

Bayesian inference to evaluate information leakage in complex scenarios

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Privacy beyond encryption

- ▶ Common belief: “if I encrypt my data, then the data is private”
 - ▶ Encryption works and gets more and more efficient!
 - ▶ But does not hide all data
 - ▶ Origin and destination
 - ▶ Timing
 - ▶ Frequency
 - ▶ Location
 - ▶ ...
- ▶ These data contain a lot of information
 - ▶ WWII: The English recognized German Morse code operators
 - ▶ Nowadays: *Phonotactic Reconstruction of Encrypted VoIP conversations: Hookt on fon-iks*. A. White, A. Matthews, K. Snow, and F. Monrose. IEEE Symposium on Security and Privacy, May, 2011.

Easy, let's hide this information!

- ▶ Delay messages to change frequency and timing patterns
 - ▶ Messages cannot be delayed for too long
- ▶ Add dummy events to confuse the adversary
- ▶ Pad packets to hide their length
 - ▶ Bandwidth is in general limited
- ▶ Reroute messages to hide origin and destination
 - ▶ Delays messages
 - ▶ Needs of collaboration or dedicated infrastructure
- ▶ Obfuscate the location
 - ▶ Obfuscation must not prevent usability

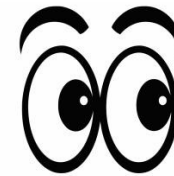
Maybe is not that easy...

▶ Design decisions to:

▶ Balance available resources and privacy

▶ Balance usability and privacy

Information will leak!!



▶ And do not forget there is an adversary

▶ not only observes public input/outputs of the system...

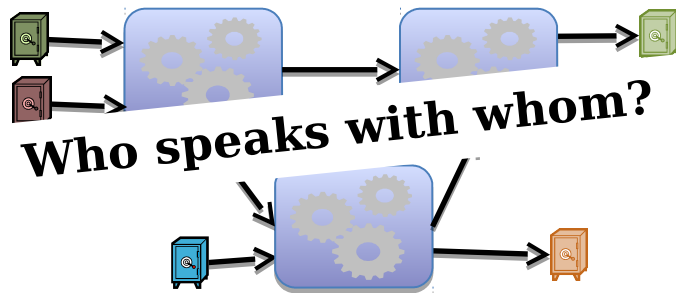
▶ ... also **knows** the privacy-preserving mechanism operation

▶ e.g, ISP providers, system administrator, Data Retention, ...

How to quantify the information leaked?

This is a problem we all have Given an observation...

Anonymous communications



Who speaks with whom?

Location privacy mechanisms



Which is the real location?



Source identification



What device originated the image?



Image forensics



Was the image tampered?





Case study

Anonymous communications

Anonymous communications

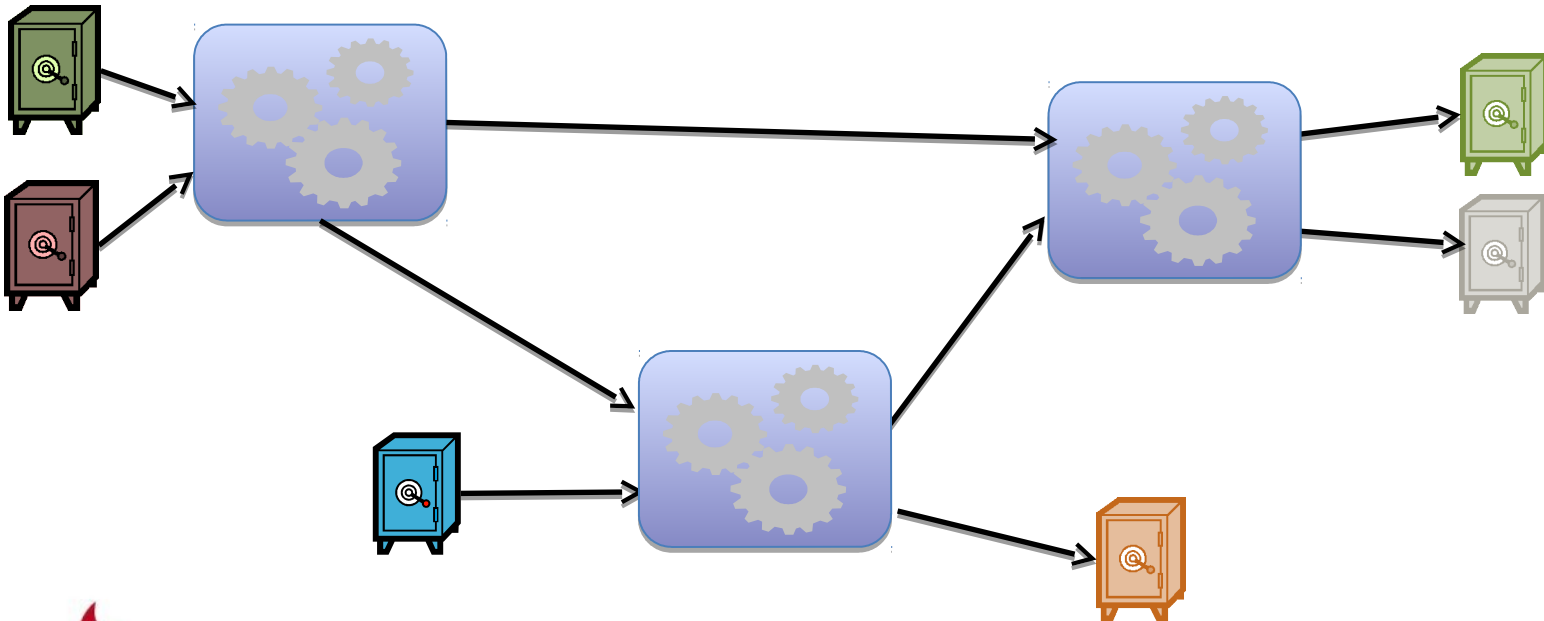
- ▶ Hide who speaks to whom
 - ▶ sender, receiver, type of service, network address, friendship network, frequency, relationship status.
- ▶ Main building block for privacy-preserving applications
 - ▶ Desirable privacy (comms, surveys,...)
 - ▶ Mandatory privacy (eVoting,)
- ▶ Subject to constraints (bandwidth, delay,...)
 - ▶ They must leak information!

