

A Decision Procedure for Skiplists with Unbounded Height and Length

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SVARM'11, Tallinn, 31 March 2012

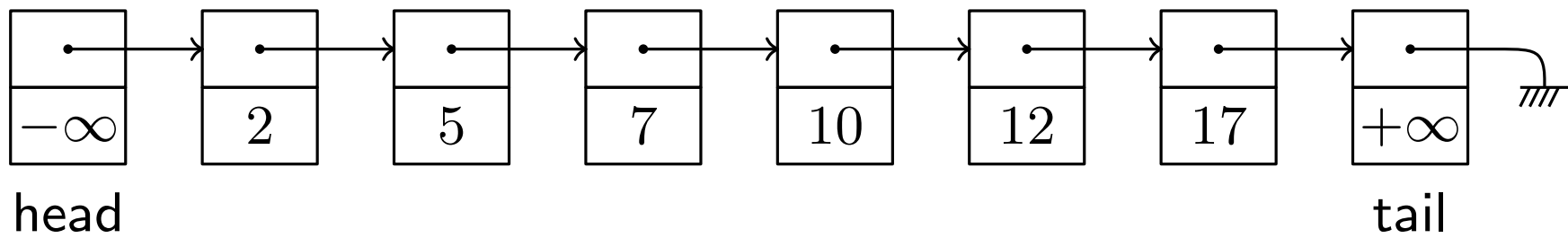
Skiplists

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- ▶ Sorted list of elements

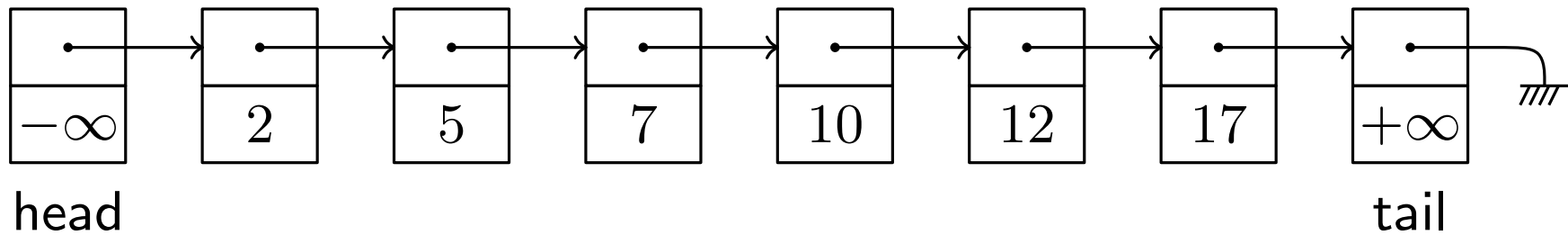
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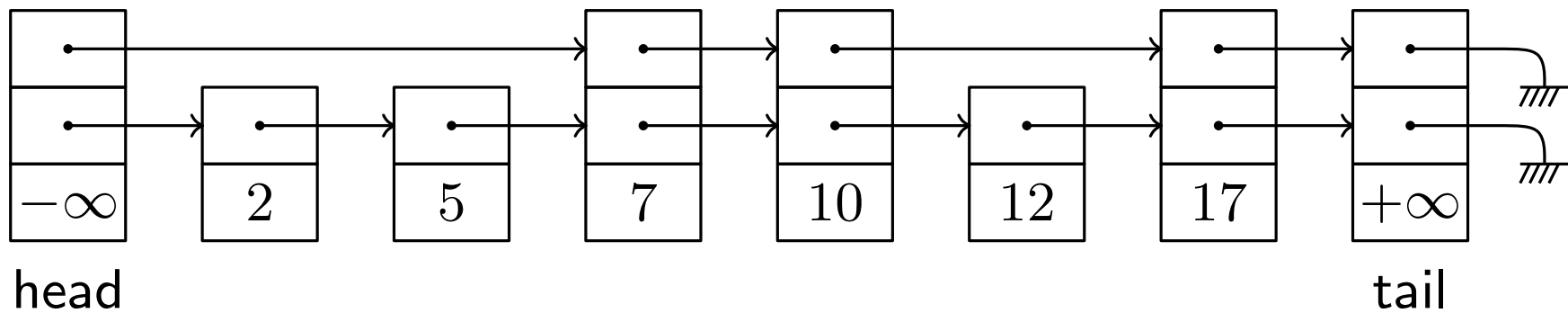
Skiplists

- ▶ Sorted list of elements
- ▶ Hierarchy of linked lists



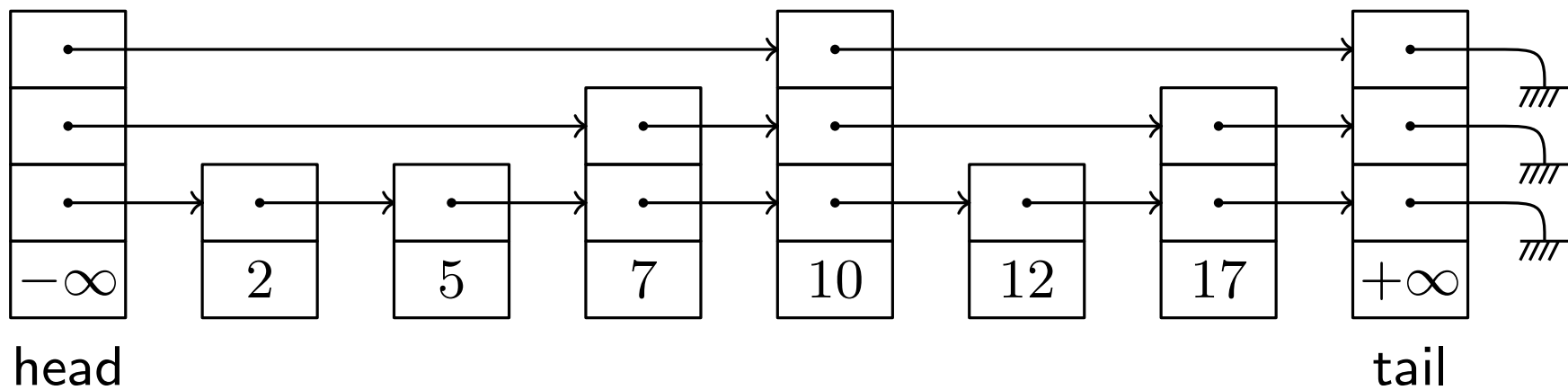
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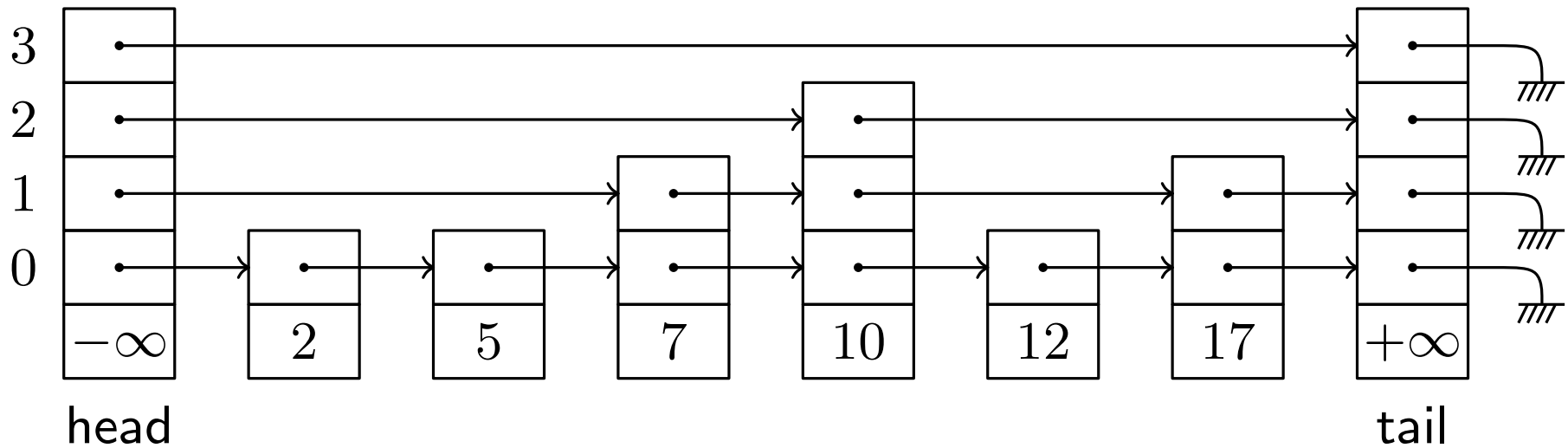
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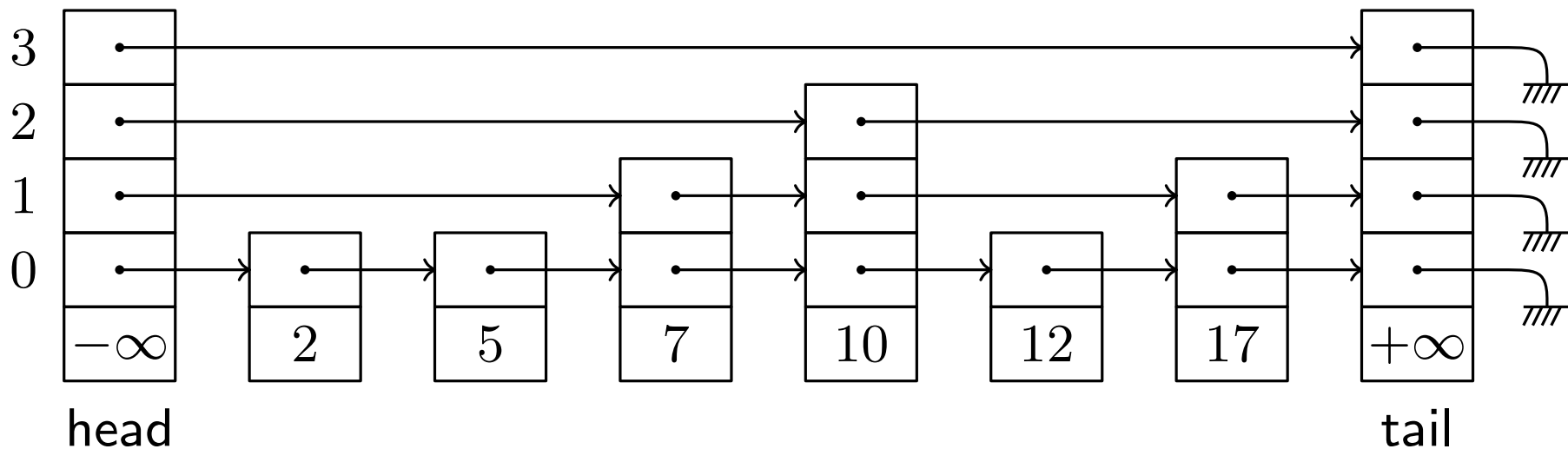
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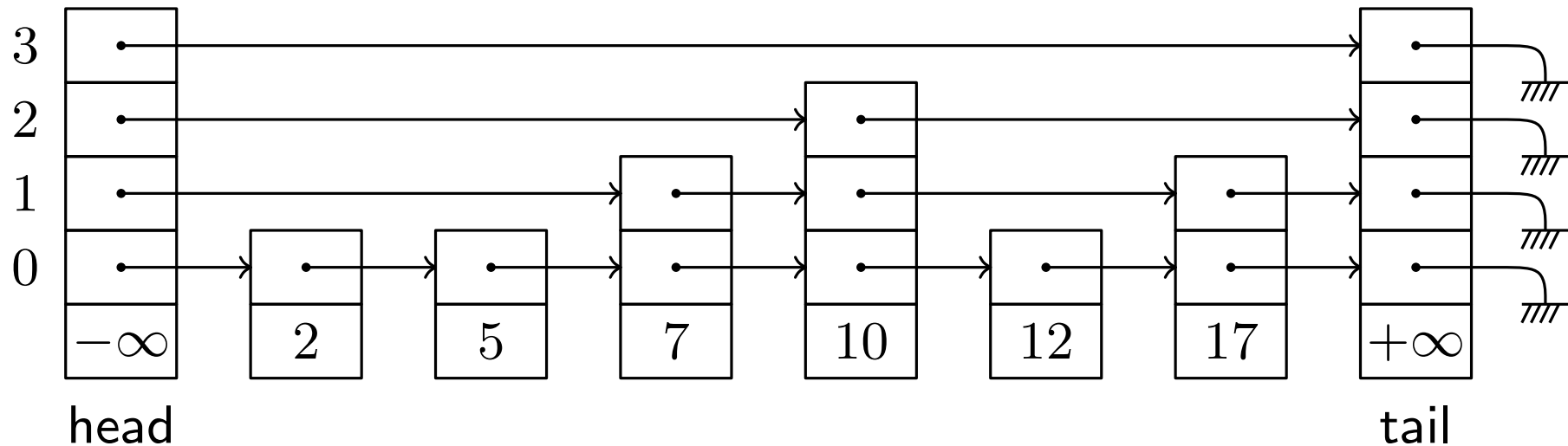
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class Node {  
    Value v;  
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- ▶ Sorted list of elements
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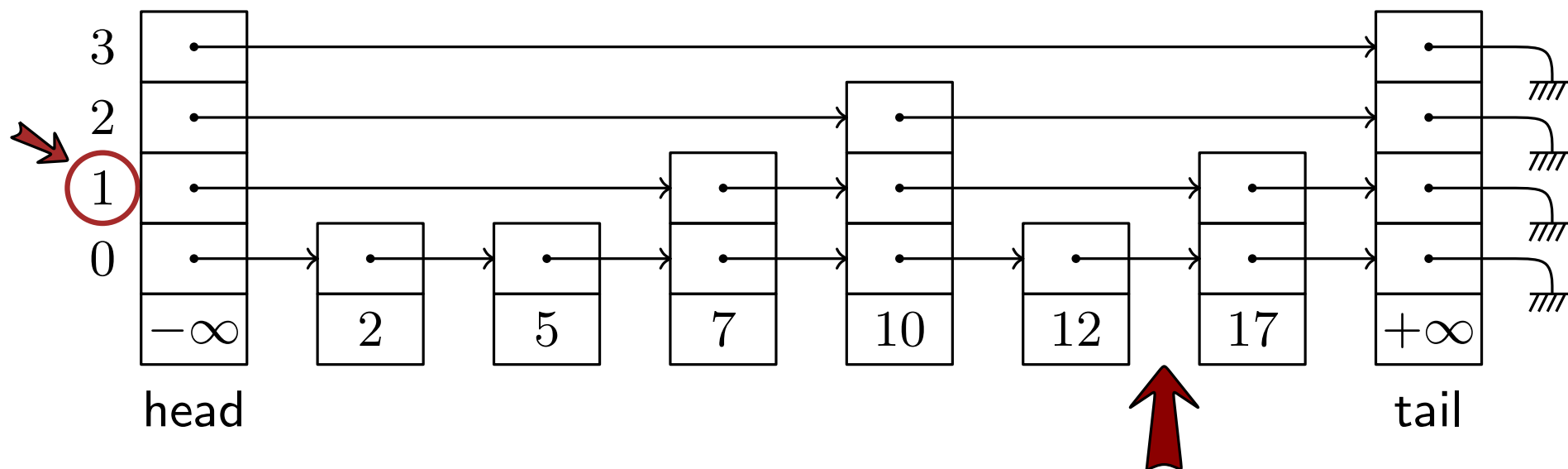


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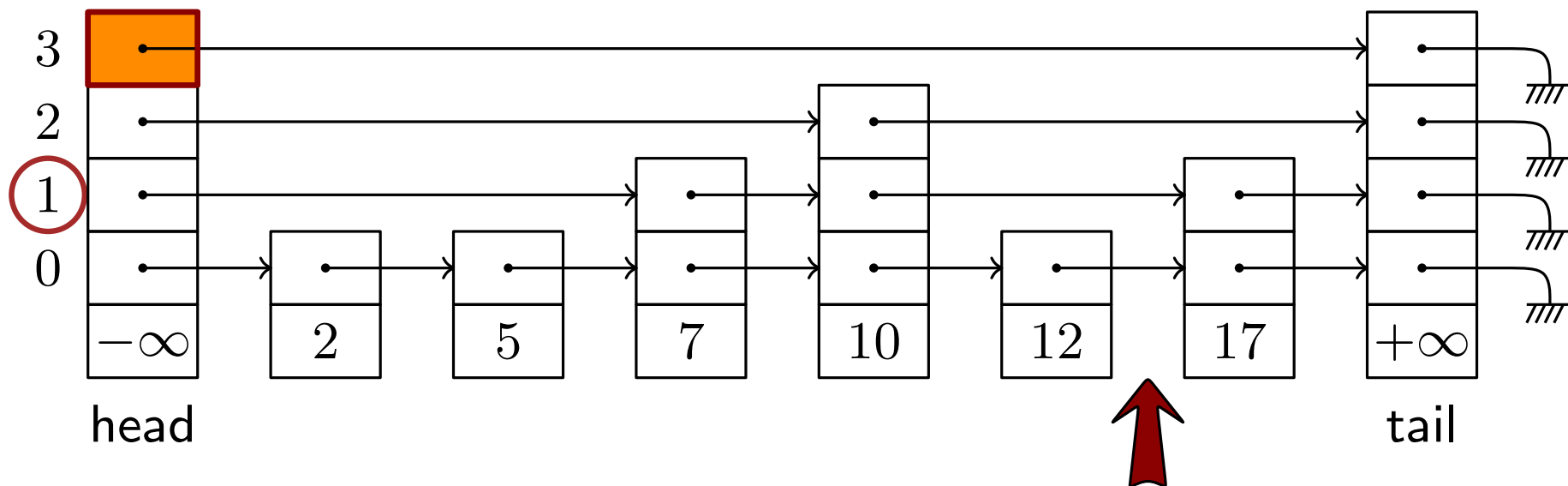


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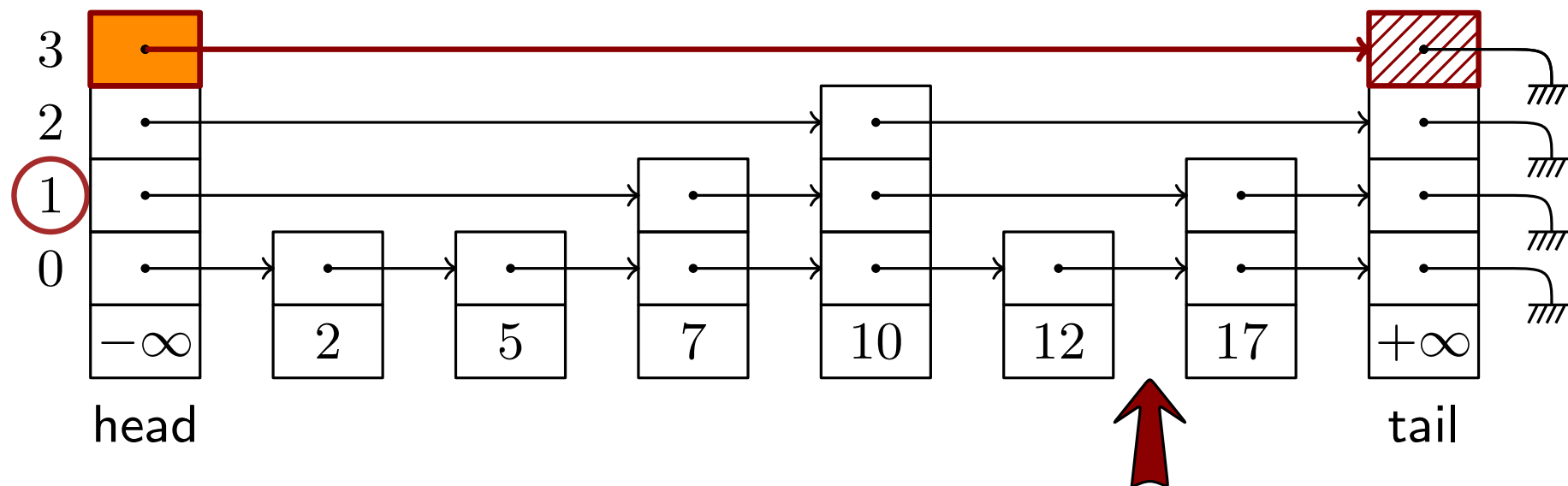


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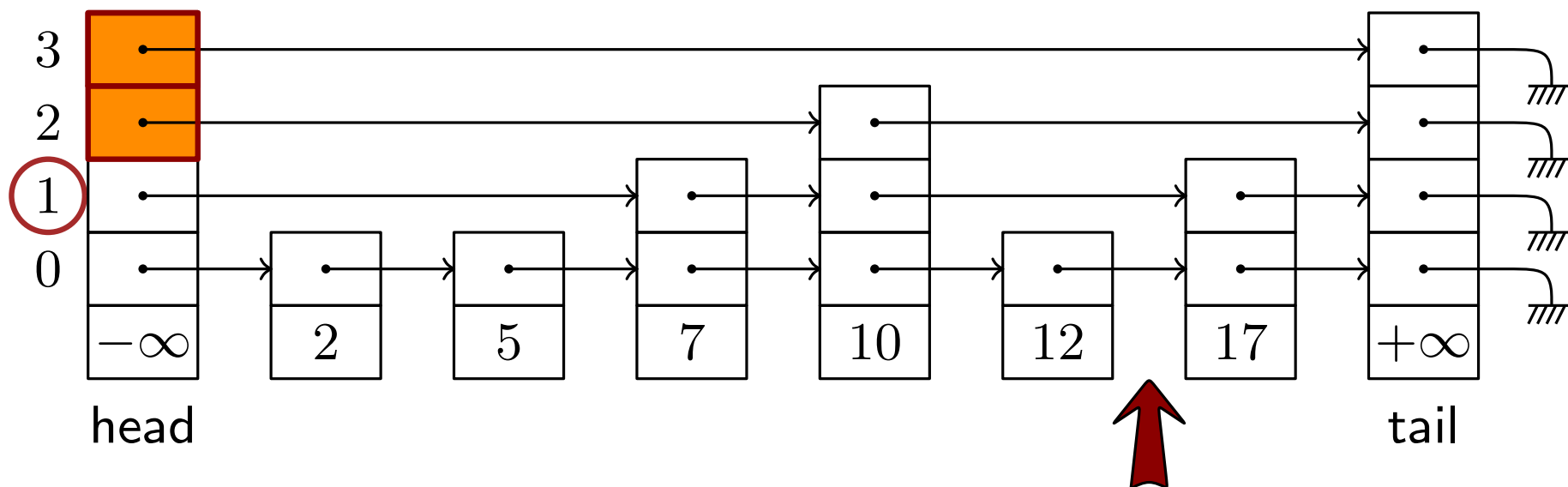


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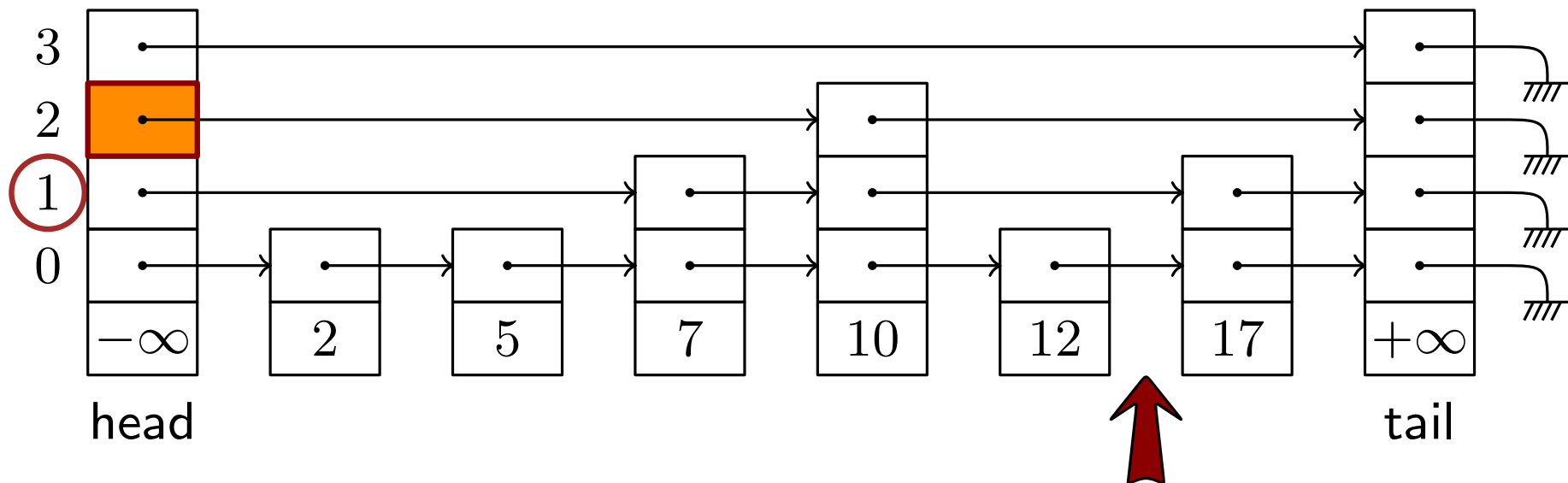


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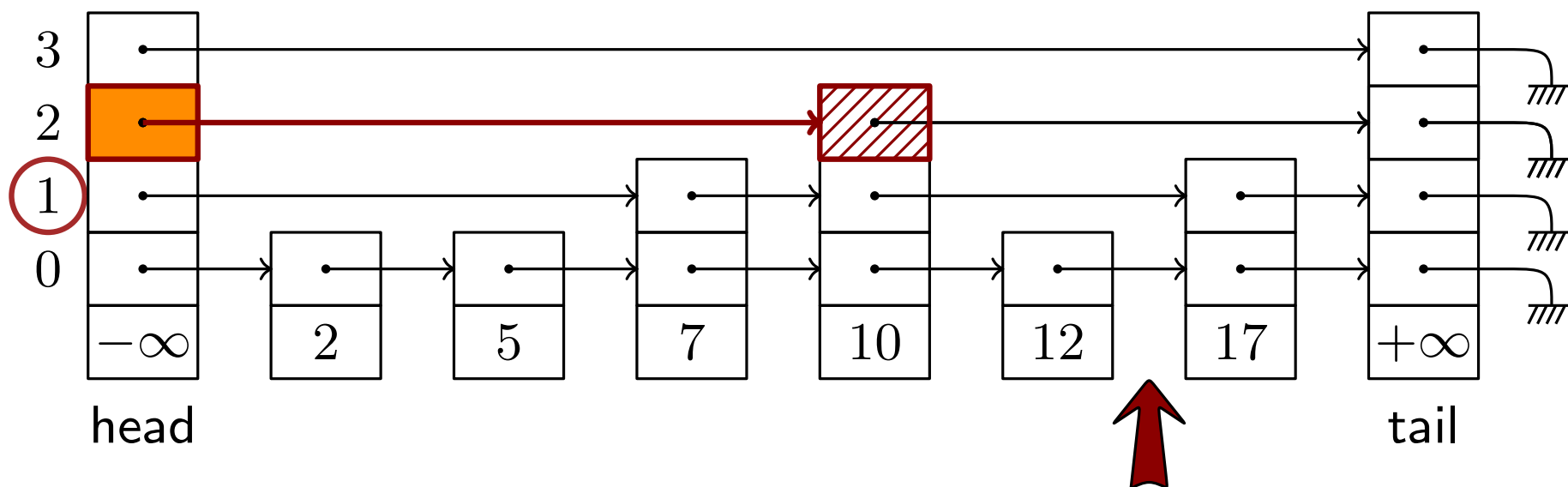


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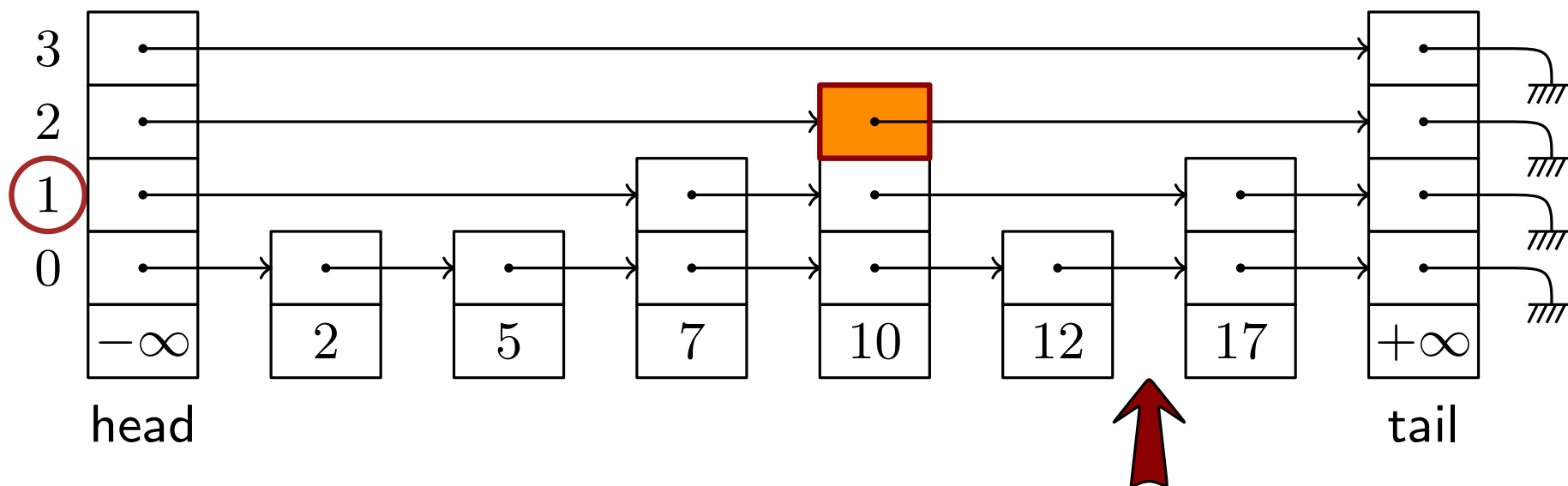


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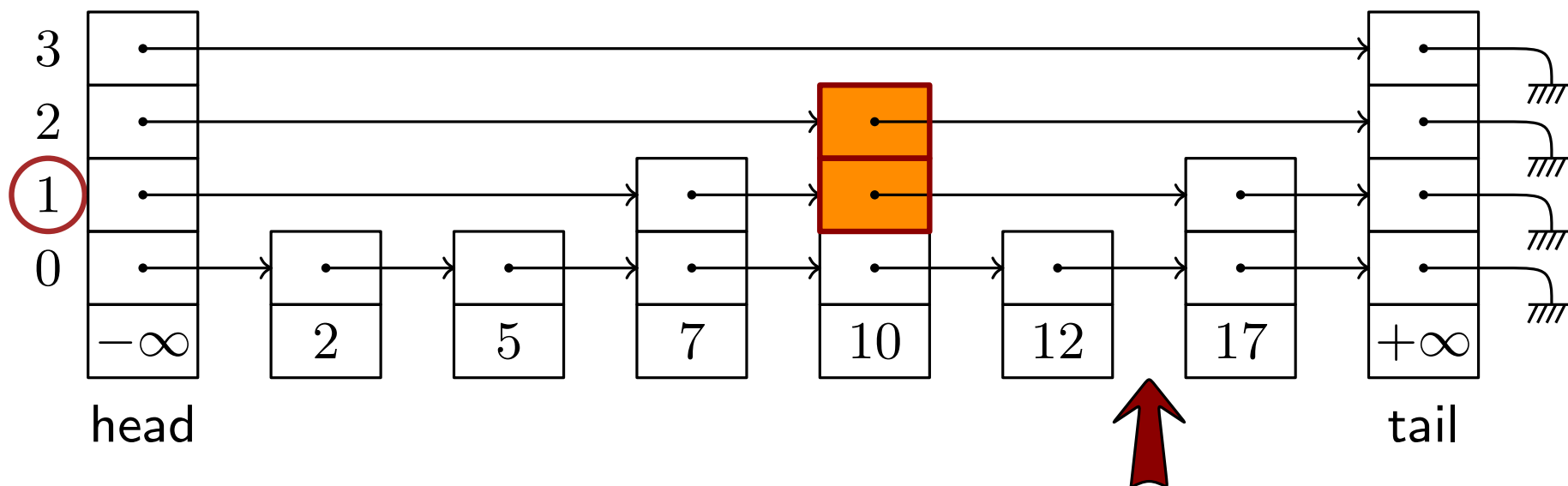


