

# Application of modeling techniques for on-board satellite applications

*Requirements management, design, validation and verification activities*

**Óscar Rodríguez Polo, Pablo Parra Espada, Aaron Montalvo**

**I-MDE-A: WORKSHOP ON MODEL-DRIVEN ENGINEERING AND ITS APPLICATIONS**

IMDEA Software Institute

May 16, 2023



Universidad de Alcalá



## Summary

- Introduction
- Component Based SW Design Modelling
- MDE Software Validation and Verification process
- Conclusions

# Introduction

## On-Board SW Development



Space Research  
Group (SRG-UAH)

2004

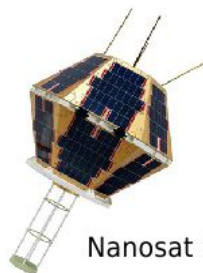


Nanosat 01

National Institute of  
Aerospace  
Technology (Spain)



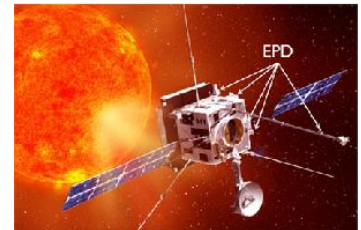
2009



Nanosat 1B

2010

**Solar Orbiter**



# Introduction

## On-Board SW Development



2004

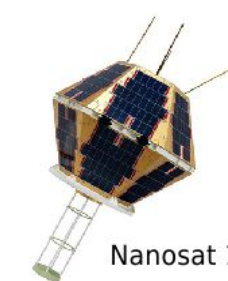


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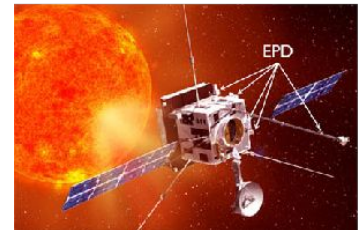
2009



Nanosat 1B

2010

**Solar Orbiter**



Modelling Techniques: MBSE-> MDE

# Introduction



Space Research  
Group (SRG-UAH)

## On-Board SW Development

### **Embedded Software**

Cross Compiled (Platform Config Control),  
Low Memory Footprint (C or EC++)

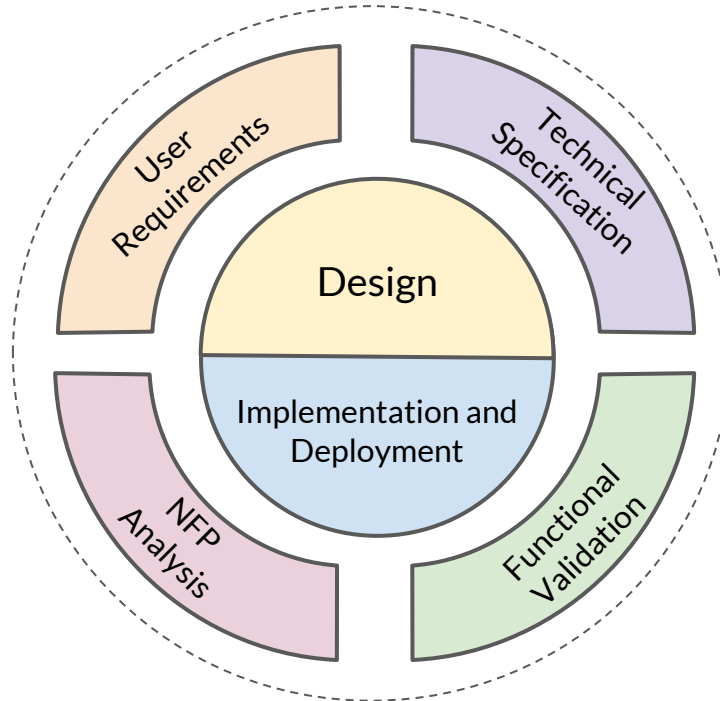
### **Real Time Software**

Processor load, deadlines

### **Deterministic Software**

No dynamic task creation or memory allocation  
(Platform Config Control ->MICOBS)

# Introduction



ECSS Standards  
On-board software  
ESA missions

Verification

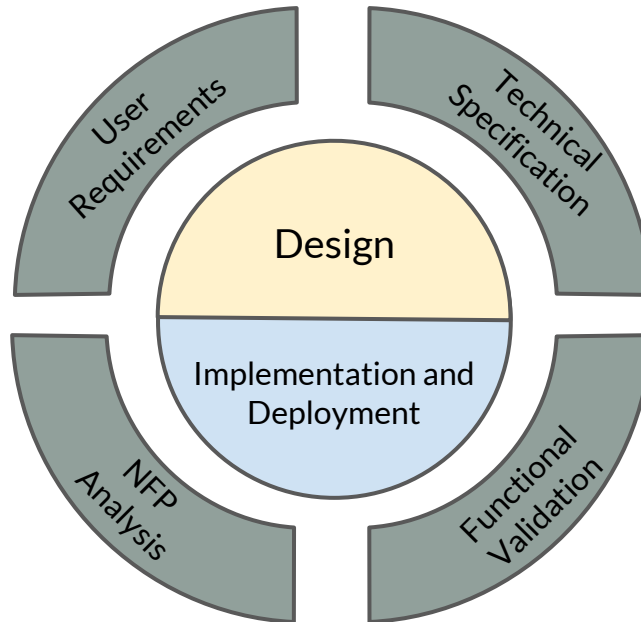
# Component Based SW Design Modelling

2001-2004

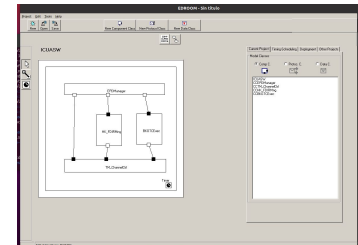


Nanosat 01

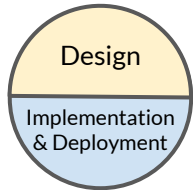
**Component  
Based Design  
Modeling &  
Automatic Code  
Generation**



