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# MySQL4OCL: A Stored Procedure-Based MySQL Code Generator for OCL

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**Abstract:** In this paper we introduce a MySQL code generator for a significant subset of OCL expressions which is based on the use of stored procedures for mapping OCL iterators. Our code generator is defined recursively over the structure of OCL expressions. We discuss the class of OCL expressions covered by our definition (which includes, possibly nested, iterator expressions) as well as some extensions needed to cover the full OCL language. We also discuss the efficiency of the MySQL code produced by our code generator, and compare it with previous known results on evaluating OCL expressions on medium-large scenarios. We have implemented our code generator in the MySQL4OCL tool.

**Keywords:** OCL, code generator, stored-procedures, MySQL

## 1 Introduction

In this paper we introduce a MySQL code generator for a significant subset of OCL expressions which is based on the use of stored procedures for mapping OCL iterators. We have implemented this code generator in the MySQL4OCL tool, which is available at [EDC10].

**Motivation.** Our motivation here is two-fold. On the one hand, our code generator addresses the problem, already discussed in [CED08] of evaluating OCL expressions on really large scenarios: instead of having to “load” them in memory (a time-consuming, or even impractical task for OCL evaluators), we can (i) store these scenarios in a database, (ii) apply our code generator to the expressions to be evaluated, and (iii) execute the resulting query statements on the database. On the other hand, our code generator provides a key component for any models-to-code development process, where the source models include OCL expressions and the target code evaluates these expressions on relational databases. This is precisely the case of our models-to-code tool-chain for developing smart, security-aware GUIs [DDS<sup>+</sup>10].

**OCL to MySQL in a Nutshell.** In general, given an expression *expr*, our code generator produces a MySQL query, denoted by *codegen(expr)*, whose execution returns a result-set containing the values corresponding to the evaluation of *expr*. The case of *iterator expressions*, i.e., of

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expressions whose top-operator is an iterator operator, deserves, however, a particular attention. Basically, for each iterator expression  $expr$ , our code generator produces a MySQL *stored procedure*<sup>1</sup> that, when called, it creates a table containing the values corresponding to the evaluation of  $expr$ .

Our code generator is defined recursively over the structure of OCL expressions. That is, let  $expr$  be an expression with top-operator  $op$  and immediate subexpressions  $expr_1, \dots, expr_n$ . Thus, in general,  $codegen(expr)$  has as subqueries  $codegen(expr_1), \dots, codegen(expr_n)$  (possibly with aliases, that we denote by  $codegen(expr_1), \dots, codegen(expr_n)$ ), which are produced by recursively calling our code generator on the corresponding subexpressions of  $expr$ .

**Scope of our Mapping.** As presented here, our code generator does not cover the full OCL language, a non-realistic task anyway given the limited space available. Among the features of OCL which are not currently covered are the followings: operations on sequences and ordered-sets; operations on collection of collections; operations on types; and user-defined operations. In our concluding remarks we briefly discussed how to extend our mapping to overcome its current limitations.

However, the subset of OCL that we do cover here is significant in two ways. First, it allows us to apply our code generator to (and experiment with) a large class of OCL queries: we have included some examples in [Appendix A](#) and many more are available at [[EDC10](#)]. Second, it allows us to introduce the key idea underlying our mapping, namely, the use of stored procedures to deal with (possibly nested) iterator expressions. Interestingly, this idea was already hinted in [[Sch98](#)]. However, as it is recognized there, “this work did not succeed in finding a concise and complete formal representation for procedural mapping patterns”, and it was not further developed afterwards.

**Organization.** The rest of this paper is organized as follows. In [Section 2](#) we recall the basic mapping from UML class and object diagrams to MySQL. Then, in [Section 3](#), [Section 4](#), and [Section 5](#), we give the definition of the mapping underlying our code generator. Afterwards, in [Section 6](#), we discuss the efficiency of the MySQL code produced by our code generator and, in [Section 7](#), we report on related work. We conclude the paper with our future work.

## 2 Mapping UML Class and Object Diagrams to MySQL

Our code generator assumes that the underlying UML class and object diagrams (i.e., the “contexts” of the OCL queries) are represented using MySQL tables according to the following (rather) standard rules. Examples can be found in [Appendix A](#). For the sake of simplicity, we do not consider here the full class of UML class diagrams. In particular, we do not consider the following modeling elements: generalizations, enumerations, multivalued attributes,  $n$ -ary associations (with  $n > 2$ ), and ordered or qualified associations.

