

# Computer-aided cryptographic proofs

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# Modern cryptography

Shannon '49

- Mathematical proof of security
- Perfect secrecy is impossible

Diffie & Hellman '76

- Computational security
  - Asymptotic guarantees
- PPT adversary has negligible advantage

Goldwasser & Micali '82  
Yao '82

Bellare & Rogaway '94

- Concrete bounds
- Aversary advantage to win in time  $t$  is  $\leq p$

# Reductionist proof



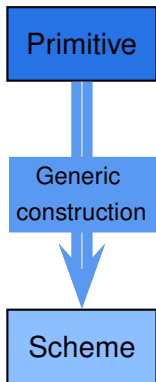
Scheme

# Reductionist proof

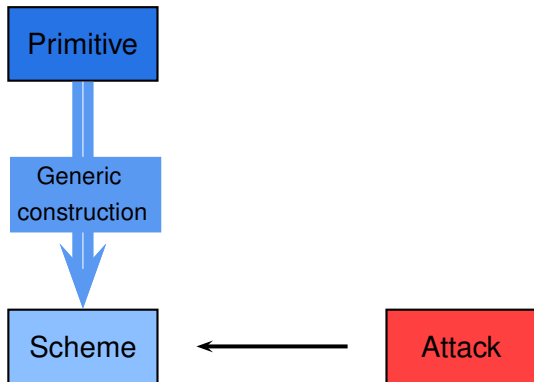
Primitive

Scheme

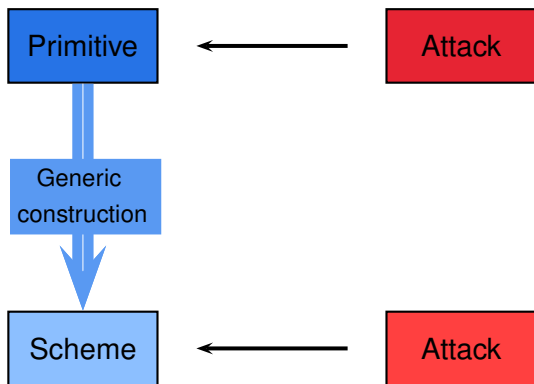
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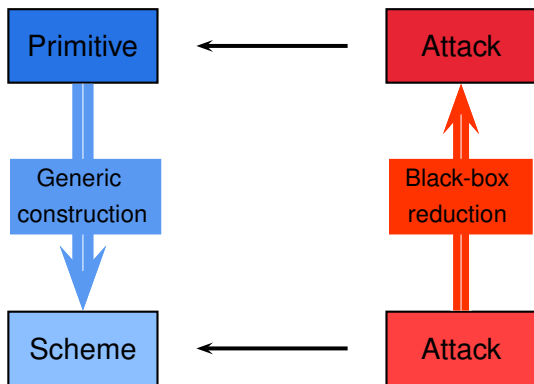
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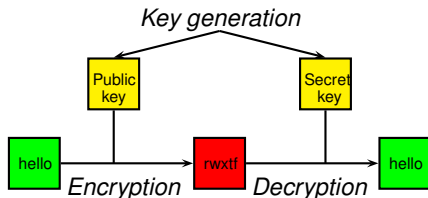
# Public-key encryption