Traffic analysis of Anonymous Communications

- ▶ Systems are evaluated against one attack at a time
 - ▶ Network constraints
 - ▶ Users knowledge
 - ▶ Persistent communications
 - ▶ ...
- ▶ Based on heuristics and simplified models
 - ▶ Exact calculation of probability distributions in complex systems was considered as an intractable problem

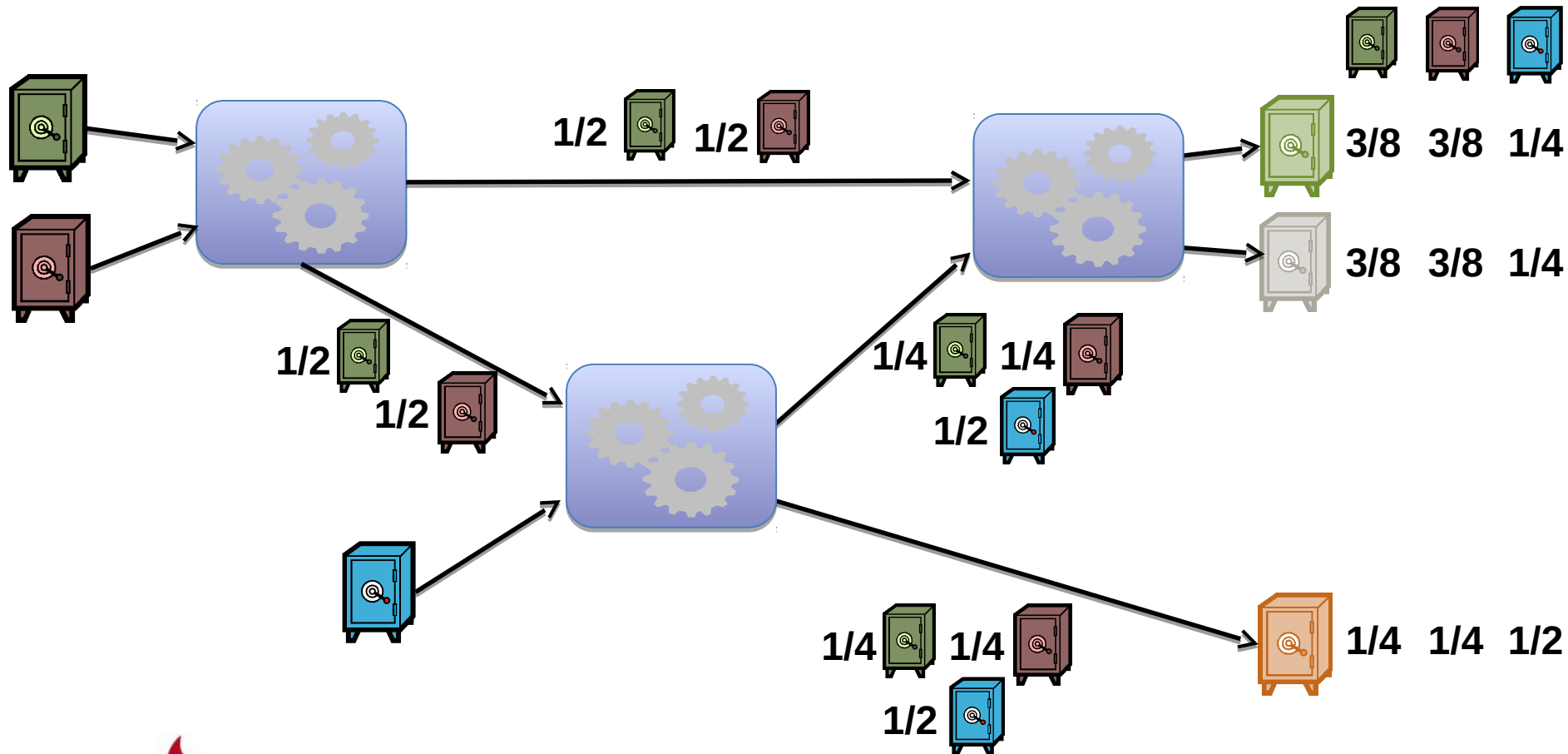
Mix networks as an example

- ▶ Mixes hide relations between inputs and outputs
- ▶ Mixes are combined in networks in order to
 - ▶ Distribute trust (one good mix is enough)
 - ▶ Load balancing (no mix is big enough)



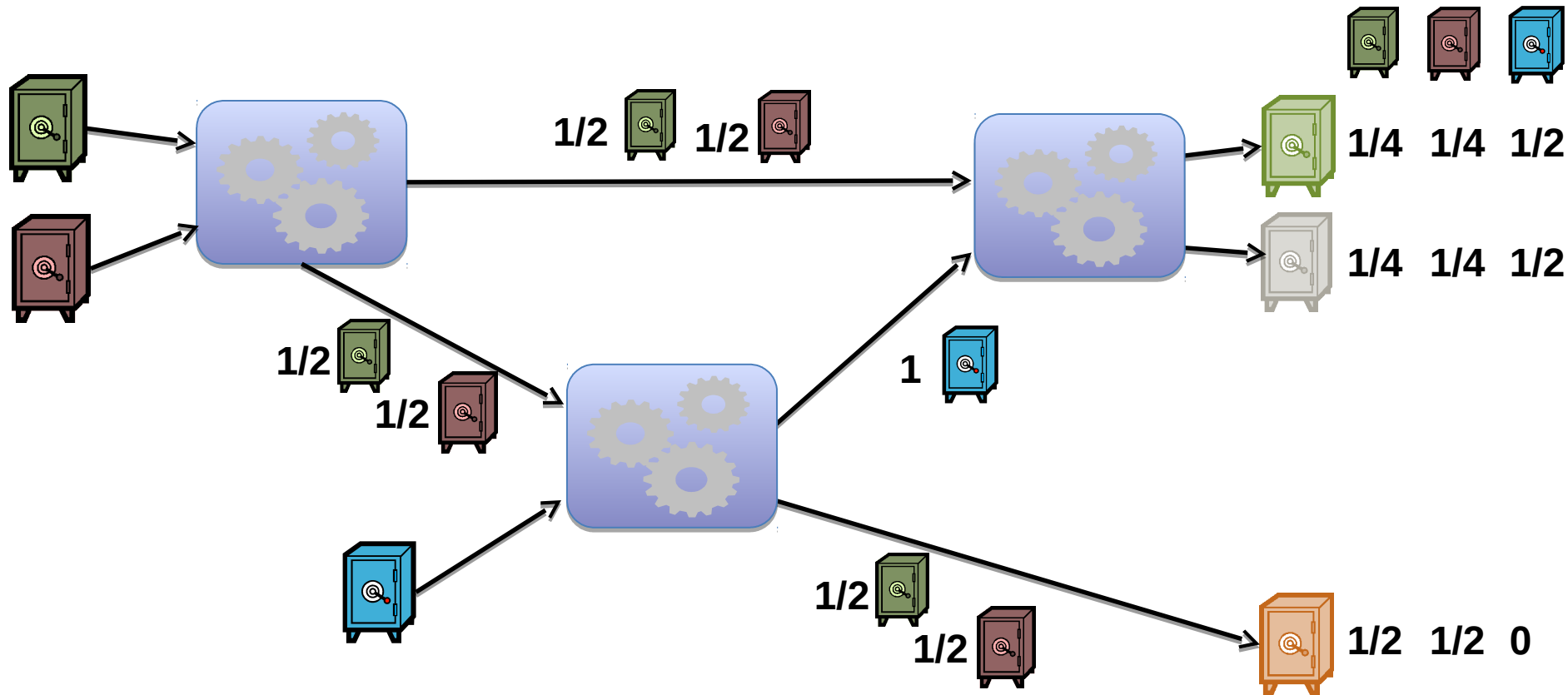
The traffic analysis game

Who speaks to whom?