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<sup>1</sup> Stored procedures are routines (like a subprogram in a regular computing language) that are stored in the database. A stored procedure has a name, may have a parameter list, and an SQL statement, which can contain many other SQL statements. Stored procedures provide a special syntax for local variables, error handling, loop control, if-conditions and cursors, which allow the definition of iterative structures.

Let  $M$  be a class diagram and let  $O$  be an instance of  $M$ . Then,

- Each class  $A$  in  $M$  is mapped to a table  $[A]$ , which contains, by default, a column  $pk$  of type `Int` as its primary key. Then, each object in  $O$  of class  $A$  is represented by a row in  $[A]$  and it will be denoted by its key (i.e., the value in  $pk$ ).
- Given a class  $A$ , each attribute  $W$  of  $A$  is mapped to a column  $W^\#$  in  $[A]$ , the type of  $W^\#$  being the type of  $W$ .<sup>2</sup> Then, the value of  $W$  in an object  $o$  in  $O$  is represented by the value which the column  $W^\#$  holds for the row that represents  $o$  in  $[A]$ .
- Given two classes  $A$  and  $B$ , each association  $P$  between  $A$  and  $B$ , with association-ends  $rl_A$  (at the class  $A$ ) and  $rl_B$  (at the class  $B$ ), is mapped to a table  $[P]$ , which contains two columns  $rl_A^\#$  and  $rl_B^\#$ , both of type `Int`. Then, a  $P$ -link between an object  $o$  of class  $A$  and an object  $o'$  of class  $B$  is represented by a row in  $[P]$ , where  $rl_A^\#$  holds the key denoting  $o$  and  $rl_B^\#$  holds the key denoting  $o'$ .

The above mapping rules assumes that the input UML class diagrams satisfy the following (rather) natural constraints:

- Each class has a unique name.
- Each attribute within a class has a unique name.
- Each association is uniquely characterized by its association-ends. Also, the association-ends in a self-association have different names.

### 3 Mapping Non-Iterator Expressions to MySQL Queries

In this section we define the query  $codegen(expr)$  produced by our code generator for the case of expressions  $expr$  whose top-operator is a non-iterator operator. Examples can be found in [Appendix A](#).

We proceed by cases, each case being characterized by the expression's top-operator. Due to space constraints, we only consider a subset of the OCL non-iterator operators. Also, we assume that the types of these operators are either primitive types, sets or bags of primitive or class types, or class types. For the sake of presentation, we assume that, in all cases, the immediate subexpressions of  $expr$  are non-iterator expressions. The remaining cases are dealt with as explained in [Section 5](#).

#### Primitive operators

**Variables.** Let  $var$  be a variable. Then,  $codegen(var)$  is:

```
select var as value
```

<sup>2</sup> More specifically, the UML/OCL primitive types `Boolean`, `Integer`, and `String`, are mapped, respectively, to the MySQL types `Int`, `Int`, and `char(65)`. The UML/OCL class types are mapped to the MySQL type `Int` (which is the type of the primary keys of the tables representing classes). We have decided to map `String` to `char(65)` for efficiency reasons: obviously, a more general solution is to map `String` to `text`.

**Literals.** Let *lit* be a primitive literal. Then,  $codegen(lit)$  is:

```
select lit as value
```

**Operators.** Let *expr* be an expression of the form  $expr_1 prim\_op expr_2$ , where *prim\_op* is +, -, x, and, or, implies, or =. Then,  $codegen(expr)$  is:

```
select (codegen(expr1)) prim_opb (codegen(expr2))
```

where *prim\_op*<sup>b</sup> denotes the operation in MySQL that corresponds to *prim\_op*.<sup>3</sup> Similarly, for expressions of the form  $prim\_op expr_1$ , where *prim\_op* is - or not.

**Type literals.** Let *class* be a class identifier. Then,  $codegen(class)$  is:

```
select pk as value from [class]
```

## Boolean operators

**isEmpty/notEmpty.** Let *expr* be an expression of the form  $expr_1 \rightarrow isEmpty()$ . Then,  $codegen(expr)$  is:

```
select count (*) = 0 as value from (codegen(expr1)) as  $\overline{codegen(expr_1)}$ 
```

For the operator notEmpty, “count (\*) > 0” replaces “count (\*) = 0” above.

**includes/excludes.** Let *expr* be an expression of the form  $expr_1 \rightarrow includes(expr_2)$ . Then,  $codegen(expr)$  is:

```
select codegen(expr2) in codegen(expr1) as value
```

For the operator excludes, “not in” replaces “in” above.