Algorithms  $(\mathcal{K}, \mathcal{E}_{pk}, \mathcal{D}_{sk})$

- ▶  $\mathcal{E}$  probabilistic
- ▶  $\mathcal{D}$  deterministic and partial

If  $(sk, pk)$  is a valid key pair,

$$\mathcal{D}_{sk}(\mathcal{E}_{pk}(m)) = m$$



# Indistinguishability

**Game** IND-CPA( $\mathcal{A}$ )

$(sk, pk) \leftarrow \mathcal{K}();$

$(m_0, m_1) \leftarrow \mathcal{A}_1(pk);$

$b \xleftarrow{\$} \{0, 1\};$

$c^* \leftarrow \mathcal{E}_{pk}(m_b);$

$b' \leftarrow \mathcal{A}_2(c^*);$

return  $(b' = b)$

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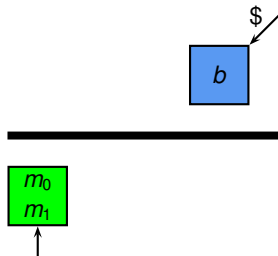
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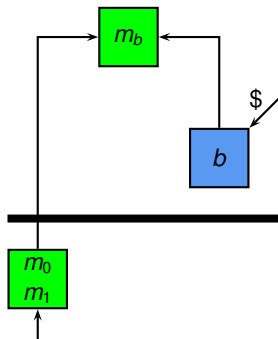
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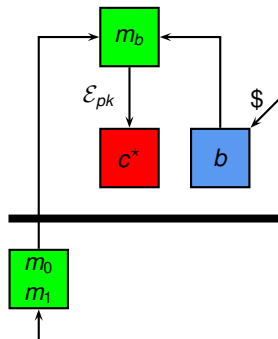
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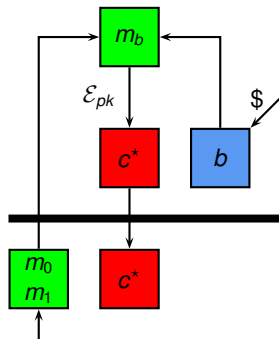
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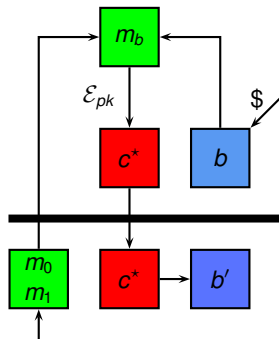
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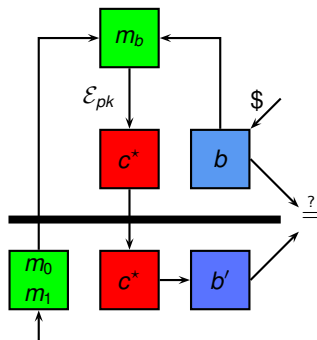
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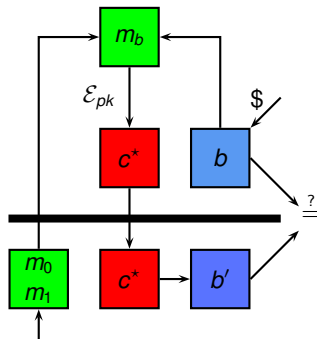
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$$\Pr_{\text{IND-CPA}(\mathcal{A})}[b' = b] - \frac{1}{2} \text{ small}$$