**EDROOM**

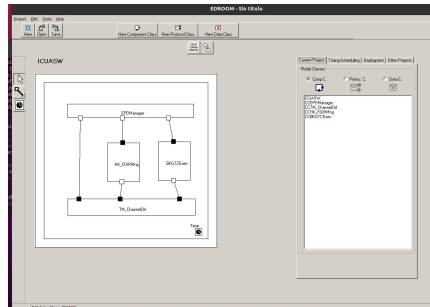


# Component Based SW Design Modelling

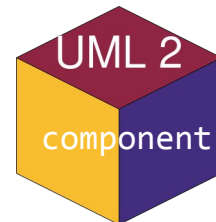


**Component Based Design Modeling & Automatic Code Generation**

## EDROOM

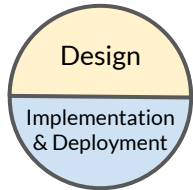


**Based on ROOM**  
(Real-Time Object-Oriented Modelling)  
**Bran Selic**

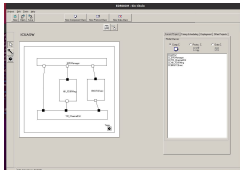




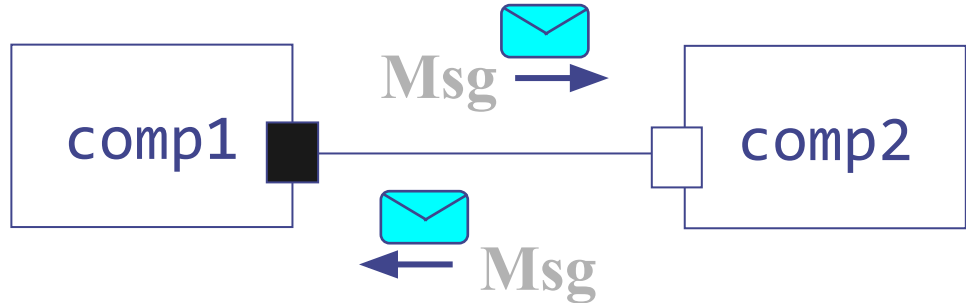
# Component Based SW Design Modelling



**EDROOM**

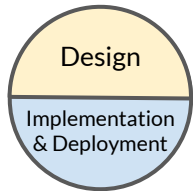


**Communication based on message passing through ports**

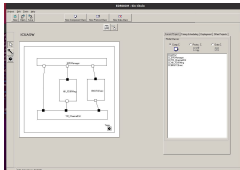


**ROOM Computational Model**

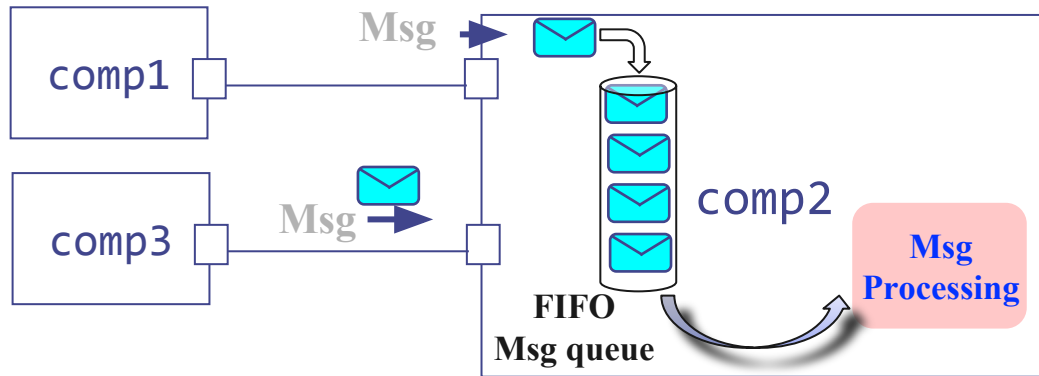
# Component Based SW Design Modelling



**EDROOM**

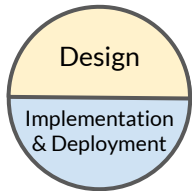


**Component = Message Processor**

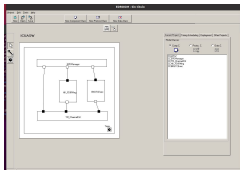


## ROOM Computational Model

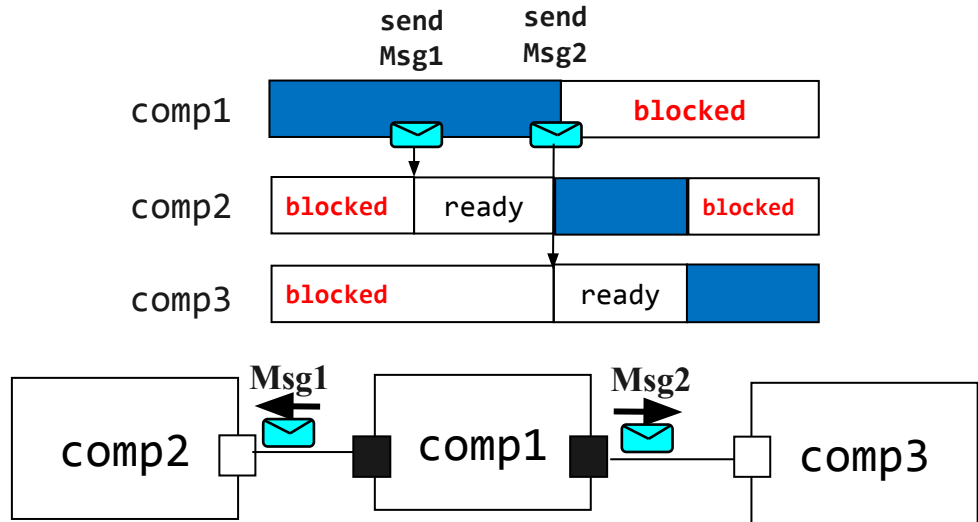
# Component Based SW Design Modelling



EDROOM

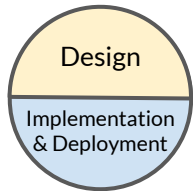


## Asynchronous Communication

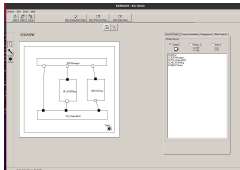


## ROOM Computational Model

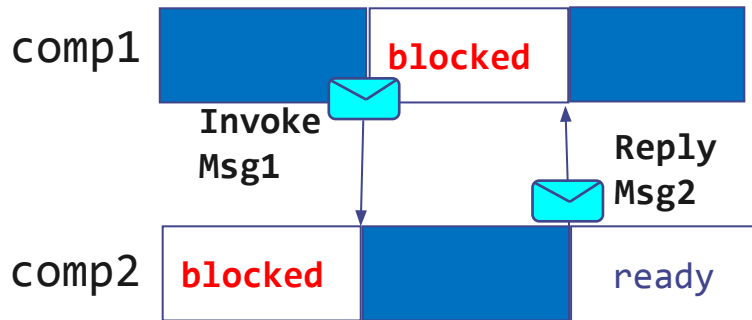
# Component Based SW Design Modelling



**EDROOM**

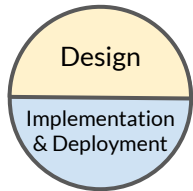


## Synchronous Communication

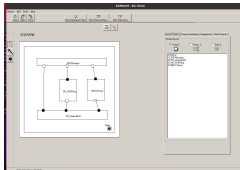


## ROOM Computational Model

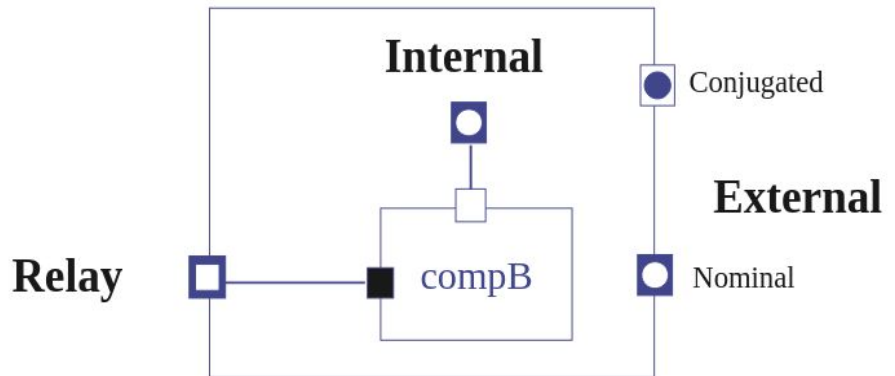
# Component Based SW Design Modelling



**EDROOM**

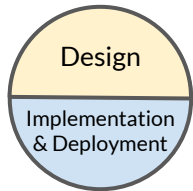


## Hierarchical Structure definition

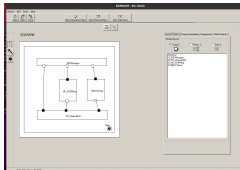


## ROOM Computational Model

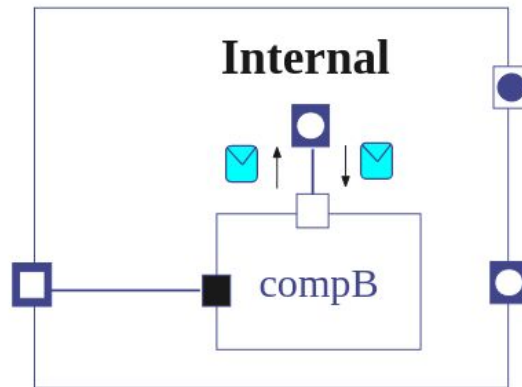
# Component Based SW Design Modelling



**EDROOM**

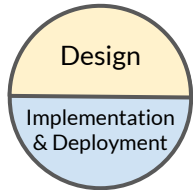


## Communication with Sub-Components

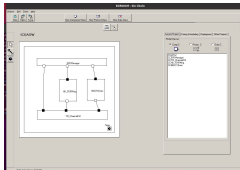


## ROOM Computational Model

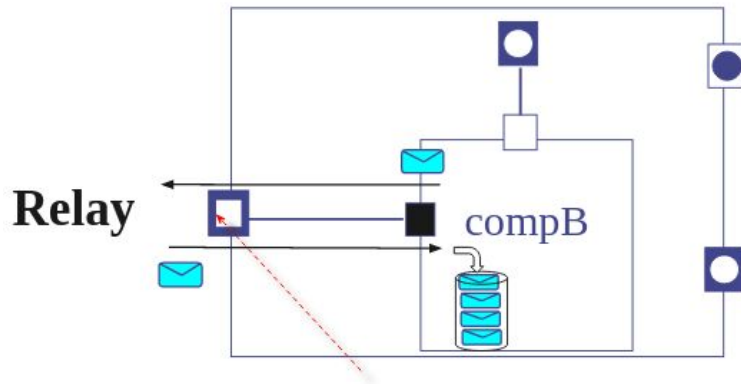
# Component Based SW Design Modelling



## EDROOM



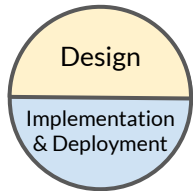
## Exporting Sub-Components Ports



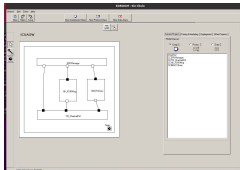
\* Relay ports are distinguished graphically because they have a square inner edge