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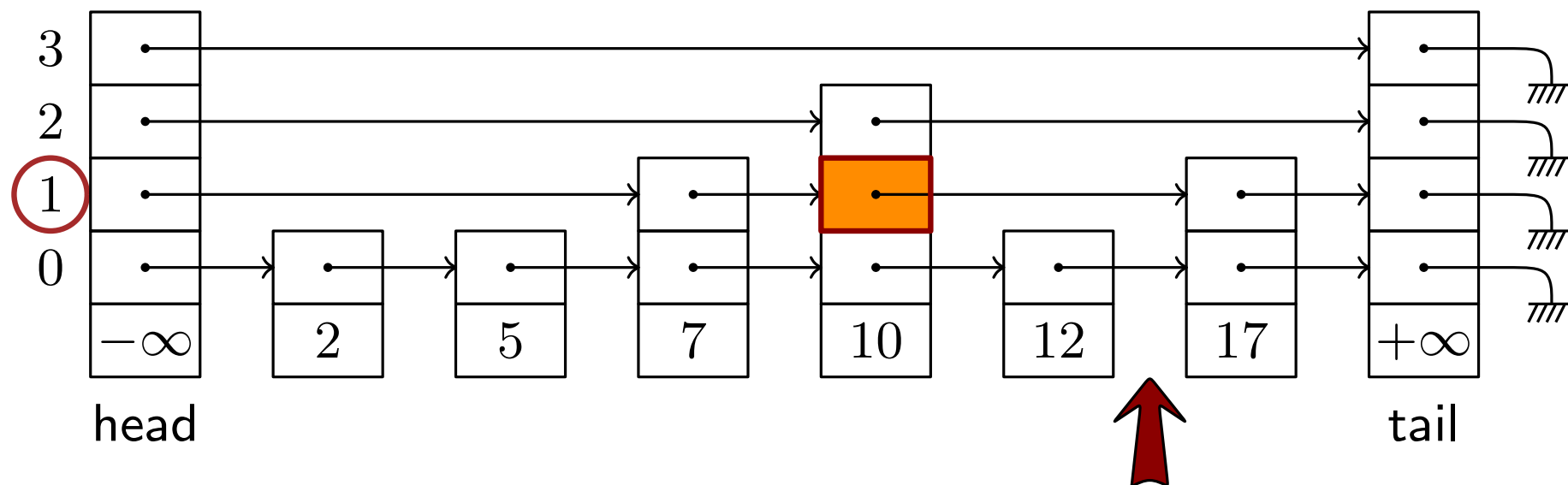


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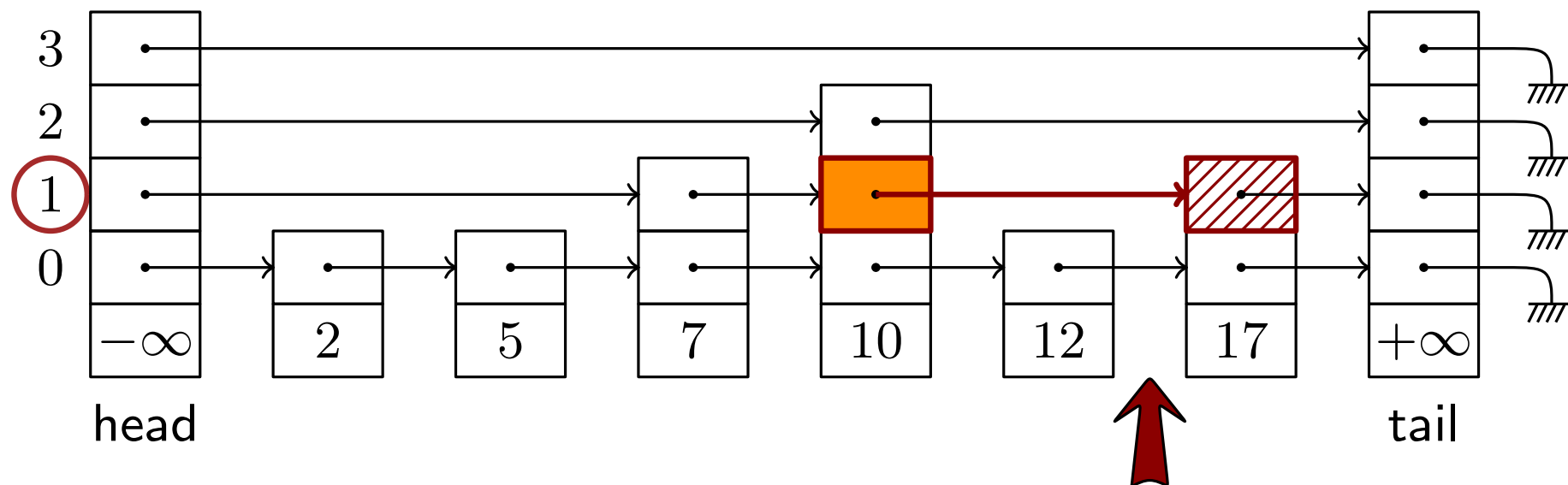


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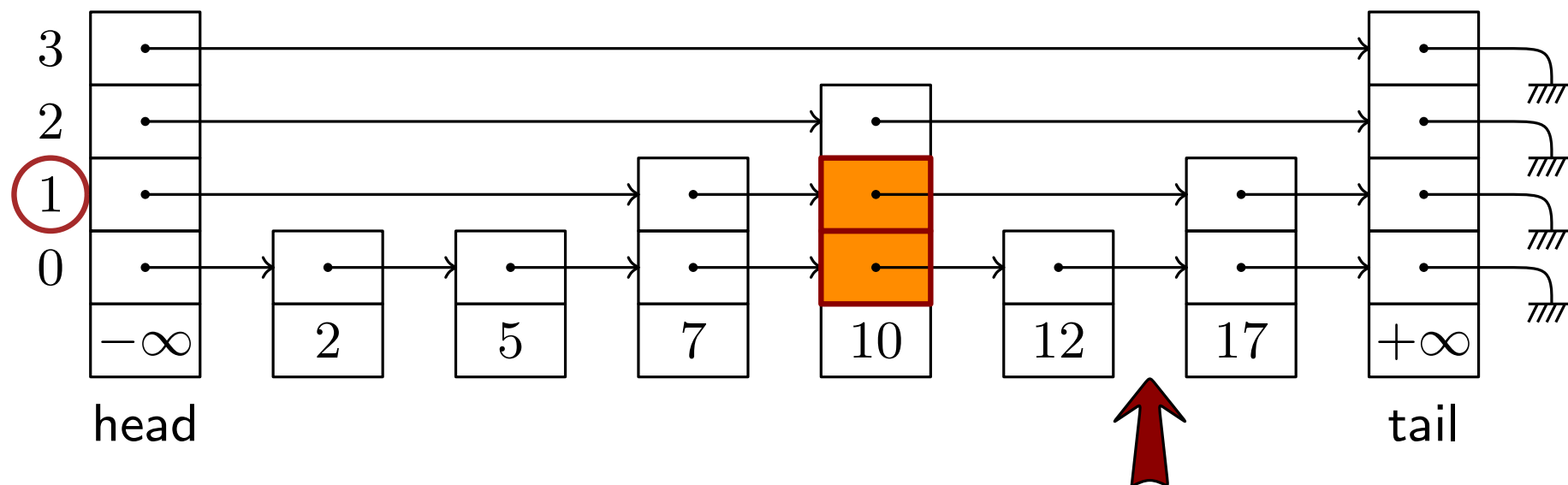


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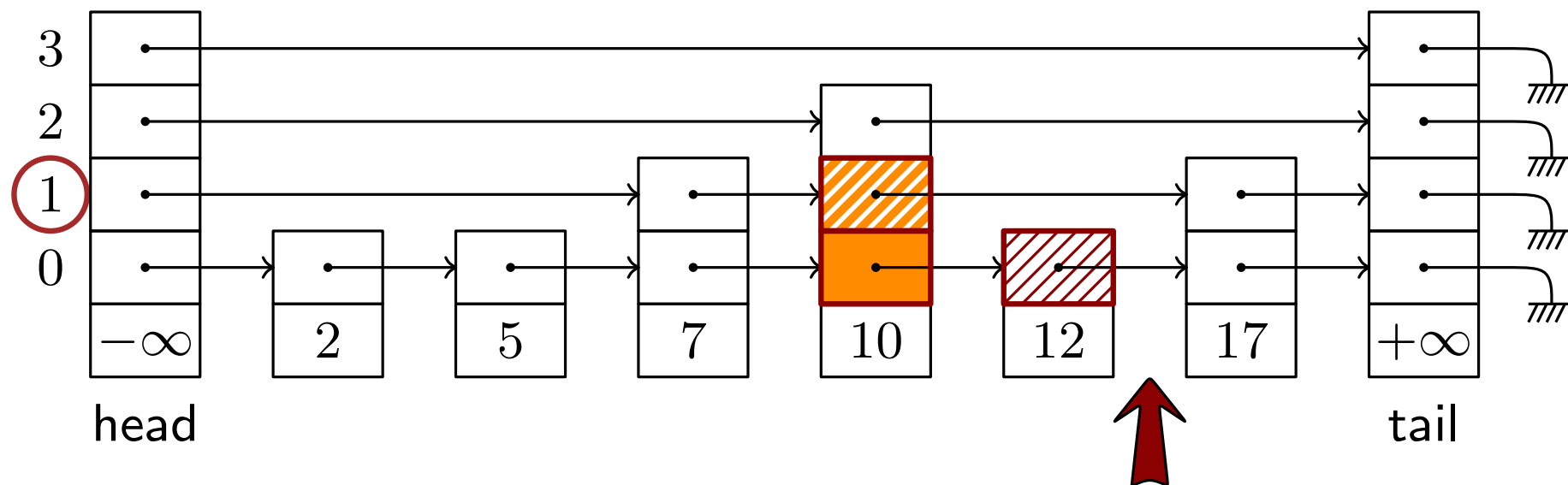


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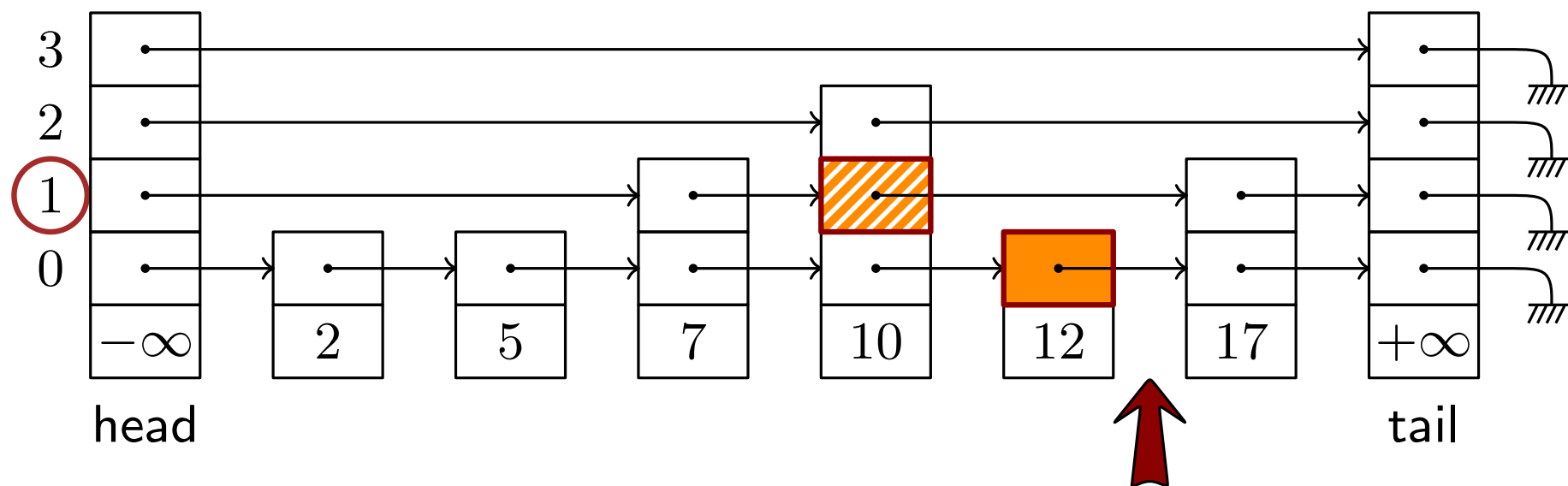


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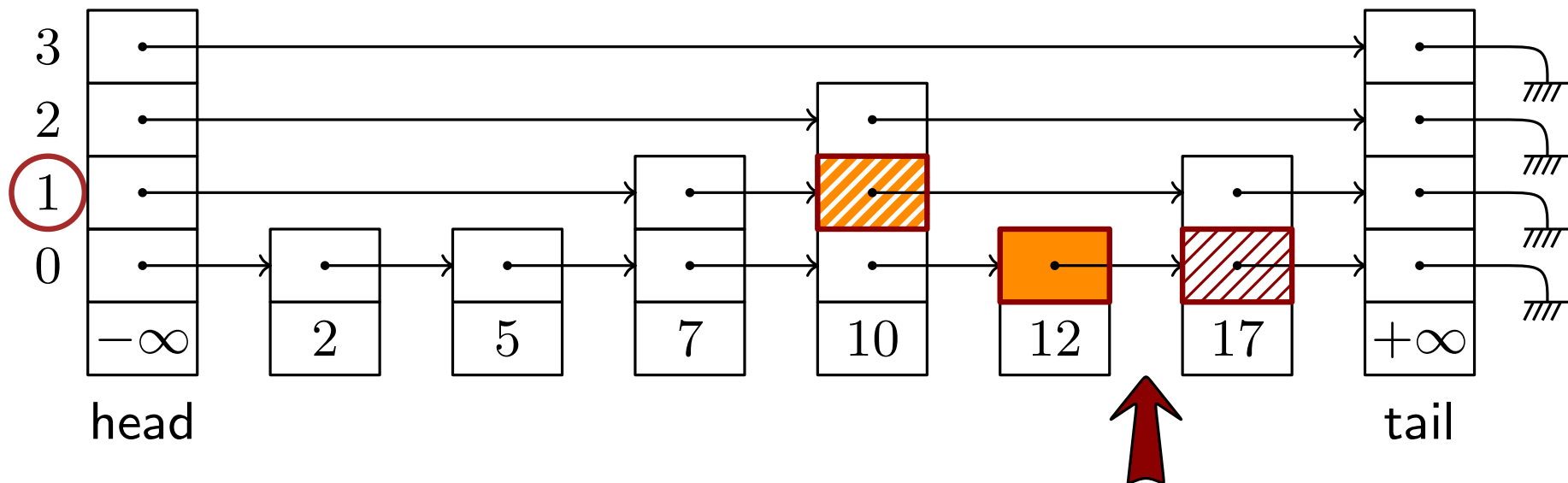


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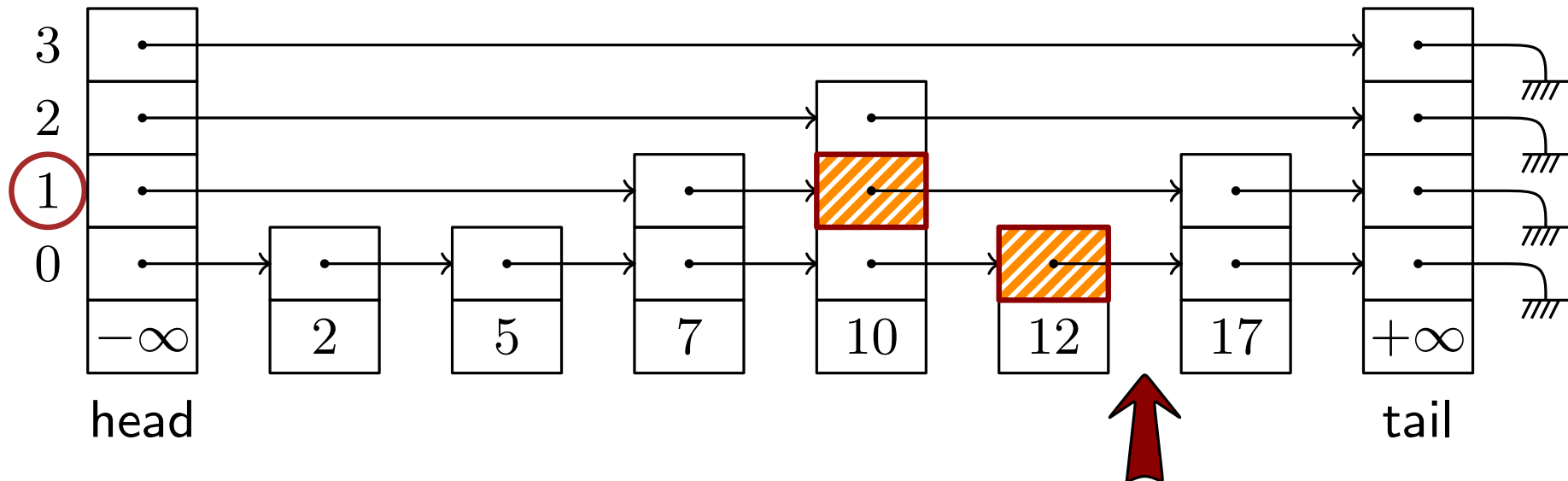


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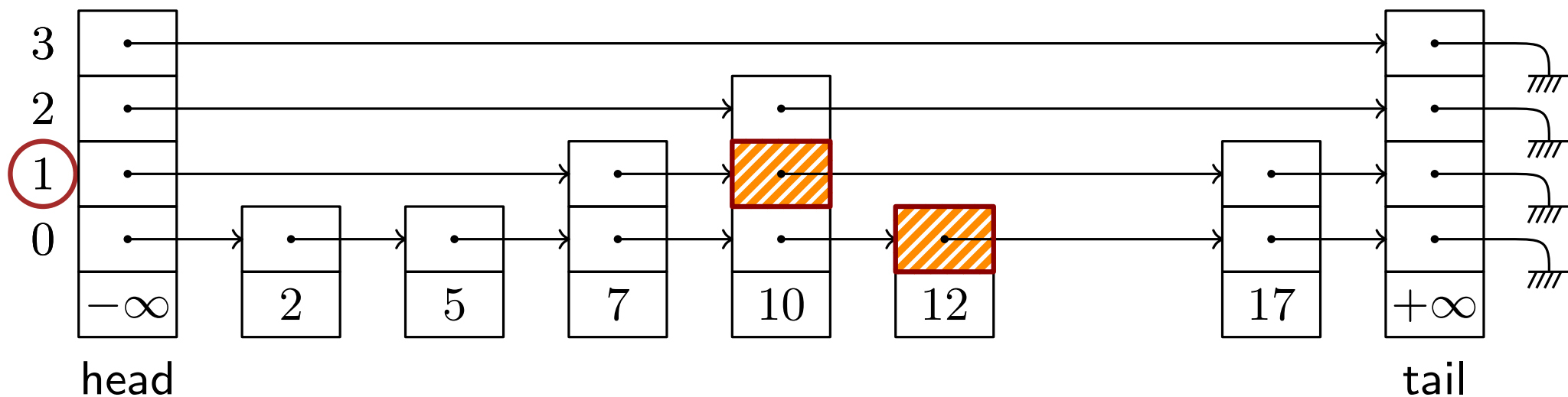


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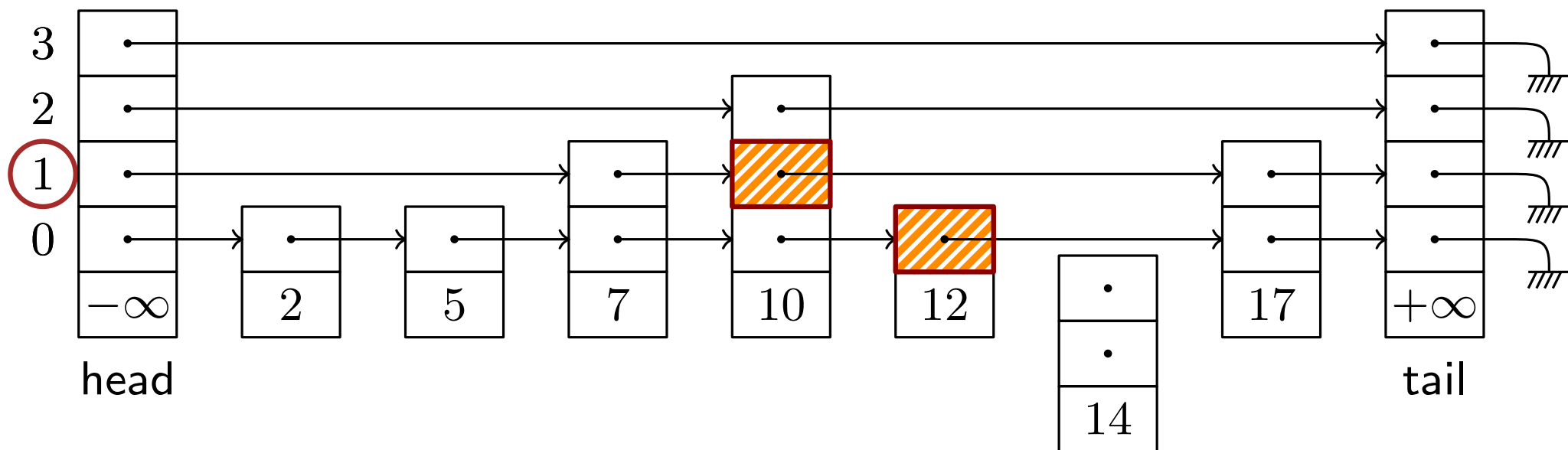


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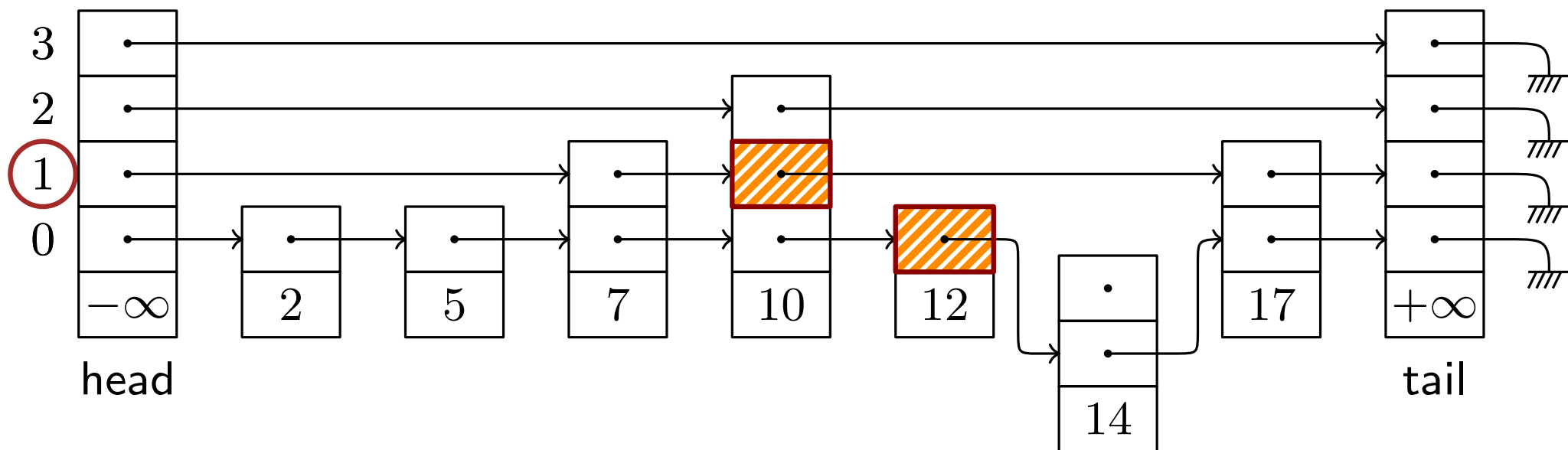


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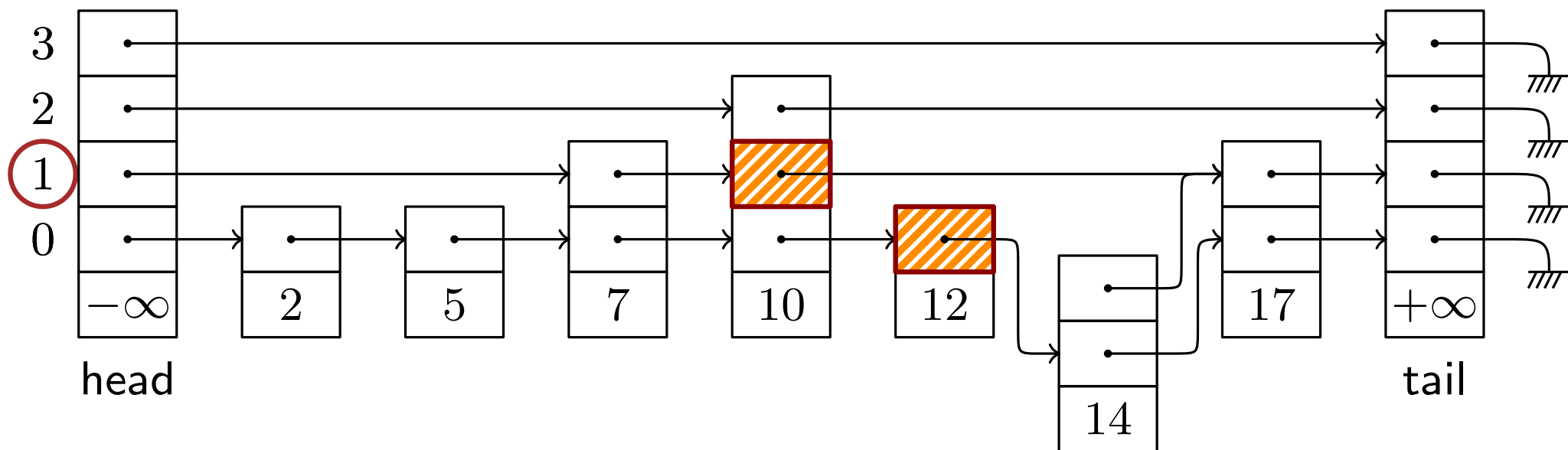


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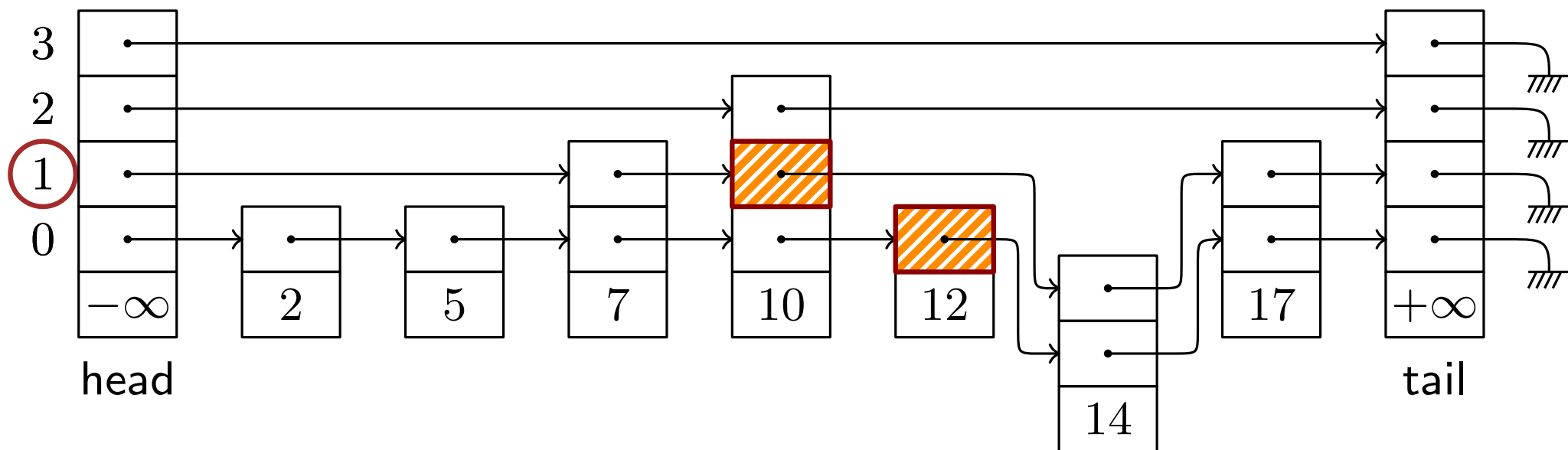


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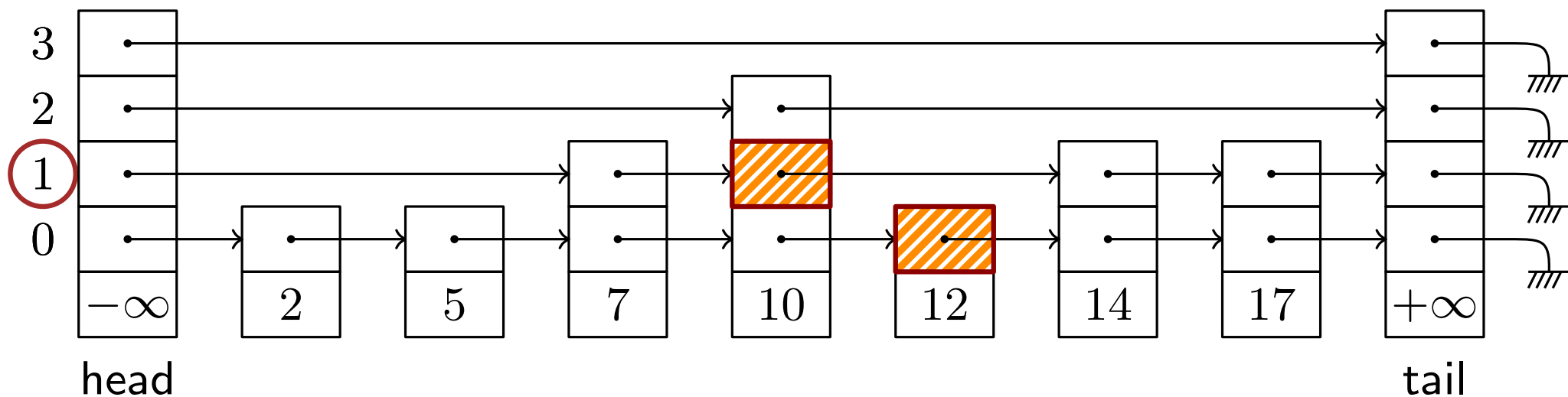


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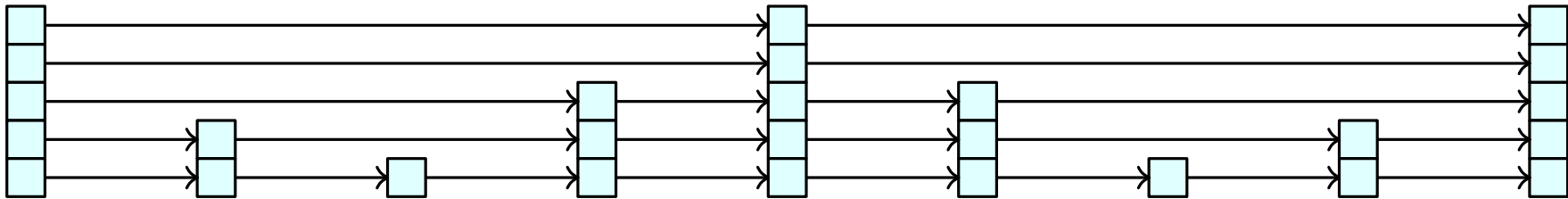
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Why skiplists of unbounded height and length?