## Numeric operators

**size.** Let *expr* be an expression of the form  $expr_1 \rightarrow size()$ . Then,  $codegen(expr)$  is:

```
select count (*) as value from (codegen(expr1)) as  $\overline{codegen(expr_1)}$ 
```

**sum.** Let *expr* be an expression of the form  $expr_1 \rightarrow sum()$ . Then,  $codegen(expr)$  is:

```
select sum (*) as value from (codegen(expr1)) as  $\overline{codegen(expr_1)}$ 
```

---

<sup>3</sup> In general, since there are primitive operators in OCL that do not have a direct counterpart in MySQL (e.g., *implies*), some expressions may need to be rewritten into equivalent ones before calling the code generator.

## Model specific operators

**allInstances.** Let  $expr$  be an expression of the form  $expr_1.allInstances()$ . Then,  $codegen(expr)$  is:

```
select * from (codegen(expr1)) as codegen(expr1)
```

**Association-ends.** Let  $expr$  be an expression of the form  $expr_1.rlA$  (resp.  $expr_1.rlB$ ), where  $rlA$  (resp.  $rlB$ ) is the  $A$ -end (resp.  $B$ -end) of an association  $P$  between two classes  $A$  and  $B$ . Then,  $codegen(expr)$  is:

```
select [P].rlA# as value
  from (codegen(expr1)) as codegen(expr1)
 left join [P] on codegen(expr1).value = [P].rlB
 where [P].rlA# is not null
```

**Attributes.** Let  $expr$  be an expression of the form  $expr_1.attr$  where  $attr$  is an attribute of a class  $A$ . Then,  $codegen(expr)$  is:

```
select [A].attr# as value
  from (codegen(expr1)) as codegen(expr1)
 left join [A] on codegen(expr1).value = [A].pk
```

## Collection operators

**asSet.** Let  $expr$  be an expression of the form  $expr_1->asSet()$ . Then,  $codegen(expr)$  is the following MySQL statement:

```
select distinct * from (codegen(expr1)) as codegen(expr1)
```

**asBag.** Let  $expr$  be an expression of the form  $expr_1->asBag()$ . Then,  $codegen(expr)$  is:

```
codegen(expr1)
```

**union.** Let  $expr$  be an expression of the form  $expr_1->union(expr_2)$ , where both  $expr_1$  and  $expr_2$  are sets. Then,  $codegen(expr)$  is:

```
codegen(expr2) union codegen(expr1)
```

When  $expr_1$  or  $expr_2$  are bags, then “union all” will replace “union” above.

**including.** Let  $expr$  be an expression of the form  $expr_1->including(expr_2)$ , where  $expr_1$  is a set. Then,  $codegen(expr)$  is:

```
codegen(expr2) union codegen(expr1)
```

When  $expr_1$  is a bag, then “union all” will replace “union” above.

**excluding.** Let  $expr$  be an expression of the form  $expr_1 \rightarrow \text{excluding}(expr_2)$ . Then,  $codegen(expr)$  is:

```
select * from  $codegen(expr_1)$  as  $\overline{codegen(expr_1)}$ 
  where value not in  $codegen(expr_2)$ 
```

## 4 Mapping Iterator Expressions to MySQL Procedures

In this section we define the query  $codegen(expr)$  produced by our code generator for the case of expressions  $expr$  whose top-operator is an iterator. Examples can be found in [Appendix A](#).

Here, the basic idea is that, for each iterator expression  $expr$ , our code generator produces a MySQL stored procedure, denoted by  $codegen_{proc}(expr)$ , that, when called, it creates a table, denoted by  $[codegen_{proc}(expr)]$ , containing the values corresponding to the evaluation of  $expr$ . Due to space constraints, we only consider a subset of the iterator operators in OCL: namely, `forAll`, `exists`, `collect`, `select`, and `reject`. Also, we assume that the types of the *source*-subexpressions are either sets or bags of primitive or class types, and that, in the case of `collect`-expressions, the types of their *body*-subexpressions are either primitive or class types, or set or bags of primitive or class types. For the sake of presentation, we assume that, in all cases, the *source*- and *body*-subexpressions of  $expr$  are not themselves iterator expressions. The others cases (which include the cases of nested iterators) are dealt with as explained in [Section 5](#).