## ROOM Computational Model

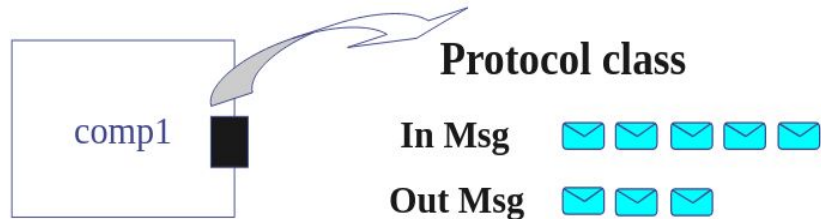
# Component Based SW Design Modelling



**EDROOM**



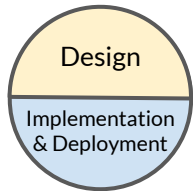
## Communication Protocols



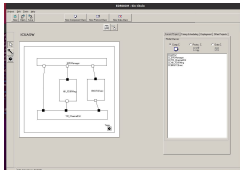
## ROOM Computational Model



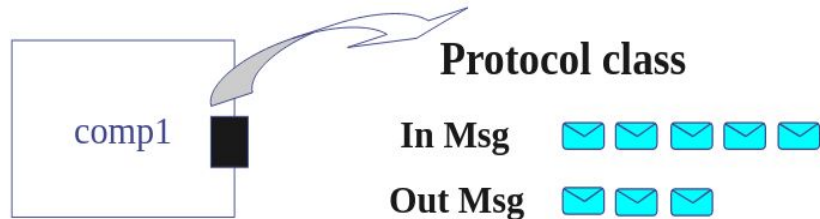
# Component Based SW Design Modelling



**EDROOM**

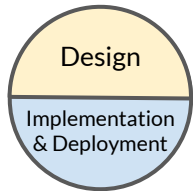


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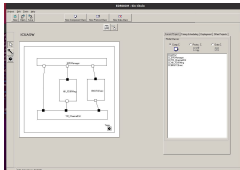


## ROOM Computational Model

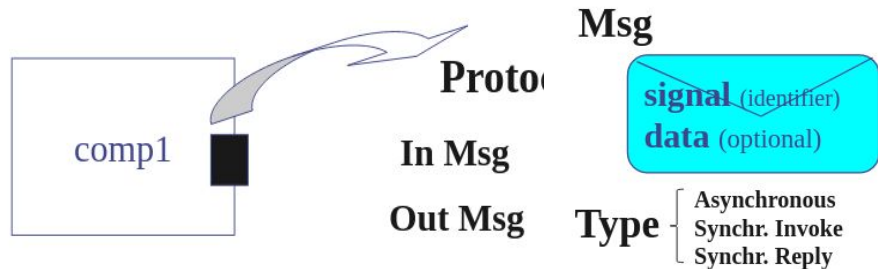
# Component Based SW Design Modelling



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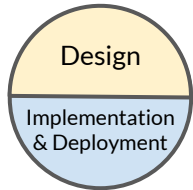


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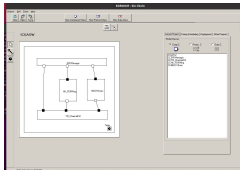


## ROOM Computational Model

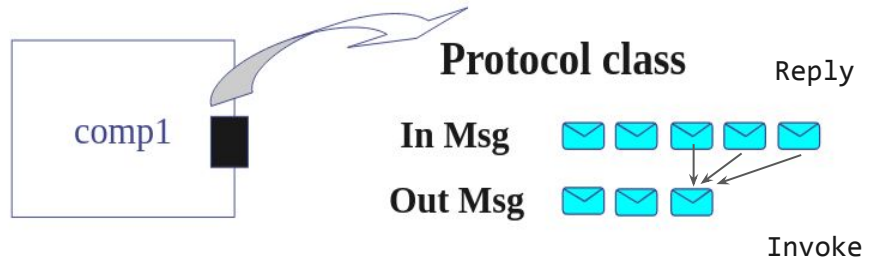
# Component Based SW Design Modelling



**EDROOM**

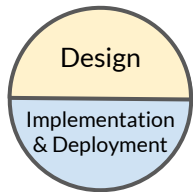


## Communication Protocols

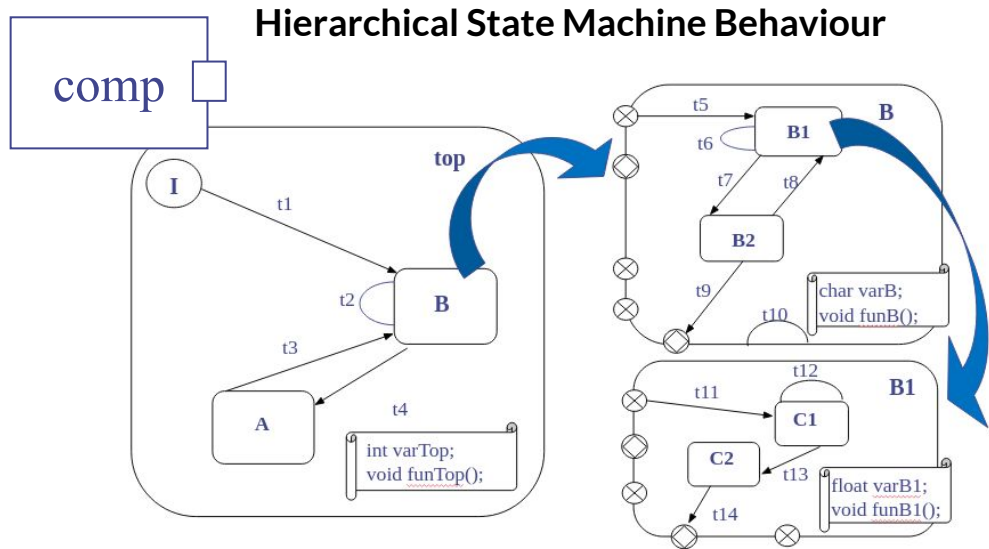
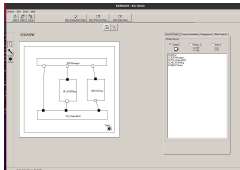


## ROOM Computational Model

# Component Based SW Design Modelling

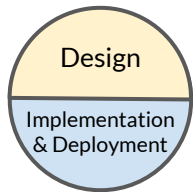


**EDROOM**

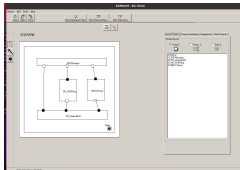


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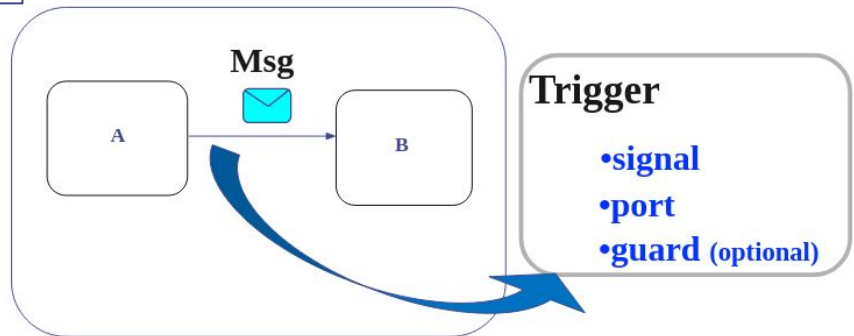
# Component Based SW Design Modelling