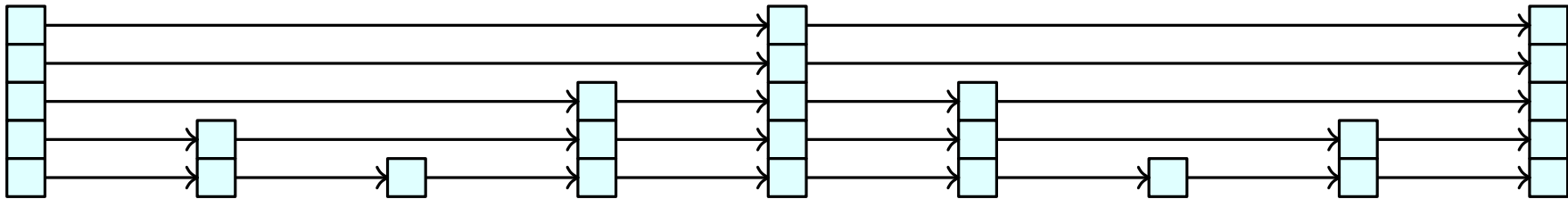
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- ▶ While visited EPFL, we developed **TSL_k**



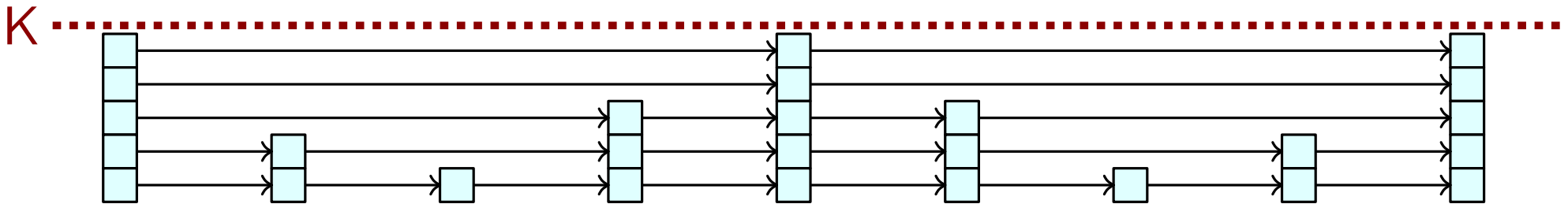
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- ▶ While visited EPFL, we developed **TSL_k**
 - ▶ Show it decidable by finite model property
 - ▶ Arbitrary length...



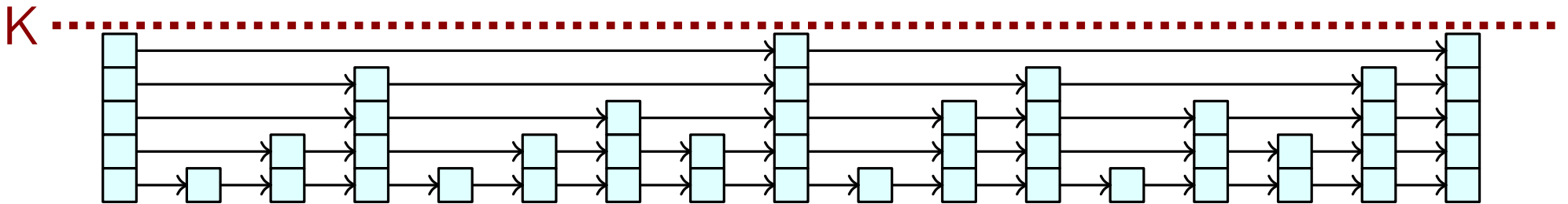
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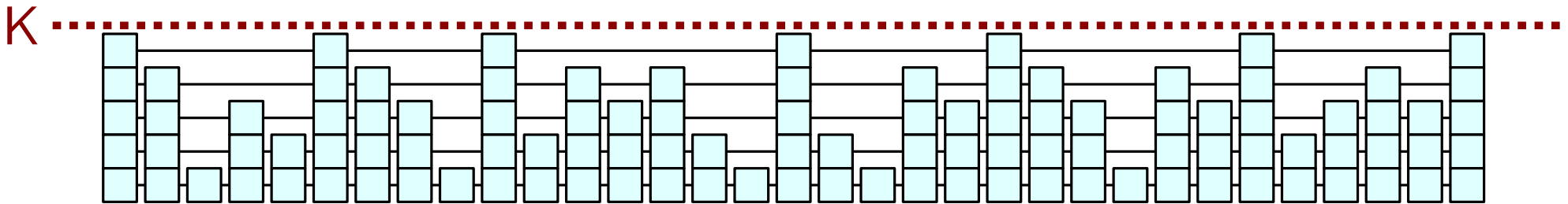
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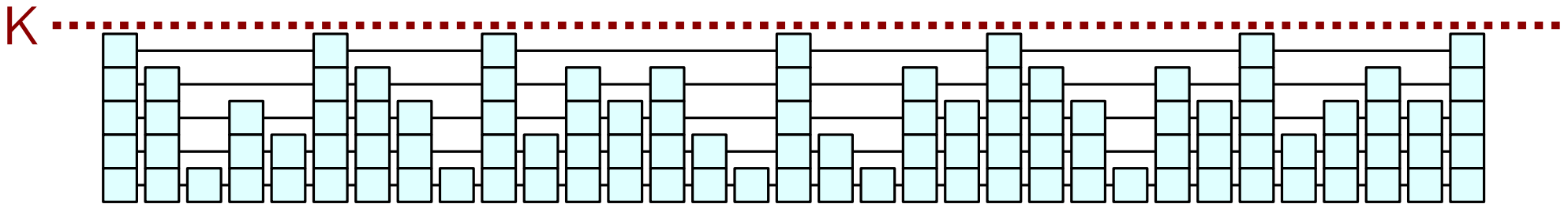
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In practice, **performance is lost!**



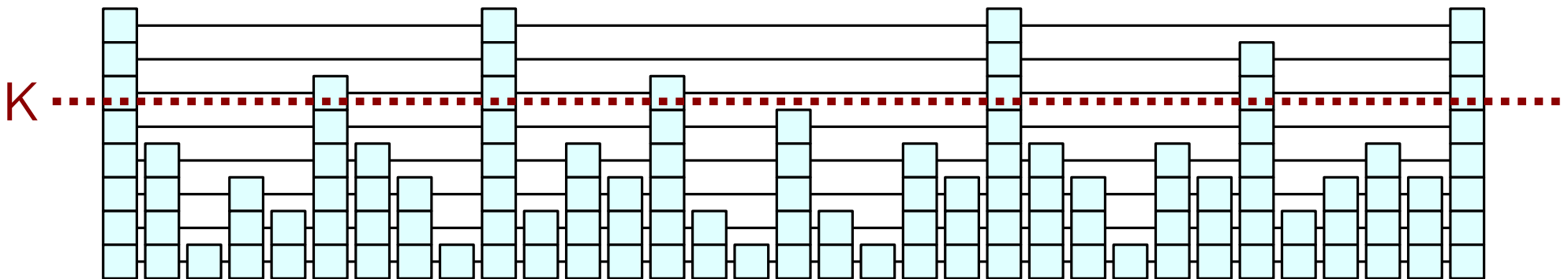
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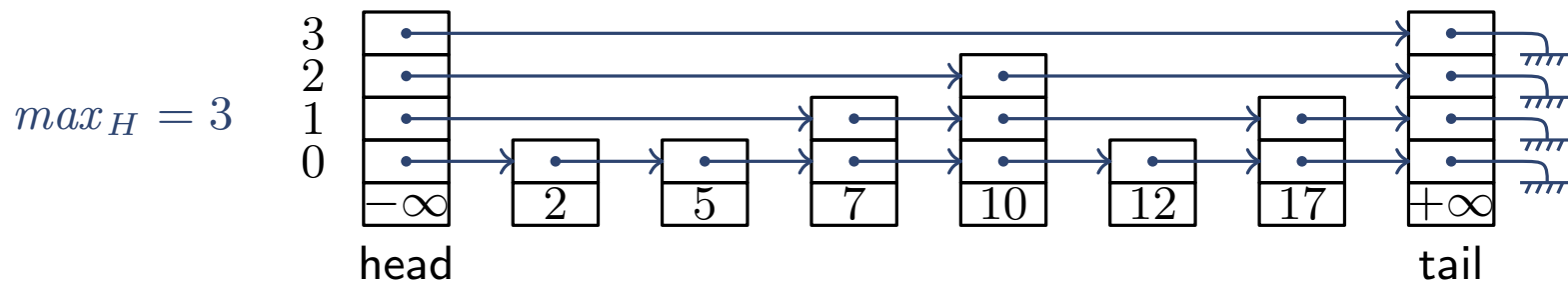


In practice, **performance is lost!**

Dynamic height is required



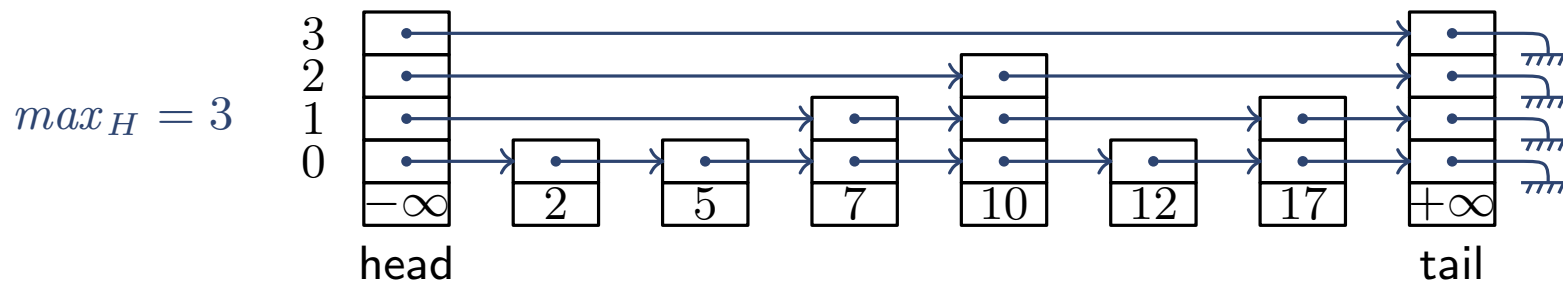
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- **Skiplist shape preservation** : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

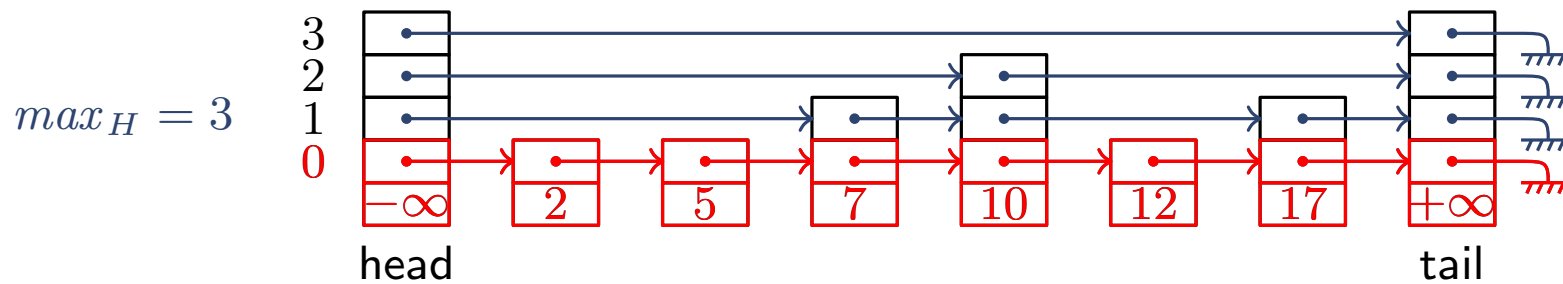


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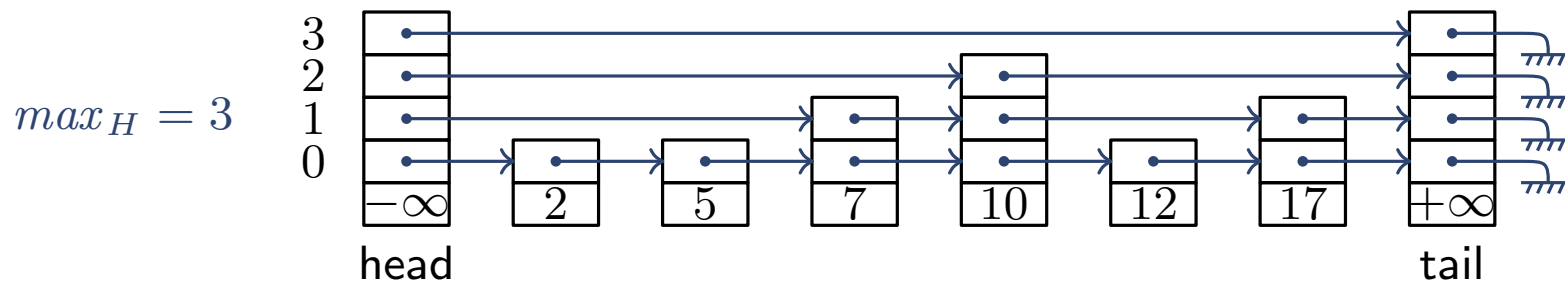
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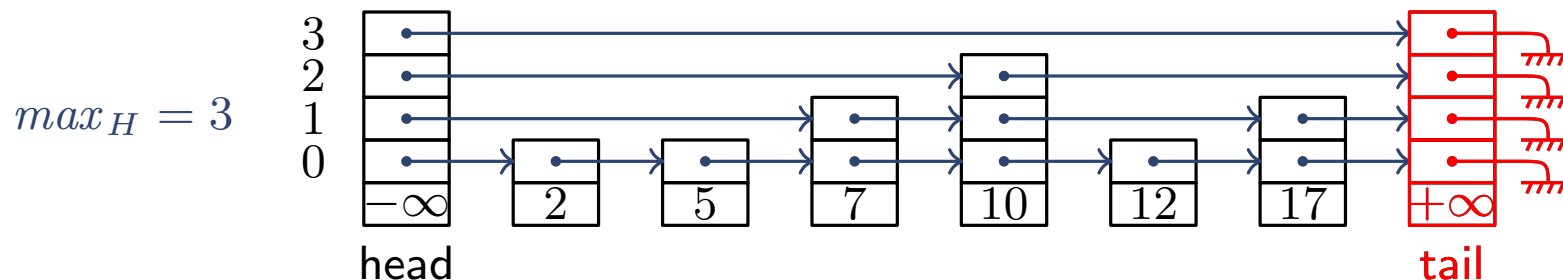
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$\text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[\text{max}_H] = \text{null}$

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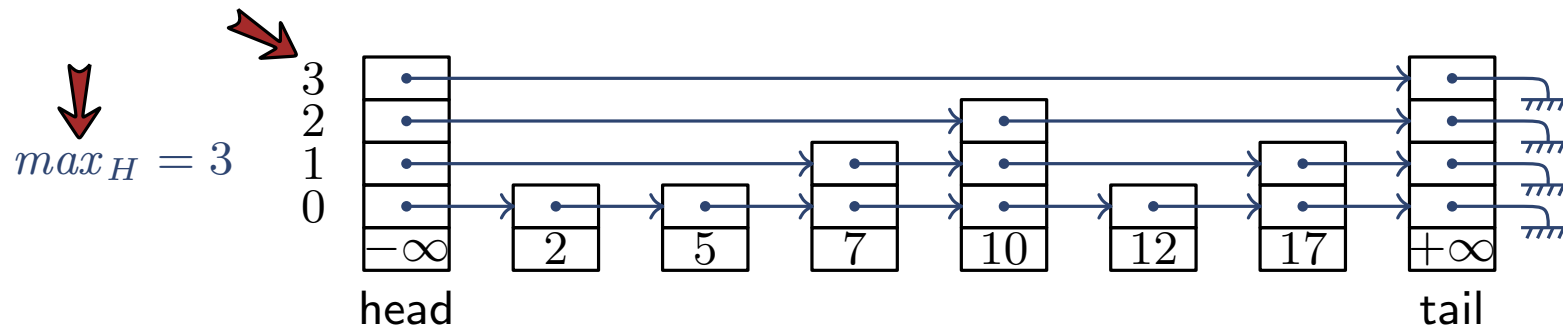
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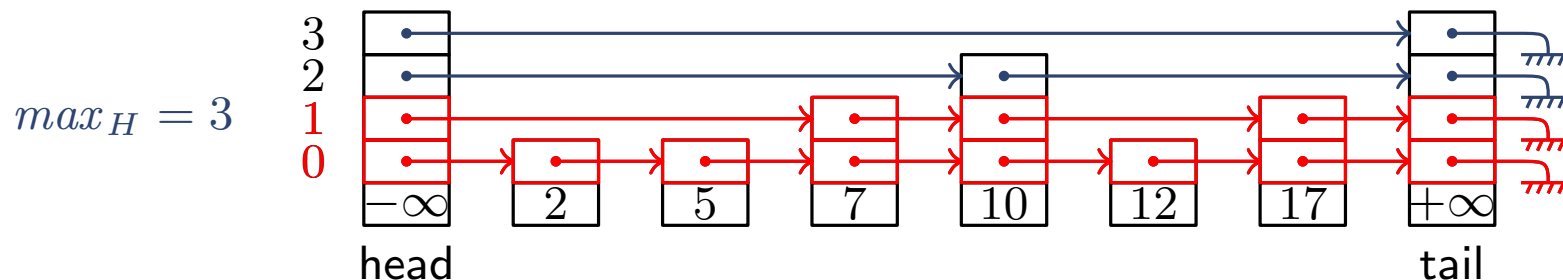
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$a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H$ \wedge

$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$



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$\text{SkipList}(h, sl, r) \hat{=}$

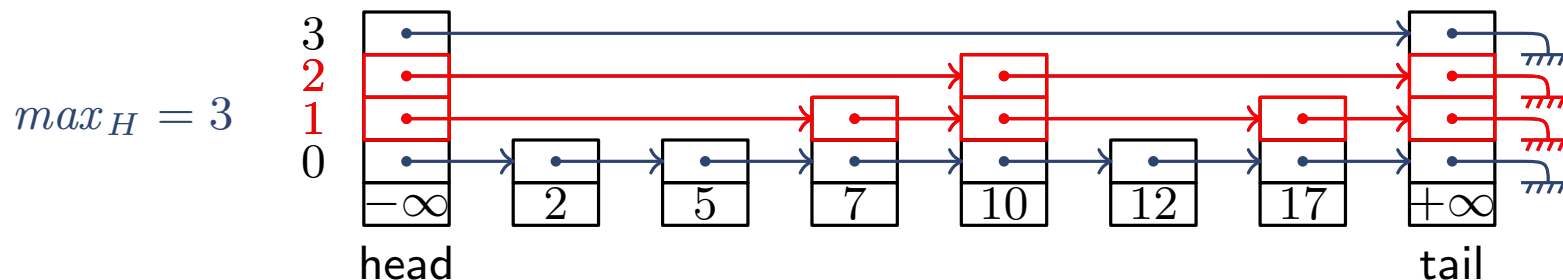
$\text{ordList}(m, \text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$r = \text{p2s}(\text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$\text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[\text{max}_H]) = \text{null}$ \wedge

$a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H$ \wedge

$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)}$ $\text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$



Verification of Skiplists

► Skiplist shape preservation : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

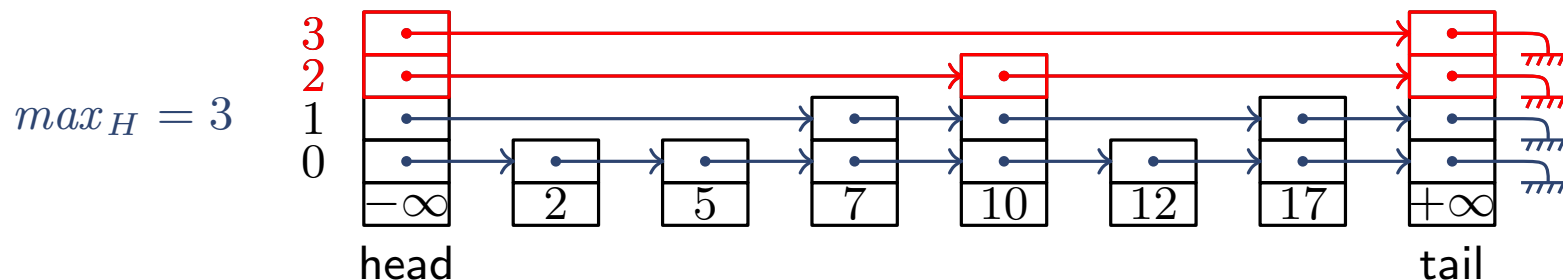
$\text{ordList}(m, \text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$r = \text{p2s}(\text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$\text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[\text{max}_H] = \text{null}$ \wedge

$a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H$ \wedge

$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$



Verification of Skiplists

► Skiplist shape preservation : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

$\text{ordList}(m, \text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$r = \text{p2s}(\text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$\text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[\text{max}_H] = \text{null}$ \wedge

$a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H$ \wedge

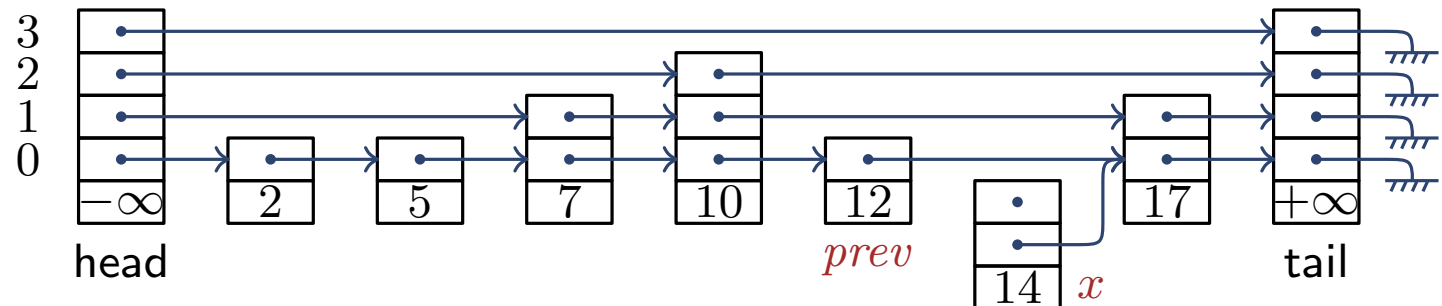
$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$

► Program transitions :

```

35: . . .
36: prev.arr[0] := x
37: . . .

```



Verification of Skiplists

► Skiplist shape preservation : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

$\text{ordList}(m, \text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$r = \text{p2s}(\text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$\text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[\text{max}_H] = \text{null}$ \wedge

$a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H$ \wedge

$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$

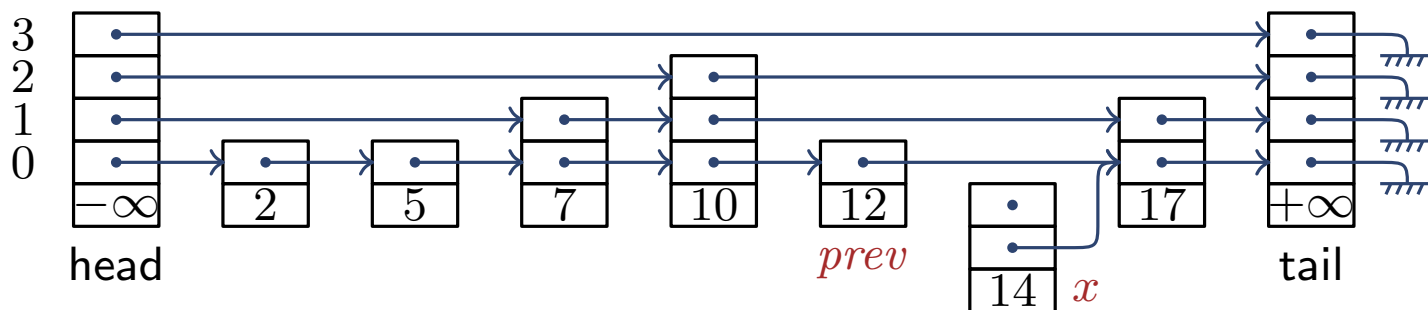
► Program transitions : $SL(h, sl, r)$

$SL(h, sl, r)$

```

35: . . .
36: prev.arr[0] := x
37: . . .

```



Verification of Skiplists

► **Skiplist shape preservation** : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

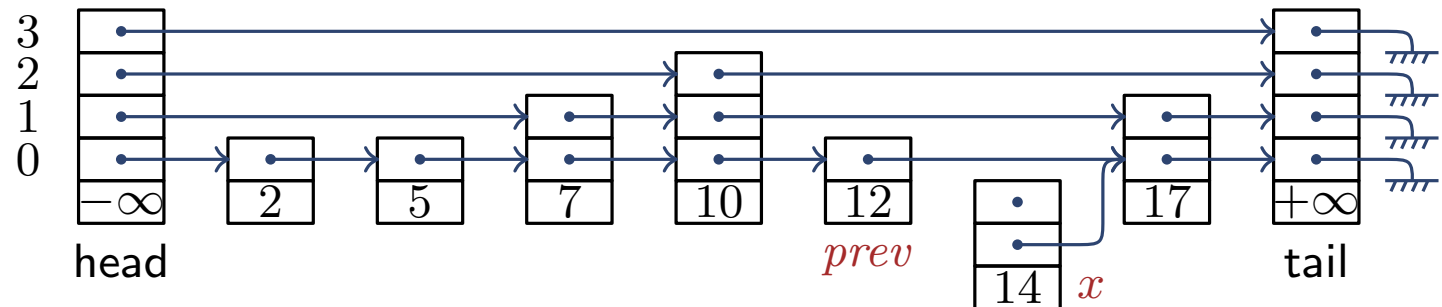
$$\begin{aligned}
 & \text{ordList}(m, \text{getp}(\text{heap}, \text{sl.head}, \text{sl.tail}, 0)) && \wedge \\
 & r = \text{p2s}(\text{getp}(\text{heap}, \text{sl.head}, \text{sl.tail}, 0)) && \wedge \\
 & \text{rd}(\text{heap}, \text{sl.tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, \text{sl.tail}).\text{arr}[\text{max}_H] = \text{null} && \wedge \\
 & a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H && \wedge \\
 & \bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))
 \end{aligned}$$

► **Program transitions** : $SL(h, sl, r) \wedge \varphi_{aux}$

$\text{SkipList}(h, sl, r) \wedge$

$$\left(\begin{array}{l}
 x.\text{key} = 14 \quad \wedge \\
 \text{prev}.\text{key} < 14 \quad \wedge \\
 x.\text{arr}[0].\text{key} > 14 \quad \wedge \\
 \text{prev}.\text{arr}[0] = x.\text{arr}[0] \quad \wedge \\
 x \notin r \wedge 0 \leq 0 \leq 3
 \end{array} \right)$$

35: . . .
 36: prev.arr[0] := x
 37: . . .



Verification of Skiplists

► Skiplist shape preservation : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

$\text{ordList}(m, \text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$r = \text{p2s}(\text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$\text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[\text{max}_H]) = \text{null}$ \wedge

$a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H$ \wedge

$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$

► Program transitions : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{36}(V, V')$

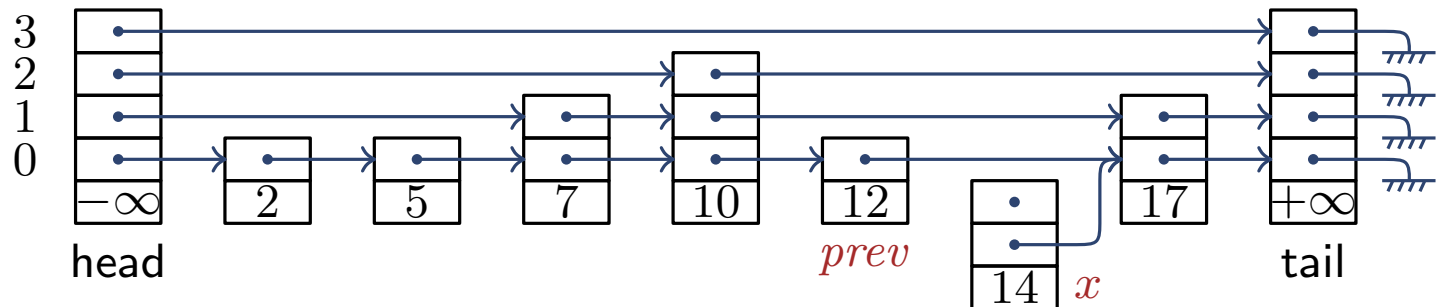
$\text{SkipList}(h, sl, r) \wedge$

$$\left(\begin{array}{l} x.\text{key} = 14 \\ \text{prev}.\text{key} < 14 \\ x.\text{arr}[0].\text{key} > 14 \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \\ x \notin r \wedge 0 \leq 0 \leq 3 \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{36} \\ \text{prev}'.\text{arr}[0] = x \\ \text{at}'_{37} \\ h' = h \wedge sl = sl' \\ r' = r \cup \{x\} \wedge x' = x \dots \end{array} \right)$$

35: . . .

36: $\text{prev}.\text{arr}[0] := x$

37: . . .



Verification of Skiplists

► Skiplist shape preservation : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

$\text{ordList}(m, \text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ ^

$r = \text{p2s}(\text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ ^

$\text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[\text{max}_H]) = \text{null}$ ^

$a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H$ ^

$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$

► Program transitions : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{36}(V, V')$

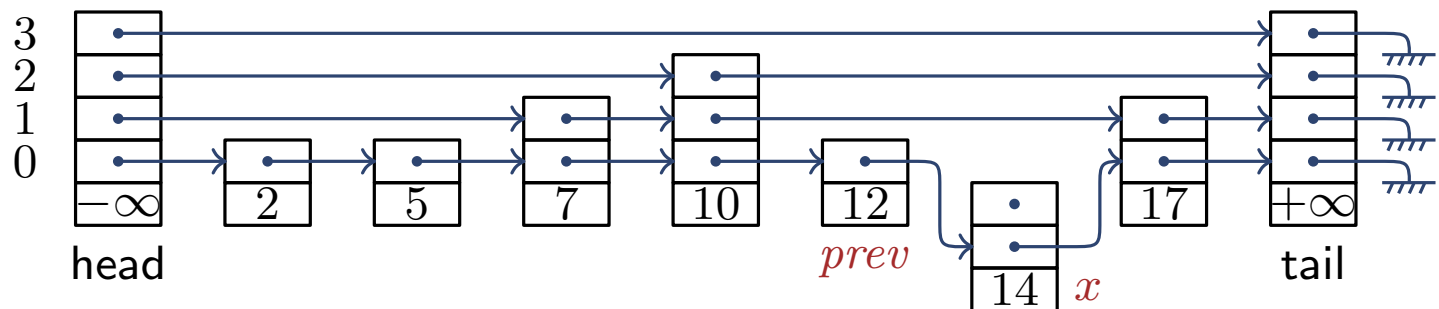
$\text{SkipList}(h, sl, r) \wedge$

$$\left(\begin{array}{l} x.\text{key} = 14 \\ \text{prev}.\text{key} < 14 \\ x.\text{arr}[0].\text{key} > 14 \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \\ x \notin r \wedge 0 \leq 0 \leq 3 \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{36} \\ \text{prev}'.\text{arr}[0] = x \\ \text{at}'_{37} \\ h' = h \wedge sl = sl' \\ r' = r \cup \{x\} \wedge x' = x \dots \end{array} \right)$$

35: . . .

36: $\text{prev}.\text{arr}[0] := x$

37: . . .



