

# Using Access Control for Secure Information Flow in a Java-like Language

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- ◆ Goal: Modular, static checking of security policies, e.g., confidentiality, for extensible software: no information flow from **H**igh input channels to **L**ow output channels (including some covert channels)

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- ◆ Focus: implementations (not protocol designs) involving mobile code, subclassing, pointers —constrained by types, scope, and *runtime access control*
- ◆ Observation: extensible software implemented in Java associate *permissions* (“rights”) with code to prevent run-time security errors.

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- ◆ Observation: extensible software implemented in Java associate *permissions* (“rights”) with code to prevent run-time security errors.
- ◆ Question: How to connect access control mechanism (used widely) and information flow analysis (often restrictive)?

# Access control by “stack inspection”

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Local policy assigns *static permissions* to classes (based on code origin: local disk, signed download, etc).

When untrusted code calls trusted code, latter must execute with “right” permissions – dependent on permissions of untrusted code.

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Eager semantics: security context parameter, the set of enabled and granted permissions (updated by **enable** and call).



## Example: Permissions

---

```
class Sys { // static permissions chpass, wpass  
  unit writepass(string x){  
    test wpass // access guard to protect integrity  
    then nativeWrite(x,"passfile") else abort }  
  unit passwd(string x){  
    test chpass then enable wpass in writepass(x)  
    else abort } }
```

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  unit passwd(string x){
    test chpass then enable wpass in writepass(x)
    else abort }}

class User { // static permission chpass (but not wpass)
  Sys s:= ... ;
  unit use(){ enable chpass in s.passwd("mypass") } // ok
  unit try(){ enable wpass in s.writepass("mypass") }} // aborts
```

# Info release vs. Info flow

---

```
class Sys { // static permissions rdkey
  int readKey(){ // policy: confidential key
    test rdkey then result:= nativeReadKey() else abort }
  int trojanHorse(){
    enable rdkey in int x:= readKey();
    if (x mod 2) > 0 then result := 0 else result := 1 }}
class PlugIn { // no static permissions
  Sys s:= ...;
  int output; // policy: untrusted
  unit tryToSteal(){ output:= s.readKey() } // aborts
  unit steal(){ output:= s.trojanHorse() }} // leak
```

# Security types specify/check policy

---

```
class Sys { // static permissions rdkey
  int readKey(){ // policy annotation:  $\bullet \rightarrow H$ 
    test rdkey then result:= nativeReadKey() else abort }
  int trojanHorse(){ // policy annotation:  $\bullet \rightarrow H$ 
    enable rdkey in int x:= readKey();
    if (x mod 2) > 0 then result := 0 else result := 1 }}
class PlugIn { // no static permissions
  Sys s:= ...;
  int output; // policy annotation: L
  unit tryToSteal(){ output:= s.readKey() } // aborts
  unit steal(){ output:= s.trojanHorse() }} // illegal flow H to L
```

# Checking information flow by typing

---

Data types:  $T ::= \mathbf{unit} \mid \mathbf{bool} \mid C$       Levels:  $\kappa ::= L \mid H$

Expression types:  $(T, \kappa)$  means that value is  $\leq \kappa$

Commands:  $(\mathbf{com} \kappa_1, \kappa_2)$  assigns to vars  $\geq \kappa_1$ , to fields  $\geq \kappa_2$

Typings (in context  $\Delta$ ):     $\Delta \vdash e : (T, \kappa)$      $\Delta \vdash S : (\mathbf{com} \kappa_1, \kappa_2)$

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Typings (in context  $\Delta$ ):     $\Delta \vdash e : (T, \kappa)$      $\Delta \vdash S : (\mathbf{com} \kappa_1, \kappa_2)$

Assignment rule: if  $x : (C, \kappa_1) \vdash e : (T, \kappa_2)$

and  $\kappa_2 \leq \kappa_1$  then  $x : (C, \kappa_1) \vdash x := e : (\mathbf{com} \kappa_1, H)$

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Assignment rule: if  $x : (C, \kappa_1) \vdash e : (T, \kappa_2)$

and  $\kappa_2 \leq \kappa_1$  then  $x : (C, \kappa_1) \vdash x := e : (\mathbf{com} \kappa_1, H)$

Conditional rule: if  $\Delta \vdash e : (\mathbf{bool}, \kappa_1)$  and

$\Delta \vdash S_i : (\mathbf{com} \kappa_2, \kappa_2)$  and  $\kappa_1 \leq \kappa_2$  then

$\Delta \vdash \mathbf{if} \ e \ \mathbf{then} \ S_1 \ \mathbf{else} \ S_2 : (\mathbf{com} \kappa_2, \kappa_2)$

Noninterference theorem (“Rules enforce policy”): typability implies that **L**ow outputs do not depend on **H**igh inputs

# Examples of security typing

---