Let  $expr$  be an iterator expression of the form  $source \rightarrow iter\_op (var | body)$ . Then,  $codegen(expr)$  is:

```
call  $codegen_{proc}(expr)$ ;
select * from  $[codegen_{proc}(codegen(expr))]$ ;
```

where  $codegen_{proc}(expr)$  is a MySQL stored procedure. The definition of this procedure, also generated by our code generator, follows the scheme shown in [Figure 1](#). Basically, the function  $codegen_{proc}(expr)$  creates the table  $[codegen_{proc}(expr)]$  and execute, for each element in the *source*-collection, the *body* of the iterator expression  $expr$ . More concretely, until all elements in the *source*-collection have been considered,  $codegen_{proc}(expr)$  repeats the following process: i) it instantiates the iterator variable  $var$  in the *body*-subexpression, each time with a different element of the *source*-collection, which it fetches from  $codegen(source)$  using a cursor; and ii) using the so called “iterator-specific processing code”, it processes in  $[codegen_{proc}(expr)]$  the result of the query  $codegen(body)$ , according to the semantics of the iterator  $iter\_op$ . Additionally, in the case of the iterators `forAll` and `exists`, the table  $[codegen_{proc}(expr)]$  is initialized, using the so called “initialization-specific code”. Moreover, for the iterators `forAll` and `exists`, the process described above will also be finished when, for any element in the *source*-collection, the result of the query  $codegen(body)$  contains the value corresponding, in the case of the iterator `forAll`, to false (i.e., 0) or, in the case of the iterator `exists`, to true (i.e., 1).

In the remaining of this section, we specify, for each case of iterator expression, the corresponding “value-specific type”, “initialization-specific code” and “iterator-specific processing code” produced by our code generator when instantiating the general schema. For all cases, the “cursor-specific type” is the MySQL type which represents, according to our mapping (see [footnote 2](#)), the type of the elements in the *source*.

```

create procedure codegenproc(expr) ()
begin
declare done int default 0;
declare var cursor-specific type;
declare crs cursor for codegen(source);
declare continue handler for sqlstate '02000' set done = 1;
drop table if exists [codegenproc(expr)];
create table [codegenproc(expr)] (value value-specific type);
Initialization-specific code (only for forAll and exists)
open crs;
  repeat
  fetch crs into var;
  if not done then
    Iterator-specific processing code
  end if;
  until done end repeat;
close crs;
end;

```

Figure 1: General schema for mapping iterator expressions as stored procedures.

**forAll-iterator.** Let *expr* be an expression of the form *source*→forAll(*var* | *body*). Then, the “holes” in the scheme shown in Figure 1 will be filled as follows:

- *value-specific type*: int.
- *Initialization code*:

```
insert into [codegenproc(expr)] (value) values (1);
```

- *Iterator-processing code*:

```
update [codegenproc(expr)] set value = 0 where (codegen(body)) = 0;
if exists (select 1 from [codegenproc(expr)] where value = 0)
then set done = 1;
end if;
```

**exists-iterator.** Let *expr* be an expression of the form *source*→exists(*var* | *body*). Then, the “holes” in the scheme shown in Figure 1 will be filled as follows:

- *value-specific type*: int.
- *Initialization code*:



```
insert into [codegenproc(expr)] (value) values (0);
```

- *Iterator-processing code:*

```
update [codegenproc(expr)] set value = 1 where (codegen(body)) = 1;
if exists (select 1 from [codegenproc(expr)] where value = 1)
then set done = 1;
end if;
```

**collect-iterator.** Let *expr* be an expression of the form *source*->collect (*var* | *body*). Then, the “holes” in the scheme shown in [Figure 1](#) will be filled as follows:

- *value-specific type:* the MySQL type which represents, according to our mapping, the type of the *body*.
- *Iterator-processing code:*

```
insert into [codegenproc(expr)] (value) codegen(body);
```

**select-iterator.** Let *expr* be an expression of the form *source*->select (*var* | *body*). Then, the “holes” in the scheme shown in [Figure 1](#) will be filled as follows:

- *value-specific type:* the MySQL type which represents, according to our mapping, the type of the elements in the *source*.
- *Iterator-processing code:*

```
if exists
  (select 1 from (codegen(body)) as codegen(body)
   where value = 1)
then insert into [codegenproc(expr)] (value) values (var);
end if;
```

**reject-iterator.** Let *expr* be an expression of the form *source*->reject (*var* | *body*). Then, the “holes” in the scheme shown in [Figure 1](#) will be filled as follows:

- *value-specific type:* the MySQL type which represents, according to our mapping, the type of the elements in the *source*.
- *Iterator-processing code:*

```
if exists
  (select 1 from (codegen(body)) as codegen(body)
   where value = 0)
then insert into [codegenproc(expr)] (value) values (var);
end if;
```

## 5 Dealing with Iterator Subexpressions

The key idea underlying our mapping from OCL to MySQL is the use of stored procedures to deal with iterator expressions. However, since stored procedures cannot be called within queries, the recursive definition of our code generator needs to treat the case of immediate subexpressions which are iterator expressions in a special way.