Verification of Skiplists

► Skiplist shape preservation : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

$\text{ordList}(m, \text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$r = \text{p2s}(\text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$\text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[\text{max}_H]) = \text{null}$ \wedge

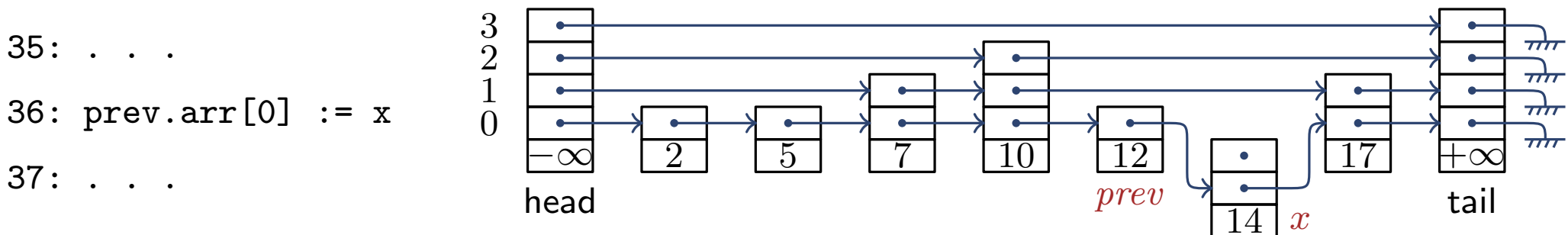
$a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H$ \wedge

$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$

► Program transitions : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{36}(V, V')$

$\text{SkipList}(h, sl, r) \wedge$

$$\left(\begin{array}{l} x.\text{key} = 14 \\ \text{prev}.\text{key} < 14 \\ x.\text{arr}[0].\text{key} > 14 \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \\ x \notin r \wedge 0 \leq 0 \leq 3 \end{array} \wedge \right) \wedge \left(\begin{array}{l} \text{at}_{36} \\ \text{prev}'.\text{arr}[0] = x \\ \text{at}'_{37} \\ h' = h \wedge sl = sl' \\ r' = r \cup \{x\} \wedge x' = x \dots \end{array} \wedge \right)$$



Verification of Skiplists

► Skiplist shape preservation : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

$\text{ordList}(m, \text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$r = \text{p2s}(\text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$\text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[\text{max}_H]) = \text{null}$ \wedge

$a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H$ \wedge

$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$

► Program transitions : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{36}(V, V') \rightarrow SL(h', sl', r')$

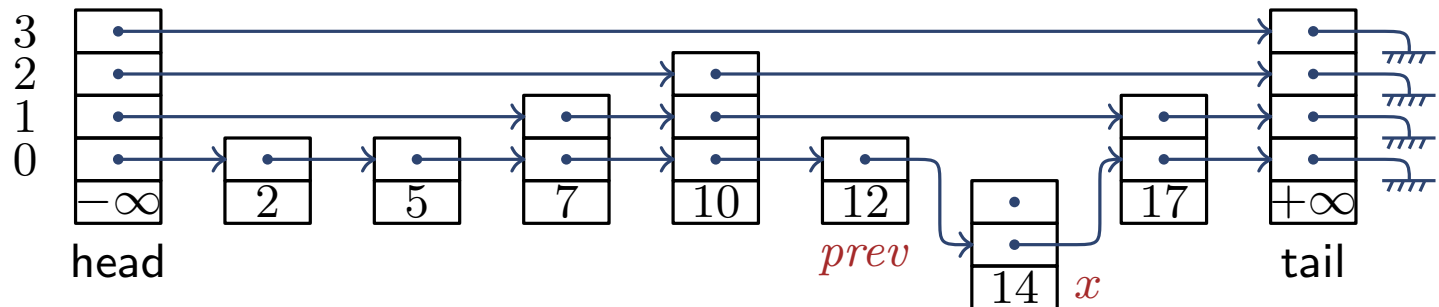
$\text{SkipList}(h, sl, r) \wedge$

$$\left(\begin{array}{l} x.\text{key} = 14 \\ \text{prev}.\text{key} < 14 \\ x.\text{arr}[0].\text{key} > 14 \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \\ x \notin r \wedge 0 \leq 0 \leq 3 \end{array} \wedge \right) \wedge \left(\begin{array}{l} \text{at}_{36} \\ \text{prev}'.\text{arr}[0] = x \\ \text{at}'_{37} \\ h' = h \wedge sl = sl' \\ r' = r \cup \{x\} \wedge x' = x \dots \end{array} \wedge \right) \rightarrow \text{SkipList}(h', sl', r')$$

35: . . .

36: $\text{prev}.\text{arr}[0] := x$

37: . . .



Verification of Skiplists

► Skiplist shape preservation : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

$\text{ordList}(m, \text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$r = \text{p2s}(\text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$\text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[\text{max}_H] = \text{null}$ \wedge

$a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H$ \wedge

$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$

► Program transitions : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{36}(V, V') \rightarrow SL(h', sl', r')$

$\text{SkipList}(h, sl, r) \wedge$

$$\left(\begin{array}{l} x.\text{key} = 14 \quad \wedge \\ \text{prev}.\text{key} < 14 \quad \wedge \\ x.\text{arr}[0].\text{key} > 14 \quad \wedge \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \quad \wedge \\ x \notin r \wedge 0 \leq 0 \leq 3 \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{36} \quad \wedge \\ \text{prev}'.\text{arr}[0] = x \quad \wedge \\ \text{at}'_{37} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right) \rightarrow \text{SkipList}(h', sl', r')$$

reason about

Verification of Skiplists

► Skiplist shape preservation : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

$$\begin{aligned}
 & \text{ordList}(m, \text{getp}(\text{heap}, \text{sl.head}, \text{sl.tail}, 0)) \quad \wedge \\
 & r = \text{p2s}(\text{getp}(\text{heap}, \text{sl.head}, \text{sl.tail}, 0)) \quad \wedge \\
 & \text{rd}(\text{heap}, \text{sl.tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, \text{sl.tail}).\text{arr}[\text{max}_H] = \text{null} \quad \wedge \\
 & a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H \quad \wedge \\
 & \bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))
 \end{aligned}$$

► Program transitions : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{36}(V, V') \rightarrow SL(h', sl', r')$

$$\begin{aligned}
 & \text{SkipList}(h, sl, r) \wedge \\
 & \left(\begin{array}{l} x.\text{key} = 14 \quad \wedge \\ \text{prev}.\text{key} < 14 \quad \wedge \\ x.\text{arr}[0].\text{key} > 14 \quad \wedge \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \quad \wedge \\ x \notin r \wedge 0 \leq 0 \leq 3 \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{36} \quad \wedge \\ \text{prev}'.\text{arr}[0] = x \quad \wedge \\ \text{at}'_{37} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right) \rightarrow \text{SkipList}(h', sl', r')
 \end{aligned}$$

reason about

ordered values + notion of ordered list

Verification of Skiplists

► Skiplist shape preservation : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

$$\begin{aligned} & \text{ordList}(m, \text{getp}(\text{heap}, \text{sl.head}, \text{sl.tail}, 0)) && \wedge \\ & r = \text{p2s}(\text{getp}(\text{heap}, \text{sl.head}, \text{sl.tail}, 0)) && \wedge \\ & \text{rd}(\text{heap}, \text{sl.tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, \text{sl.tail}).\text{arr}[\text{max}_H] = \text{null} && \wedge \\ & a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H && \wedge \end{aligned}$$

$$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$$

► Program transitions : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{36}(V, V') \rightarrow SL(h', sl', r')$

$\text{SkipList}(h, sl, r) \wedge$

$$\left(\begin{array}{l} x.\text{key} = 14 \quad \wedge \\ \text{prev}.\text{key} < 14 \quad \wedge \\ x.\text{arr}[0].\text{key} > 14 \quad \wedge \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \quad \wedge \\ x \notin r \wedge 0 \leq 0 \leq 3 \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{36} \quad \wedge \\ \text{prev}'.\text{arr}[0] = x \quad \wedge \\ \text{at}'_{37} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right) \rightarrow \text{SkipList}(h', sl', r')$$

reason about

levels

Verification of Skiplists

► Skiplist shape preservation : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

$\text{ordList}(m, \text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$r = \text{p2s}(\text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$\text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[\text{max}_H] = \text{null}$ \wedge

$a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H$ \wedge

$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$

► Program transitions : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{36}(V, V') \rightarrow SL(h', sl', r')$

$\text{SkipList}(h, sl, r) \wedge$

$$\left(\begin{array}{l} x.\text{key} = 14 \quad \wedge \\ \text{prev}.\text{key} < 14 \quad \wedge \\ x.\text{arr}[0].\text{key} > 14 \quad \wedge \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \quad \wedge \\ x \notin r \wedge 0 \leq 0 \leq 3 \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{36} \quad \wedge \\ \text{prev}'.\text{arr}[0] = x \quad \wedge \\ \text{at}'_{37} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right) \rightarrow \text{SkipList}(h', sl', r')$$

reason about

arrays

Verification of Skiplists

► Skiplist shape preservation : $\square SkipList(h, sl, r)$

$SkipList(h, sl, r) \hat{=}$

$ordList(m, getp(heap, sl.head, sl.tail, 0))$ \wedge

$r = p2s(getp(heap, sl.head, sl.tail, 0))$ \wedge

$rd(heap, sl.tail).arr[0] = null \wedge \dots \wedge rd(heap, sl.tail).arr[max_H] = null$ \wedge

$a \in r \rightarrow rd(heap, a).level \leq max_H$ \wedge

$\bigwedge_{i \in 0 \dots (max_H - 1)} p2s(getp(heap, head, tail, i + 1)) \subseteq p2s(getp(heap, head, tail, i))$

► Program transitions : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{36}(V, V') \rightarrow SL(h', sl', r')$

$SkipList(h, sl, r) \wedge$

$$\left(\begin{array}{l} x.key = 14 \quad \wedge \\ prev.key < 14 \quad \wedge \\ x.arr[0].key > 14 \quad \wedge \\ prev.arr[0] = x.arr[0] \quad \wedge \\ x \notin r \wedge 0 \leq 0 \leq 3 \end{array} \right) \wedge \left(\begin{array}{l} at_{36} \quad \wedge \\ prev'.arr[0] = x \quad \wedge \\ at'_{37} \quad \wedge \\ h' = h \wedge sl = sl' \quad \wedge \\ r' = r \cup \{x\} \wedge x' = x \quad \dots \end{array} \right) \rightarrow SkipList(h', sl', r')$$

reason about

regions (sets)

Verification of Skiplists

► Skiplist shape preservation : $\square \text{SkipList}(h, sl, r)$

$\text{SkipList}(h, sl, r) \hat{=}$

$\text{ordList}(m, \text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$r = \text{p2s}(\text{getp}(\text{heap}, sl.\text{head}, sl.\text{tail}, 0))$ \wedge

$\text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[0] = \text{null} \wedge \dots \wedge \text{rd}(\text{heap}, sl.\text{tail}).\text{arr}[\text{max}_H] = \text{null}$ \wedge

$a \in r \rightarrow \text{rd}(\text{heap}, a).\text{level} \leq \text{max}_H$ \wedge

$\bigwedge_{i \in 0 \dots (\text{max}_H - 1)} \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i + 1)) \subseteq \text{p2s}(\text{getp}(\text{heap}, \text{head}, \text{tail}, i))$

► Program transitions : $SL(h, sl, r) \wedge \varphi_{aux} \wedge \rho_{36}(V, V') \rightarrow SL(h', sl', r')$

$\text{SkipList}(h, sl, r) \wedge$

$$\left(\begin{array}{l} x.\text{key} = 14 \quad \wedge \\ \text{prev}.\text{key} < 14 \quad \wedge \\ x.\text{arr}[0].\text{key} > 14 \quad \wedge \\ \text{prev}.\text{arr}[0] = x.\text{arr}[0] \quad \wedge \\ x \notin r \wedge 0 \leq 0 \leq 3 \end{array} \right) \wedge \left(\begin{array}{l} \text{at}_{36} \quad \wedge \\ \text{prev}'.\text{arr}[0] = x \quad \wedge \\ \text{at}'_{37} \quad \wedge \\ \text{h}' = \text{h} \wedge \text{sl}' = \text{sl}' \quad \wedge \\ r' = r \cup \{x\} \wedge \text{x}' = x \quad \dots \end{array} \right) \rightarrow \text{SkipList}(h', sl', r')$$

reason about
memory, cells

Our Contribution

- ▶ **TSL**, a theory for skiplists of **arbitrary length and height**
- ▶ We show TSL **decidable**...
- ▶ ...by reducing **TSL satisfiability** to **TSL_K satisfiability**.

TSL: A Theory for Skiplists of Arbitrary Height

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Σ_{addr}

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TSL_K

TSL



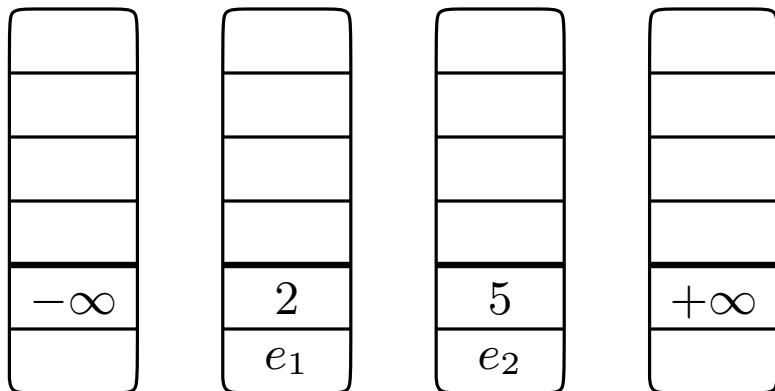
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TSL_K

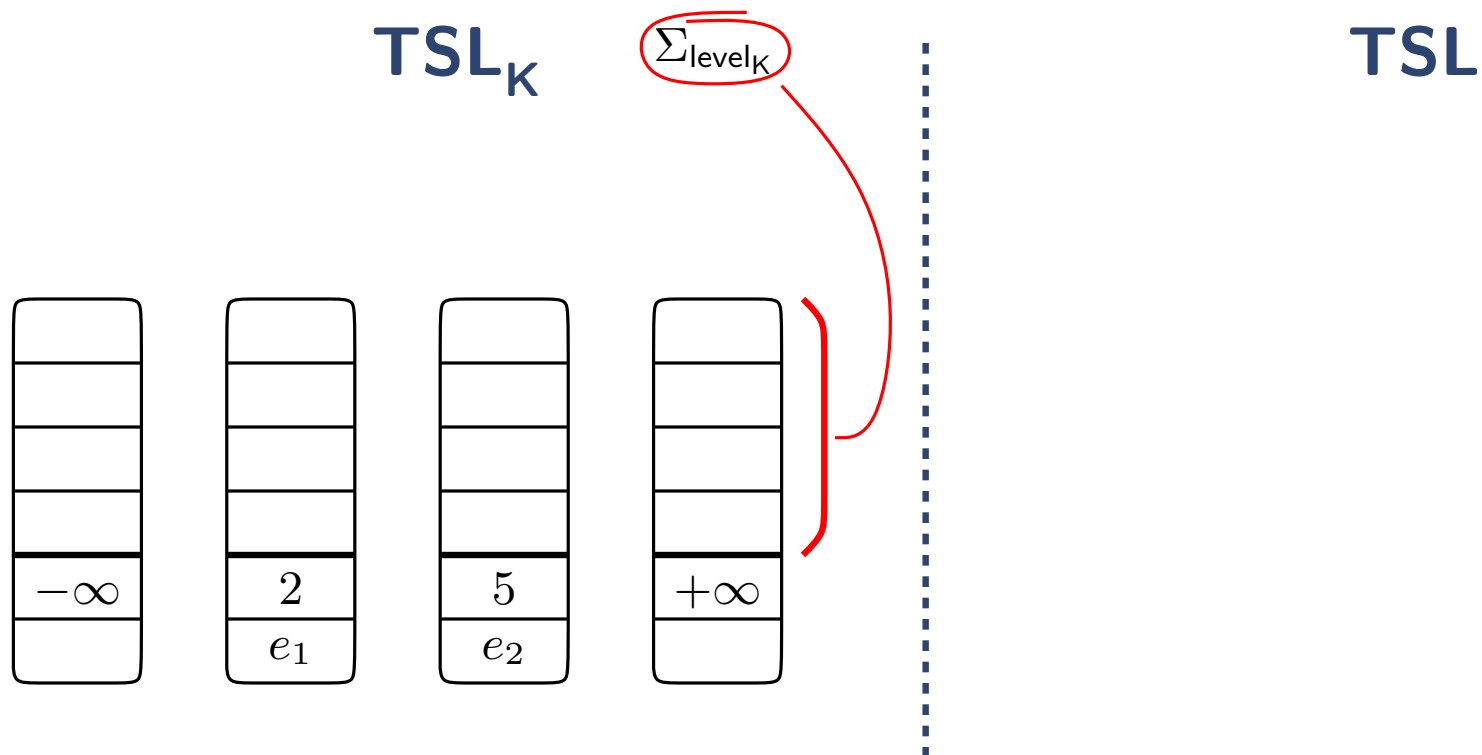
TSL



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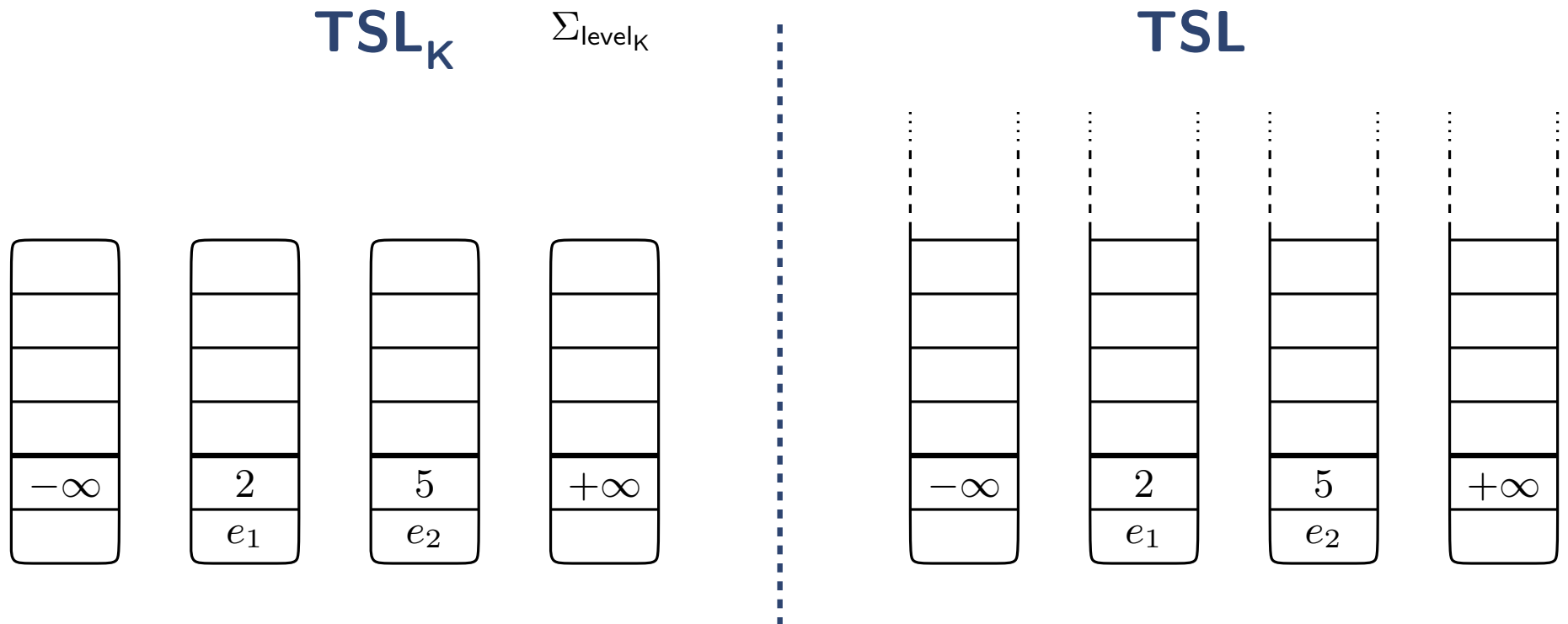
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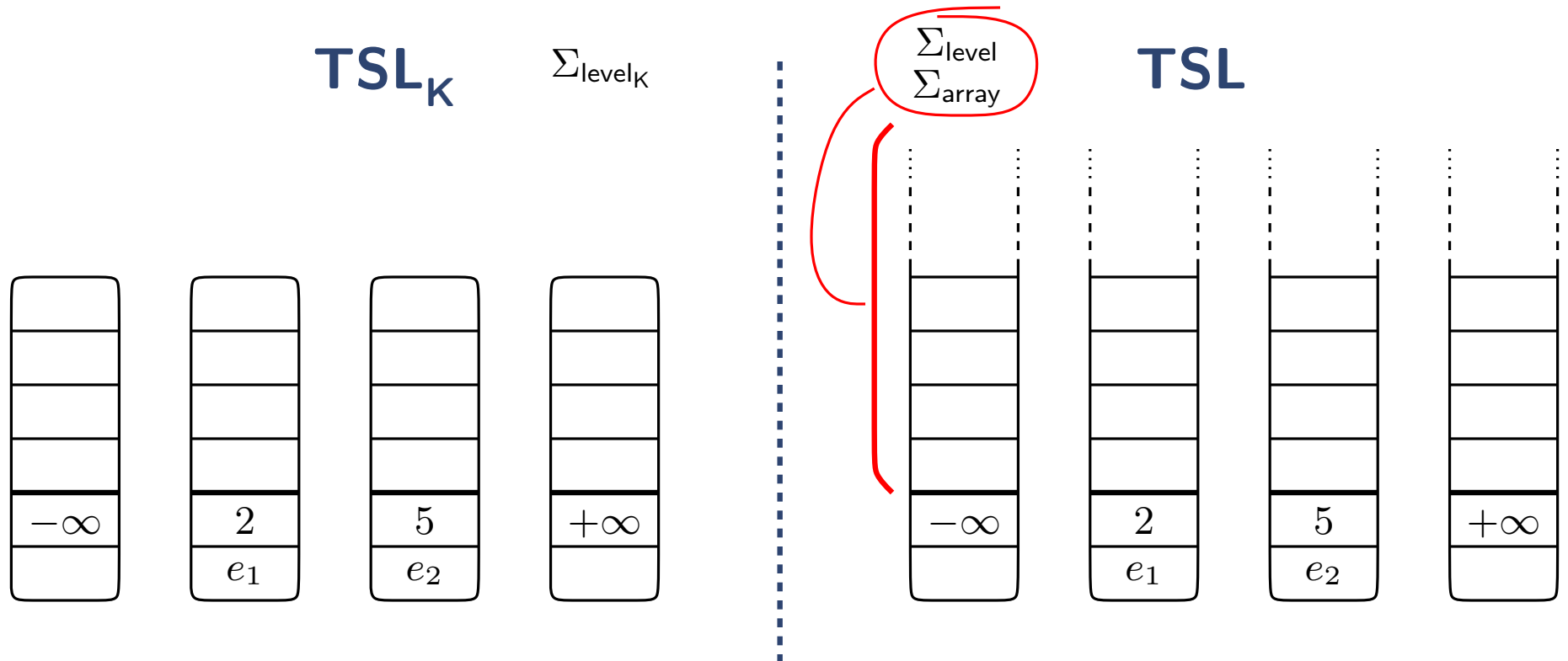
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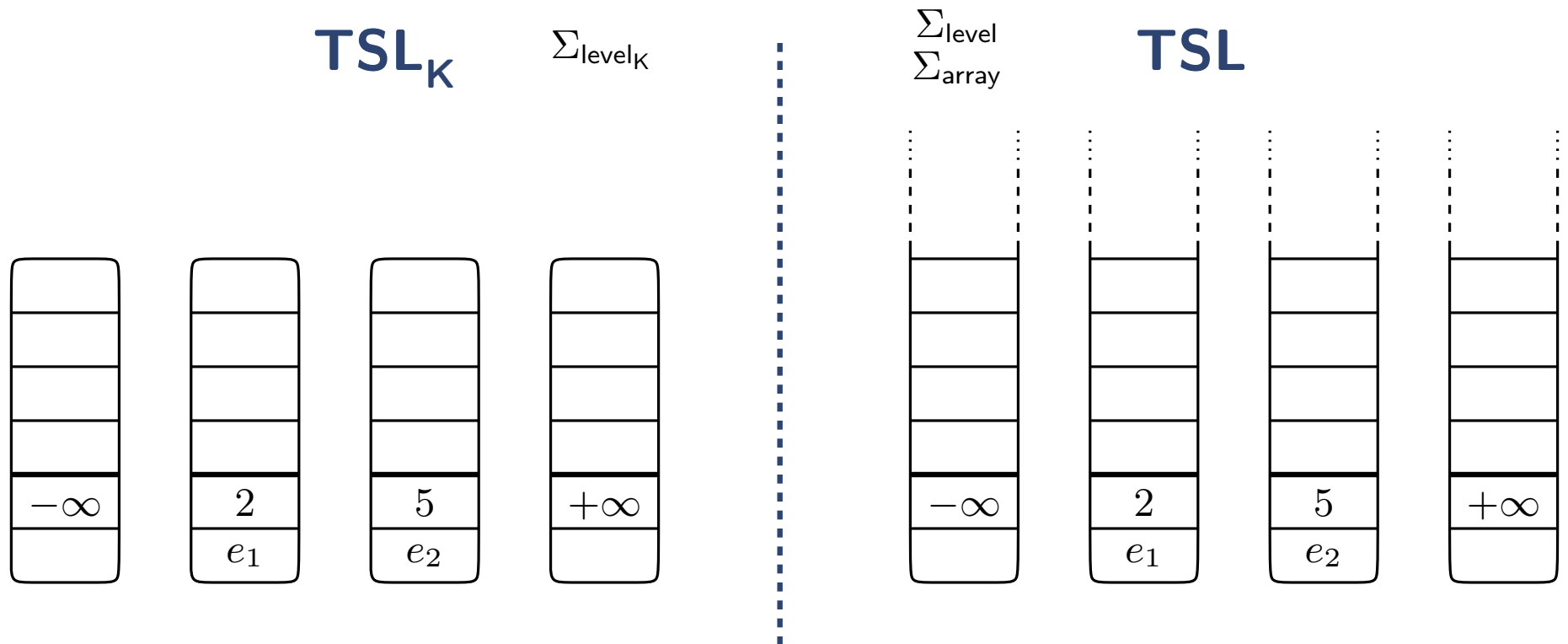
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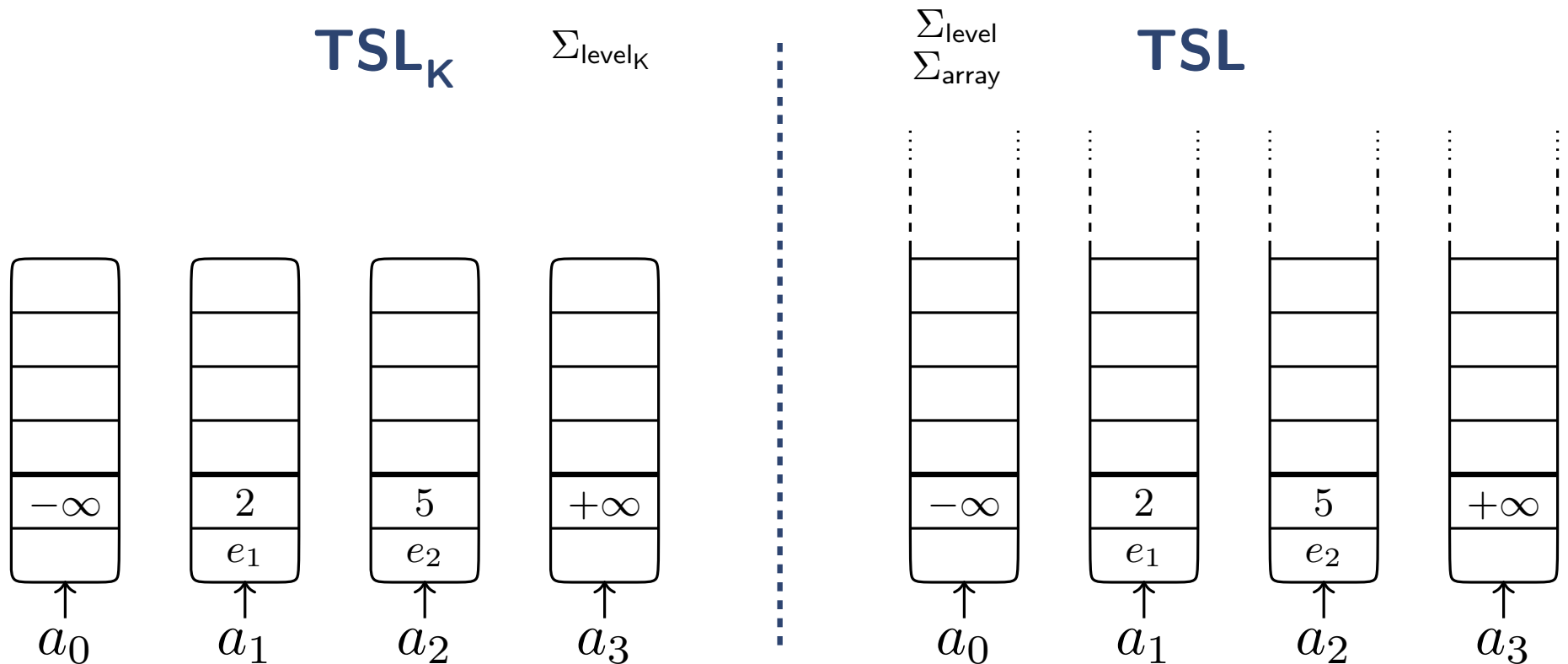
$$\Sigma_{\text{addr}} \cup \Sigma_{\text{elem}} \cup \Sigma_{\text{ord}} \cup \Sigma_{\text{cell}} \cup \Sigma_{\text{mem}}$$