```
class PlugIn { // no static permissions  
  int output; // policy annotation: L  
  unit steal(){ output:= s.trojanHorse() }
```

Assignment rule requires trojanHorse:  $\bullet \rightarrow L$ .



# Examples of security typing

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```
class PlugIn { // no static permissions
  int output; // policy annotation: L
  unit steal(){ output:= s.trojanHorse() }
```

Assignment rule requires trojanHorse:  $\bullet \rightarrow L$ .

```
class Sys { // static permissions rdkey
  int trojanHorse(){
    enable rdkey in int x:= readKey();
    if (x mod 2) > 0 then result := 0 else result := 1 } }
```

Conditional rule requires result:  $H$ , hence trojanHorse:  
 $\bullet \rightarrow H$ .

# Selective release for trusted clients

---

```
class Kern { // static permissions stat,sys
  private string infoH; // policy H
  private string infoL; // policy L
  string getHinfo(){ // type • → H
    test sys then result:= self.infoH else abort }
  string getStatus(){ // type • → ???
    /* trusted, untrusted callers may both use getStatus */
    test stat // selective release of info
    then enable sys in result:= self.getHinfo()
    else result:= self.infoL }... }
```

Usual info. flow analysis restrictive – getStatus: **•** → **H**.

Want: *no stat* then getStatus: **•** → **L**, *o.w.*, getStatus: **•** → **H**.

```
class Vend1 { // untrusted: static permission other  
  Kern k:=...;  
  private string v; // policy L  
  string status(){ // policy  $\bullet \rightarrow L$   
    result:= self.v ++ k.getStatus() } // gets infoL
```

```

class Vend1 { // untrusted: static permission other
  Kern k:=...;
  private string v; // policy L
  string status(){ // policy • → L
    result:= self.v ++ k.getStatus() } // gets infoL

  string status2(){ // • → L
    enable stat in result:= self.v ++ k.getStatus() } // gets infoL

```

```

class Vend1 { // untrusted: static permission other
  Kern k:=...;
  private string v; // policy L
  string status(){ // policy  $\bullet \rightarrow L$ 
    result:= self.v ++ k.getStatus() } // gets infoL

  string status2(){ //  $\bullet \rightarrow L$ 
    enable stat in result:= self.v ++ k.getStatus() } // gets infoL

class Vend2 { // partially trusted: static permissions stat,other
  Kern k:=...;
  string statusH(){ //  $\bullet \rightarrow H$ 
    enable stat in result:= k.getStatus() }} // gets infoH

```

# Our approach

---

Security type  $\kappa \xrightarrow{P} \kappa_2$  for method means: when called with argument with level  $\leq \kappa$ , type of result  $\leq \kappa_2$  provided caller does *not* have permissions in set  $P$ .

```
string getStatus() { // both  $\bullet \xrightarrow{\{stat\}} L$  and  $\bullet \xrightarrow{\emptyset} H$   
  test stat  
  then enable sys in result := self.getInfo()  
  else result := self.infoL }
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```
string getStatus() { // both  $\bullet \xrightarrow{\{stat\}} L$  and  $\bullet \xrightarrow{\emptyset} H$ 
```

```
  test stat
```

```
  then enable sys in result := self.getHinfo()
```

```
  else result := self.infoL }
```

```
class Vend1 { // static permission other
```

```
  ... result := k.getStatus() // ok, using Kern.getStatus:  $\bullet \xrightarrow{\{stat\}} L$ 
```

```
  ... enable stat in result := k.getStatus() // ok, using  $\bullet \xrightarrow{\{stat\}} L$ 
```

```

string getStatus() { // both  $\bullet \xrightarrow{\{stat\}} L$  and  $\bullet \xrightarrow{\emptyset} H$ 
  test stat
  then enable sys in result:= self.getInfo()
  else result:= self.infoL }

```

```

class Vend2 { // static permissions stat, other
  string statusH() { //  $\bullet \xrightarrow{\emptyset} H$ 
    enable stat in result:= k.getStatus() }}

```

Ok using getStatus: $\bullet \xrightarrow{\emptyset} H$ , but not using getStatus: $\bullet \xrightarrow{\{stat\}} L$ .