More concretely, let  $expr$  be an OCL expression with top-operator  $op$  and immediate subexpressions  $expr_1, \dots, expr_n$ . Now, let  $expr_i, 1 \leq i \leq n$ , be an iterator expression. Then, except for the case of iterator expressions whose  $body$ -subexpressions are themselves iterator expressions (i.e., the case of nested iterator expressions), which we will discuss later, the query  $codegen(expr)$  produced by our code generator will be preceded by

```
call codegenproc(expri);
```

and, moreover, any subquery  $codegen(expr_i)$  occurring in the definition of  $codegen(expr)$ , as given in [Section 3](#) and [Section 4](#), will be replaced by the following subquery

```
select * from [codegenproc(expri)] as codegenproc(expri);
```

*Example 1* For example, let  $expr$  be the OCL expression  $expr_1 \rightarrow notEmpty()$ , where  $expr_1$  is the non-iterator expression  $Car.allInstances()$ . Our code generator will produce the following query:

```
select count(*) > 0 as value from (codegenproc(expr1)) as codegenproc(expr1);
```

On the other hand, let  $expr$  be the OCL expression  $expr_1 \rightarrow notEmpty()$ , where  $expr_1$  is the iterator expression  $Car.allInstances() \rightarrow collect(c | c.model)$ . Our code generator will produce the following query:

```
call codegenproc(expr1);
select count(*) > 0 as value from
(select * from [codegenproc(expr1)])) as codegenproc(expr1);
```

### 5.1 Nested iterators

Let  $expr$  be an iterator expression of the form  $source \rightarrow iter\_op(var | body)$ . Then, if the subexpression  $source$  is itself an iterator expression, but not the subexpression  $body$ , we simply proceed as explained above. However, when the subexpression  $body$  is itself and iterator expression, the general scheme for mapping iterator expressions shown in [Figure 1](#) is slightly modified. More concretely, right before the “iterator specific processing code”, our code generator will insert

```
call codegenproc(body)(var);
```

where now the procedure generated for mapping the  $body$ -iterator subexpression takes one parameter: namely, the iterator variable  $var$  introduced by the enclosing iterator expression.<sup>4</sup> Moreover, our code generator will replace any subquery  $codegen(body)$  occurring in the “iterator-specific processing code”, as given in [Section 4](#), by the following subquery:

<sup>4</sup> More generally, in the case of nested iterator expressions, the procedure generated for mapping an inner iterator  $body$ -subexpression will take as parameters the iterator variables introduced by all its enclosing iterator expressions, which we assume to have different names.

<b>Scenario I:</b> $10^3$ persons $\times$ 10 non-“black” cars, $p = \text{Car.allInstances()}.owner.ownedCars$	EOS	MySQL 4OCL
$p \rightarrow \text{size}()$	30ms	180ms
$p \rightarrow \text{collect}(x x.color) \rightarrow \text{size}()$	80ms	8.70s
$p \rightarrow \text{collect}(x x.color \neq 'black') \rightarrow \text{size}()$	90ms	8.73s
$p \rightarrow \text{collect}(x x.owner.ownedCars) \rightarrow \text{size}()$	240ms	15.25s
$p \rightarrow \text{collect}(x x.owner.ownedCars \rightarrow \text{includes}(x)) \rightarrow \text{size}()$	221ms	17.24s
$p \rightarrow \text{forall}(x x.owner.ownedCars \rightarrow \text{includes}(x))$	251ms	16.20s
$p \rightarrow \text{select}(x x.owner.ownedCars \rightarrow \text{includes}(x)) \rightarrow \text{size}()$	260ms	19.84s
$p \rightarrow \text{collect}(x x.owner.ownedCars.color) \rightarrow \text{size}()$	290ms	37.78s
$p \rightarrow \text{collect}(x x.owner.ownedCars.color \rightarrow \text{size}()) \rightarrow \text{sum}()$	270ms	36.79s
$p \rightarrow \text{forall}(x x.owner.ownedCars.color \rightarrow \text{excludes}('black'))$	280ms	33.42s

Table 1: Efficiency evaluation. Preliminary results.

```
select * from [codegenproc(body)(var)]
```

## 6 A Preliminary Discussion on Efficiency

In [CED08] we discussed: i) the need for an efficient implementation of OCL; ii) the aspects to be taken into consideration to improve the efficiency of OCL evaluators on medium-large scenarios; iii) the limits of the current OCL implementations for dealing with really large scenarios. To motivate i), we included a benchmark showing the performance of some OCL tools on medium-large scenarios.