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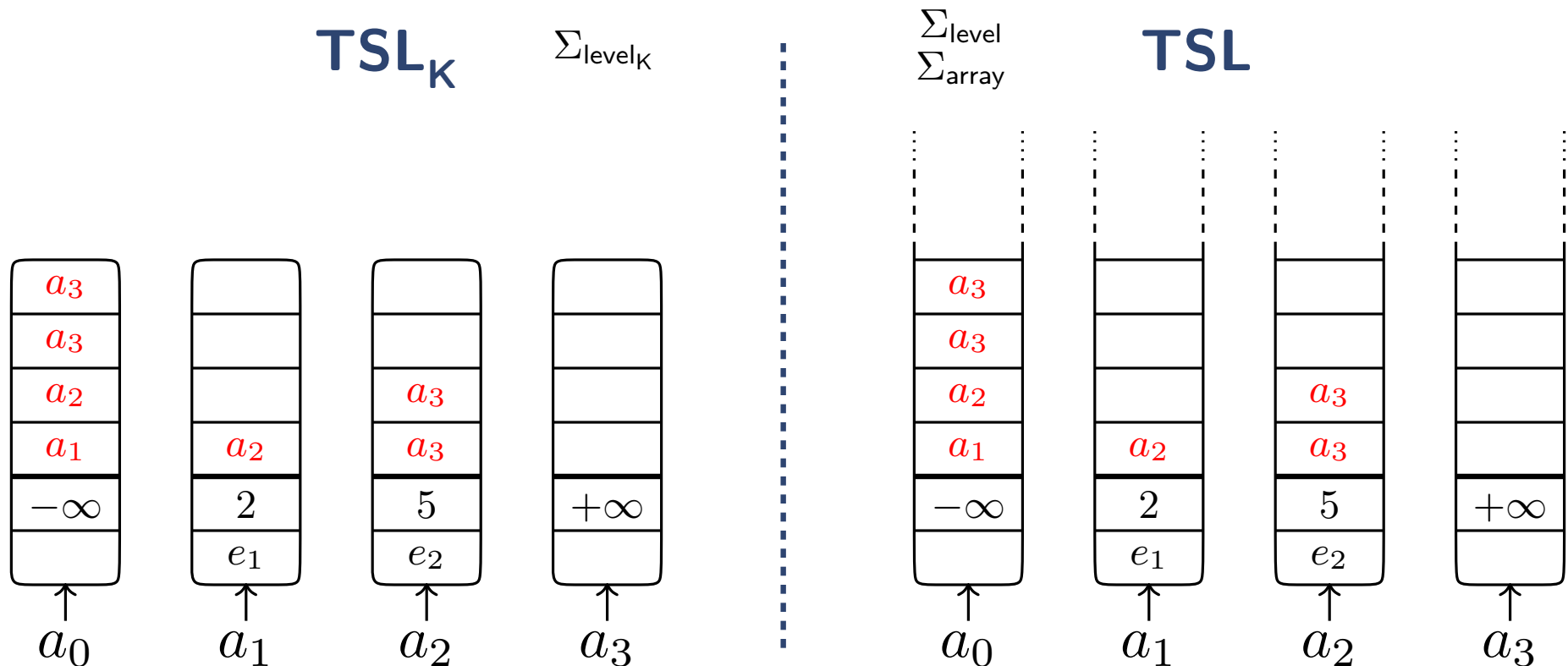
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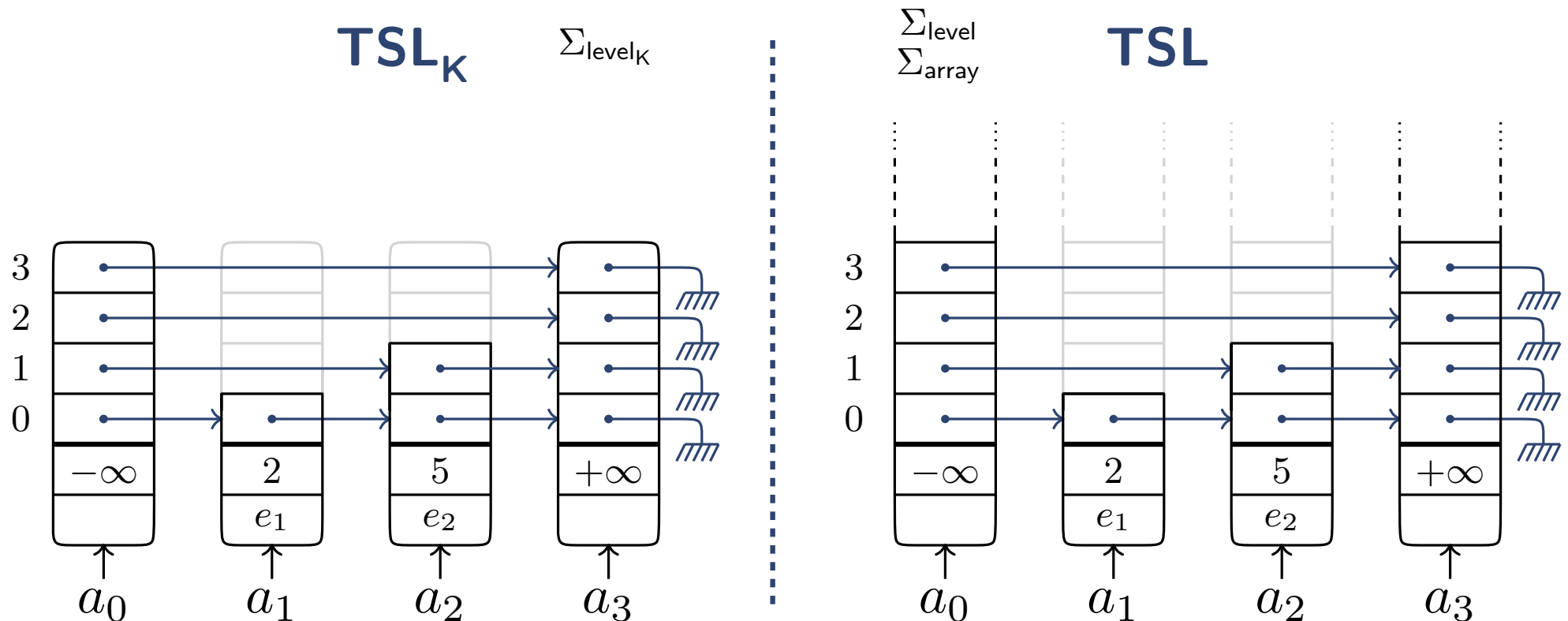
$$\Sigma_{\text{addr}} \cup \Sigma_{\text{elem}} \cup \Sigma_{\text{ord}} \cup \Sigma_{\text{cell}} \cup \Sigma_{\text{mem}}$$



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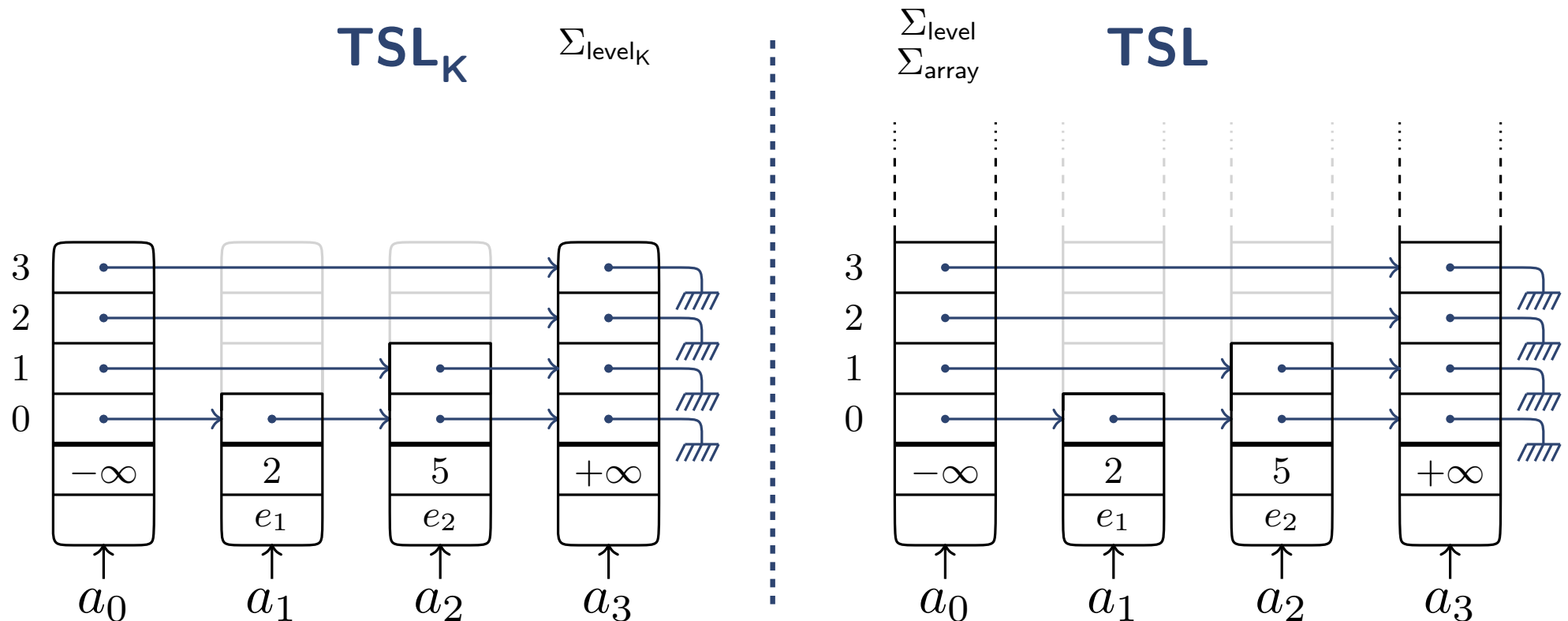
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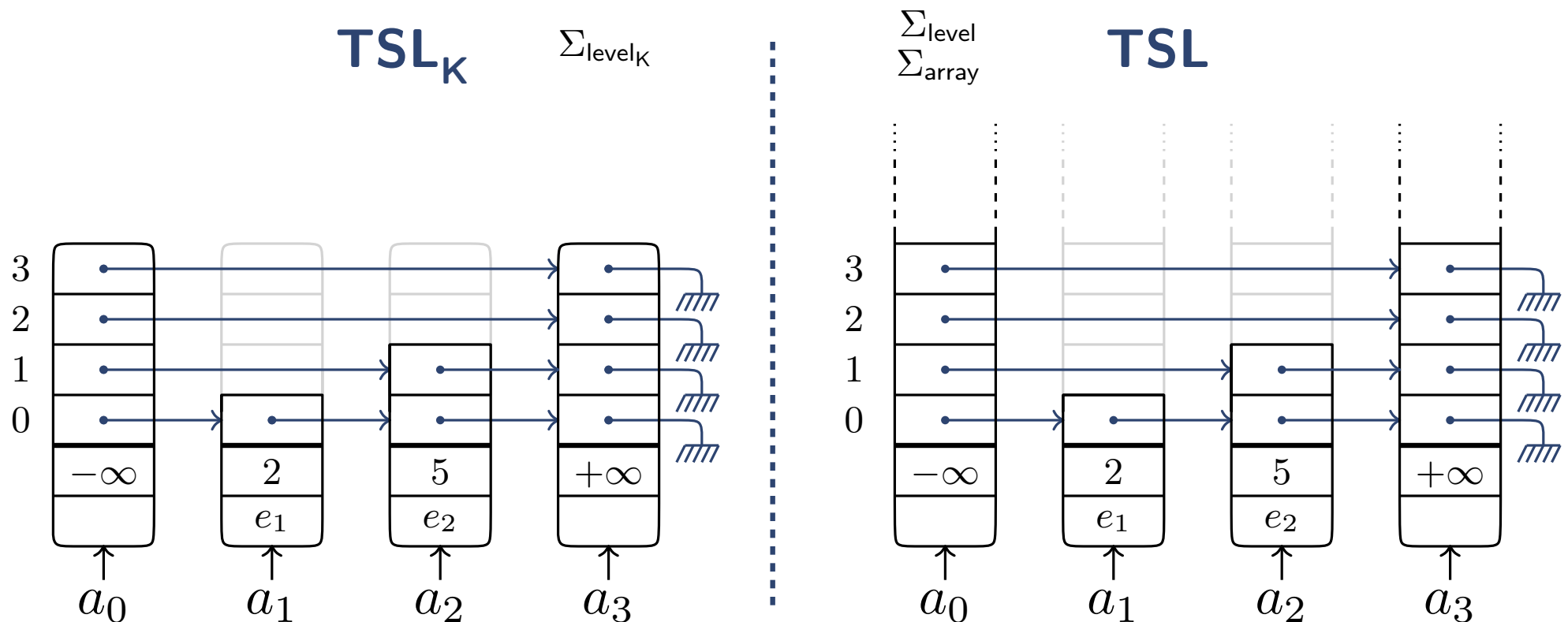
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path = a non-repeating sequence of addresses

$$[a_1, a_2, a_3]$$

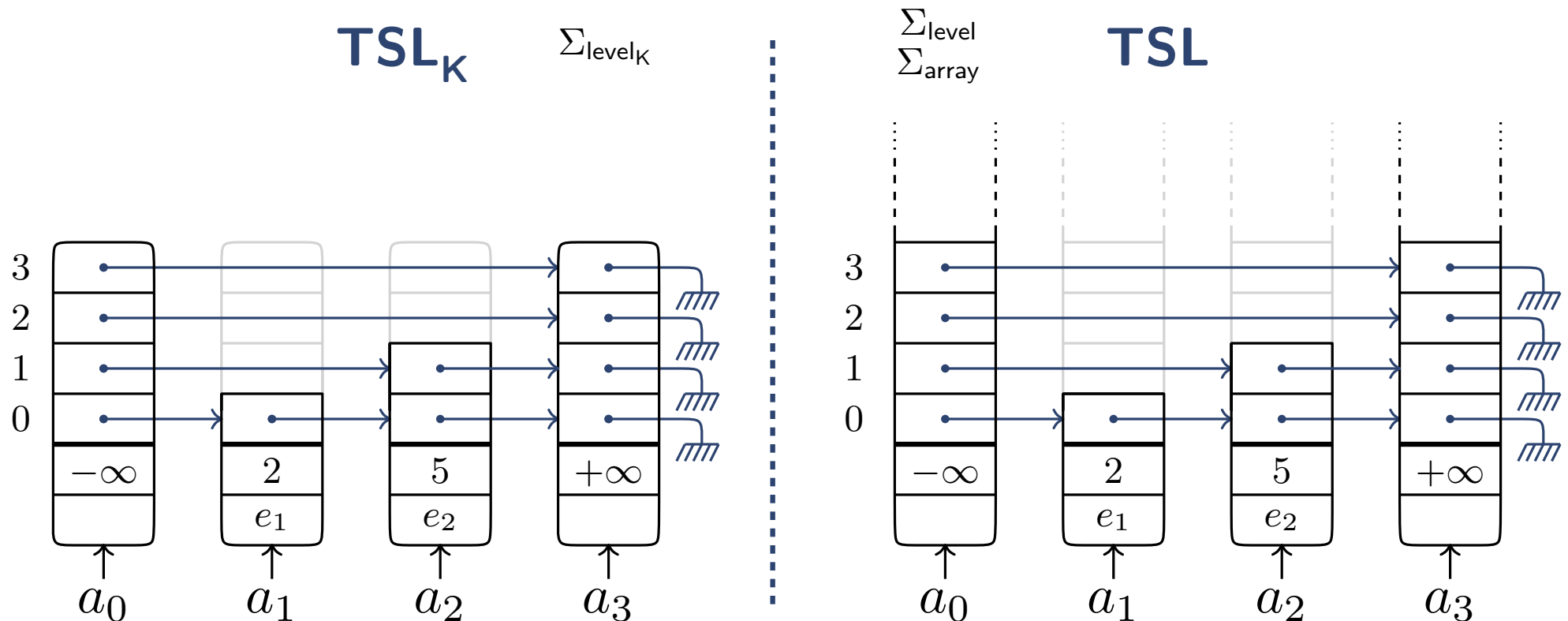


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append([a_1, a_2], [a_3], [a_1, a_2, a_3])



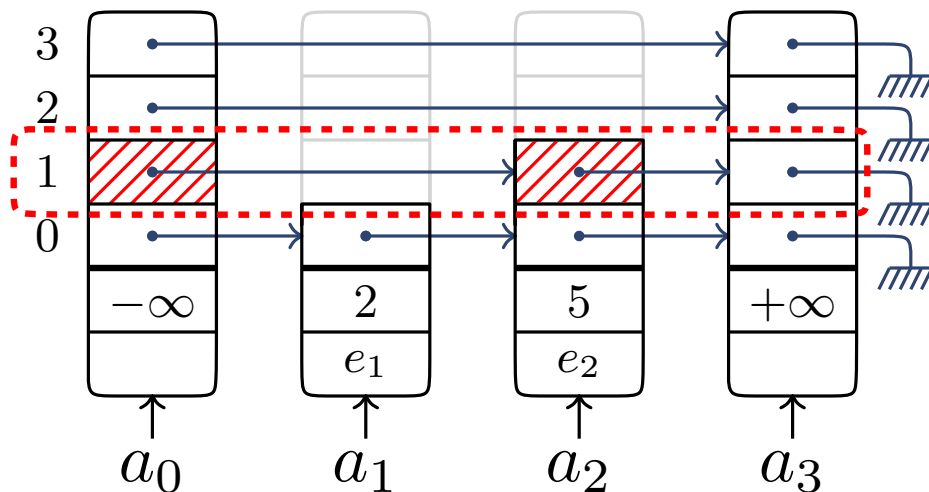
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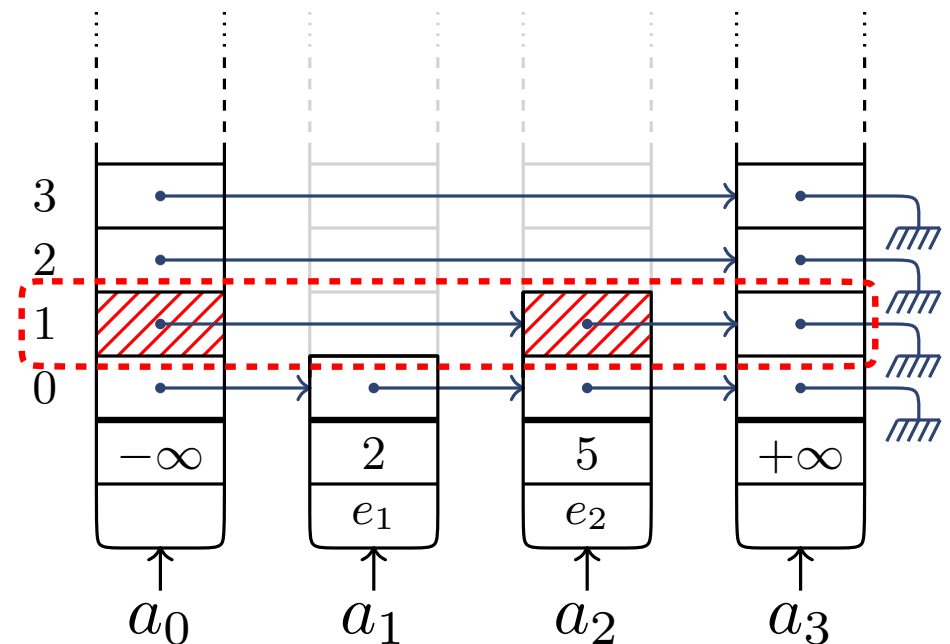
$$\text{reach}(a_0, a_3, 1, [a_0, a_2])$$

TSL_K Σ_{level_K}



Σ_{level}
 Σ_{array}

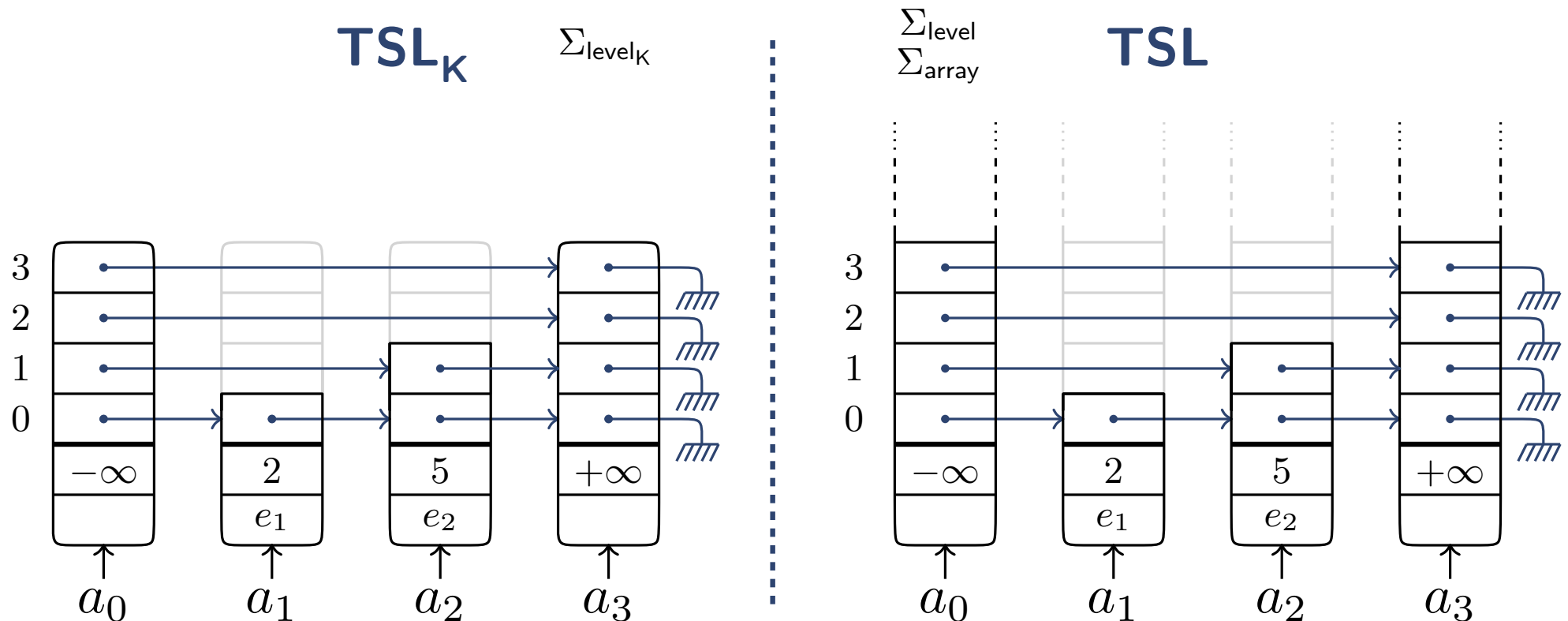
TSL



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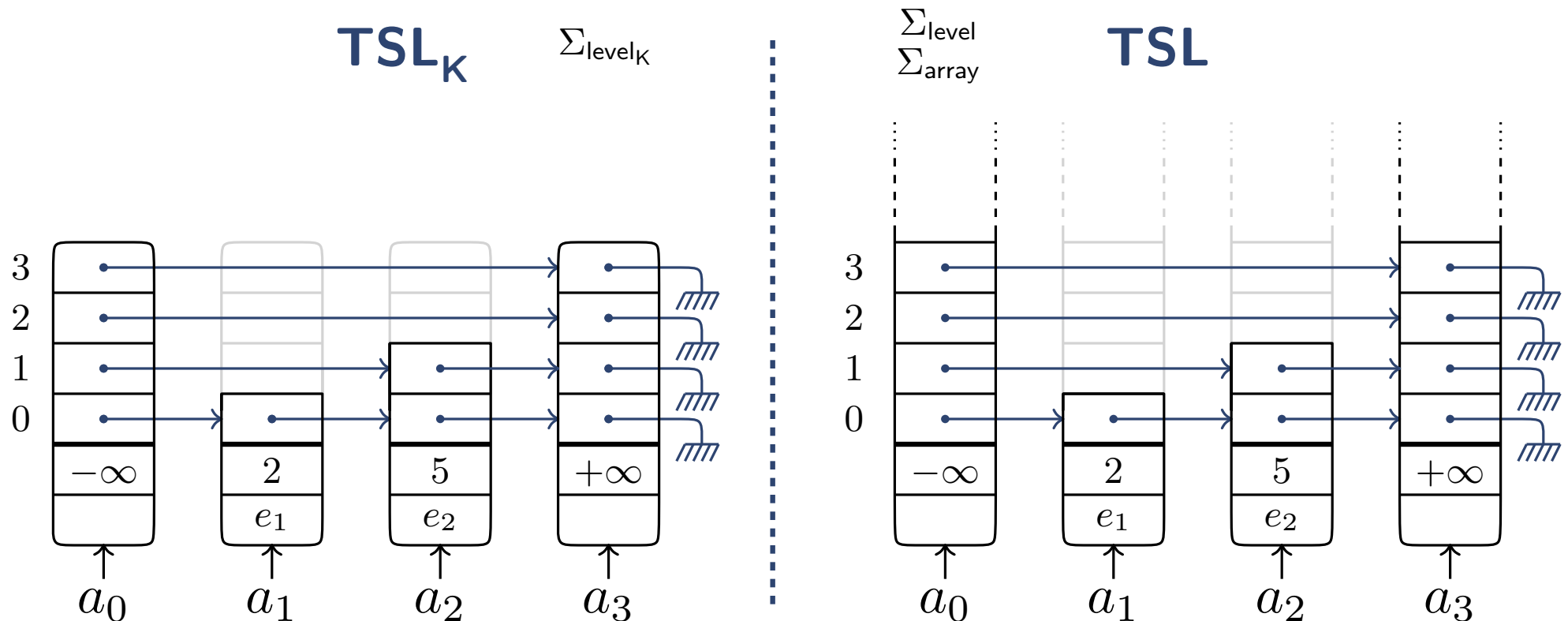


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$$\text{path2set}([a_2, a_3]) = \{a_2, a_3\}$$



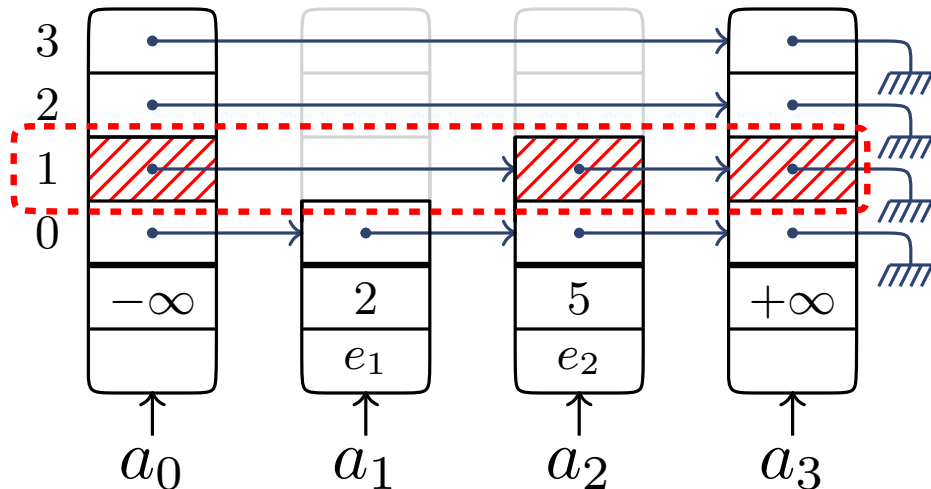
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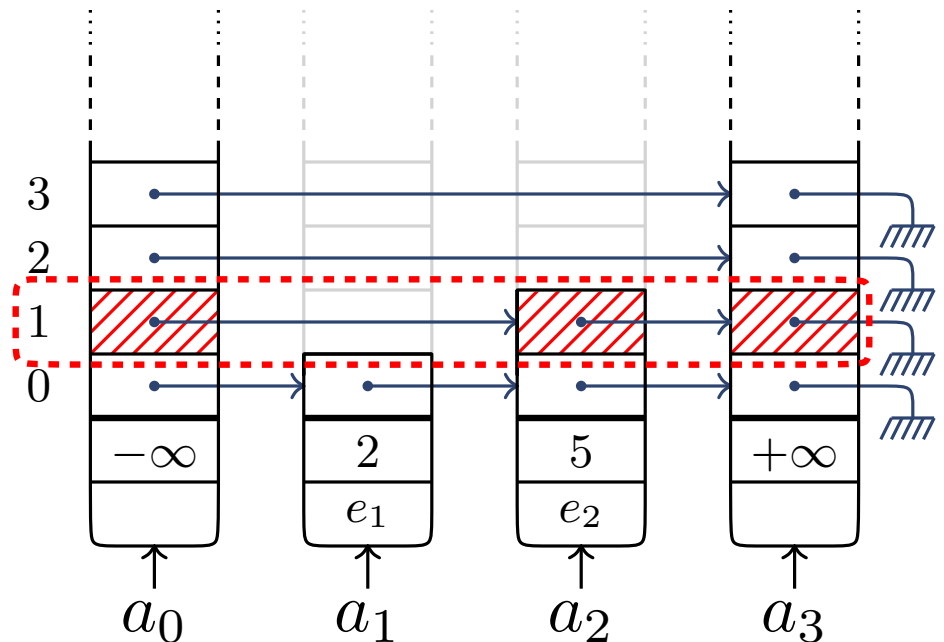
$$\text{addr2set}(a_0, 1) = \{a_0, a_2, a_3\}$$

TSL_K Σ_{level_K}



Σ_{level}
 Σ_{array}

TSL



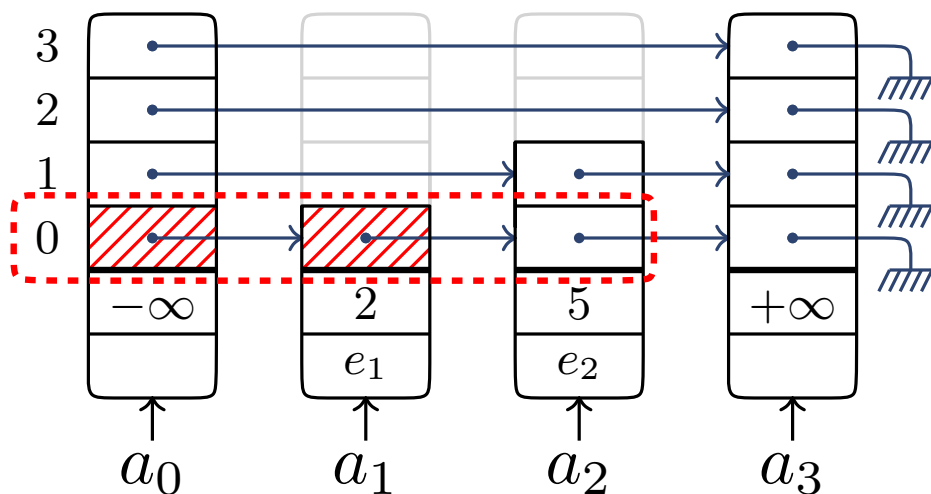
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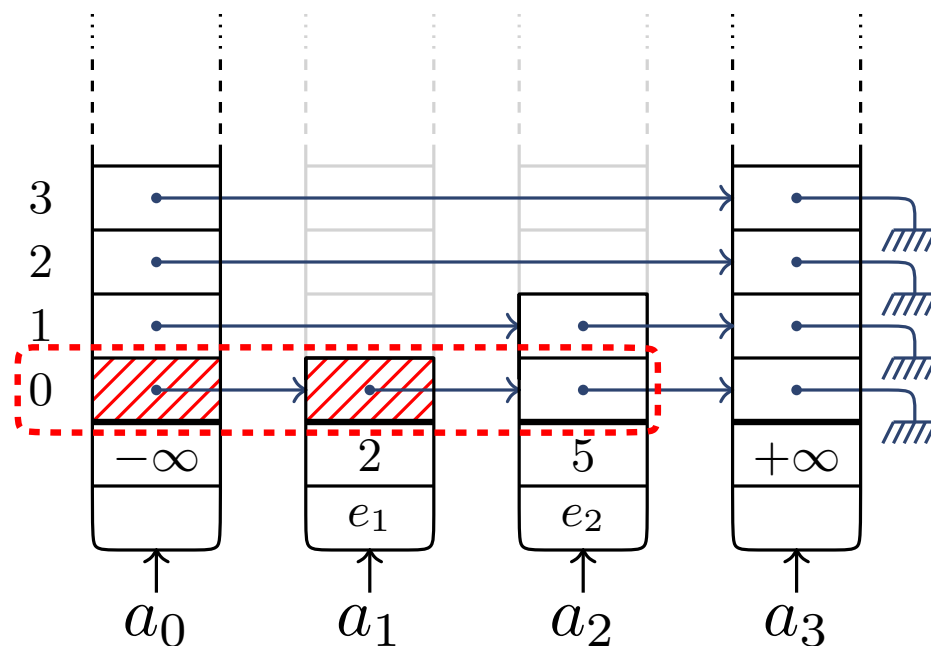
$$\text{getp}(a_0, a_2, 0) = [a_0, a_1]$$