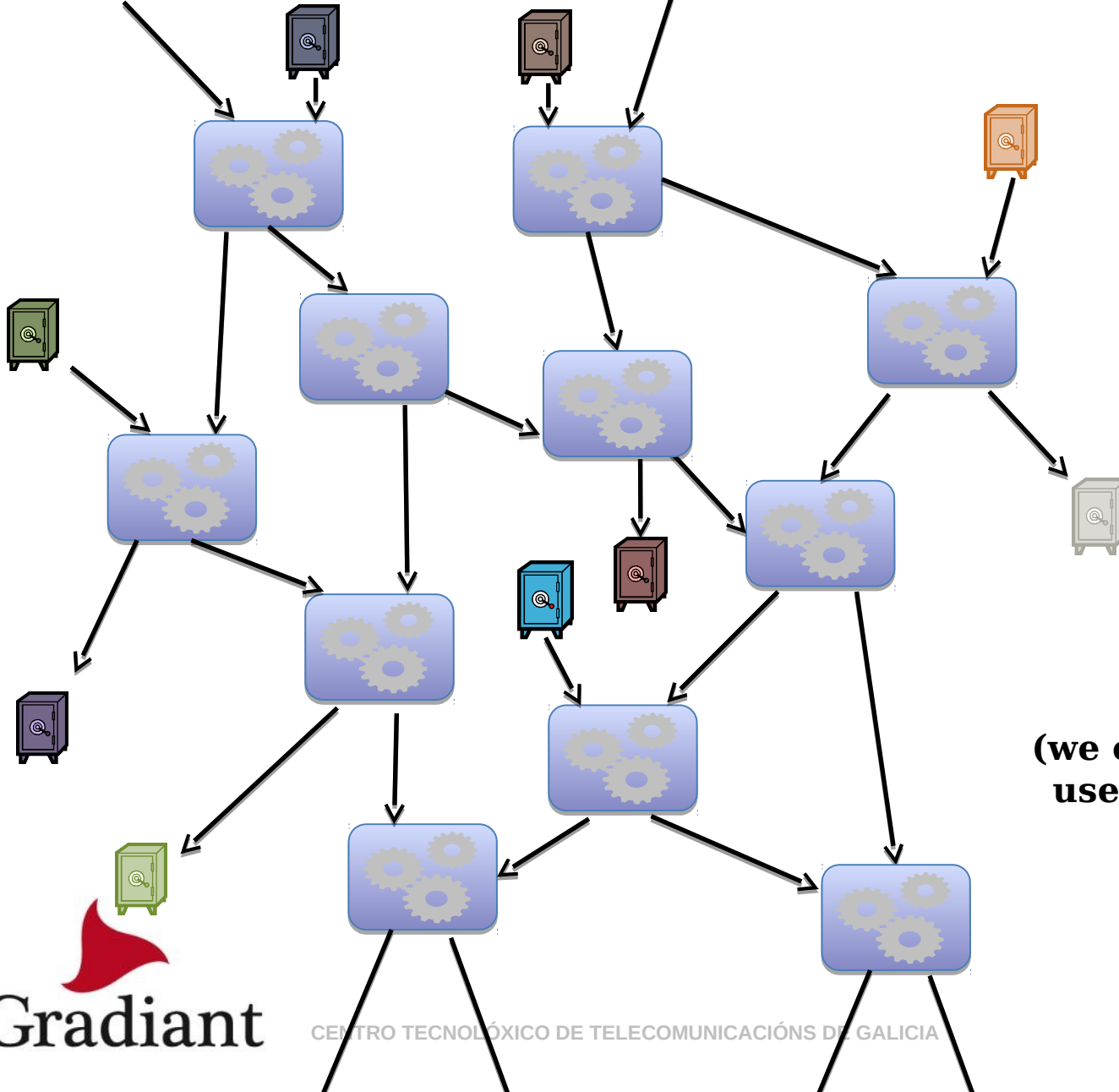
Routing constraints

▶ Max Length = 2 hops



Non trivial given the observation!!