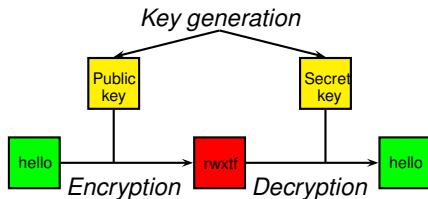
# One-way trapdoor permutations

Algorithms  $(\mathcal{K}, f_{pk}, f_{sk}^{-1})$

- ▶  $f_{pk}$  and  $f_{sk}^{-1}$  deterministic

If  $(sk, pk)$  is a valid key pair,

$$f_{sk}^{-1}(f_{pk}(m)) = m$$



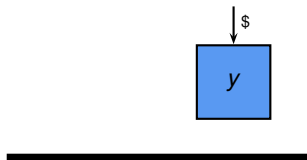
# One-way trapdoor permutations

**Game**  $\text{OW}(\mathcal{I})$   
 $(sk, pk) \leftarrow \mathcal{K}()$ ;  
 $y \xleftarrow{\$} \{0, 1\}^n$ ;  
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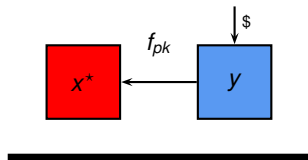
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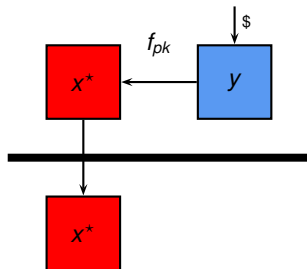
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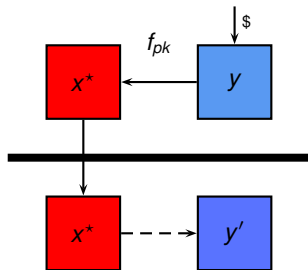
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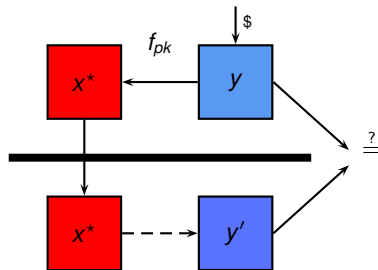
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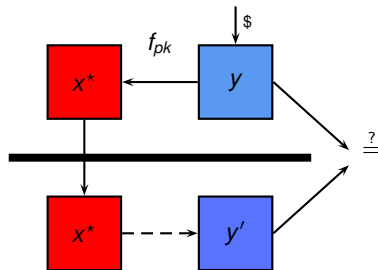
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$$\Pr_{\text{OW}(\mathcal{I})}[y' = y] \text{ small}$$

# Random oracles

**Oracle**  $H(x)$  :

if  $x \notin L$  then

$r \xleftarrow{\$} \{0, 1\}^k$ ;

$L \leftarrow (x, r) :: L$ ;

return  $L[x]$ ;

- ▶ Idealized model of hash function
- ▶ Allows practical schemes
- ▶ Not realizable

# Optimal Asymmetric Encryption Padding

**Encryption**  $\mathcal{E}_{\text{OAEP}(pk)}(m) :$

$r \xleftarrow{\$} \{0, 1\}^{k_0};$

$s \leftarrow G(r) \oplus (m \parallel 0^{k_1});$

$t \leftarrow H(s) \oplus r;$

return  $f_{pk}(s \parallel t)$

**Decryption**  $\mathcal{D}_{\text{OAEP}(sk)}(c) :$

$(s, t) \leftarrow f_{sk}^{-1}(c);$

$r \leftarrow t \oplus H(s);$

if  $([s \oplus G(r)]_{k_1} = 0^{k_1})$

then  $\{m \leftarrow [s \oplus G(r)]^k;\}$

else  $\{m \leftarrow \perp;\}$

return  $m$

$\oplus$  exclusive or    $\parallel$  concatenation    $[\cdot]$  projection    $0$  zero bitstring

# OAEP: provable security

## Game IND-CCA( $\mathcal{A}$ )

$(sk, pk) \leftarrow \mathcal{K}();$   
 $(m_0, m_1) \leftarrow \mathcal{A}_1(pk);$   
 $b \xleftarrow{\$} \{0, 1\};$   
 $c^* \leftarrow \mathcal{E}_{pk}(m_b);$   
 $b' \leftarrow \mathcal{A}_2(c^*);$   
return  $(b' = b)$

## Game SPDOW( $\mathcal{I}$ )

$(sk, pk) \leftarrow \mathcal{K}();$   
 $y \xleftarrow{\$} \{0, 1\}^{k_2}; z \xleftarrow{\$} \{0, 1\}^{k_3};$   
 $x^* \leftarrow f_{pk}(y \| z);$   
 $Y' \leftarrow \mathcal{I}(x^*);$   
return  $(y \in Y')$

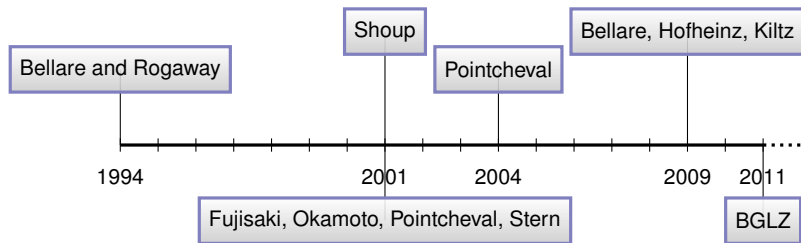
**FOR ALL** IND-CCA adversary  $\mathcal{A}$  against  $(\mathcal{K}, \mathcal{E}_{\text{OAEP}}, \mathcal{D}_{\text{OAEP}})$ ,  
**THERE EXISTS** a SPDOW adversary  $\mathcal{I}$  against  $(\mathcal{K}, f, f^{-1})$  st