TSL_K Σ_{level_K}



Σ_{level}
 Σ_{array}

TSL

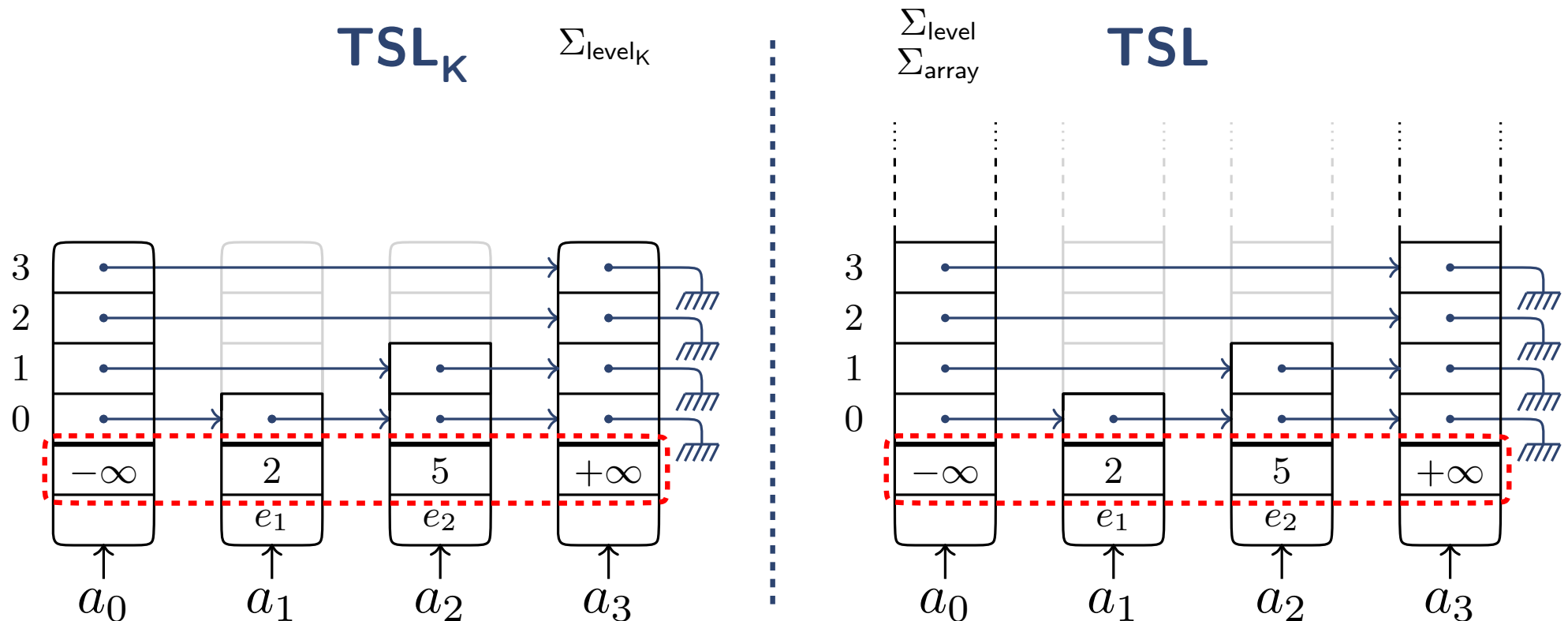


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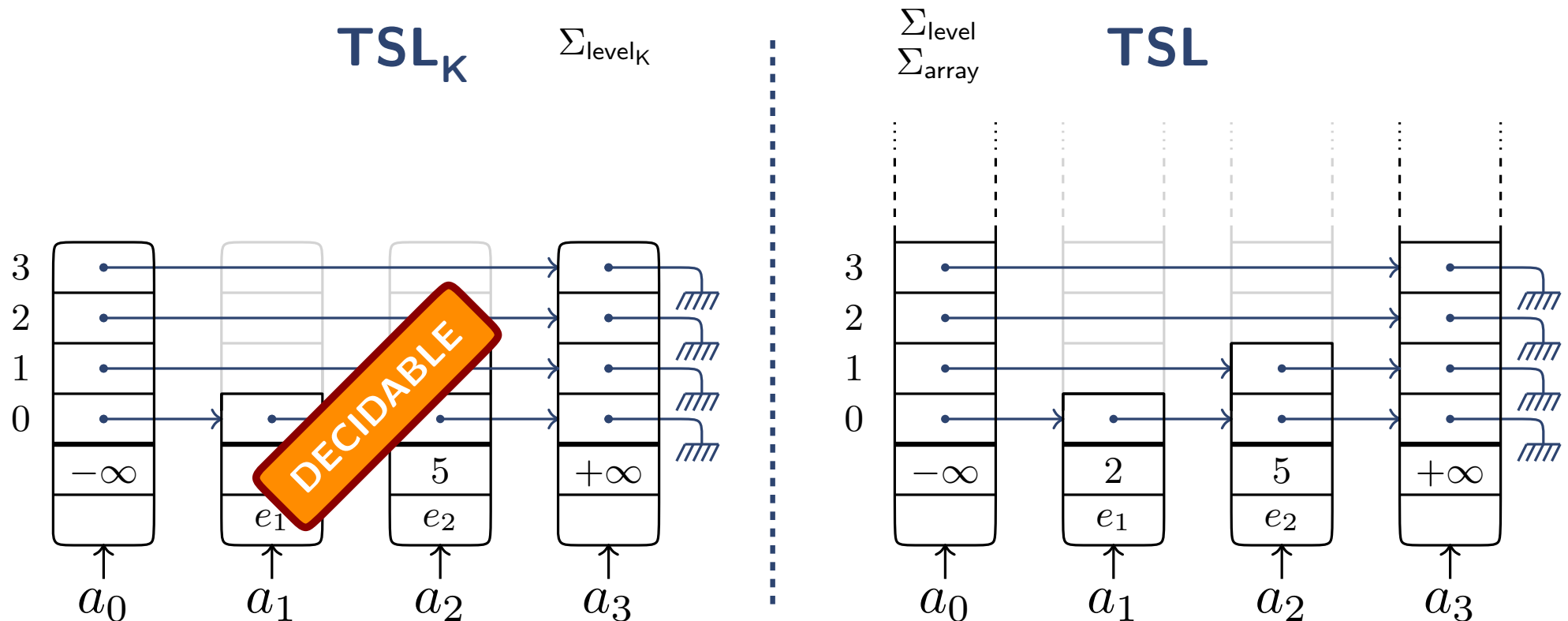
ordList($[a_0, a_1, a_2, a_3]$)



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Decision Procedure for TSL

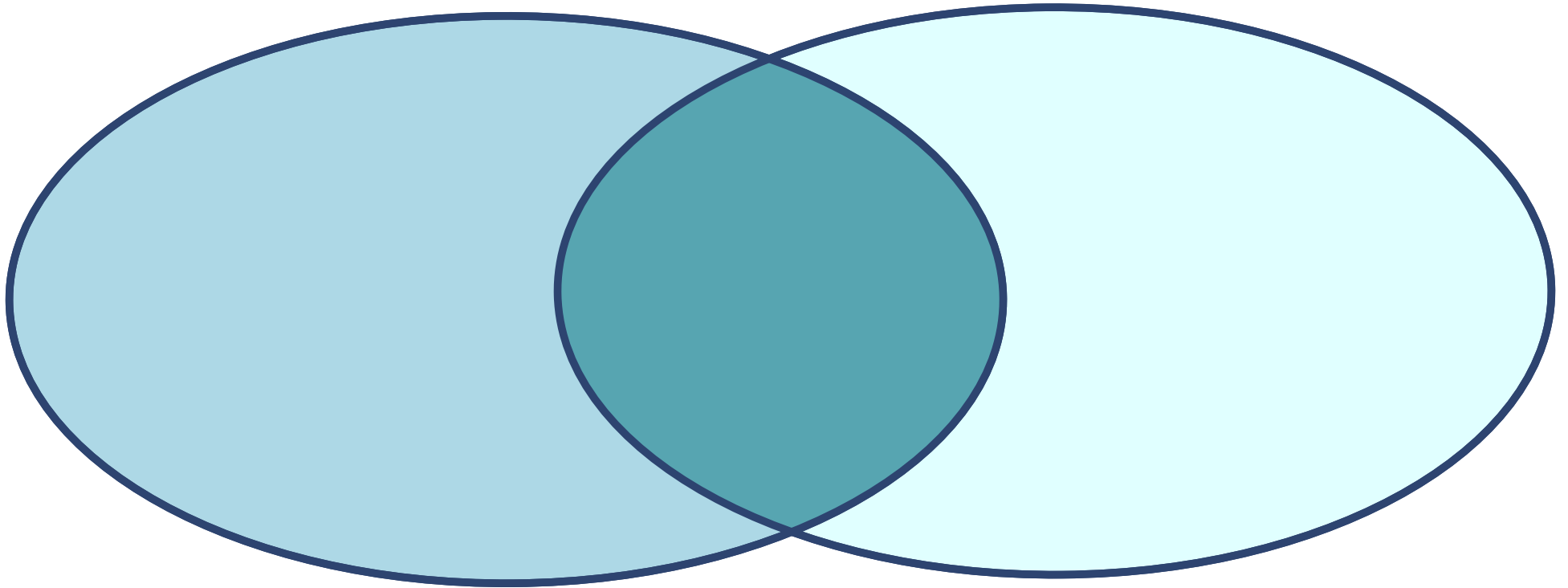
Decision Procedure for TSL

- ▶ Let φ be a normalized TSL formula

Decision Procedure for TSL

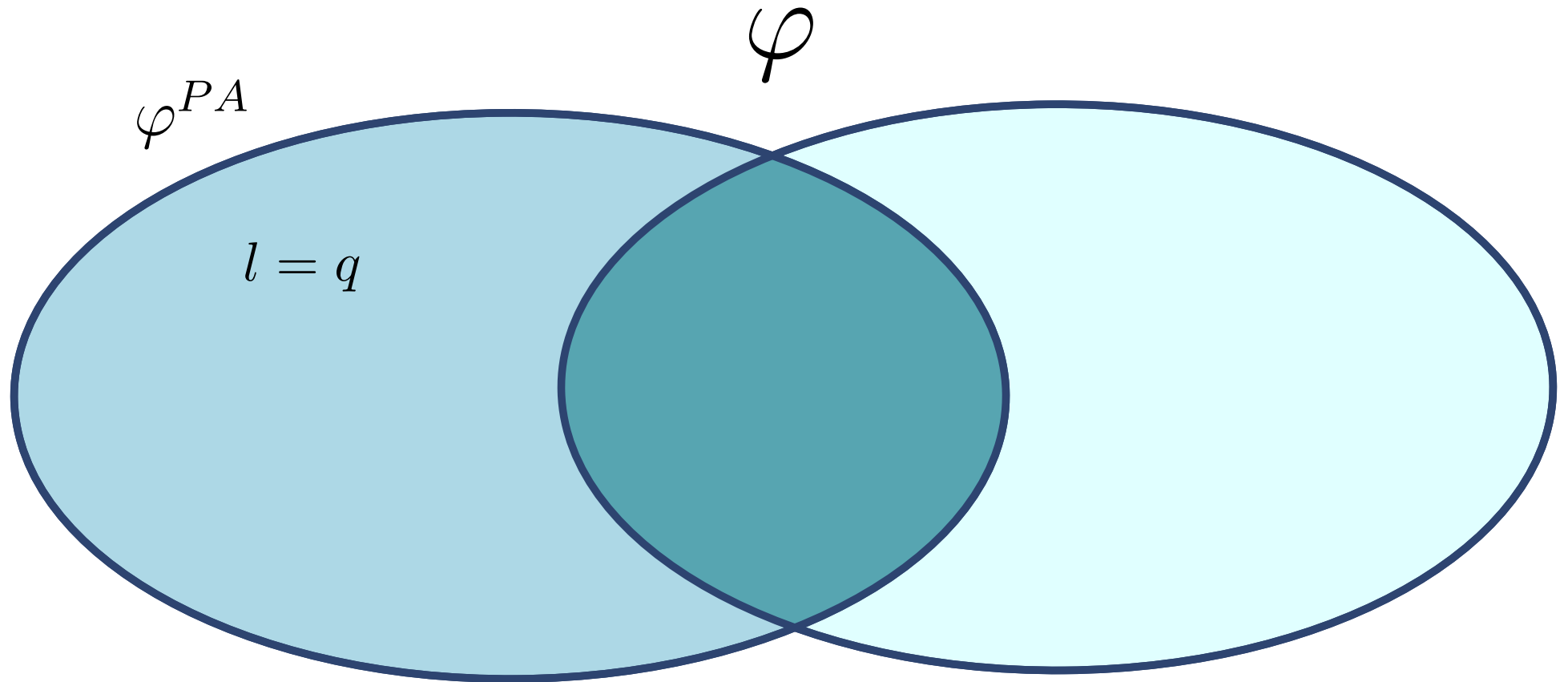
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φ



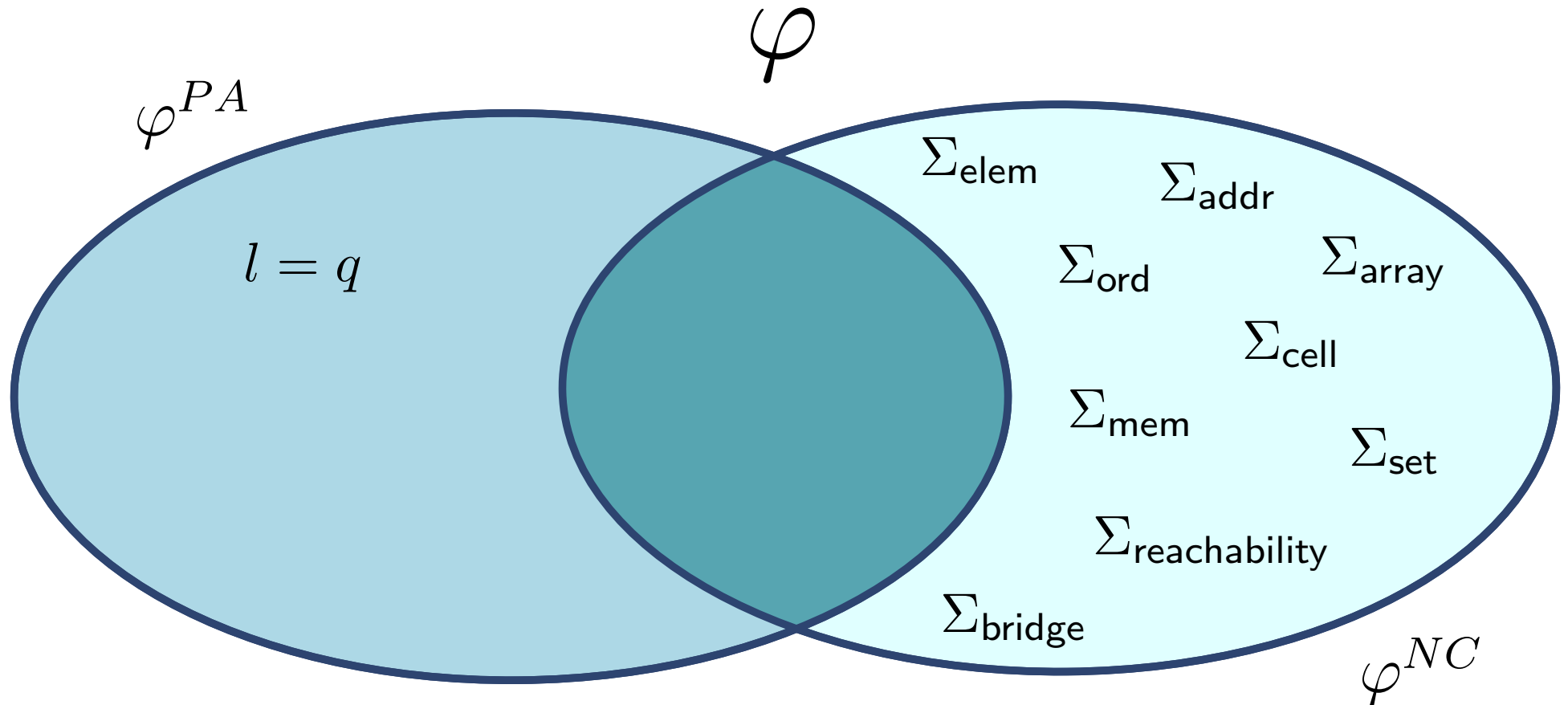
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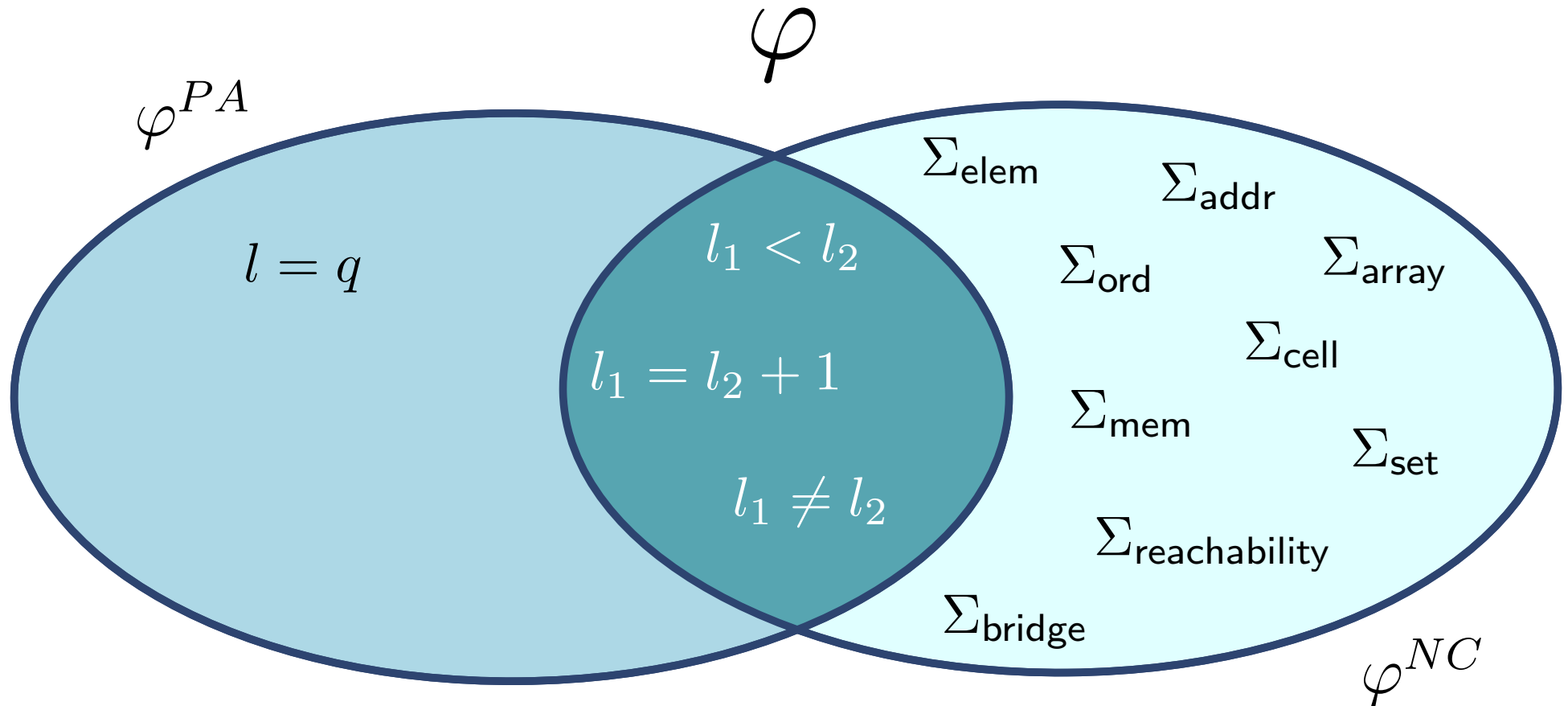
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Decision Procedure for TSL

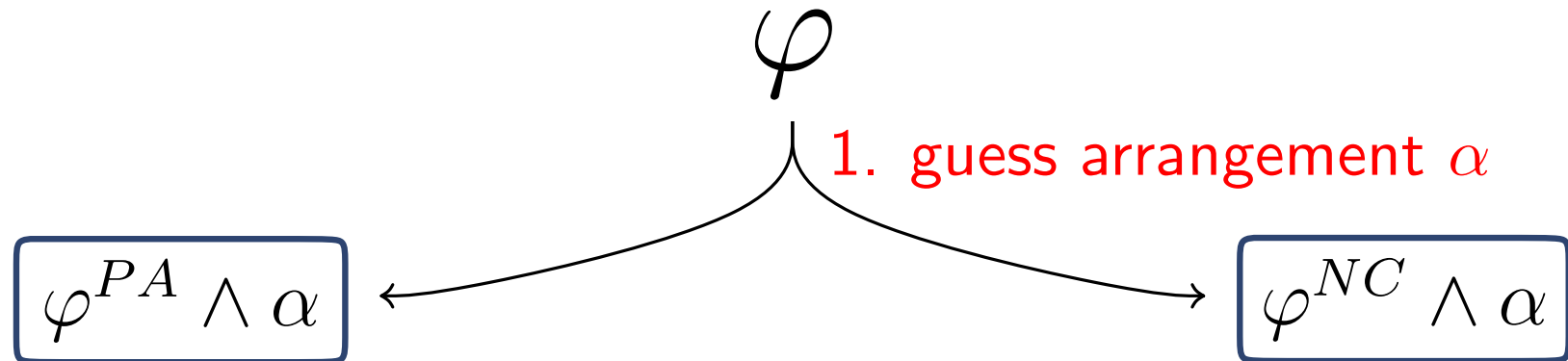
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φ

1. guess arrangement α

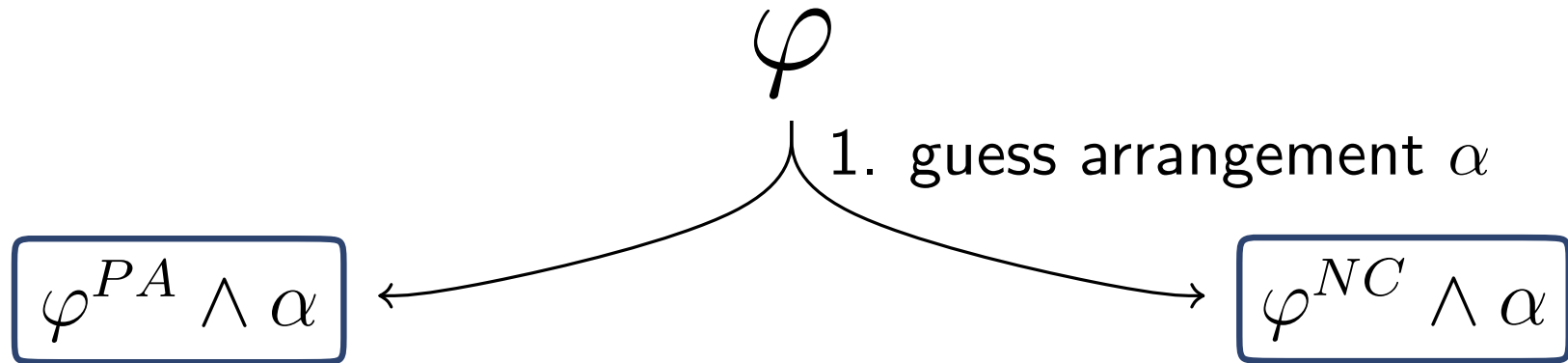
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Decision Procedure for TSL

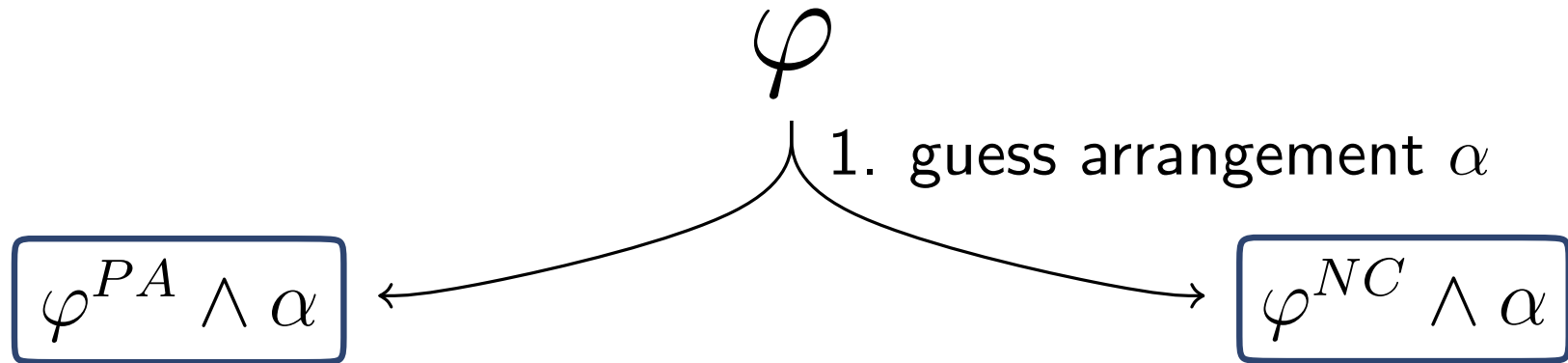
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- 2. check satisfiability

Decision Procedure for TSL

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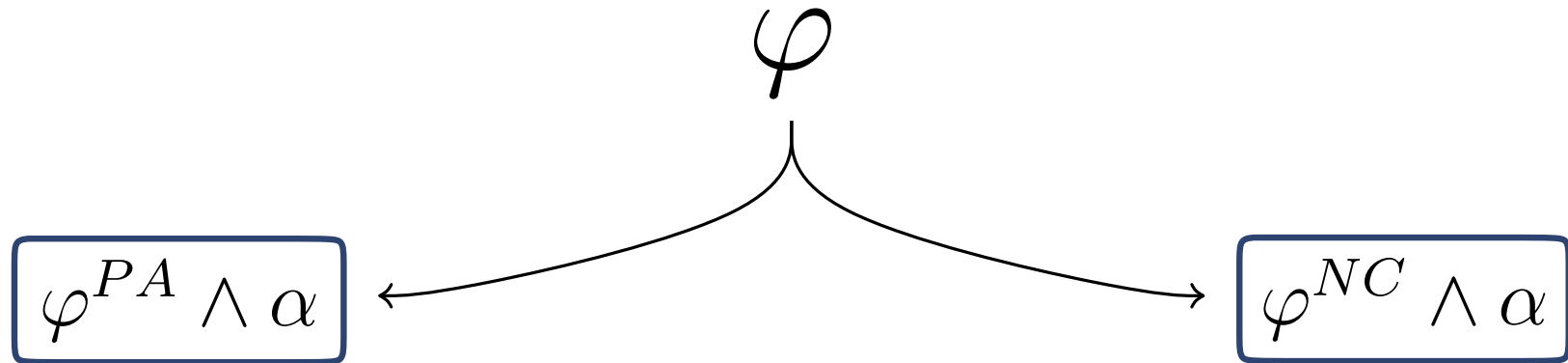


2. check satisfiability

3. check satisfiability

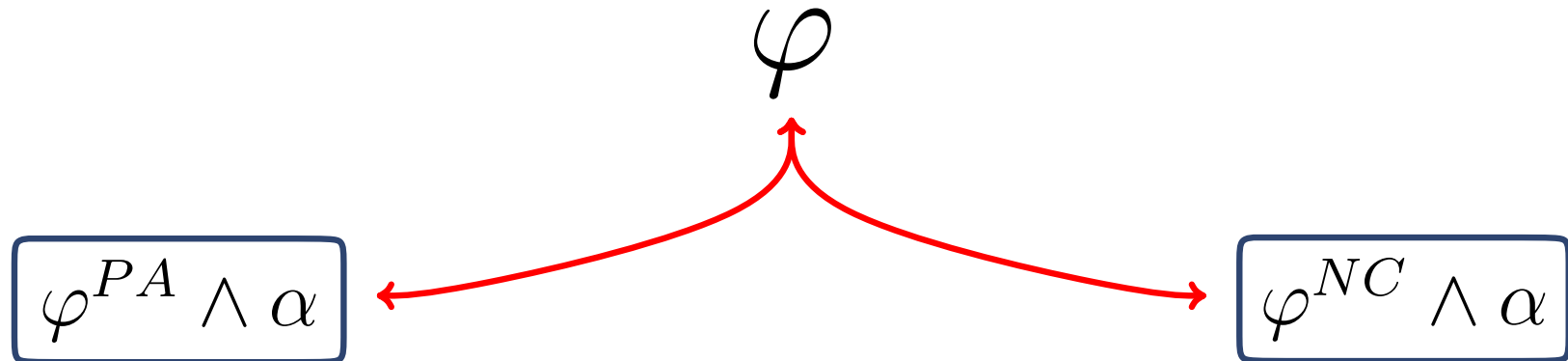
Decision Procedure for TSL: Correctness

- ▶ Let φ be a normalized TSL formula



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Theorem:

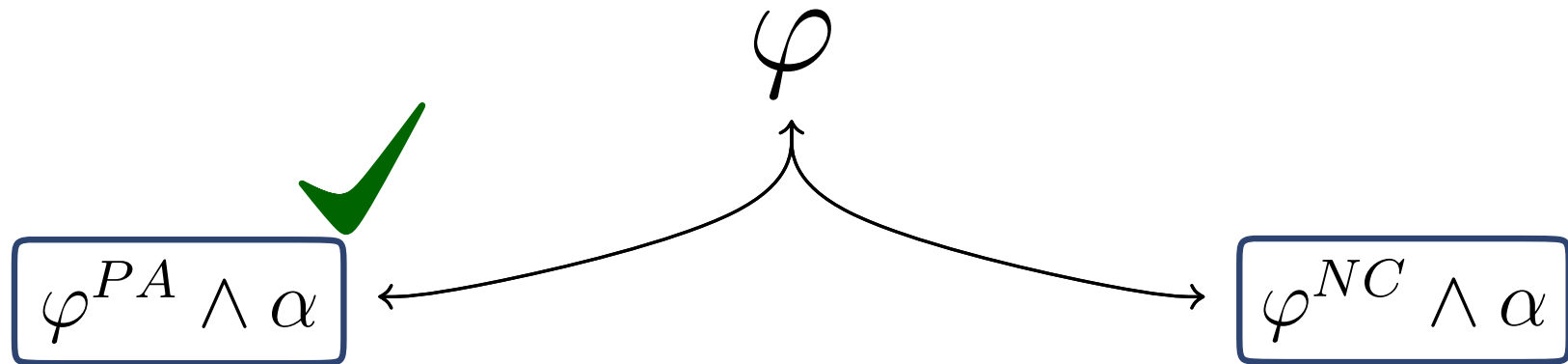
$\varphi : TSL$ formula is satisfiable

iff

$(\varphi^{PA} \wedge \alpha)$ is satisfiable and $(\varphi^{NC} \wedge \alpha)$ is satisfiable

Decision Procedure for TSL: Correctness

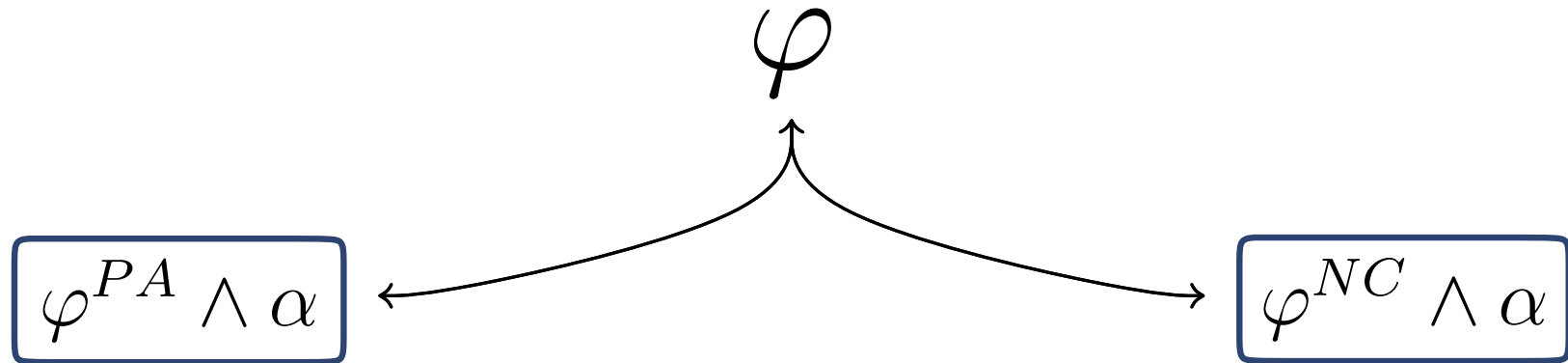
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Presburger Arithmetic