Routing constraints

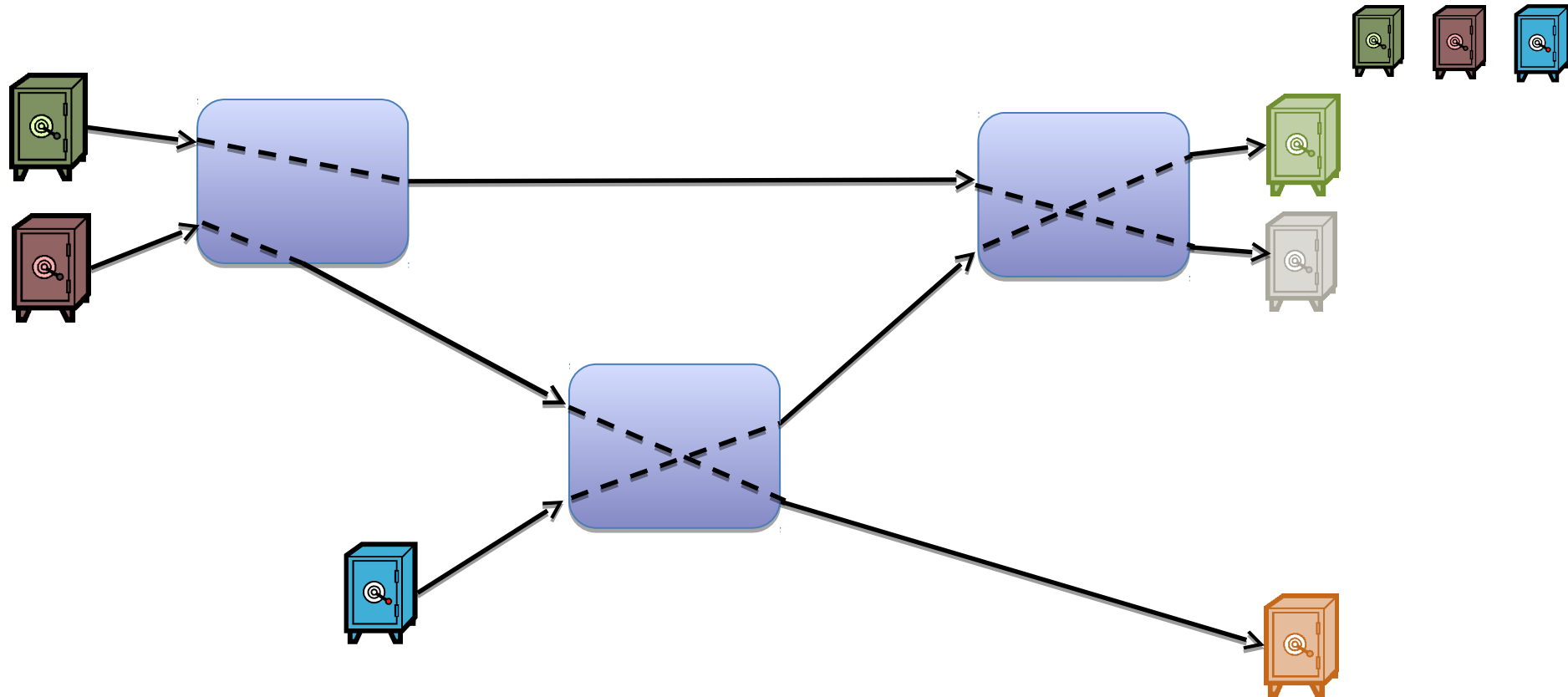


**Really,
non-trivial!**

**(we could think about
user knowledge in the
same way)**

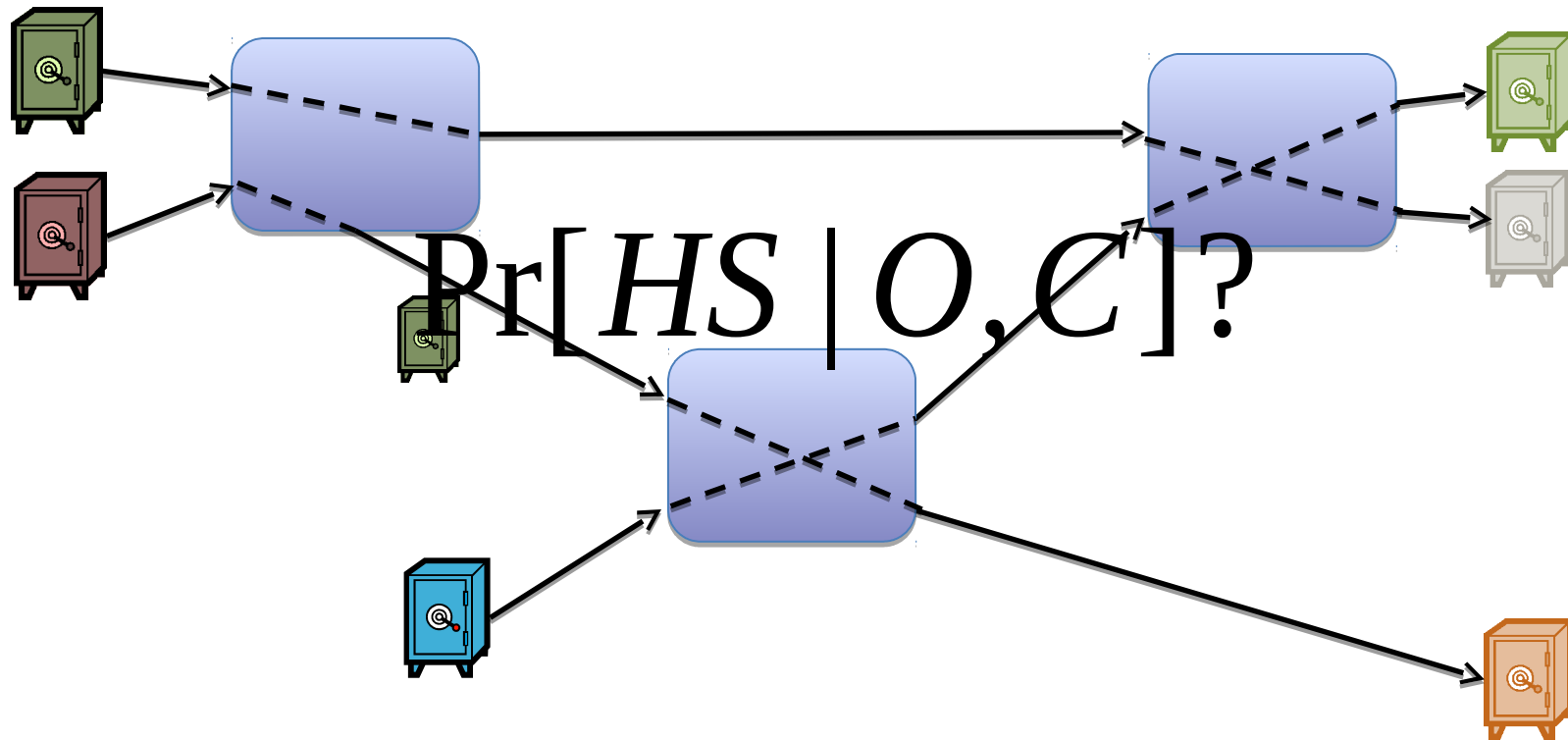
(Re)Defining Traffic analysis

► Find hidden state of mixes



(Re)Defining Traffic analysis

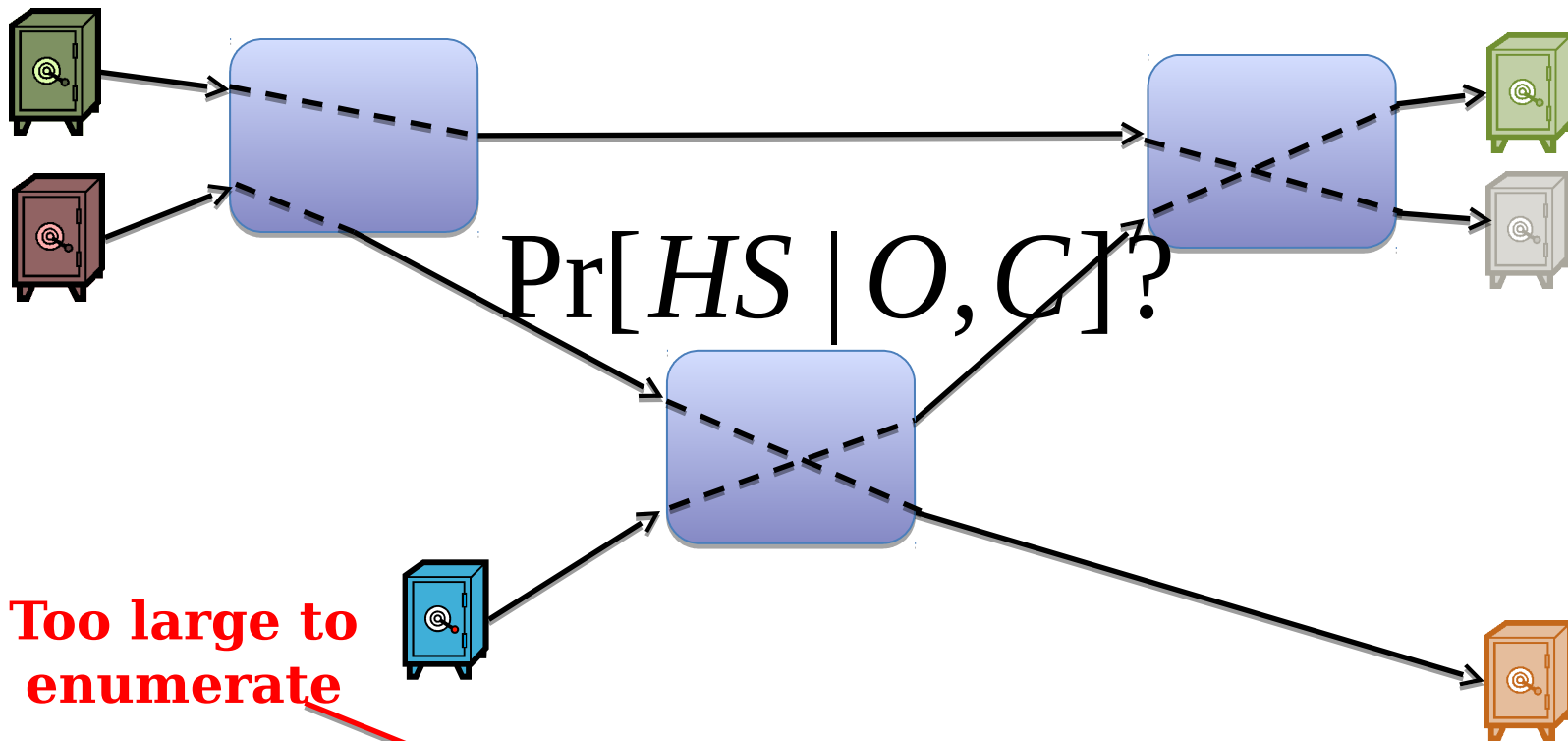
► Find hidden state of mixes



$$\Pr[HS | O, C] = \frac{\Pr[O | HS, C] \Pr[HS | C]}{\sum_{HS} \Pr[O | HS, C]}$$

(Re)Defining Traffic analysis

► Find hidden state of mixes



Too large to enumerate

$$\Pr[HS | O, C] = \frac{\Pr[O | HS, C] \Pr[HS | C]}{\sum_{HS} \Pr[O | HS, C]} = \frac{\Pr[O | HS, C] K}{Z}$$

Gradient

Sampling to get probabilities

- ▶ Computing $\Pr[\text{HS}|\text{O},\text{C}]$ infeasible: too many HS
 - ▶ ... but we only care about marginal distributions
 - ▶ Is Alice speaking to Bob?
- ▶ if we had many samples of HS according to $\Pr[\text{HS}|\text{O},\text{C}]$
 - ▶ we could simply count how many times Alice speaks to Bob
- ▶ Markov Chain Monte Carlo methods
 - ▶ Sample from a distribution difficult to sample from directly

Metropolis Hastings

Simple