**EDROOM**

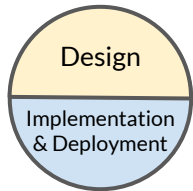


## Component Reactive behaviour

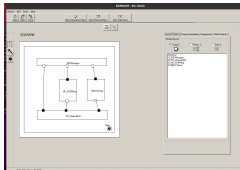


## ROOM Computational Model

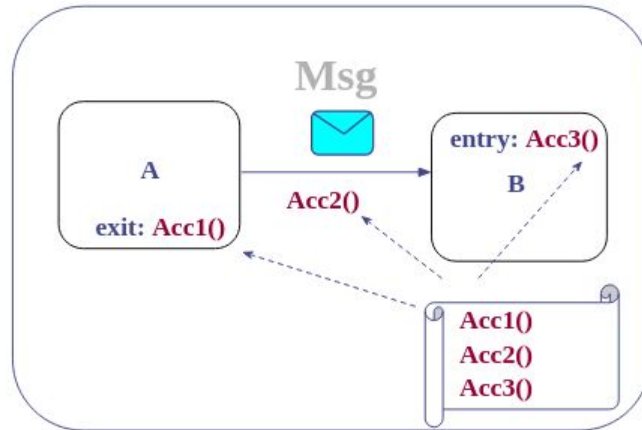
# Component Based SW Design Modelling



**EDROOM**



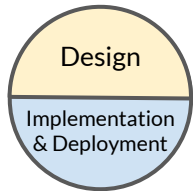
## Component Reactive behaviour



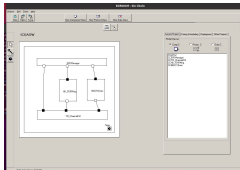
- send
- invoke
- reply

## ROOM Computational Model

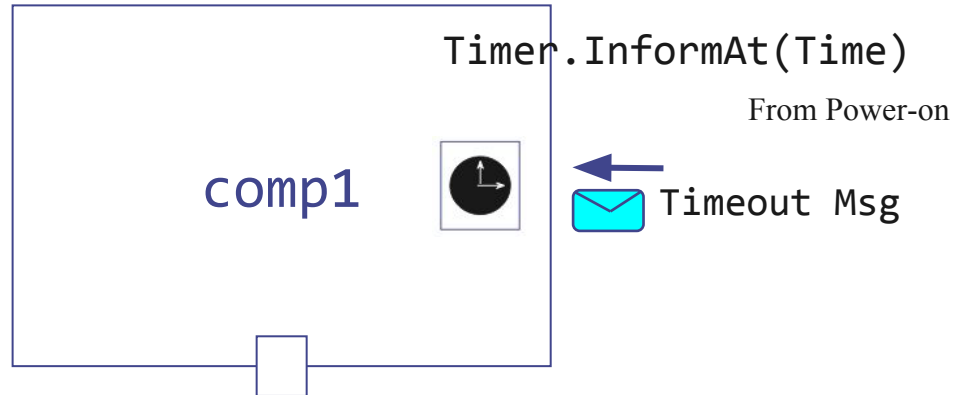
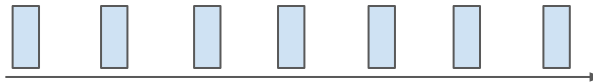
# Component Based SW Design Modelling



**EDROOM**

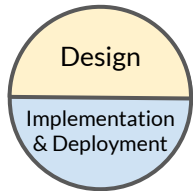


## Task Periodic execution

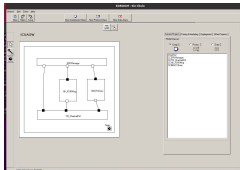


## ROOM Computational Model

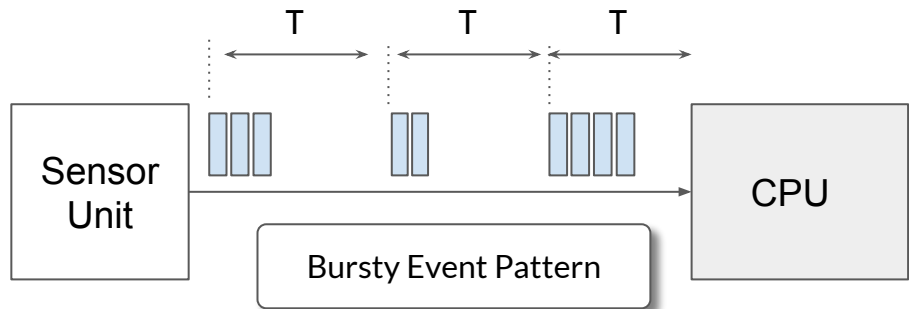
## Component Based SW Design Modelling



**EDROOM**



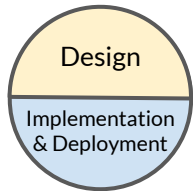
### Events bounded but not periodic



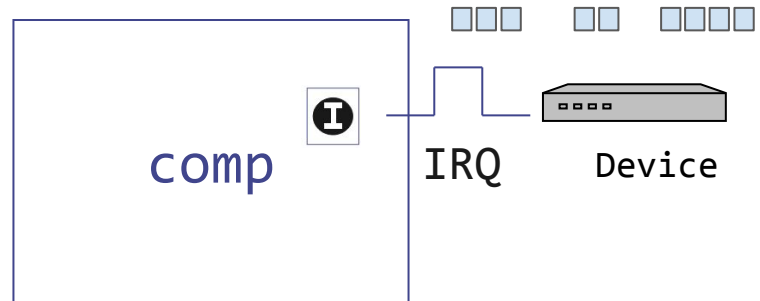
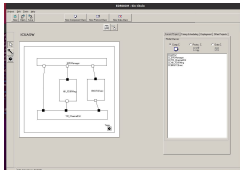
**Not in ROOM Computational Model**



# Component Based SW Design Modelling

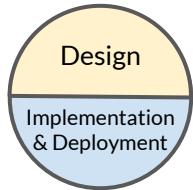


**EDROOM**

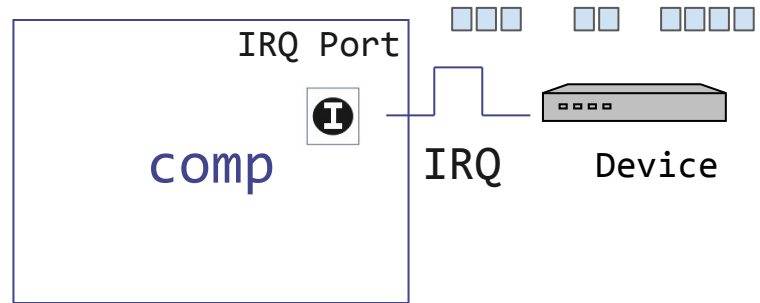
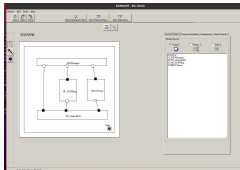


## Computational Model Extension

# Component Based SW Design Modelling



**EDROOM**



*IRQHandler*

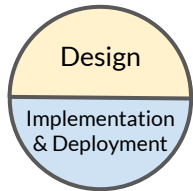


*IRQ Top-half*

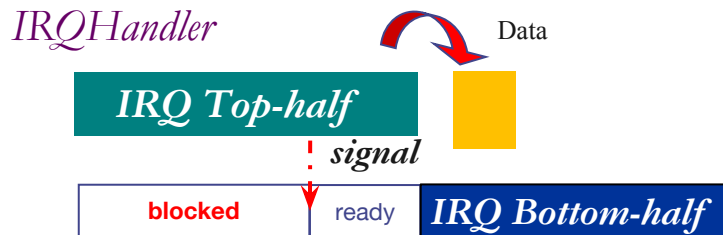
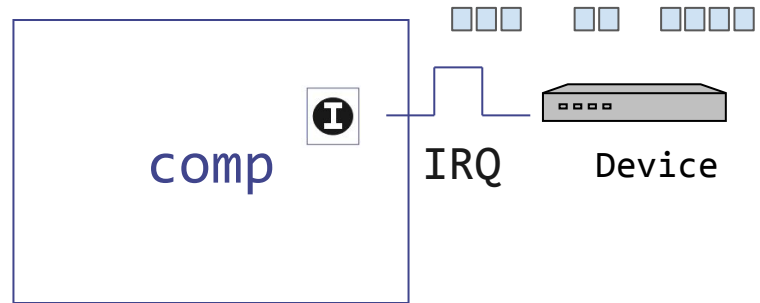
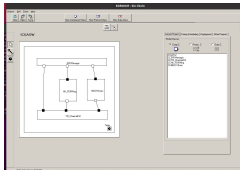