$$\left| \Pr_{\text{IND-CCA}(\mathcal{A})}[b' = b] - \frac{1}{2} \right| \leq \\ \Pr_{\text{SPDOW}(\mathcal{I})}[y \in Y'] + \frac{3q_D q_G + q_D^2 + 4q_D + q_G}{2^{k_0}} + \frac{2q_D}{2^{k_1}}$$

and

$$t_{\mathcal{I}} \leq t_{\mathcal{A}} + q_D q_G q_H T_f$$

# OAEP: provable security



**1994** Purported proof of chosen-ciphertext security

**2001** 1994 proof gives weaker security; desired security holds

- ▶ for a modified scheme
- ▶ under stronger assumptions

**2004** Filled gaps in 2001 proof

**2009** Security definition needs to be clarified

**2011** Fills gaps in 2004 proof

## Example: Bellare and Rogaway 1993 encryption

**Game** IND-CPA( $\mathcal{A}$ ) :

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$b' \leftarrow \mathcal{A}_2(c^*);$

return  $(b' = b)$

**Encryption**  $\mathcal{E}_{pk}(m)$  :

$r \xleftarrow{\$} \{0, 1\}^\ell;$

$s \leftarrow H(r) \oplus m;$

$y \leftarrow f_{pk}(r) \parallel s;$

return  $y$

For every IND-CPA adversary  $\mathcal{A}$ , there exists an inverter  $\mathcal{I}$  st

$$\Pr_{\text{IND-CPA}(\mathcal{A})}[b' = b] - \frac{1}{2} \leq \Pr_{\text{OW}(\mathcal{I})}[y' = y]$$



# Proof

## Game hopping technique

**Game INDCPA :**

$(sk, pk) \leftarrow \mathcal{K}();$   
 $(m_0, m_1) \leftarrow \mathcal{A}_1(pk);$   
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**Game G :**

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**Encryption  $\mathcal{E}_{pk}(m)$  :**

$r \xleftarrow{\$} \{0, 1\}^\ell;$   
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**Game G' :**

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return  $c$

**Game OW :**

$(sk, pk) \leftarrow \mathcal{K}();$   
 $y \xleftarrow{\$} \{0, 1\}^\ell;$   
 $y' \leftarrow \mathcal{I}(f_{pk}(y));$   
return  $y = y'$

**Adversary  $\mathcal{I}(x)$  :**

$(m_0, m_1) \leftarrow \mathcal{A}_1(pk);$   
 $s \xleftarrow{\$} \{0, 1\}^k;$   
 $c^* \leftarrow x \parallel s;$   
 $b' \leftarrow \mathcal{A}_2(c^*);$   
 $y' \leftarrow [z \in L_H^A \mid f_{pk}(z) = x];$   
return  $y'$

1. For each hop
  - ▶ prove validity of pRHL judgment
  - ▶ derive probability claims
  - ▶ (possibly) resolve some probability expressions using pHL
2. Obtain security bound by combining claims
3. Check execution time of constructed adversary

# Conditional equivalence

$\mathcal{E}_{pk}(m)$  :  
 $r \xleftarrow{\$} \{0, 1\}^\ell$ ;  
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$$\models \{T\} \text{ IND-CPA} \sim \mathbf{G} \left\{ (\neg r \in L_H^A) \langle 2 \rangle \rightarrow =_{b,b'} \right\}$$

$$\Pr_{\text{IND-CPA}} [b' = b] - \Pr_{\mathbf{G}} [b' = b] \leq \Pr_{\mathbf{G}} [r \in L_H^A]$$