1. Given HS_0 (an internal configuration of the mixes)
2. Propose a new state HS_1
3. Accept with probability $\min(1, \alpha)$, reject otherwise

$$\alpha = \frac{\Pr[HS_1 | O, C] \cdot Q(HS_0 | HS_1)}{\Pr[HS_0 | O, C] \cdot Q(HS_1 | HS_0)} = \frac{\frac{\Pr[O | HS_1, C] \cdot K}{Z} \cdot Q(HS_0 | HS_1)}{\frac{\Pr[O | HS_0, C] \cdot K}{Z} \cdot Q(HS_1 | HS_0)}$$

$\Pr[O | HS, C]$ is a generative model (in general simple)

$Q()$ is a proposal function
e.g., swap two links in a mix

**The stationary
distribution
corresponds to $\Pr[HS | O, S]$**

We can sample!

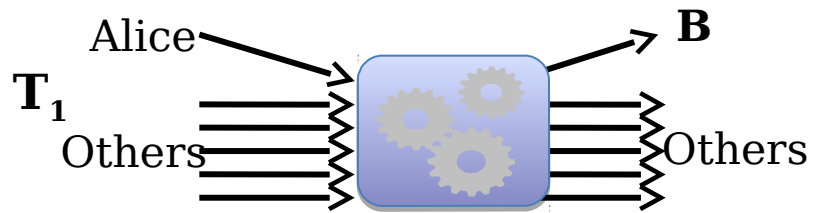
Why is this useful?

- ▶ Evaluation information theoretic metrics for anonymity

$$H = \sum_{R_i} \Pr[A \rightarrow R_i | O, C] \log(\Pr[A \rightarrow R_i | O, C])$$

- ▶ e.g., comparison of network topologies
- ▶ Estimating probability of arbitrary events
 - ▶ Input message to output message?
 - ▶ Alice speaking to Bob ever?
 - ▶ Two messages having the same sender?
- ▶ Accommodate new constraints
 - ▶ Key to evaluate new mix network proposals

Persistent communications

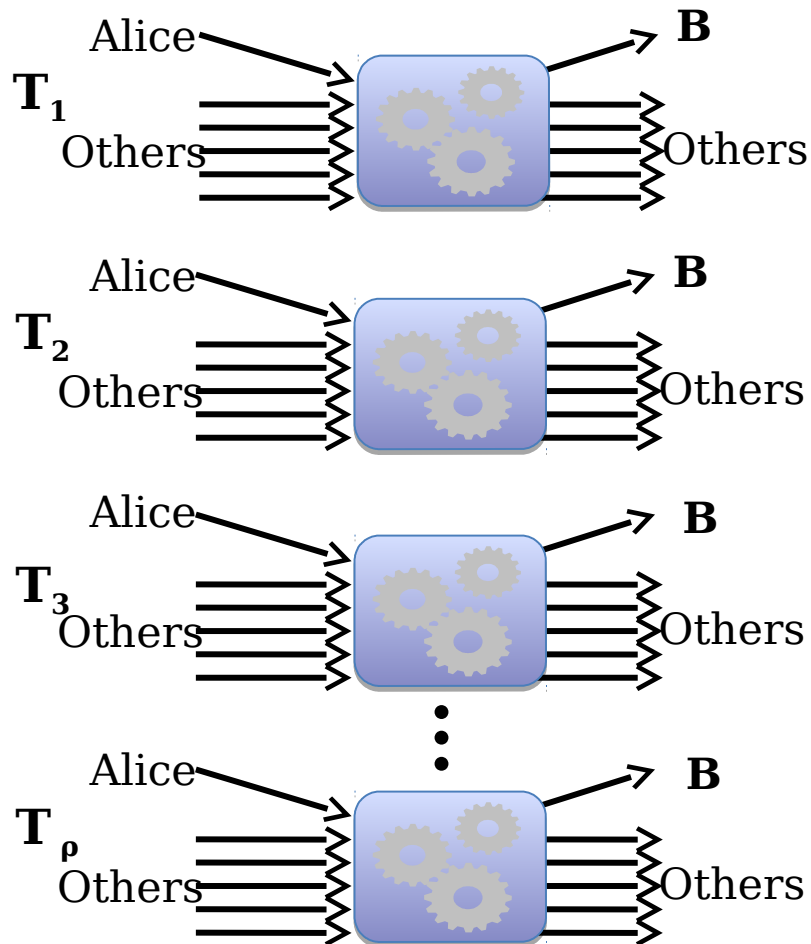


Perfect!