## Computational Model Extension

# Component Based SW Design Modelling

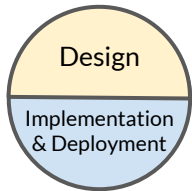


## EDROOM

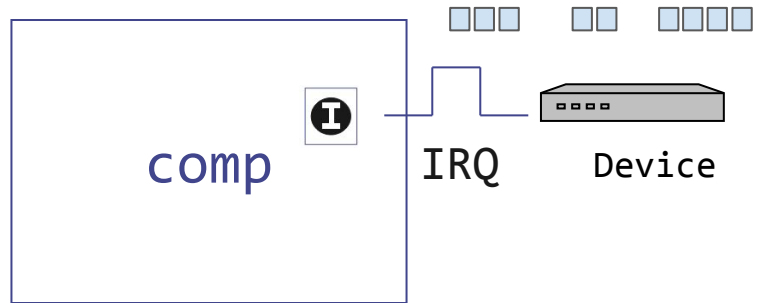
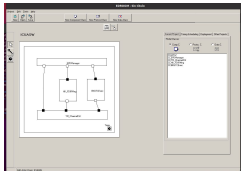


## Computational Model Extension

# Component Based SW Design Modelling

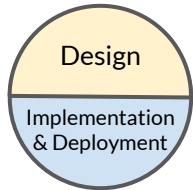


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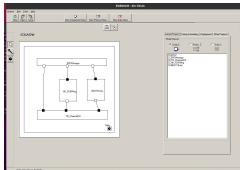


## Computational Model Extension

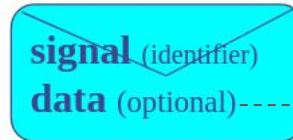
# Component Based SW Design Modelling



**EDROOM**



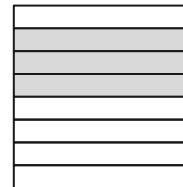
**Msg**



**Type** {  
Asynchronous  
Synchr. Invoke  
Synchr. Reply

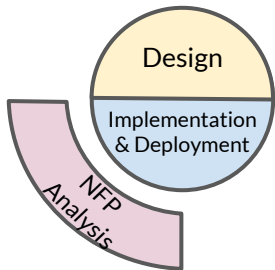
~~alloc/malloc/n  
ew~~

**Data Pool**

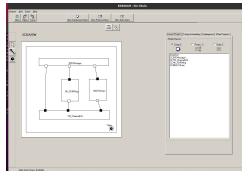


## Computational Model Extension

# Component Based SW Design Modelling

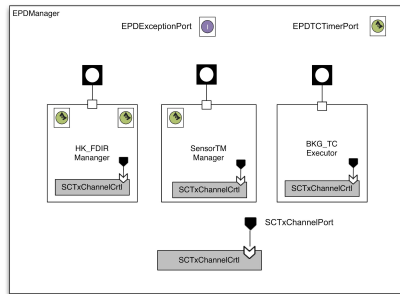


**EDROOM**



## Computational Model Key Aspect

EDROOM Model

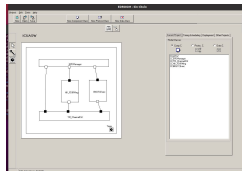
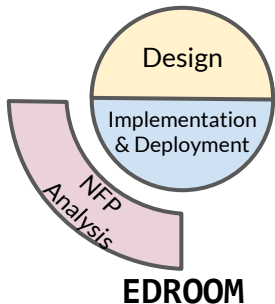


Source of  
Events



Bounded  
Response  
to Events

# Component Based SW Design Modelling



## Computational Model Key Aspect

Source of Events



EDROOM Model



Bounded  
Response  
to Events

MAST Model

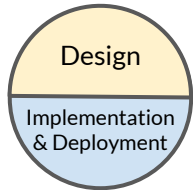


**MAST: Modeling and Analysis  
Suite for Real Time Applications**

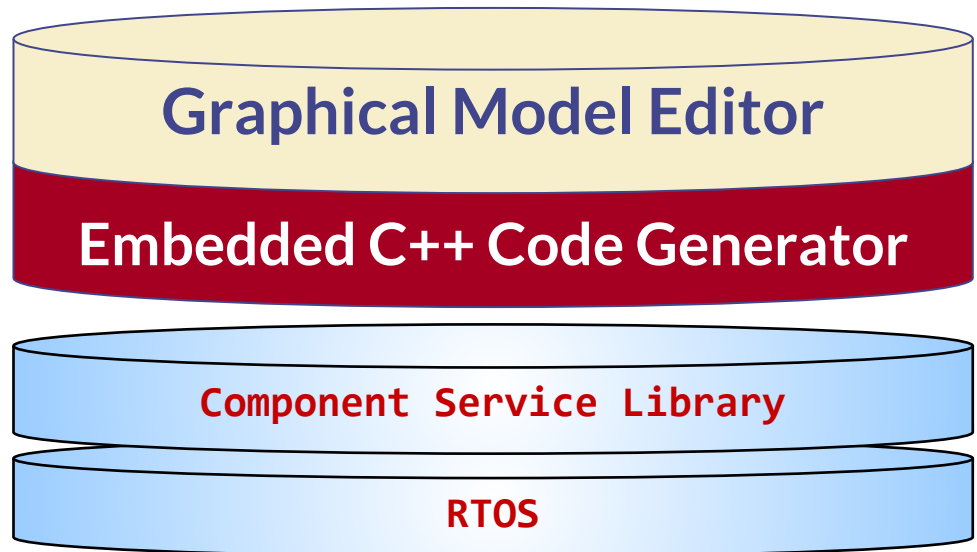
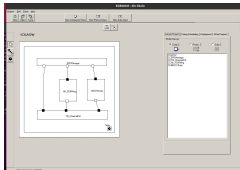
<http://mast.unican.es/>

**Schedulability Analysis!**

## Component Based SW Design Modelling



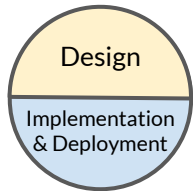
**EDROOM**



## Embedded C++ Automatic Code Generation

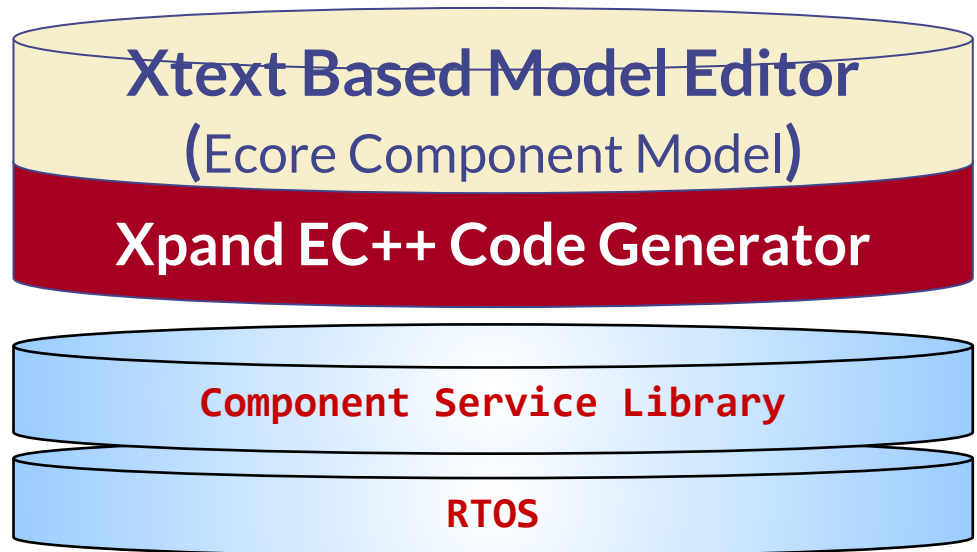


## Component Based SW Design Modelling



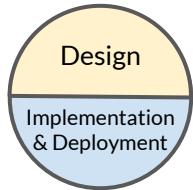
### Xtext EDROOM Component Model

```
transitions{  
  transition Init{  
    id := 0;  
    source := I;  
    sink := Ready;  
    asynchronous trigger {  
      port := EDROOMsl;  
      message := EDROOMStart;  
    };  
  };  
};
```