# Technical details

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Typing Judgements:

$\Delta; P \vdash e : (T, \kappa)$  //  $\Delta$  security type context

$\Delta; P \vdash S : \text{com}$

In security context  $\Delta$ , expression  $e$  has type  $(T, \kappa)$  when permissions *disjoint from  $P$  are enabled*, i.e.,  $P$  is upper bound of excluded permissions.

Notation  $\Delta^\dagger$  for  $\Delta$  with security annotations erased.

# Checking method declarations

---

Recap: Security type  $\kappa \xrightarrow{P} \kappa_2$  means that if  $\text{args} \leq \kappa$  and caller permissions disjoint from  $P$  then  $\text{result} \leq \kappa_2$ . Method may have multiple security types (c.f., `getStatus`).

To check

$$C \ \kappa_0 \vdash T \ m(\mathcal{U} \ x)\{ S \} // \text{mtype}(m, C) = \mathcal{U} \rightarrow T$$

we must check, for all  $(\kappa \xrightarrow{P} \kappa_2) \in \text{smtypes}(m, C)$ , that

$$\Delta; (P \cap \text{staticPerms}(C)) \vdash S : \text{com}$$

where  $\Delta = x : (\mathcal{U}, \kappa), \text{self} : (C, \kappa_0), \text{result} : (T, \kappa_2)$

# Checking getStatus

---

```
string getStatus() { // both  $\bullet \xrightarrow{\{stat\}} L$  and  $\bullet \xrightarrow{\emptyset} H$   
  test stat  
  then enable sys in result := self.getInfo()  
  else result := self.infoL }
```

For  $\bullet \xrightarrow{\emptyset} H$ : result : H ;  $\emptyset \vdash$  **test *stat* then ...**  
(N.B.  $\emptyset \cap \text{staticPerms}(\text{Kern}) = \emptyset$ )

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For  $\bullet \xrightarrow{\{stat\}} L$ : result : L ;  $\{stat\} \vdash$  **test *stat*** then ...  
(N.B.  $\{stat\} \cap \text{staticPerms}(\text{Kern}) = \{stat\}$ )

# Subclass of Kern: overriding getStatus

---

```
class Kern { // static permissions stat,sys
  string getHinfo(){
    test sys then result:= self.infoH else abort }...}
class SubKern extends Kern { // no static permissions
  string getStatus(){ // override
    enable sys // no effect
    in result:= self.getHinfo() }
```

$smtypes(\text{getStatus}, \text{SubKern}) = smtypes(\text{getStatus}, \text{Kern})$

For  $\bullet \xrightarrow{\{stat\}} L: \text{result} : H; \emptyset \vdash \text{test } stat \text{ then } \dots$

(N.B.  $\{stat\} \cap \text{staticPerms}(\text{SubKern}) = \emptyset$ )

# Checking access control operations

---

If  $\Delta; (P - (P' \cap \text{staticPerms}(\Delta(\text{self})))) \vdash S : \text{com}$   
then  $\Delta; P \vdash \mathbf{enable} P' \text{ in } S : \text{com}$

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Simple test rule:

If  $P' \cap P = \emptyset$  (so test *may* succeed)  
and  $\Delta; P \vdash S_1 : \text{com}$  and  $\Delta; P \vdash S_2 : \text{com}$  then  
 $\Delta; P \vdash \mathbf{test} P' \text{ then } S_1 \mathbf{ else } S_2 : \text{com}$

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 $\Delta; P \vdash \mathbf{test} P' \text{ then } S_1 \mathbf{else} S_2 : \text{com}$

Key rule - tests that *must* fail:

If  $P' \cap P \neq \emptyset$  and  $\Delta; P \vdash S_2 : \text{com}$   
then  $\Delta; P \vdash \mathbf{test} P' \text{ then } S_1 \mathbf{else} S_2 : \text{com}$



# Checking getStatus in Kern

---

```
string getStatus() { // both  $\bullet \xrightarrow{\{stat\}} L$  and  $\bullet \xrightarrow{\emptyset} H$   
  test stat  
  then enable sys in result := self.getInfo()  
  else result := self.infoL }
```

For  $\bullet \xrightarrow{\emptyset} H$ : result : H ;  $\emptyset \vdash$  **test *stat* then ...**

$\{stat\} \cap \emptyset = \emptyset$ , so analyze both branches of **test**.