Although the aim of our code generator is not to address i), that is, the efficient implementation of OCL evaluation, but rather to overcome iii), that is, the limits of the current OCL implementations for dealing with really large scenarios, we found interesting to compare the execution of the code produced by our MySQL4OCL with EOS,<sup>5</sup> using for this purpose essentially the same benchmark proposed in [CED08]. All the expressions in the benchmark were evaluated on the same scenario, namely, an instance of the “Car-ownership” class diagram which contains  $10^3$  persons, each person owning 10 different cars, and each car with a color different from “black”. The results are shown in Table 1.<sup>6</sup> Notice that, for the sake of the experiment, we artificially increased the size of the collections to be iterated upon: more concretely, in Table 1,  $p$  stands for the expression  $\text{Car.allInstances()}.owner.ownedCars$ , which, on the given scenario, evaluates to a collection with  $10^5$  cars.

As expected, for small-medium size scenarios, it is faster to evaluate OCL expressions using EOS than to execute the code generated by MySQL4OCL. Interestingly, the cost of executing this MySQL code seems to depend, as in the case of EOS, on two measurements: first, the

<sup>5</sup> In the benchmark proposed in [CED08], EOS outperformed the other OCL evaluators. We do not have more recent comparison figures.

<sup>6</sup> In the case of MySQL4OCL, the benchmark was run on a laptop computer with two processors at 2.40GHz, 2GB of RAM and default settings for MySQL 5.1 Community Server. In the case of EOS, the benchmark was run on a laptop computer, with a single processor at 2GHz, 1GB of RAM, and setting JVM parameters  $-Xms$  and  $-Xmx$  to 1024m.

maximum number of times that objects' properties will be accessed and, second, the maximum size of the collections that will be built. In fact, for the expressions in this benchmark, the extra-cost of executing the code generated by MySQL4OCL is essentially linear with respect to the cost of evaluating the expressions in EOS.

The advantage of using our code generator comes when evaluating OCL expressions on large scenarios. As reported in [CED08], none of the available OCL evaluators, including EOS, were able to finish loading a scenario with  $10^6$  cars in less than 20 minutes.<sup>7</sup> In contrast, loading this scenario on a MySQL server may take less than a minute. However, it remains to be addressed the question of whether executing the code produced by MySQL4OCL on large scenarios is sufficiently efficient. For this purpose, we have run again on MySQL4OCL the benchmark proposed in [CED08], but this time on a considerably larger scenario: namely, one that contains  $10^5$  persons, each person owning 10 different cars, and each car with a color different from "black". As expected, the execution times scale-up linearly with respect to those shown for MySQL4OCL in Table 1: basically, they are multiplied by  $10^2$ , in line with the fact that the number of persons and cars are also multiplied by  $10^2$ . Although these results are encouraging, more experiments and comparisons are still needed in order to extract definite conclusions about the efficiency on large scenarios of the code generated by MySQL4OCL.

## 7 Related Work

The work most directly related with this paper can be found in [DH99, Sch98] and provides the foundations of the OCL2SQL tool [DHL01, HWD08]. As already discussed in [CED08], the solution offered in [DH99, Sch98] is not satisfactory: it only considers a rather restricted subset of the OCL language; it only applies to boolean expressions and not to arbitrary queries; and the "complexity" of the produced code makes impractical its use for evaluating expressions on medium-large scenarios.<sup>8</sup> There are many differences between our mapping and the one underlying OCL2SQL (along with some commonalities, of course). Here we only discuss the two most relevant differences. First, we map navigation expressions using "left join", while OCL2SQL uses "in". With "left join", we avoid erroneously removing duplicated elements when dealing with bags in arbitrary OCL queries. Second, and more relevant for our present purposes, we give a well-defined mapping of OCL iterator operators using stored procedures. Interestingly, this idea was already hinted in [Sch98]. However, as it is recognized there, "this work did not succeed in finding a concise and complete formal representation for procedural mapping patterns", and the idea was not further developed afterwards.