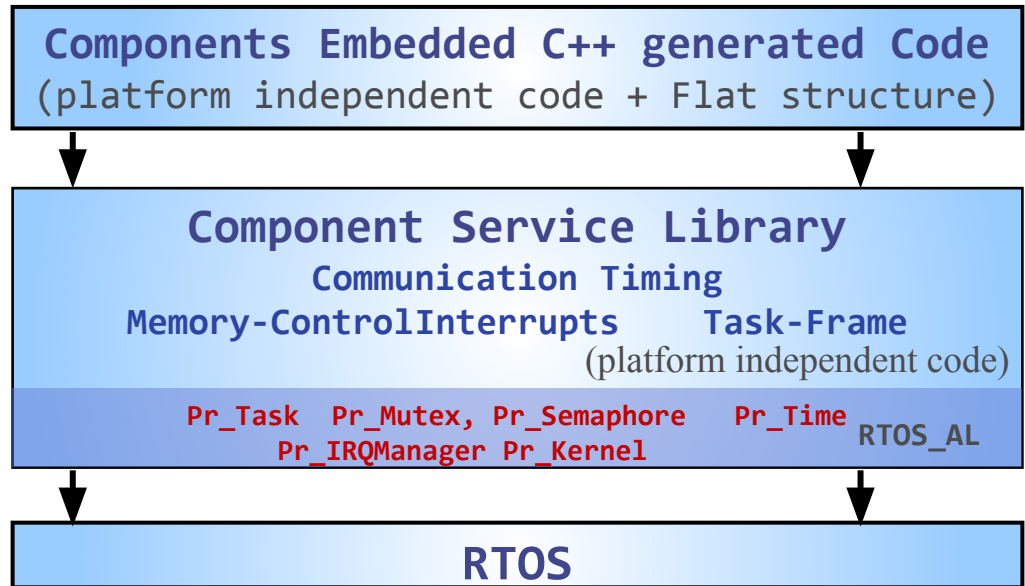
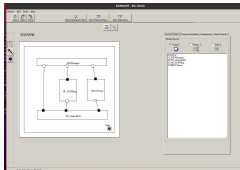


## Embedded C++ Automatic Code Generation

## Component Based SW Design Modelling



**EDROOM**



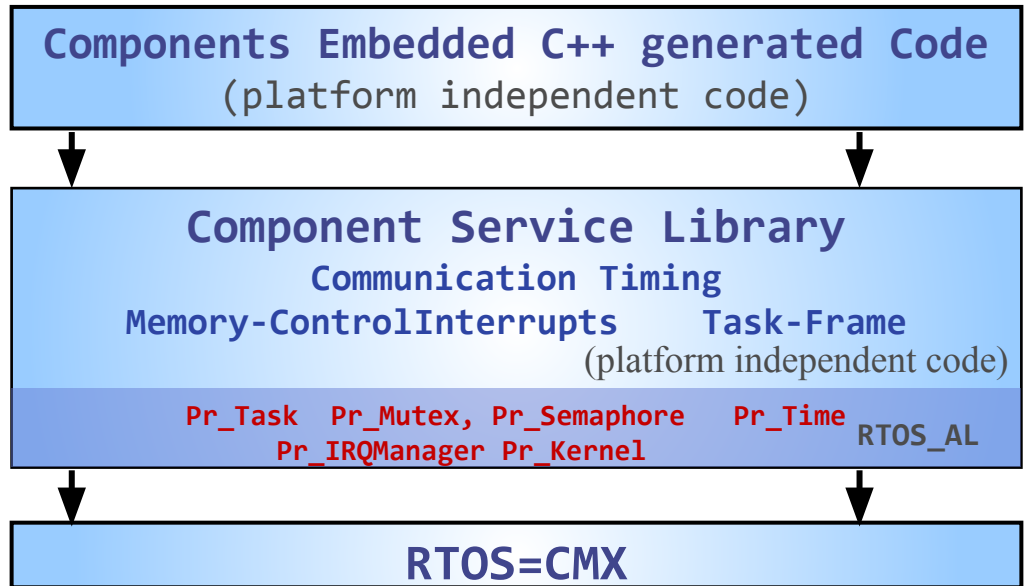
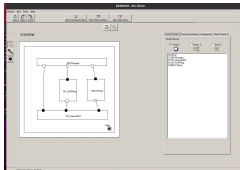
## Embedded C++ Automatic Code Generation

