6.75
skiplist _{KDE}	214	14	37	61	32	12	5.93	0.24	13.14
nodes _{KDE}	585	32	99	174	76	—	3.10	0.17	9.36
pointers _{KDE}	1115	27	38	42	16	—	0.22	0.01	0.76
values _{KDE}	797	34	120	194	76	—	0.64	0.06	3.06
funcInsert	75	7	9	2	—	—	0.02	0.01	0.04
funcRemove	75	8	9	15	2	—	0.04	0.01	0.10
skiplist ₁	119	—	32	—	—	—	0.10	0.01	0.32
region ₁	119	—	27	—	—	—	0.14	0.01	0.28
skiplist ₂	137	—	—	47	—	—	2.15	0.05	4.13
region ₂	122	—	—	27	—	—	1.08	0.03	2.44
skiplist ₃	154	—	—	—	62	—	776.45	15.27	1221.52
region ₃	124	—	—	—	27	—	17.36	0.34	26.92
skiplist ₄	171	—	—	—	—	77	T.O.	T.O.	T.O.
region ₄	126	—	—	—	—	27	226.08	4.30	348.44

Empirical Evaluation

	Form.	#Calls to DPs					VC time (s.)		Time (s.)
	$\#\varphi$	TSL	TSL ₁	TSL ₂	TSL ₃	TSL ₄	slowest	avg	DP
skiplist	560	28	45	92	38	14	5.40	0.24	19.64
region	1583	56	111	185	76	—	22.66	0.54	42.93
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order	2531	57	167	286	116	4	2.35	0.84	6.75
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skiplist ₁	119	—	32	—	—	—	0.10	0.01	0.32
region ₁	119	—	27	—	—	—	0.14	0.01	0.28
skiplist ₂	137	—	—	47	—	—	2.15	0.05	4.13
region ₂	122	—	—	27	—	—	1.08	0.03	2.44
skiplist ₃	154	—	—	—	62	—	776.45	15.27	1221.52
region ₃	124	—	—	—	27	—	17.36	0.34	26.92
skiplist ₄	171	—	—	—	—	77	T.O.	T.O.	T.O.
region ₄	126	—	—	—	—	27	226.08	4.30	348.44

TSL decision procedure vs TSL_K decision procedure

Empirical Evaluation

	Form. # φ	#Calls to DPs					VC time (s.)		Time (s.)
		TSL	TSL ₁	TSL ₂	TSL ₃	TSL ₄	slowest	avg	DP
skiplist	560	28	45	92	38	14	5.40	0.24	19.64
region	1583	56	111	185	76	—	22.66	0.54	42.93
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skiplist ₁	119	—	32	—	—	—	0.10	0.01	0.32
region ₁	119	—	27	—	—	—	0.14	0.01	0.28
skiplist ₂	137	—	—	47	—	—	2.15	0.05	4.13
region ₂	122	—	—	27	—	—	1.08	0.03	2.44
skiplist ₃	154	—	—	—	62	—	776.45	15.27	1221.52
region ₃	124	—	—	—	27	—	17.36	0.34	26.92
skiplist ₄	171	—	—	—	—	77	T.O.	T.O.	T.O.
region ₄	126	—	—	—	—	27	226.08	4.30	348.44

A TSL queries is decomposed into multiple calls to TSL_K

Empirical Evaluation

	Form.	#Calls to DPs					VC time (s.)		Time (s.)
	# φ	TSL	TSL ₁	TSL ₂	TSL ₃	TSL ₄	slowest	avg	DP
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funcInsert	75	7	9	2	—	—	0.02	0.01	0.04
funcRemove	75	8	9	15	2	—	0.04	0.01	0.10
skiplist ₁	119	—	32	—	—	—	0.10	0.01	0.32
region ₁	119	—	27	—	—	—	0.14	0.01	0.28
skiplist ₂	137	—	—	47	—	—	2.15	0.05	4.13
region ₂	122	—	—	27	—	—	1.08	0.03	2.44
skiplist ₃	154	—	—	—	62	—	776.45	15.27	1221.52
region ₃	124	—	—	—	27	—	17.36	0.34	26.92
skiplist ₄	171	—	—	—	—	77	T.O.	T.O.	T.O.
region ₄	126	—	—	—	—	27	226.08	4.30	348.44

While TSL_K did not scale beyond a skiplist with 4 levels...

Empirical Evaluation

	Form.	#Calls to DPs					VC time (s.)		Time (s.)
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region ₁	119	—	27	—	—	—	0.14	0.01	0.28
skiplist ₂	137	—	—	47	—	—	2.15	0.05	4.13
region ₂	122	—	—	27	—	—	1.08	0.03	2.44
skiplist ₃	154	—	—	—	62	—	776.45	15.27	1221.52
region ₃	124	—	—	—	27	—	17.36	0.34	26.92
skiplist ₄	171	—	—	—	—	77	T.O.	T.O.	T.O.
region ₄	126	—	—	—	—	27	226.08	4.30	348.44

...**TSL** verified the examples in **less than a minute for every height**

- ▶ We presented **TSL**, a theory for skiplists of arbitrary height
- ▶ **TSL** can reason about memory, cells, pointers, regions, reachability, ordered lists and sublists
- ▶ We proved **TSL decidable** and presented a **decision procedure**
- ▶ Decision procedure has been **implemented** as part of **LEAP**
- ▶ We used TSL to **verify real world implementations**
- ▶ **Future work**
 - ▶ Extend TSL for concurrent skiplists
 - ▶ Verify further implementations
 - ▶ Improve automation by generating and propagating invariants

LEAP and examples available at
software.imdea.org/leap