Anonymity set size = 6

Entropy metric $H_A = \log 6$

Persistent communications



- ▶ Rounds in which Alice participates output a message to her friends
 - ▶ Her friends appear more often
 - ▶ We can infer set of friends!

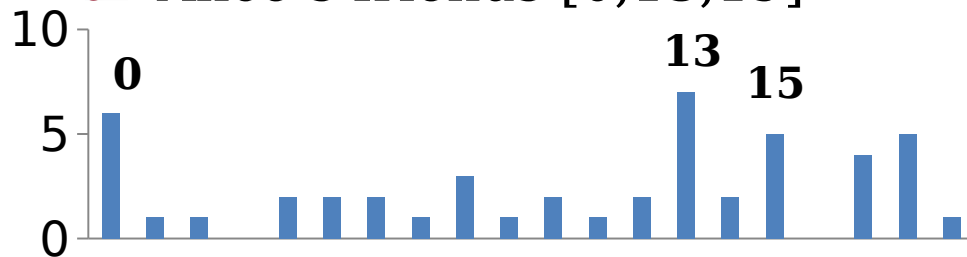
Statistical Disclosure Attacks

▶ Statistically finds frequent receivers

▶ Count & Subtract “noise”

▶ 20 users, 5 msgs/batch

▶ Alice’s friends [0,13,19]



Round	Receivers	SDA
1	[15, 13, 14, 5, 9]	[13, 14, 15]
2	[19, 10, 17, 13, 8]	[13, 17, 19]
3	[0, 7, 0, 13, 5]	[0, 5, 13]
4	[16, 18, 6, 13, 10]	[5, 10, 13]
5	[1, 17, 1, 13, 6]	[10, 13, 17]
6	[18, 15, 17, 13, 17]	[13, 17, 18]
7	[0, 13, 11, 8, 4]	[0, 13, 17]
8	[15, 18, 0, 8, 12]	[0, 13, 17]
9	[15, 18, 15, 19, 14]	[13, 15, 18]
10	[0, 12, 4, 2, 8]	[0, 13, 15]
11	[9, 13, 14, 19, 15]	[0, 13, 15]
12	[13, 6, 2, 16, 0]	[0, 13, 15]
13	[1, 0, 3, 5, 1]	[0, 13, 15]
14	[17, 10, 14, 11, 19]	[0, 13, 15]
15	[12, 14, 17, 13, 17]	[0, 13, 17]

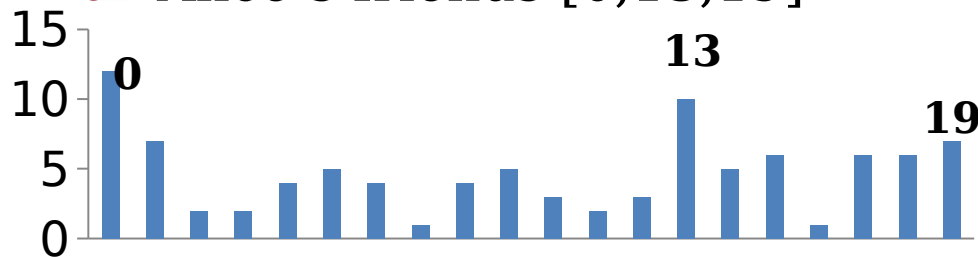
Statistical Disclosure Attacks

▶ Statistically finds frequent receivers

▶ Count & Subtract “noise”

▶ 20 users, 5 msgs/batch

▶ Alice’s friends [0,13,19]



▶ Efficient

▶ Needs a lot of data for reliability

▶ More complex models (replies, pool mixes)

Gradient

CENTRO TECNOLÓGICO DE TELECOMUNICACIONES DE GA

Round	Receivers	SDA
1	[15, 13, 14, 5, 9]	[13, 14, 15]
2	[19, 10, 17, 13, 8]	[13, 17, 19]
3	[0, 7, 0, 13, 5]	[0, 5, 13]
4	[16, 18, 6, 13, 10]	[5, 10, 13]
5	[1, 17, 1, 13, 6]	[10, 13, 17]
6	[18, 15, 17, 13, 17]	[13, 17, 18]
7	[0, 13, 11, 8, 4]	[0, 13, 17]
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9	[15, 18, 15, 19, 14]	[13, 15, 18]
10	[0, 12, 4, 2, 8]	[0, 13, 15]
11	[9, 13, 19, 19, 15]	[0, 13, 15]
12	[13, 6, 2, 16, 0]	[0, 13, 15]
13	[1, 0, 3, 5, 1]	[0, 13, 15]
14	[17, 10, 14, 11, 19]	[0, 13, 15]
15	[12, 14, 17, 13, ...]	[0, 13, 17]

Co-inferring routing and profiles

- ▶ A simple approach

 - ▶ Iterate profile and routing

 - ▶ Introduces systematic errors if done naively

- ▶ Actually we want to find $\Pr[M, \Psi | O, C]$

 - ▶ M is the routing, Ψ are the profiles (multinomial distribution)

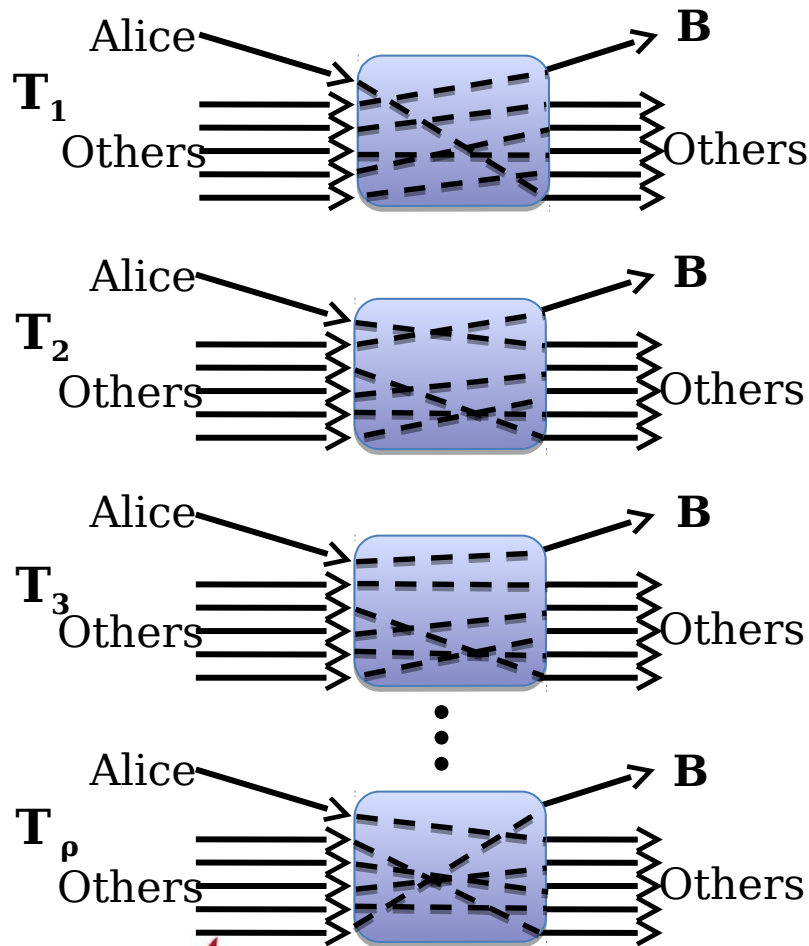
 - ▶ Sounds familiar...