## Component Based SW Design Modelling



Nanosat 01

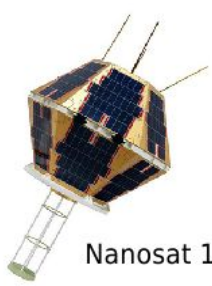
**EDROOM**



## Embedded C++ Automatic Code Generation

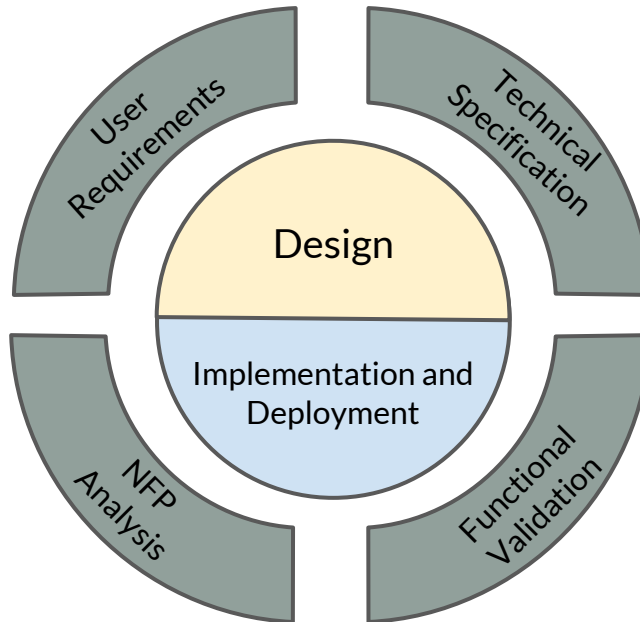
# Component Based SW Design Modelling

2005-2009

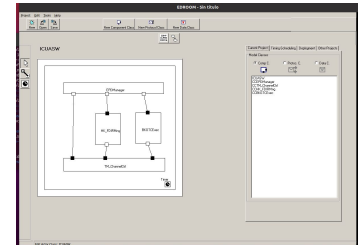


Nanosat 1B

**Component Based Design Modeling & Automatic Code Generation**



**EDROOM**



**Component Service Library**



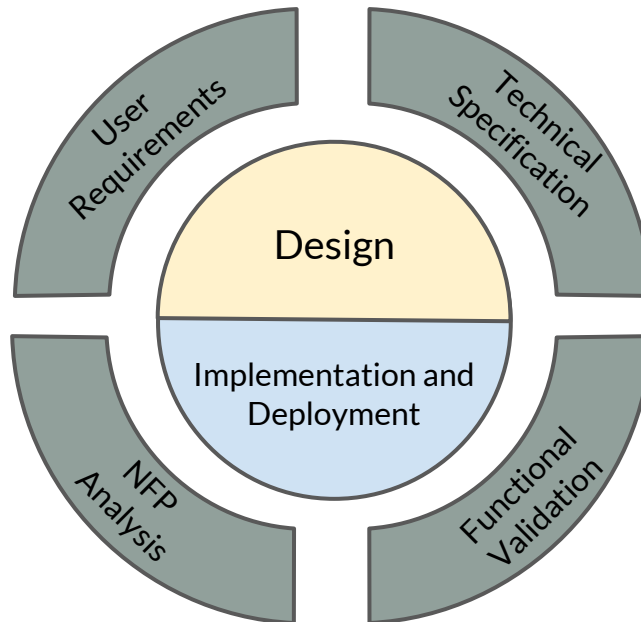
# Component Based SW Design Modelling

2009-2020

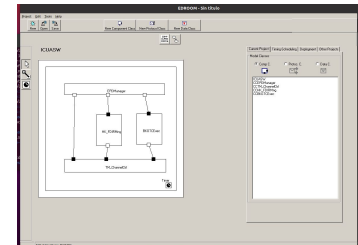
Solar Orbiter



Component Based Design Modeling & Automatic Code Generation



EDROOM



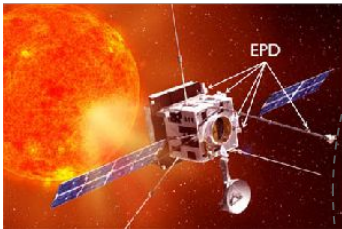
Component Service Library

RTOS=RTEMS

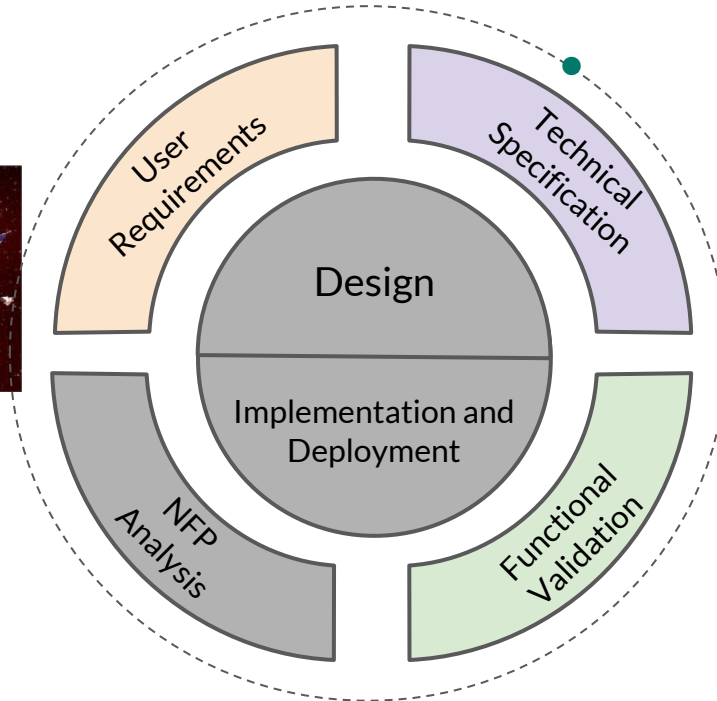
## MDE Software Validation and Verification process

2009-2020

Solar Orbiter



**MDE Software  
Validation and  
Verification  
(software  
system-level)**



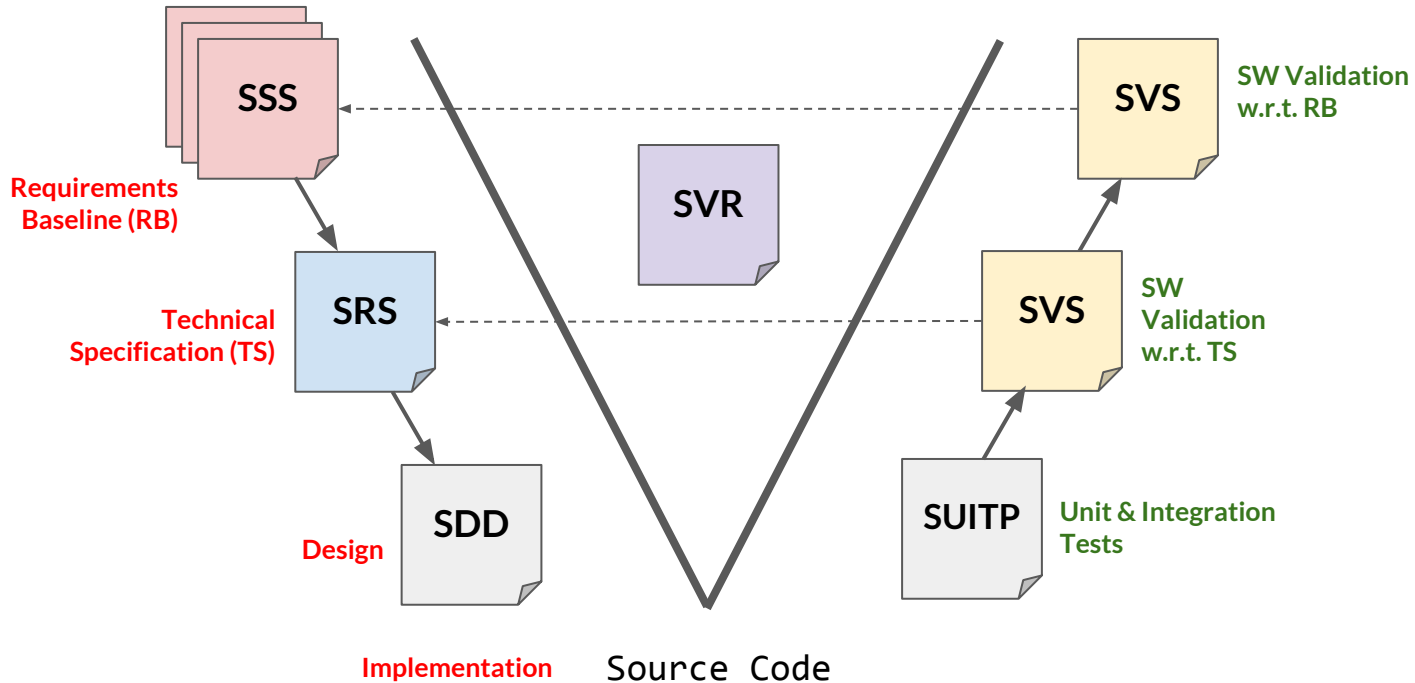
ECSS Standards  
On-board software  
ESA missions

Verification

## MDE Software Validation and Verification process

- Software system-level validation and verification process for space applications
  - Validation: “*are we building the right product?*”
  - Verification: “*are we building the product right?*”
- European Cooperation for Space Standardization (ECSS)
  - Defines standards that apply to every engineering process involved in space missions
  - Supported by the European Space Agency (ESA)
  - Software development: ECSS-E-ST-40C (March 2009)
  - Product assurance: ECSS-Q-ST-80C Rev.1 (February 2017)
  - Packet Utilization Standard: ECSS-E-ST-70-41C (April 2016)

## Software Validation and Verification process





## Mission-specific elements

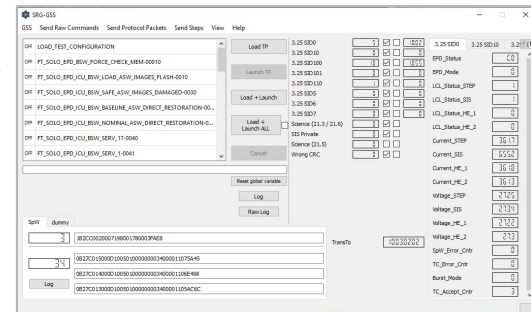
- Telemetry/Telecommand information

- Provided as a database
- Follows the ESA's Satellite Control and Operation System 2000 (SCOS-2000) and the **ECSS PUS Standard** (Packet Utilization Standard)



- Ground Support Equipment (GSE)

- Test harness that provides the required HW interfaces to the on-board processor
- Emulates the flying environment
- Enables the execution of the system-level validation tests
- Managed using the Ground Support Software (GSS)



## Model-driven approach

Automate the system-level validation and verification process for space software applications under the standards ECSS-E-ST-40 and ECSS-Q-ST-80 following a model-driven engineering approach

- Replace all the documents of the software V&V process with models
- Define model-to-model and model-to-text transformations to:
  - Generate the final deliverable documents
  - Generate the input files of the GSS with the test procedures
  - Incorporate the result of the test reports