# Equivalence

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$$\models \{T\} \mathbf{G} \sim \mathbf{G}' \left\{ =_{b, b', r, L_H^A} \right\}$$

$$\Pr_{\mathbf{G}} \left[ r \in L_H^A \right] = \Pr_{\mathbf{G}'} \left[ r \in L_H^A \right] \quad \Pr_{\mathbf{G}} [b' = b] = \Pr_{\mathbf{G}'} [b' = b] = \frac{1}{2}$$

# Equivalence

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$$\models \{T\} \mathbf{G} \sim \mathbf{G}' \left\{ =_{b, b', r, L_H^A} \right\}$$

$$\Pr_{\text{IND-CPA}}[b' = b] - \frac{1}{2} \leq \Pr_{\mathbf{G}'}[r \in L_H^A]$$

# Reduction

**Game IND CPA :**

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 $(m_0, m_1) \leftarrow \mathcal{A}_1(pk);$   
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 $y \xleftarrow{\$} \{0, 1\}^\ell;$   
 $y' \leftarrow \mathcal{I}(f_{pk}(y));$   
return  $y = y'$

**Adversary**  $\mathcal{I}(x) :$

$(m_0, m_1) \leftarrow \mathcal{A}_1(pk);$   
 $b \xleftarrow{\$} \{0, 1\};$   
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 $c^* \leftarrow x \parallel s;$   
 $b' \leftarrow \mathcal{A}_2(c^*);$   
 $y' \leftarrow [z \in L_H^A \mid f_{pk}(z) = x];$   
return  $y'$

$$\models \{T\} \mathbf{G}' \sim \text{OW} \left\{ (r \in L_H^A) \langle 1 \rangle \rightarrow (y' = y) \langle 2 \rangle \right\}$$

$$\Pr_{\mathbf{G}'} [r \in L_H^A] \leq \Pr_{\text{OW}(\mathcal{I})} [y' = y]$$

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$$\Pr_{\text{IND-CPA}(\mathcal{A})}[b' = b] - \frac{1}{2} \leq \Pr_{\text{OW}(\mathcal{I})}[y' = y]$$

# EasyCrypt

Domain-specific proof assistant

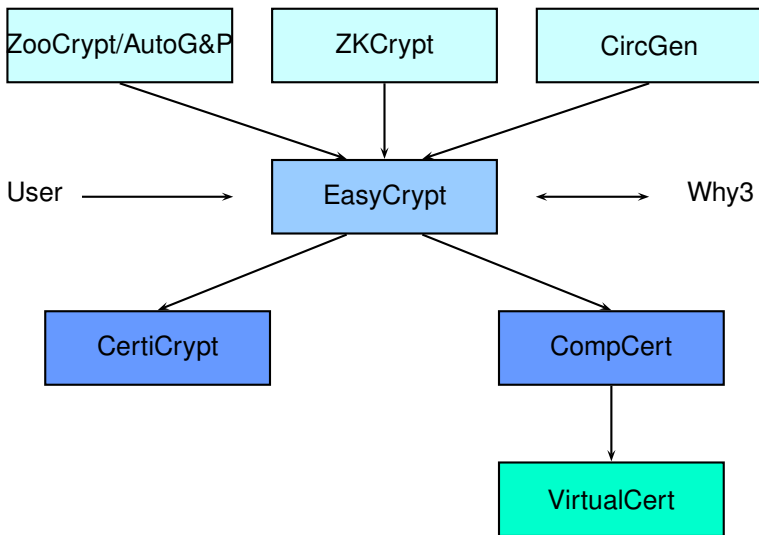
- ▶ proof goals tailored to reductionist proofs
- ▶ proof tools support common proof techniques (bridging steps, failure events, hybrid arguments, eager sampling. . .)

Control and automation from state-of-art verification

- ▶ interactive proof engine and mathematical libraries (a la Coq/ssreflect)
- ▶ back-end to SMT solvers and CAS

Many case studies:

- ▶ Encryption, signatures, hash designs, key exchange protocols, zero-knowledge protocols, garbled circuits, SHA3, voting





# Summary

- ▶ Solid foundation for cryptographic proofs
- ▶ Formal verification of emblematic case studies
- ▶ Further work: automation

`http://www.easycrypt.info`