- ▶ Gibbs sampling

 - ▶ MCMC to sample from a joint distributions $\Pr[X, Y | O, C]$

 - ▶ Iterate $X \leftarrow \Pr[X | Y, O, C]$ and $Y \leftarrow \Pr[Y | X, O, C]$

Gibbs sampling for anonymity systems



From matching to profiles

$$\Pr[\Psi | M, O, C]$$

Observation

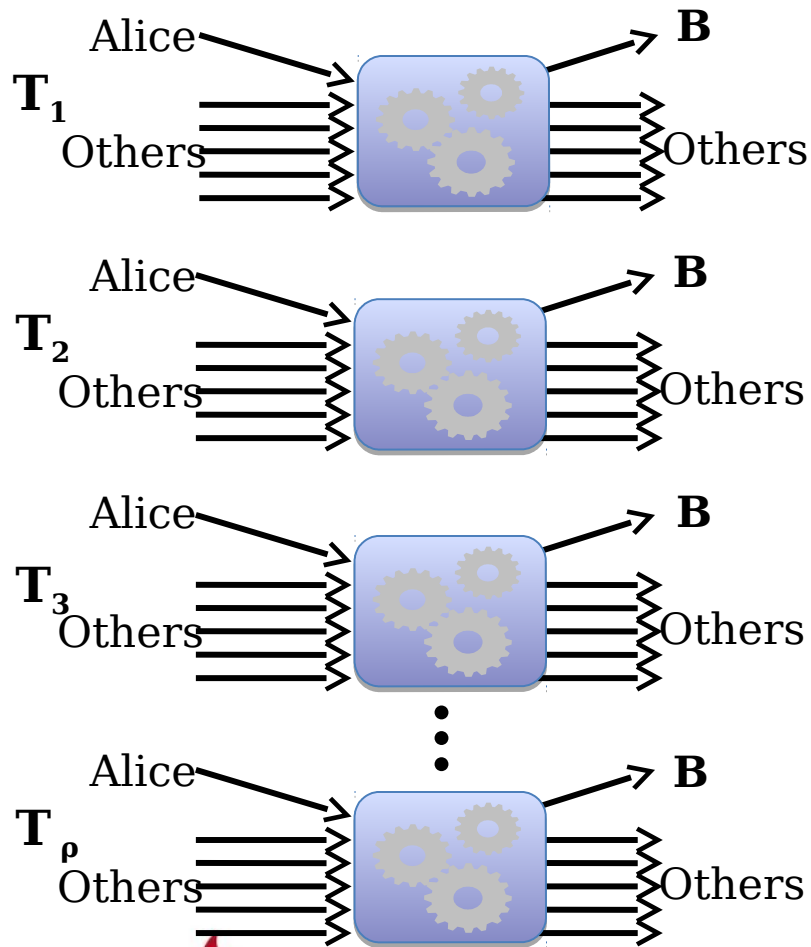
$$V_{AB} = 1 \quad V_{AO} = 3$$

$$V_{OB} = 3 \quad V_{OO} = 17$$

Count messages and use the multinomial prior

$$\Psi = \text{Dirichlet}(V_{AB}, V_{AO})$$

Gibbs sampling for anonymity systems



From profiles to matchings

$$\Pr[M \mid \Psi, O, C]$$

$$\Psi_{\text{Alice}} = \{\Pr[A \rightarrow B], \Pr[A \rightarrow O]\}$$

$$\Psi_{\text{Others}} = \{\Pr[O \rightarrow B], \Pr[O \rightarrow O]\}$$

Sadly not as simple...

1. If possible analytical
2. Use MCMC-MH
3. Other alternatives?

And if profiles are dynamic?

- ▶ Previous methods work for static behavior
 - ▶ But this does not seem very realistic...
- ▶ The Bayesian approach: Particle filtering
 - ▶ Sequential Monte Carlo
 - ▶ Infer dynamic hidden variables when the state space is intractable analytically
- ▶ The adversary observes volumes of communication and wants to infer poisson rates that generates them

$$\Pr[\lambda_{AB_t} \mid \lambda_{AB_{t-1}}, O, C]$$

Particle filtering

1. Start with some particles $\lambda_{AB_t}^1, \lambda_{AB_t}^2, \dots, \lambda_{AB_t}^N$
2. Evolve particles according to model
3. Compute their likelihood according to the current and previous observation

$$L[\lambda_{AB_{t+1}}^1 | \lambda_{AB_t}^1, O] = p_1$$

$$L[\lambda_{AB_{t+1}}^2 | \lambda_{AB_t}^2, O] = p_2$$

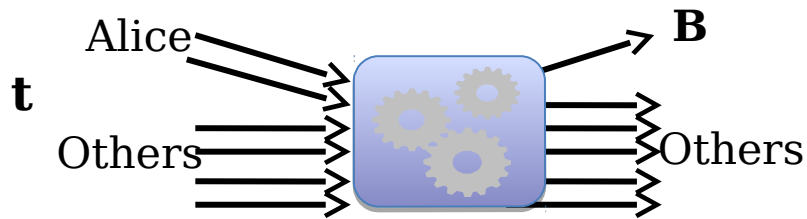
⋮

$$L[\lambda_{AB_{t+1}}^N | \lambda_{AB_t}^N, O] = p_N$$

4. Resample N particles according to probabilities: “best” particles
e.g., $\lambda_{AB_{t+1}}^1 = \lambda_{AB_t}^1, \lambda_{AB_{t+1}}^2 = \lambda_{AB_t}^2, \dots, \lambda_{AB_{t+1}}^N = \lambda_{AB_t}^N$