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```

For  $\bullet \xrightarrow{\emptyset} H$ : result : H;  $\emptyset \vdash$  **test** *stat* then ...

$\{stat\} \cap \emptyset = \emptyset$ , so analyze both branches of **test**.

For  $\bullet \xrightarrow{\{stat\}} L$ : result : L;  $\{stat\} \vdash$  **test** *stat* then ...

$\{stat\} \cap \{stat\} = \{stat\}$ , so analyze **else** branch.

Thus only result := self.infoL is relevant.

# Noninterference theorem

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Theorem: If a command (or complete class table) satisfies the security typing rules then it is safe.

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Safe command: Suppose  $\Delta; P \vdash S : \text{com}$ .

Let heaps  $h, h'$  and stores  $\eta, \eta'$  be indistinguishable by  $L$  (written  $h \sim h'$  and  $\eta \sim \eta'$ ) and suppose  $Q \cap P = \emptyset$ .

Let  $(h_0, \eta_0) = \llbracket \Delta^\dagger \vdash S \rrbracket (h, \eta) Q$  and  $(h'_0, \eta'_0) = \llbracket \Delta^\dagger \vdash S \rrbracket (h', \eta') Q$ .

Then  $\eta_0 \sim \eta'_0$  and  $h_0 \sim h'_0$ .

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Then  $\eta_0 \sim \eta'_0$  and  $h_0 \sim h'_0$ .

Sequential language with pointers, mutable state, private fields, class-based visibility, dynamic binding & inheritance, recursive classes, casts & type tests, access control.

## Related work: Stack Inspection

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- ◆ Li Gong (1999): documents stack inspection for Java and how method call follows the principle of least privilege.
- ◆ Wallach, Appel, Felten (2000): describe stack inspection in terms of ABLP logic for access control.
- ◆ Pottier, Skalka, Smith (2000 –): Static analysis for access checks that never fail. Basis for program optimizations.
- ◆ Fournet, Gordon (2002): Comprehensive study of stack inspection and program optimizations permitted by stack inspection.
- ◆ Abadi, Fournet (2003): Protection of trusted callers calling untrusted code.

# Related work: Information Flow

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- ◆ Noninterference: Goguen-Meseguer, Denning-Denning
- ◆ Type-based analyses for information flow:
  - 1996– Smith, Volpano (Simple Imperative Language)
  - 1999– Abadi et al. (DCC – Info. flow as dependence analysis)
  - 1999– Sabelfeld, Sands (Threads, Poss. NI, Prob. NI)
  - 1999 Myers (Java – but NI open)
  - 2000– Pottier, Simonet, Conchon (Core ML)
  - 2002– Banerjee and Naumann (fragment of Java)
  - 2003– Sabelfeld and Myers (survey)

# Related work: Access Control and Information Flow

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- ◆ Rushby: Access control  $\equiv$  assigning levels to variables. Proof and mechanical checking of noninterference.
- ◆ Heintze and Riecke (SLam); Pottier and Conchon (Core ML): Static access control – access labels have no run-time significance.
- ◆ Stoughton (1981): Dynamic access control and information flow together in a simple imperative language with semaphores. However, no formal results are proven.



# Conclusion

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- ✓ static enforcement of noninterference (Smith& Volpano)
- ✓ account for runtime access control (Hennessy&Riely for async pi calculus)
- ✓ handles pointers, subclassing & dynamic bind (Myers)
- ✓ suggests permission-aware API specs
- ✗ not all covert channels
- ✗ no declassification (Myers&Zdancewic)
- ✗ protection of caller (Abadi, Fournet)
- ◆ need more examples of security-aware programs

# Future work

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- ◆ case studies in extensible applications for ad hoc nets (dance performance, physical therapy, sports training): attacks on Bluetooth authentication via applications with minimal security requirements
- ◆ inference (ongoing); polymorphism & threads
- ◆ optimizing transformations (cf. Fournet&Gordon)
- ◆ connections with parametricity; with dependent types; with declassification
- ◆ machine checking our proofs