## Process Models

- **Common generic models:**

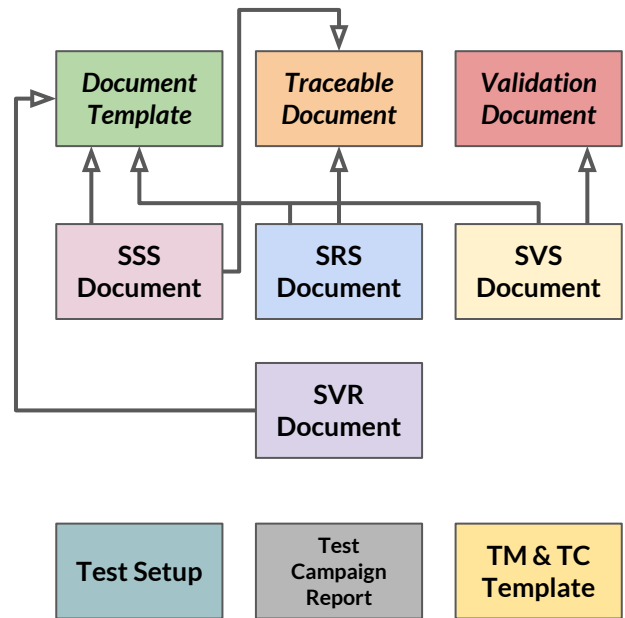
- Document Template: models the contents of a text-based formatted document
- Traceable Document: allows defining traceable items within a document
- Validation Document: models documents that validate the traceable items included in other documents

- **Final document models:**

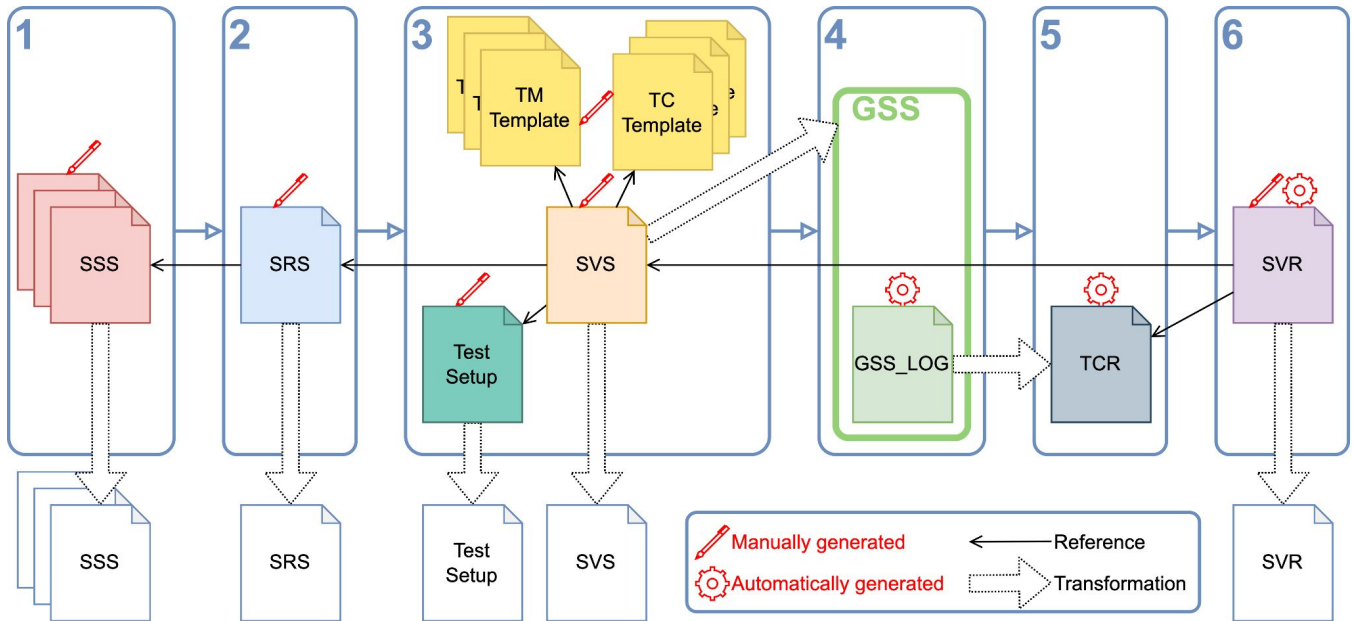
- Requirements, validation and report models
- Contain the same structure as the original documents

- **Other support models:**

- Test Setup: contain the description and configuration of the test scenarios
- Test Campaign Report: contains the results of the validation test campaign
- TC and TM Templates: templates needed to define the TM/TC packets



## Model-driven Validation and Verification process



## Proof of concept

- Selection of a **subset of the requirements and validation tests** of the on-board software of the control unit of the Energetic Particle Detector (EPD) instrument on-board Solar Orbiter
- Generation of the documents in OOXML from the **SSS, SRS, SVS, and Test Setup models**
- **Generation of the same validation tests** that were used for the original qualification process
- **Integration all telemetry and telecommand** information from the EPD database
- The test results and the output documents were compared
  - The test log reports were the same as those created manually during the original test campaign
  - The automatically created documents were similar to the manually created ones
  - **All traceability matrices were obtained automatically => SVR**

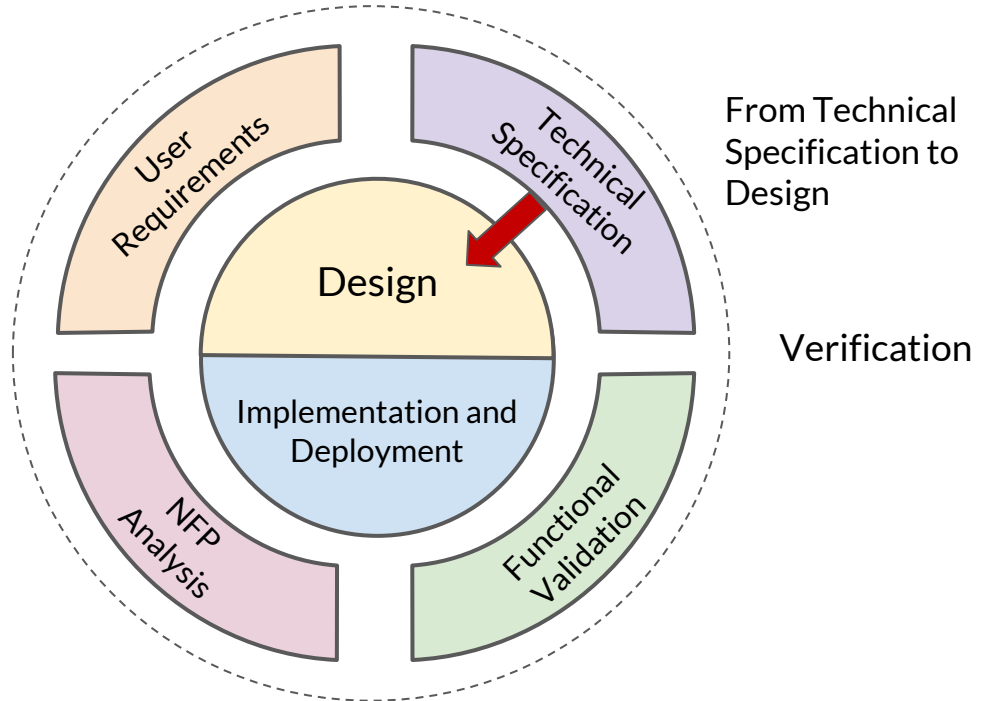
## Conclusions

- Component Based Software Design Modelling has been successfully applied in three different missions.
- ROOM (UML2) Computational Model has been extended to handle specific on-board software requirements (Bursty Event Pattern)
- Embedded C++ Automatic Code Generation has been used in these missions with a low footprint
  - Nanosat-01 & Nanosat-1B used CMX as RTOS
  - Solar Orbiter EPD ICU used RTEMS (Edisoft) as RTOS

## Conclusions (2)

- A model-driven engineering approach to the validation and verification process for space software applications has been also developed
- The solution follows the standards ECSS-E-ST-40 and ECSS-Q-ST-80 that are applicable in space software development
- The approach incorporates model-driven engineering techniques that maximize the automation of the different products required during validation and verification
- A complete proof of concept has been given corresponding to the development of the on-board software of the instrument control unit of EPD
- The resulting documents and reports have been compared successfully with the original ones

## Future Work





Thank you very much for your attention  
Any questions?



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*Space Research Group. Universidad de Alcalá.*

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