5. Back to 2

Particle filtering for anonymity systems

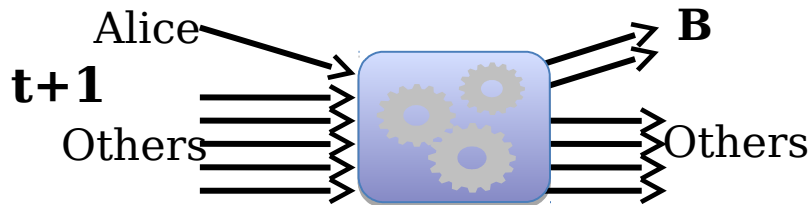


Observation

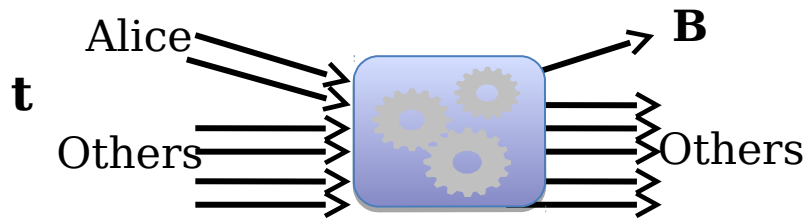
Input and output volume

$$t: V_A=2, V_O=4, V_B=1, V_{OO}=5$$

$$t+1: V_A=1, V_O=5, V_B=2, V_{OO}=4$$



Particle filtering for anonymity systems



Start with some rates

$$\lambda_{AB_t}^1, \lambda_{AB_t}^2, \lambda_{AB_t}^3$$

Propose new rates

$$\lambda_{AB_{t+1}}^1, \lambda_{AB_{t+1}}^2, \lambda_{AB_{t+1}}^3$$

Resample

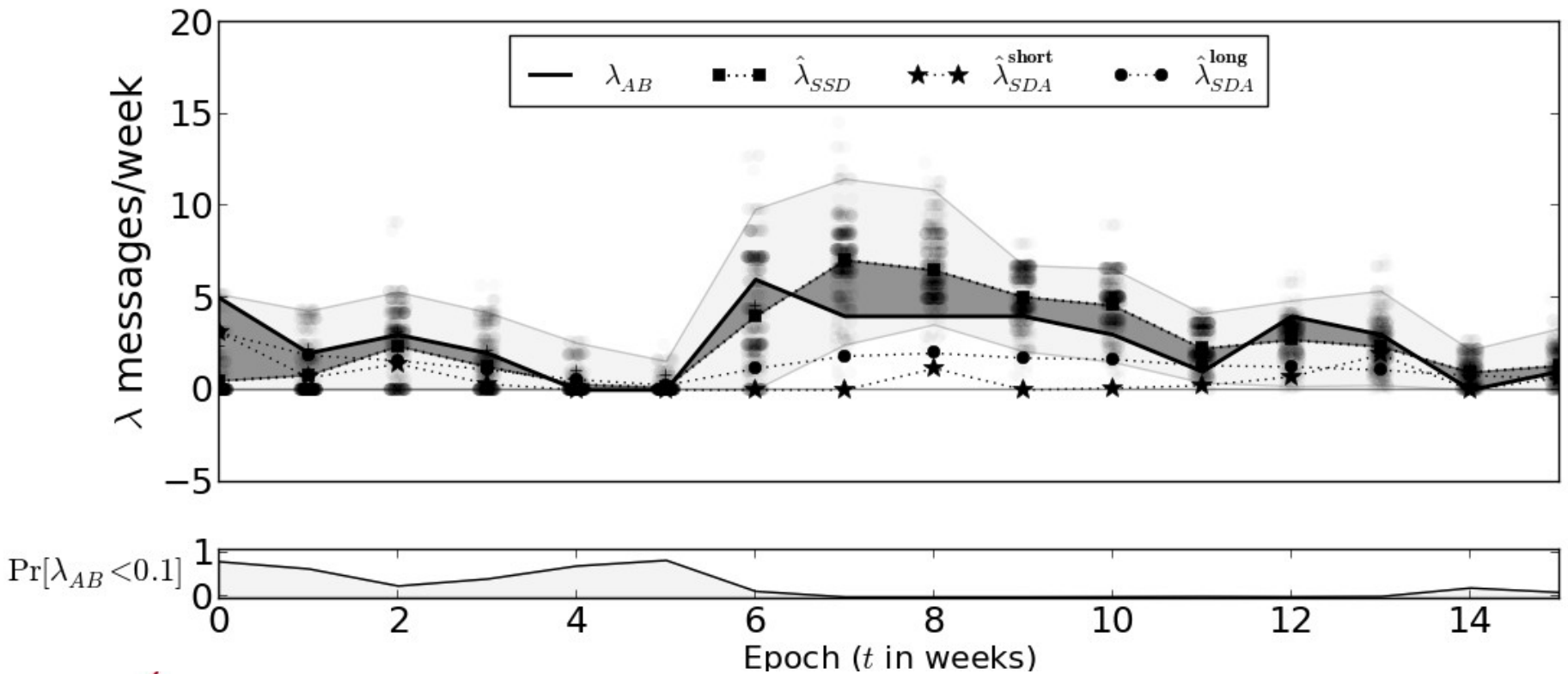
Probability of generating observation

Likelihood of evolution

Trained (loose) with real data

Results

► Enron dataset (<http://www.cs.cmu.edu/~enron/>)



Advantages

▶ Systematic

- ▶ Generative model tends to be easy

▶ Return probability distributions

- ▶ More informative than ML
- ▶ Allows for multiple inferences

▶ Confidence estimates

- ▶ Key in real analysis!

▶ **What I did not say**

- ▶ **I have avoided all the scary details**
- ▶ **Getting the model correctly is non-trivial**

Applications

- ▶ We have seen three Bayesian methods
 - ▶ Metropolis Hastings sampling $\Pr[HS|O,C]$
 - ▶ Location privacy - tracking
 - ▶ Differential privacy
 - ▶ Gibbs sampling $\Pr[X,Y|O,C]$
 - ▶ Location privacy - de-anonymization
 - ▶ Particle filtering $\Pr[\lambda_t|\lambda_{t+1},O,C]$
 - ▶ Privacy-preserving video surveillance
- ▶ Lots to do
 - ▶ Tor: website fingerprinting, flow correlation, flow watermarking, routing,...
 - ▶ Location privacy: dynamic behaviour
 - ▶ Cloud computing: side channels

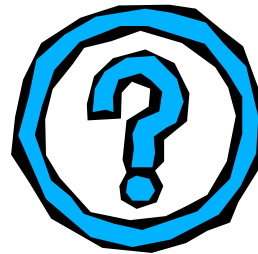


The message I wanted to convey

- ▶ We are solving the same problem again and again
 - ▶ Privacy and forensics are not that far
 - ▶ Privacy research can be a source for inspiration
 - ▶ And the other way around! Come apply your methods to our systems!
 - ▶ LSDA with Fernando Pérez-Gonzalez (UVigo)
- ▶ Bayesian inference as systematic approach
 - ▶ Allows to tackle complex scenarios
 - ▶ Sampling reduces computational requirements

Thanks!

I hope I have awoken your curiosity ◀◀



I'll be around, come talk to me!

Write to me at **ctrncoso@gradient.org**