The mapping from OCL to MQL (the SAP metamodel repository query language) proposed in [Bur06] is also related with our work. Unfortunately, iterator expressions or boolean operators on collections (e.g., `isEmpty()` or `includes()`) are not covered by the proposed mapping, due to the limited expressiveness of the target language. On a more abstract level,

<sup>7</sup> In fact, we do not know how long would it take to actually finish this task for the different OCL evaluators, since we decided to stopped, in all cases, the loading process after 20 minutes. In any event, it is clear that, for most applications, loading large scenarios in memory will be rather impractical.

<sup>8</sup> As reported in [CED08], the cost of executing the code generated by OCL2SQL for a simple `forall`-expression was the following: 25s for a collection with  $10^4$  elements, and 45m for a collection with  $10^5$  elements.

several methodologies have been recently proposed in [MHS09, AN06, AN09] to generate code (possibly for specific data storage language) from OCL expressions. It remains to be investigated how our code generator fits in these (yet not fully developed) proposals. Also, there have been several interesting proposals for mapping OCL expressions into Java code [DBL05, Wil09]. However, we envision for the code generated by these mappings the same general limitation reported in [CED08] for OCL evaluators: namely, that for really large scenarios they need first to solve the loading problem within a practical time-frame.

Finally, it is worthwhile mentioning the work done in [MAB08, Coo09, GMRS09] on translating other (constraint/query) languages to SQL, since they aim to bridge application and databases, which is also part of our motivation. A detailed discussion on the expressiveness and/or practical interest of OCL with respect to the (class of) source languages considered in [MAB08, Coo09, GMRS09] is, however, out of the scope of this paper.

## 8 Conclusions and Future work

In this paper, we have introduced a MySQL code generator for a significant subset of OCL expressions (including, possibly nested, iterator expressions) which is based on the use of stored procedures for mapping OCL iterators. Our code generator has been already implemented in the MySQL4OCL tool, which is available at [EDC10]. Since the features and language constructs that are employed in our mapping from OCL to MySQL are supported (leaving aside syntactic differences) by other relational databases such as Oracle and PostgreSQL, we expect that our code generator could be adapted for other database management systems. Also, we have discussed the efficiency of the code produced by our code generator, and we have compared it with previous known results on evaluating OCL expressions on medium-large scenarios. Additional experiments and comparisons are still needed in order to extract more definite conclusions, and we plan to carry them on as part of our future work. In this context, we plan to investigate which transformations between equivalent OCL expressions are useful in order to optimize the code produced by our code generator.

Among the features of OCL that our code generator, as presented here, does not cover, we briefly discuss how we shall extend our mapping to cover three of them: namely, (i) the possibility of defining collection of collections (e.g., using `collectNested`); (ii) the possibility of denoting or checking types (e.g., using `oclType`, `oclIsTypeOf`, and `oclIsKindOf`); and (iii) the possibility of defining (maybe using recursion) operations. Now, to cover (i) and (ii), we have to modify our queries `codegen(expr)` in order to obtain more “structured” result-sets. More concretely, to cope with expressions denoting or checking types, each element in the result-set of a query produced by our code generator shall not only hold a value, but also its type. Then, to cope with expressions defining collection of collections, the result-set returned by executing the query produced by our code generator shall take the form of a left-join, in which all the elements of the same subcollection are joint together. Next, to cope with (iii) we will resort to the use of stored procedures. Finally, we have also left uncovered the dealing with the special value “undefined”. In principle, we shall treat undefinedness adding conditions in the code produced by our code generator for the different OCL operators.

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## A Examples

Consider the “Car-ownership” UML class diagram in [Figure 2](#): it contains two classes, “Person” and “Car”, which are related by the association “Ownership”, which links persons (“owner”) with their cars (“ownedCars”). To illustrate the mapping rules for UML class and object diagrams given in [Section 2](#), we show below the MySQL statements that create the tables corresponding to “Car-ownership”.

```
create table Person (pk int auto_increment primary key,  
    name char(65), age int, phoneno int);  
create table Car (pk int auto_incremente primary key,  
    model char(65), color char(65));  
create table ownership (owner int not null, ownedCars int not null,  
    foreign key (owner) references Person (pk),  
    foreign key (ownedCars) references Car (pk));
```