Decision Procedure for TSL: Correctness

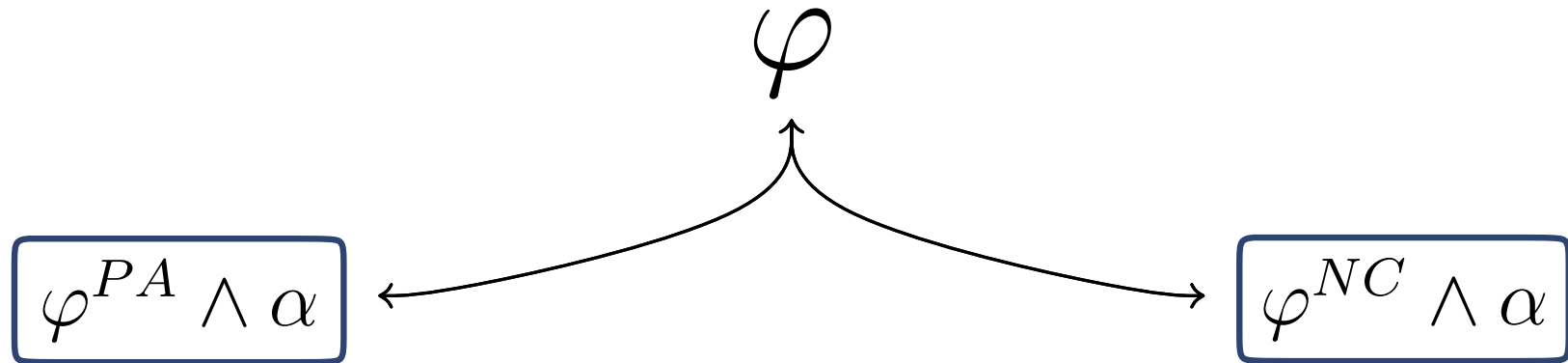
- ▶ Let φ be a normalized TSL formula



- ▶ **Gapless model:** we stay only with **interesting levels**

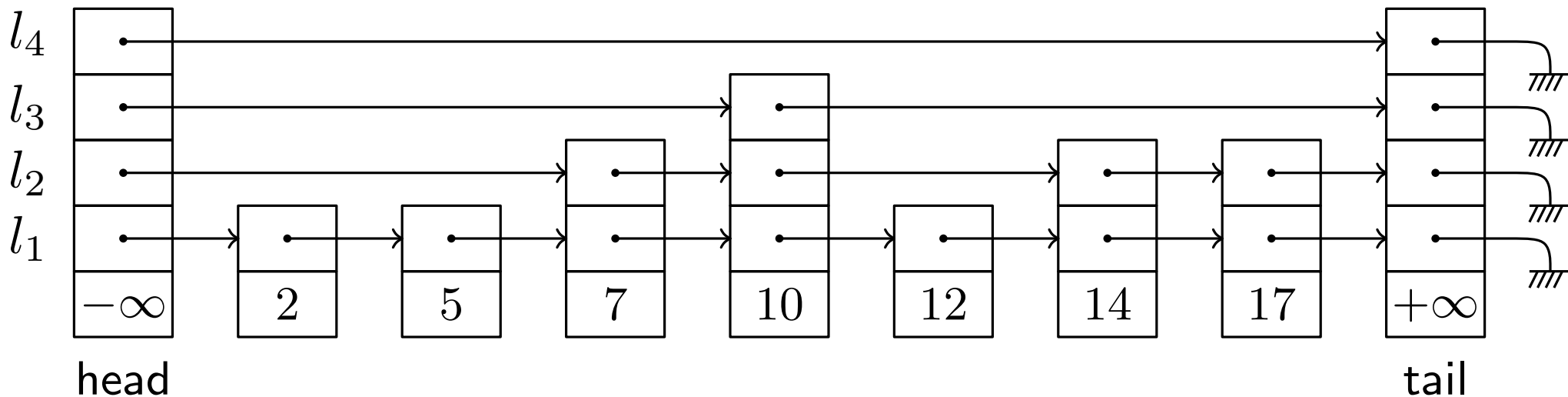
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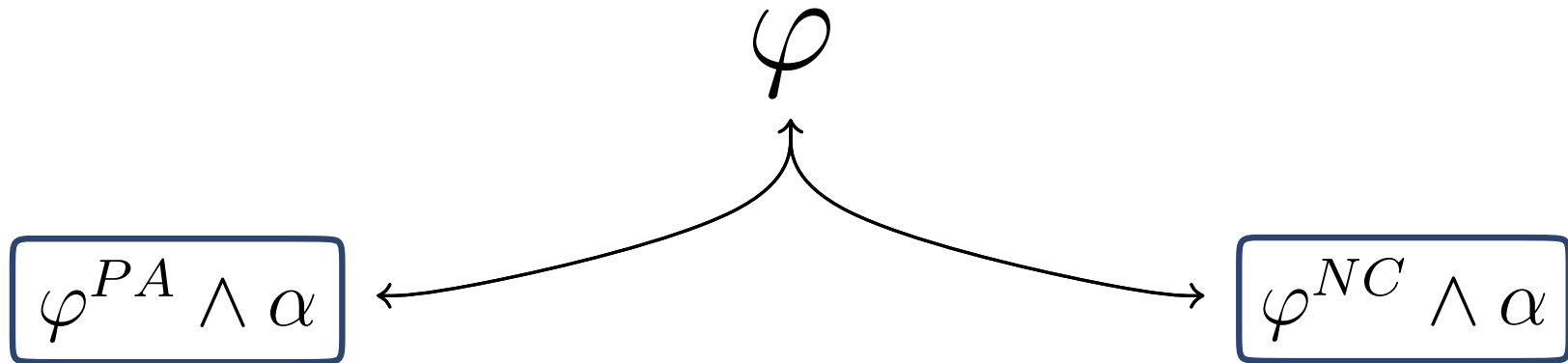
$$V_{\text{level}}(\varphi^{NC} \wedge \alpha) = \{l_1, l_3\}$$

- ▶ **Gapless model:** we stay only with **interesting levels**



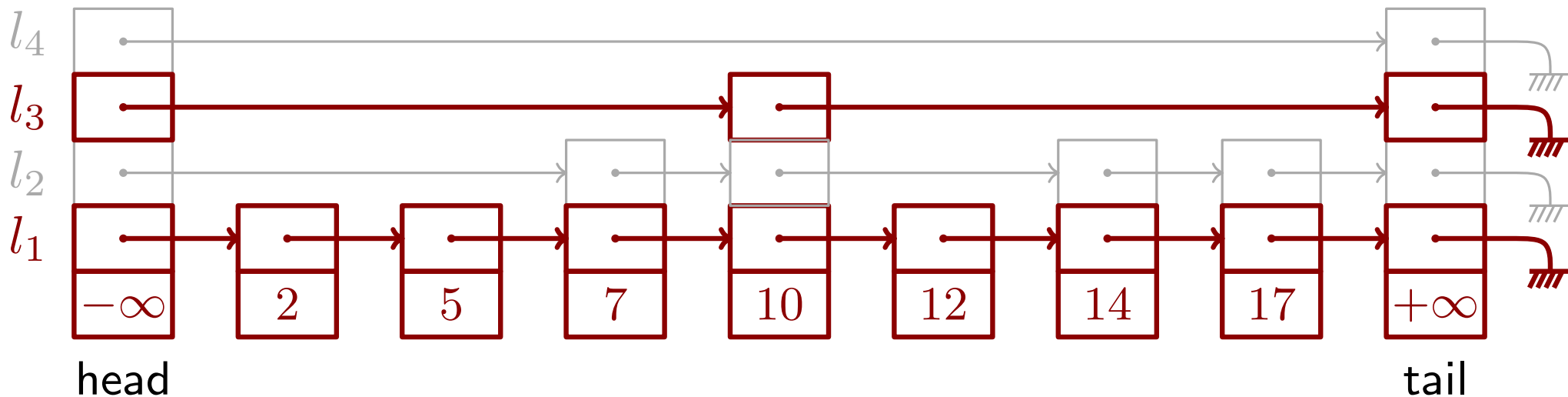
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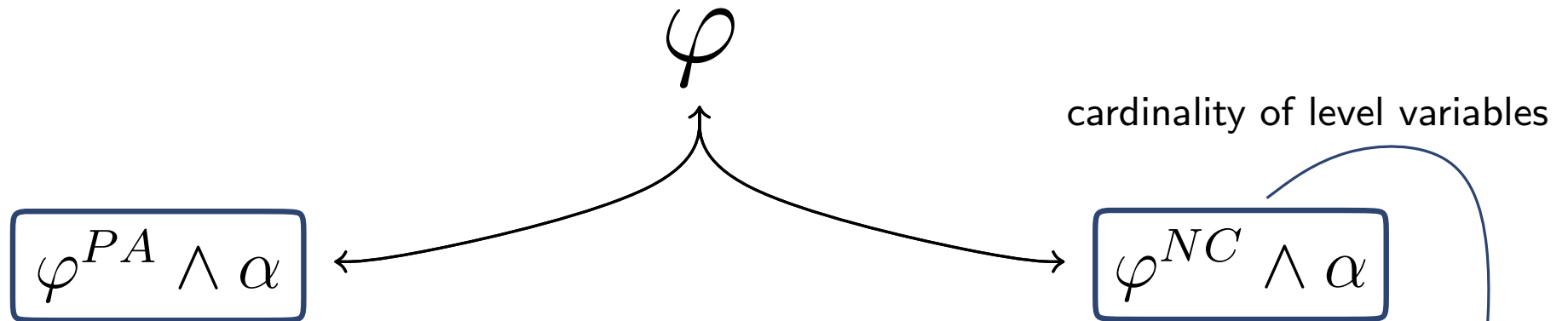
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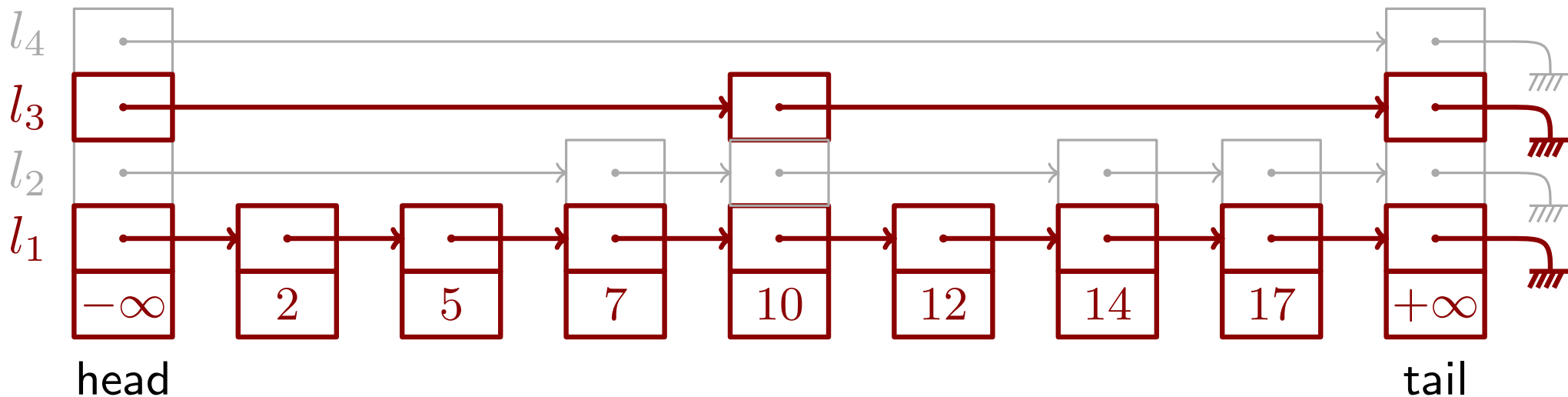
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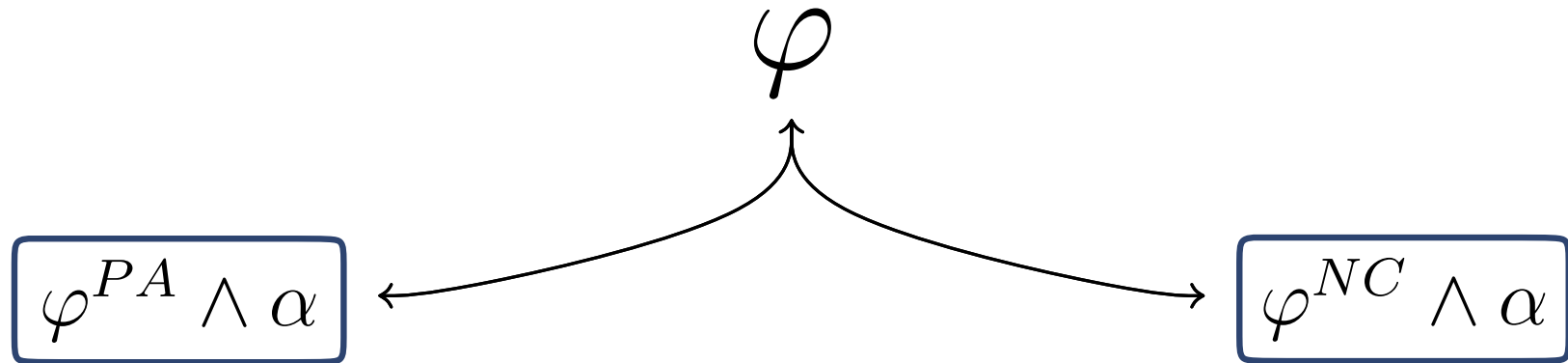
We reduce the formula to $\lceil \varphi^{NC} \wedge \alpha \rceil : \text{TSL}_{\mathbb{K}}$

- ▶ **Gapless model:** we stay only with **interesting levels**



Decision Procedure for TSL: Correctness

- ▶ Let φ be a normalized TSL formula



We reduce the formula to $\lceil \varphi^{NC} \wedge \alpha \rceil : \text{TSL}_K$

Theorem:

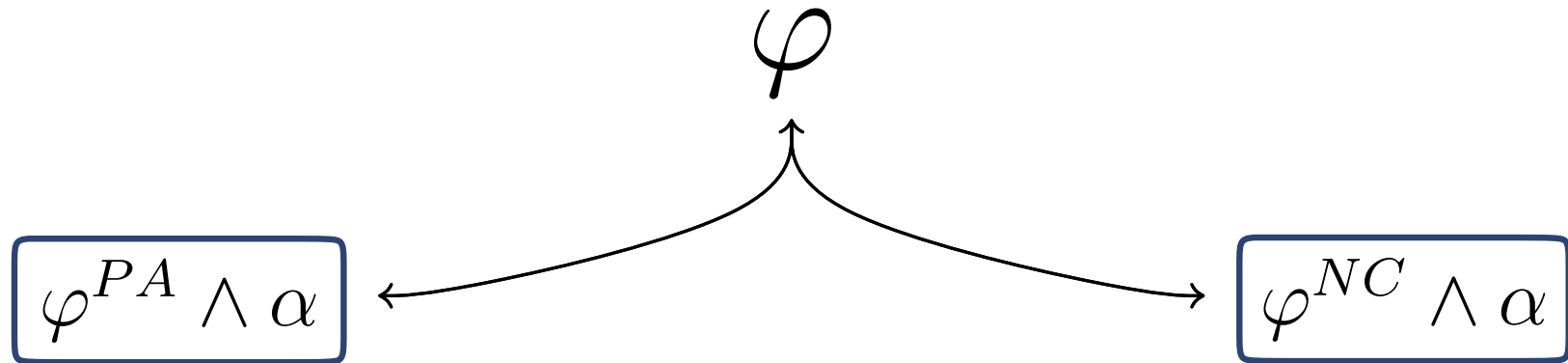
$\varphi : \text{TSL}$ formula without constant levels is satisfiable

iff

$\lceil \varphi \rceil : \text{TSL}_K$ is satisfiable

Decision Procedure for TSL: Correctness

- ▶ Let φ be a normalized TSL formula

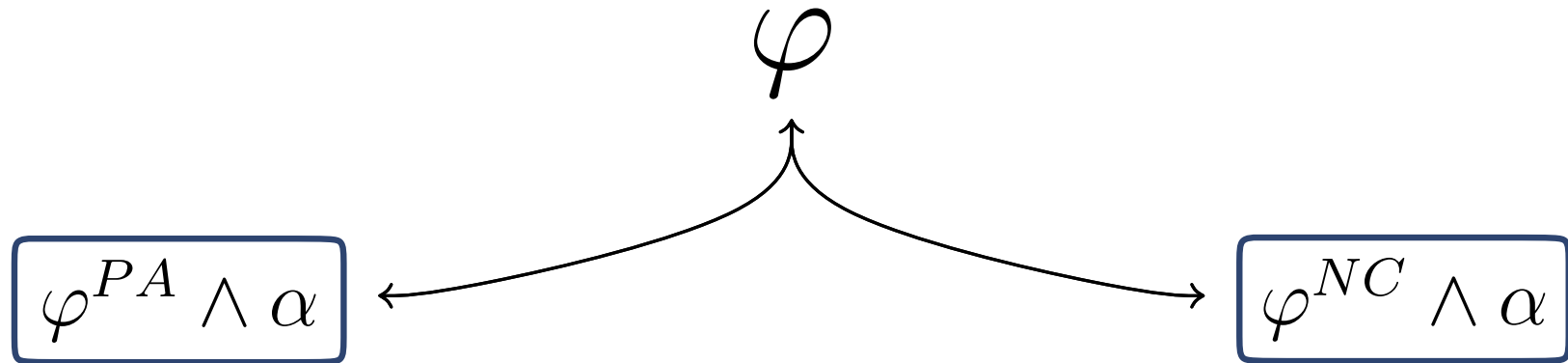


- ▶ Reduction

TSL \longrightarrow TSL_K

Decision Procedure for TSL: Correctness

- ▶ Let φ be a normalized TSL formula



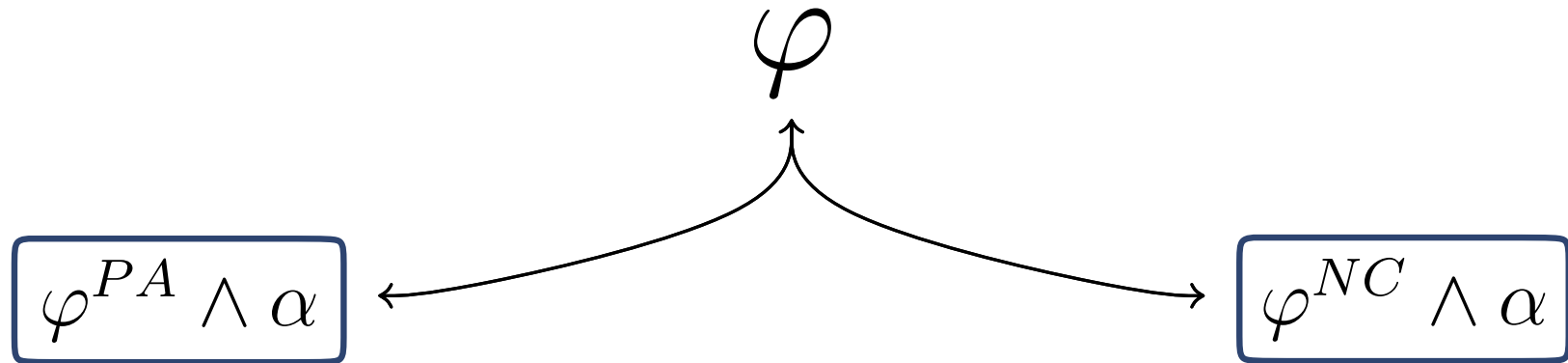
- ▶ Reduction $\text{TSL} \longrightarrow \text{TSL}_K$

$$\lceil c = mkcell(e, k, A, l) \rceil \quad c = (e, k, v_{A[0]}, \dots, v_{A[K-1]})$$

$$v_{A[l]} = A(l)$$

Decision Procedure for TSL: Correctness

- ▶ Let φ be a normalized TSL formula



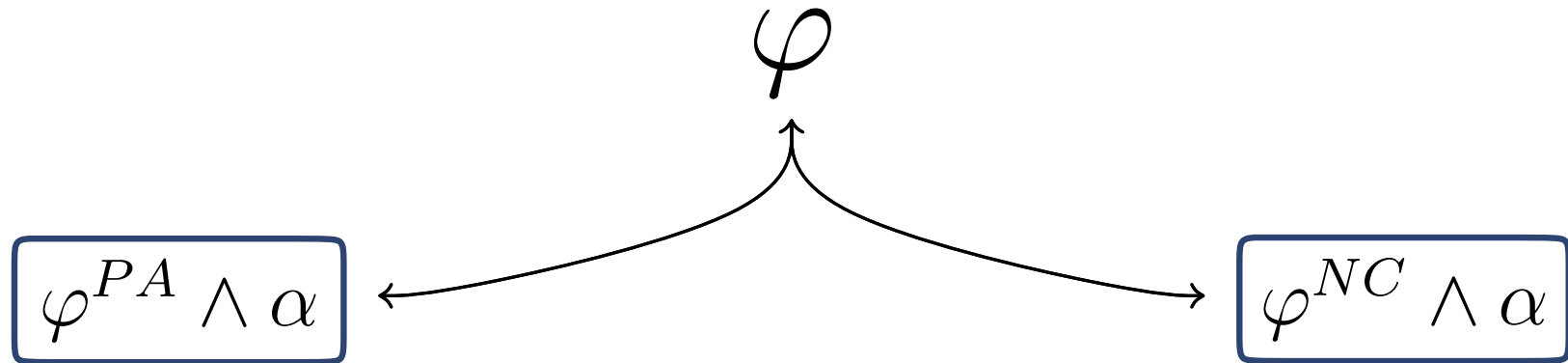
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$$\lceil a = A[l] \rceil \quad \bigwedge_{i=0 \dots K-1} l = i \rightarrow a = v_{A[i]}$$

Decision Procedure for TSL: Correctness

- ▶ Let φ be a normalized TSL formula



- ▶ Reduction $\text{TSL} \longrightarrow \text{TSL}_K$

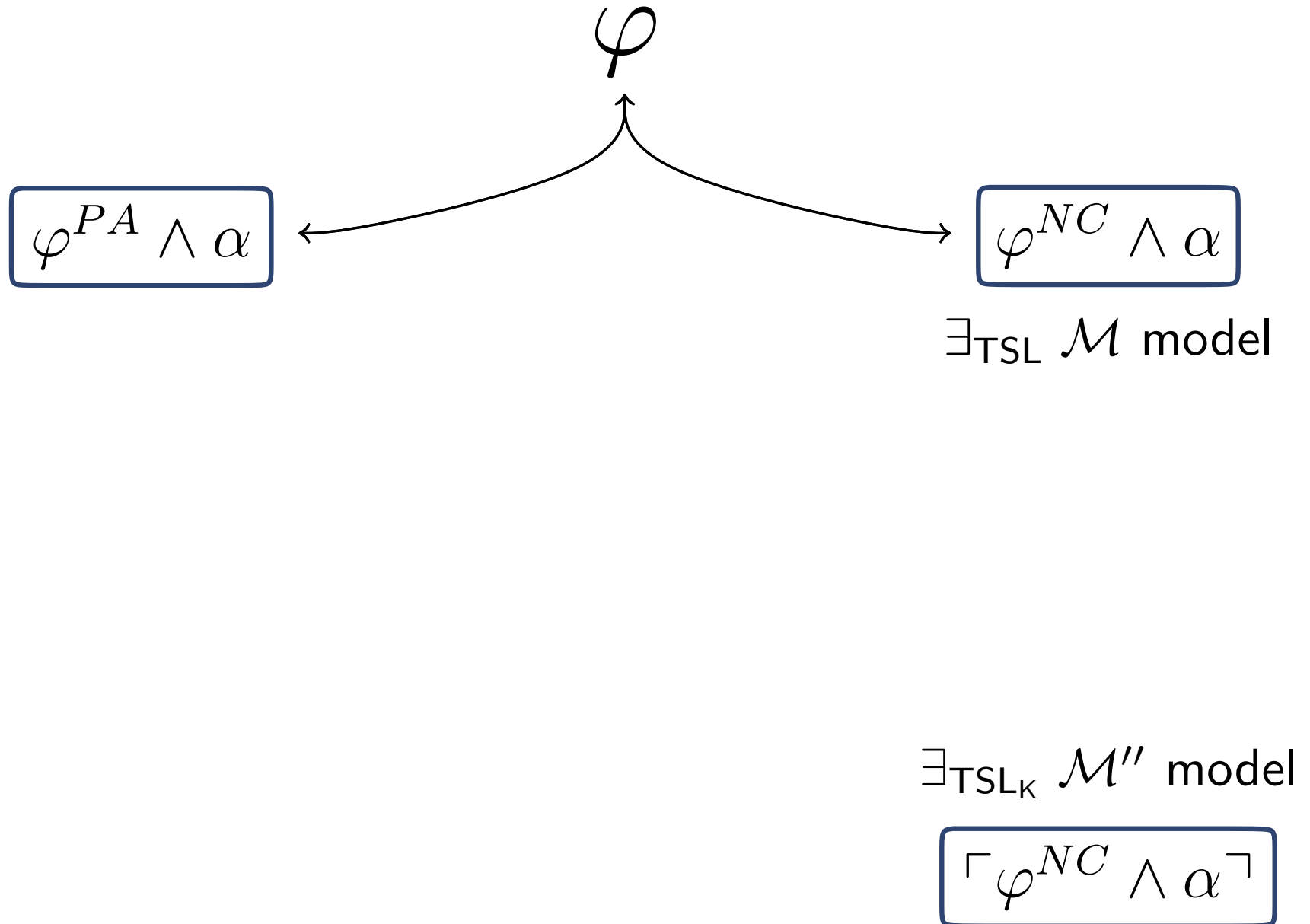
$$\lceil c = mkcell(e, k, A, l) \rceil \quad c = (e, k, v_{A[0]}, \dots, v_{A[K-1]})$$

$$\lceil a = A[l] \rceil \quad \bigwedge_{i=0 \dots K-1} l = i \rightarrow a = v_{A[i]}$$

$$\lceil B = A\{l \leftarrow a\} \rceil \quad \left(\bigwedge_{i=0 \dots K-1} l = i \rightarrow a = v_{B[i]} \right) \wedge \left(\bigwedge_{j=0 \dots K-1} l \neq j \rightarrow v_{B[j]} = v_{A[j]} \right)$$