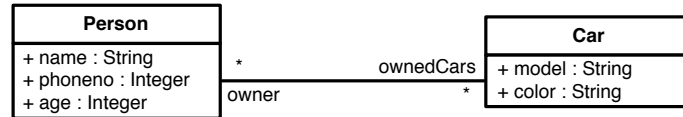


Figure 2: The “Car-ownership” class diagram

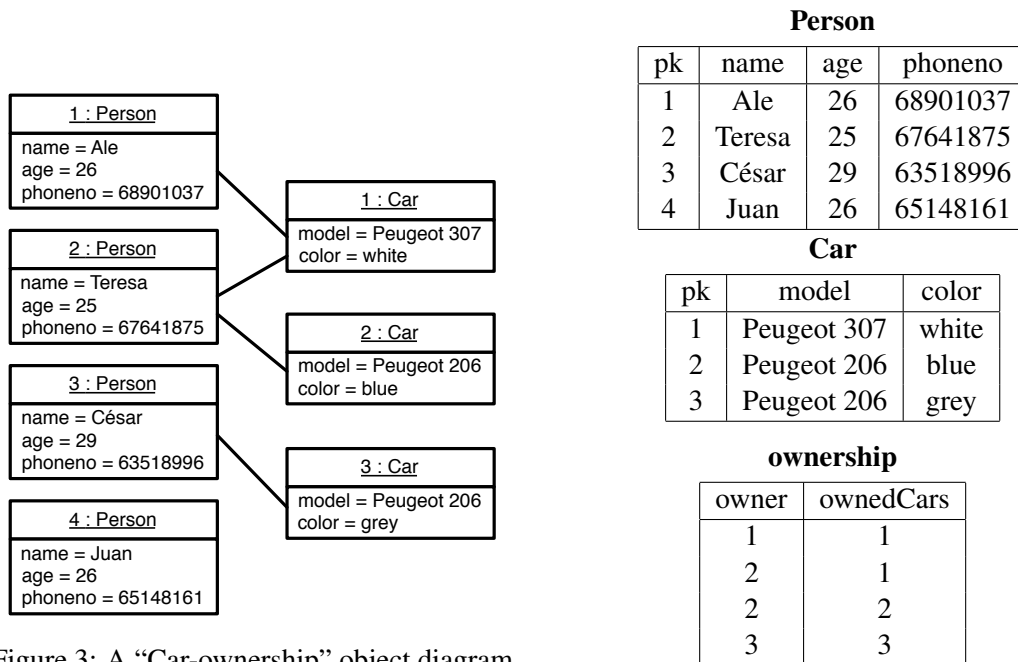


Figure 3: A “Car-ownership” object diagram

Figure 3: Mapping a “Car-ownership” object diagram.

Also, consider the instance of “Car-ownership” in Figure 3. We show in Figure 3 the representation of this object diagram in the tables created by our mapping for “Car-ownership”.

Next, to illustrate the recursive definition of our code generator given in Section 3 and Section 4, we introduce the following examples:

*Example 2* Let  $expr$  be the OCL expression  $Car.allInstances().model$ . Then,  $codegen(expr)$  is the following MySQL statement:

```

select Car.model as value
from (select pk value from Car) as temp
left join Car on temp.value = Car.pk;
    
```

*Example 3* Let  $expr$  be the OCL expression  $Car.allInstances().owner$ . Then,  $codegen(expr)$  is the following MySQL statement:

```

select ownership.owner as value
    
```



```
from (select pk value from Car) as temp
left join ownership on temp.value = ownership.ownedCars
where ownership.owner is not null;
```

**Example 4** Let *expr* be the OCL expression *Car.allInstances()->forall(c|c.owner.ownedCars->includes(c))*. Then, *codegen(expr)* is the following MySQL statement:

```
create procedure forall0()
begin
declare done Int default 0;
declare result boolean default true;
declare var Int;
declare crs cursor for (select pkCar from Car);
declare continue handler for sqltate '02000' set done = 1;
drop table if exists forall0;
create table forall0(value int);
insert into forall0 (value) values (1);
open crs;
repeat
fetch crs into var;
if not done then
update forall0 set value = 0 where(
select var in (
(select ownership.ownedCars as value from
(select ownership.owner as value from
(select var as value) as t3
left join ownership on t3.value=ownership.ownedCars
where ownership.owner is not null) as t2
left join ownership on t2.value=ownership.owner
where ownership.ownedCars is not null) as t1) = 0;
if exists (select 1 from forall0 where value = 0)
then set done = 1;
end if;
end if;
until done end repeat;
close crs;
end;
call forall0();
select * from forall0;
```