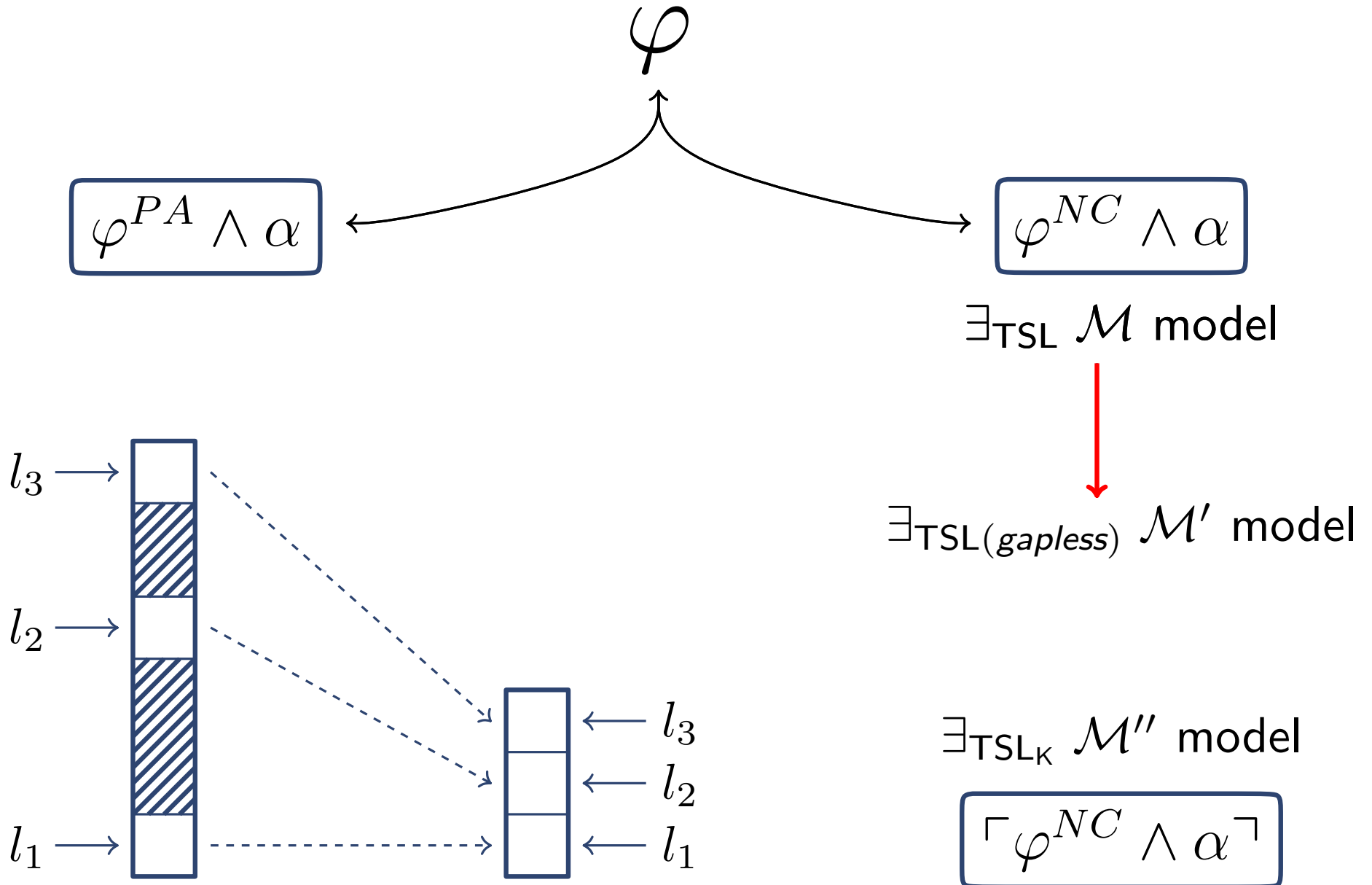
Decision Procedure for TSL: Correctness

- ▶ Let φ be a normalized TSL formula



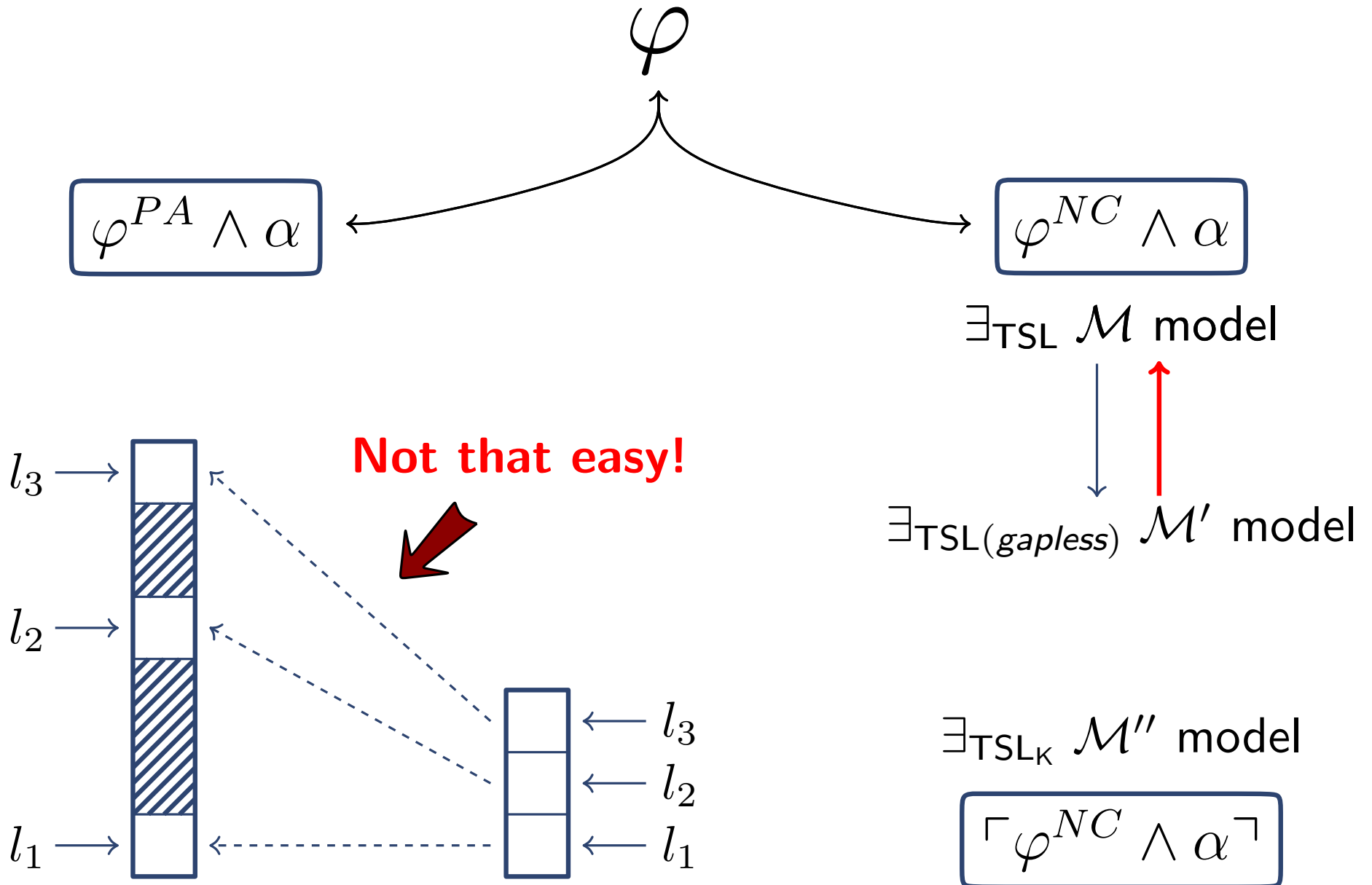
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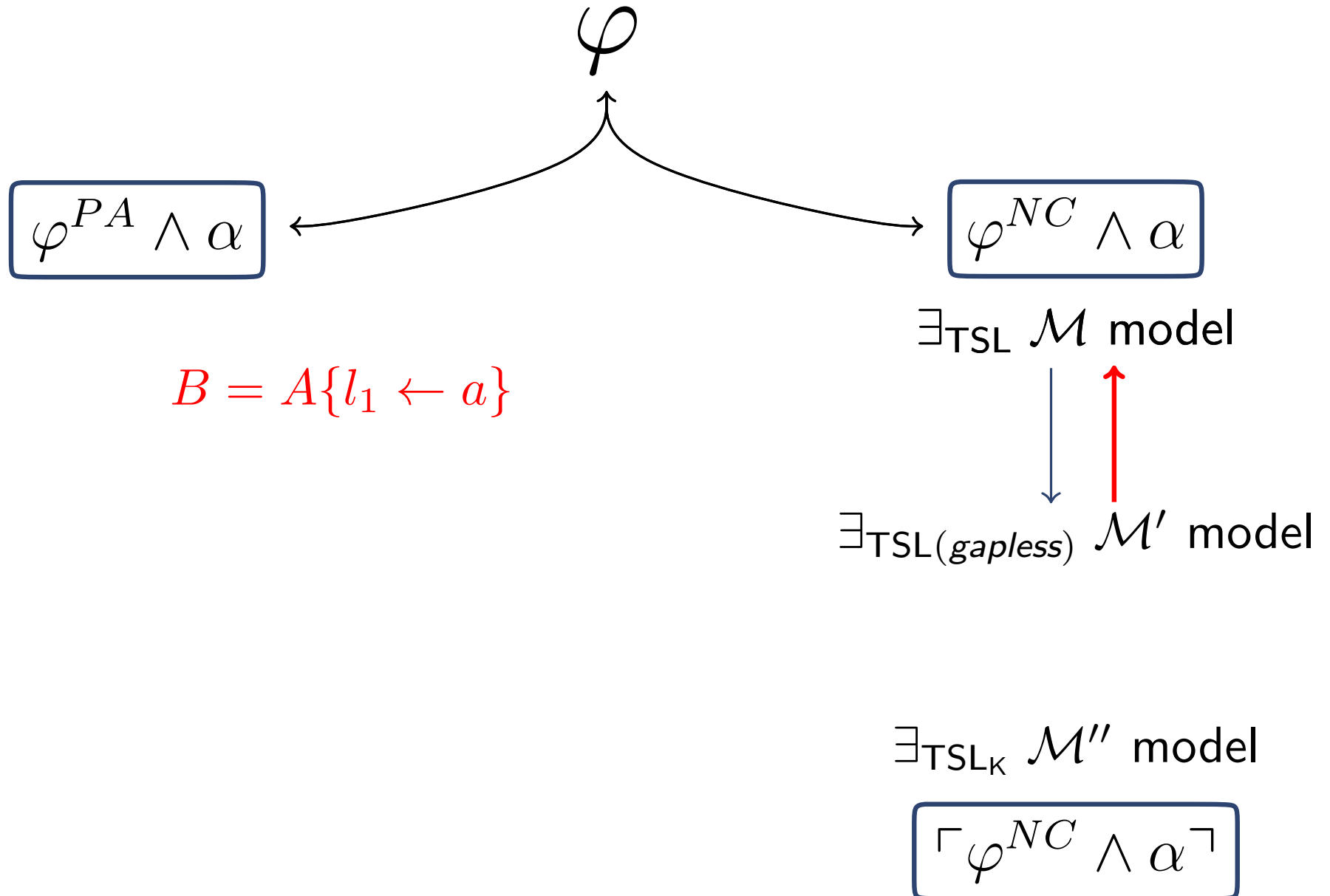
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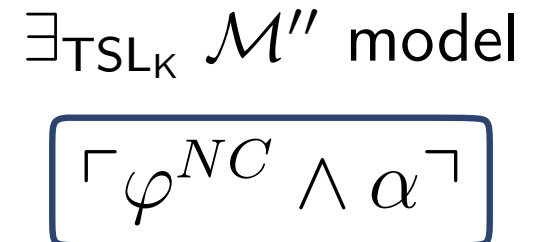
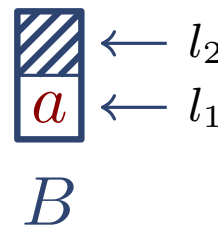
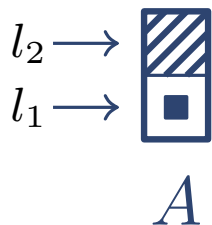
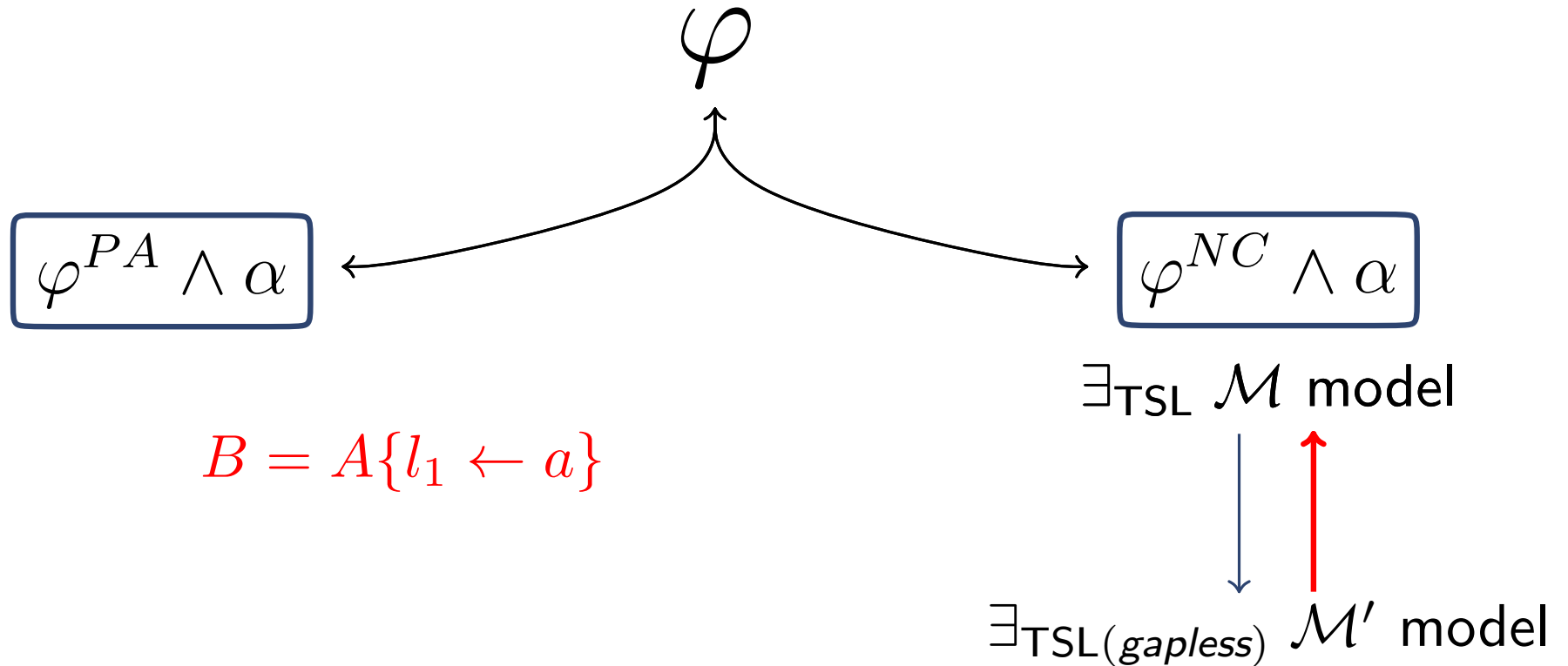
Decision Procedure for TSL: Correctness

- ▶ Let φ be a normalized TSL formula



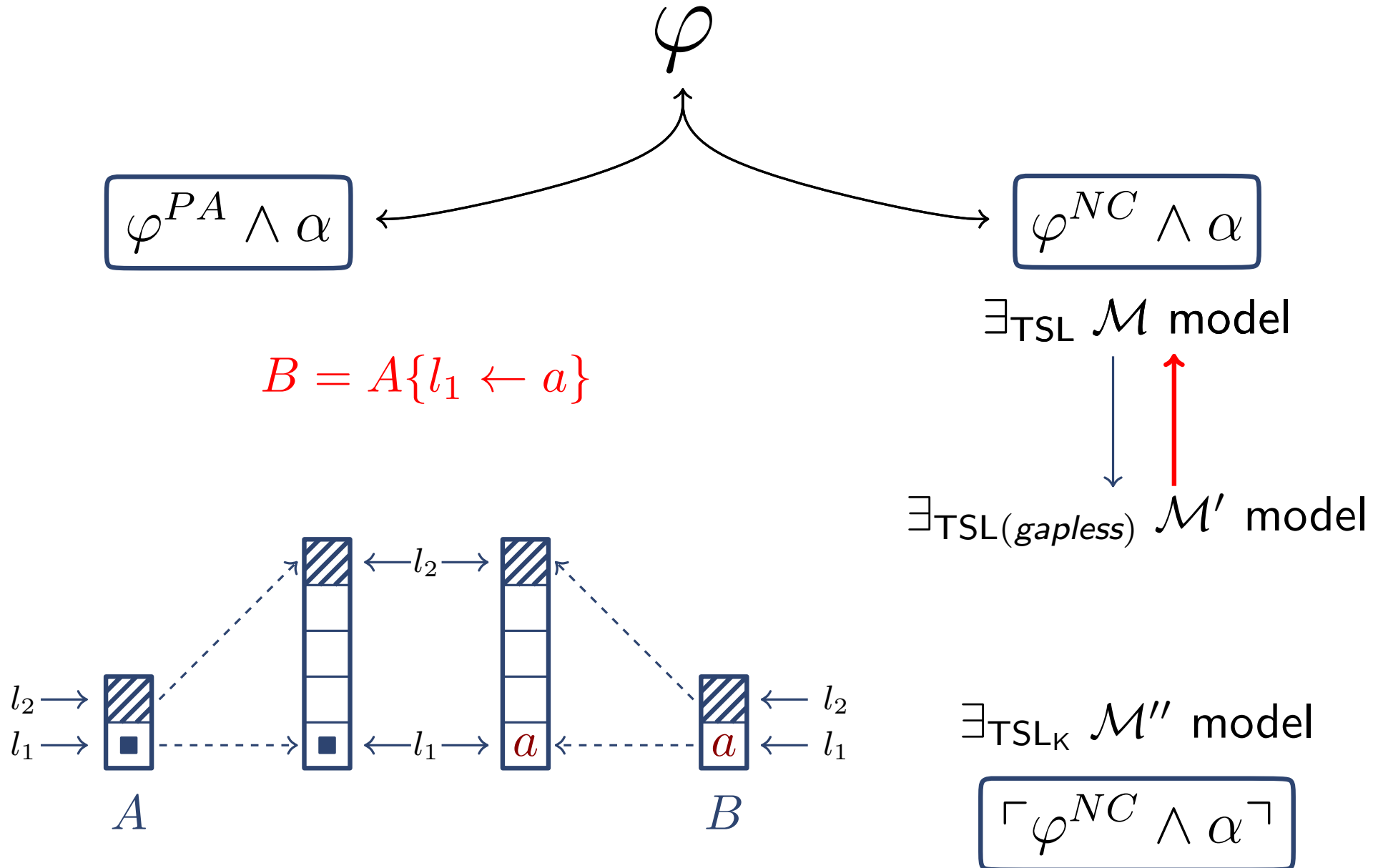
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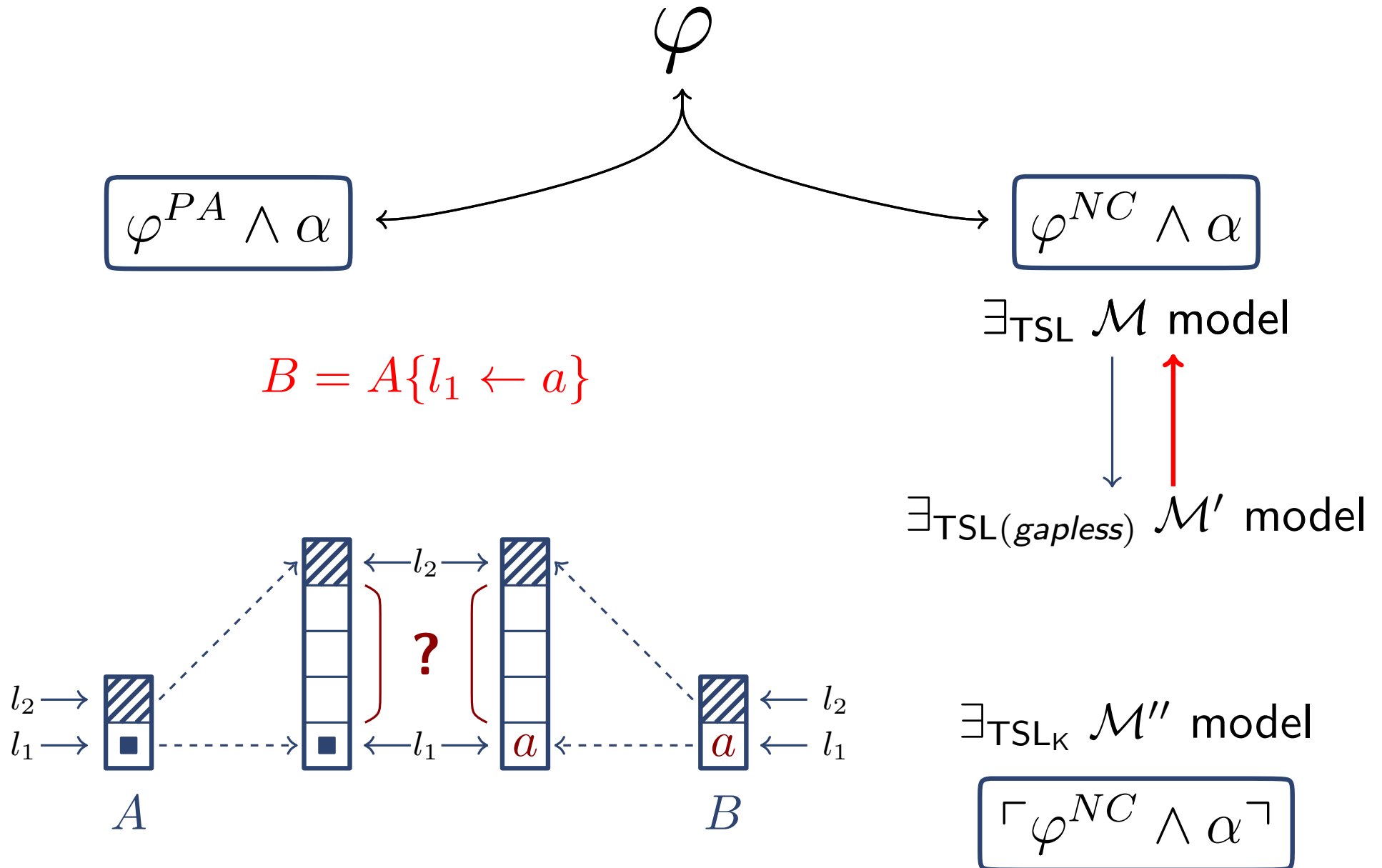
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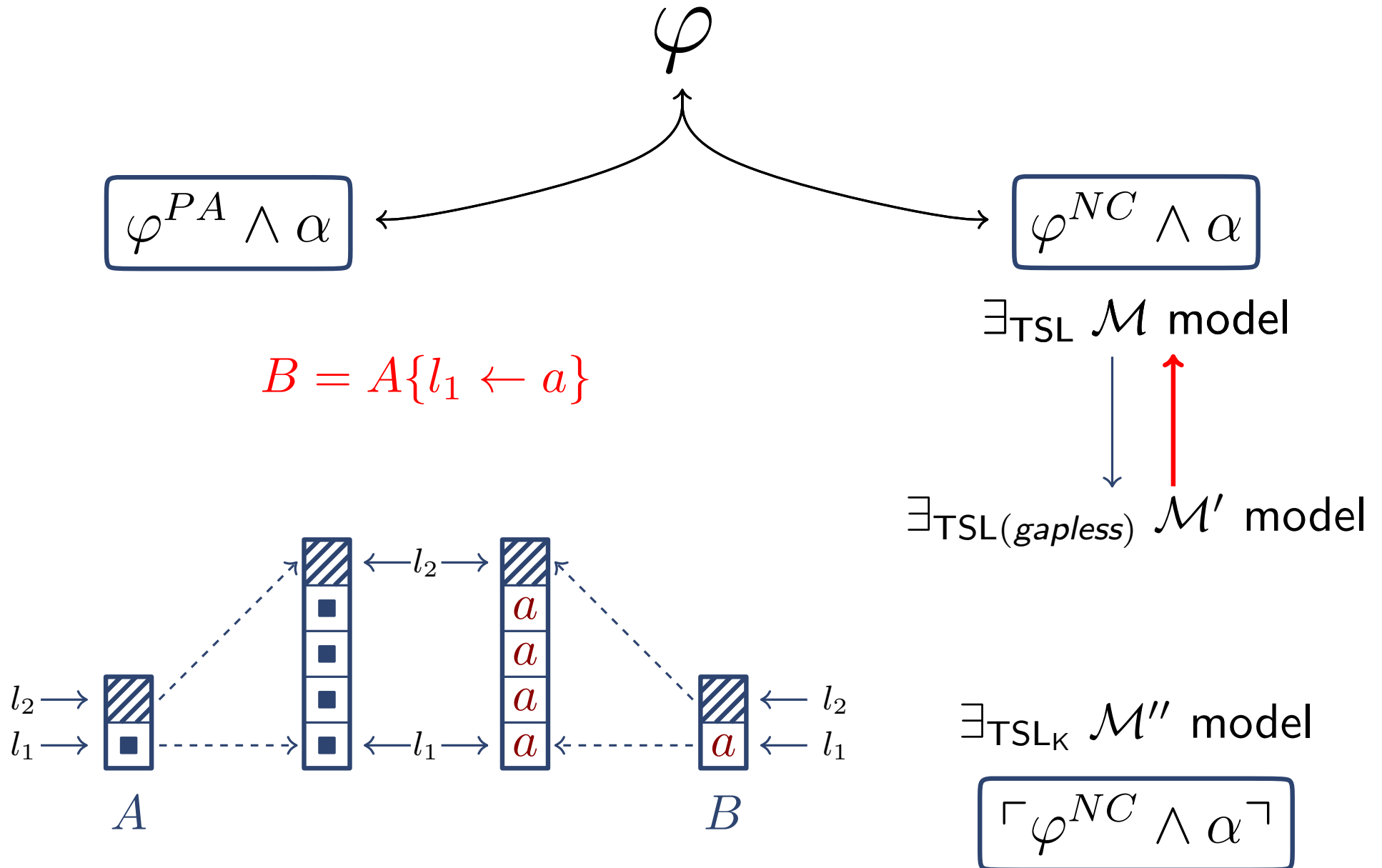
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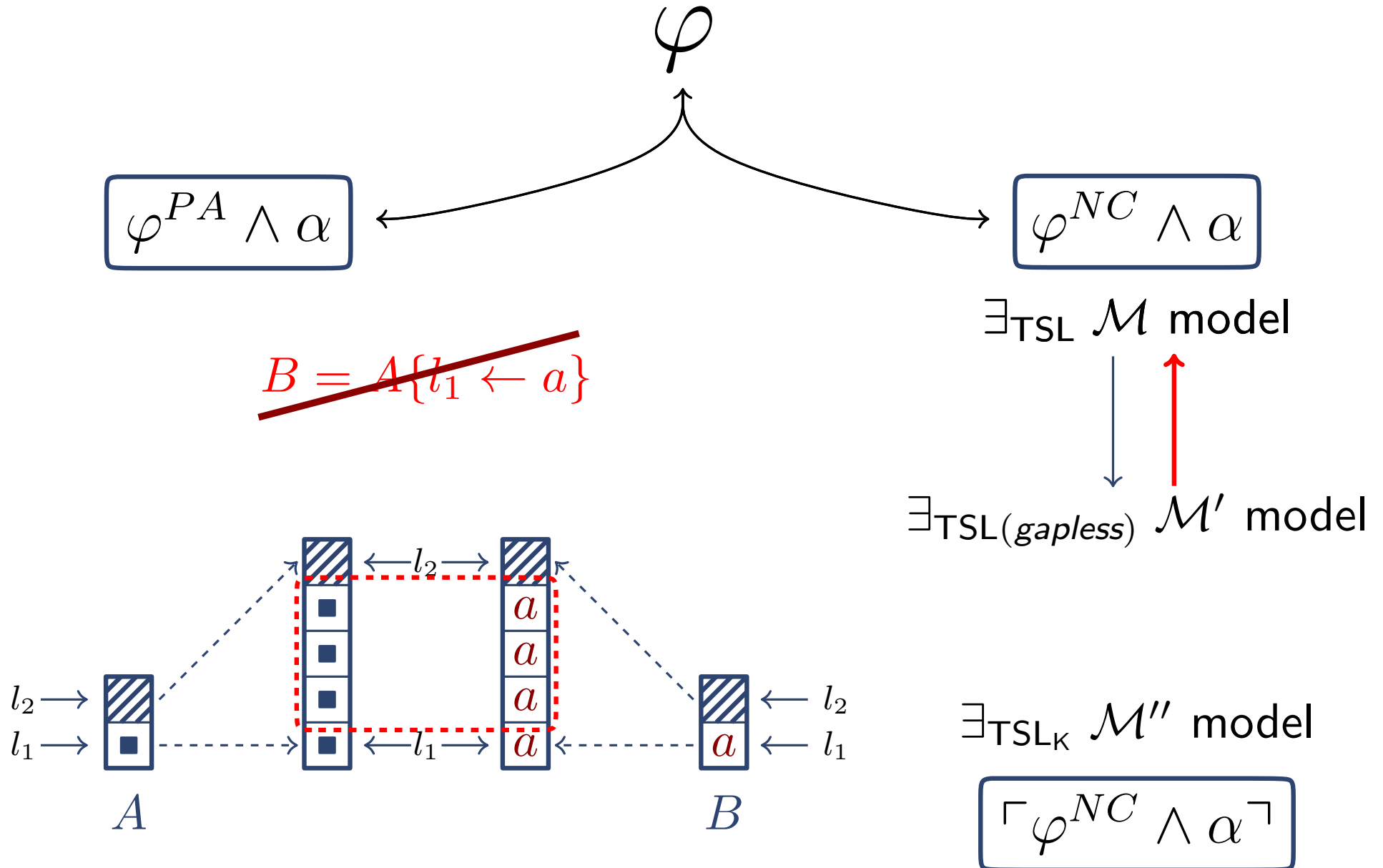
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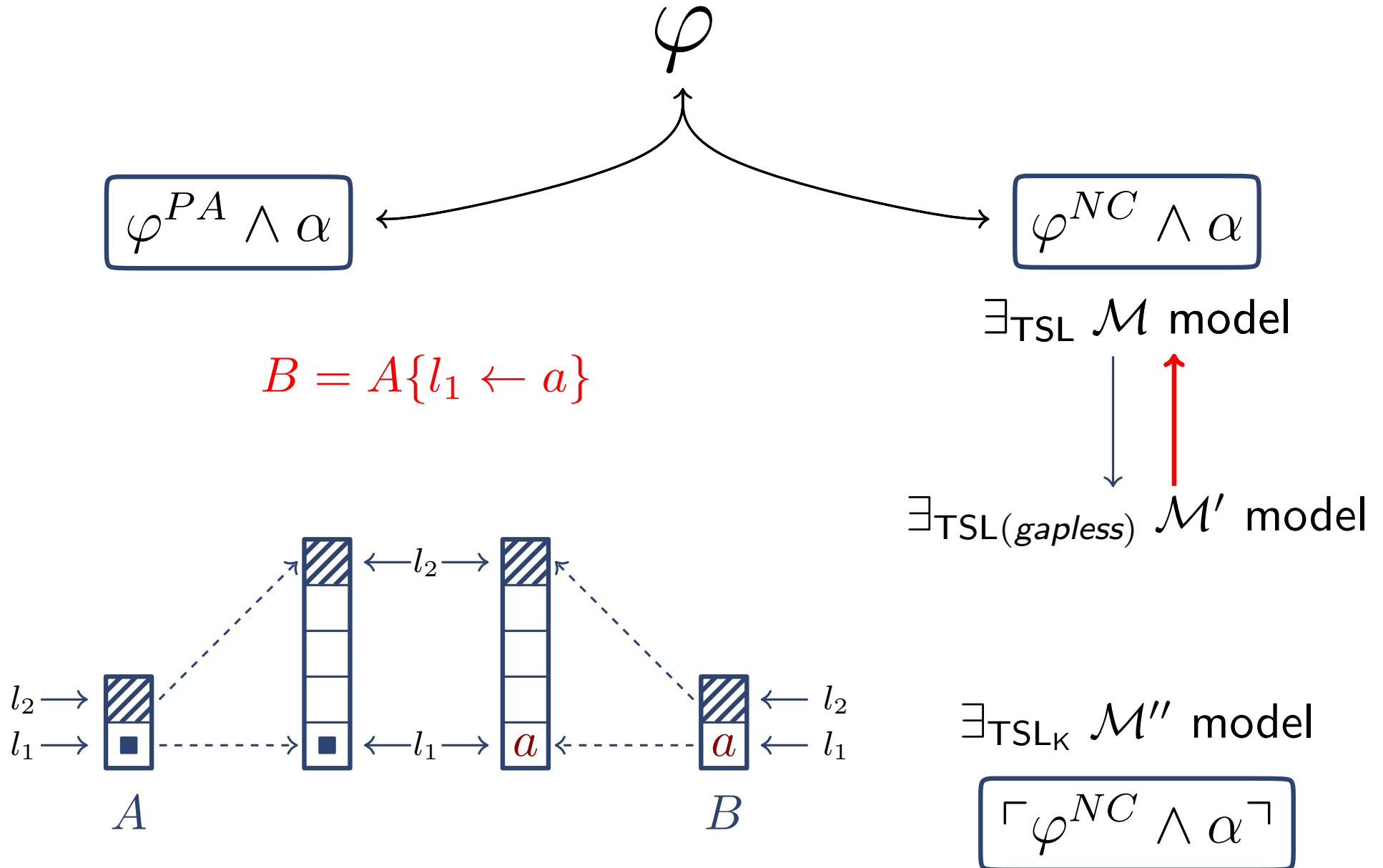
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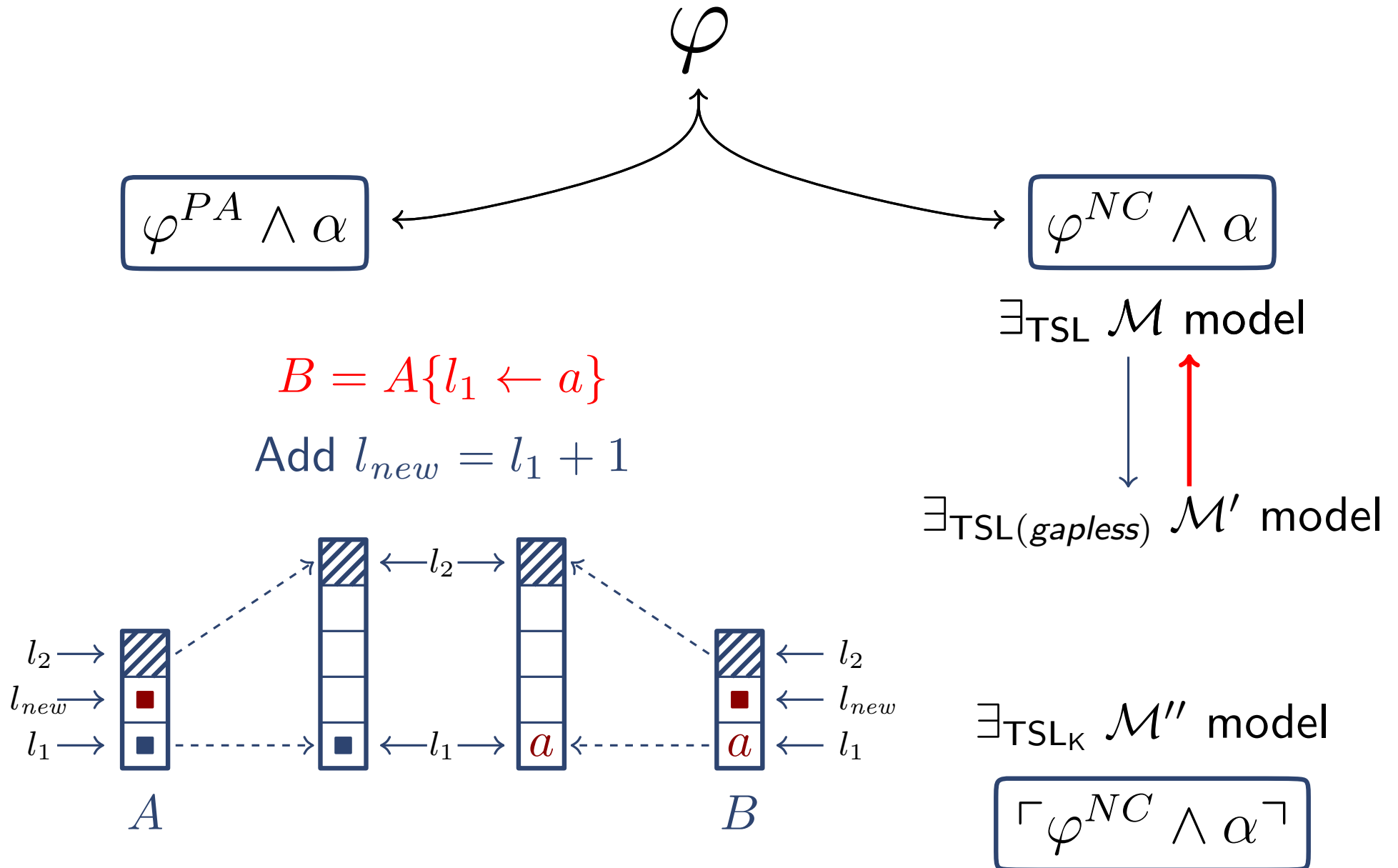
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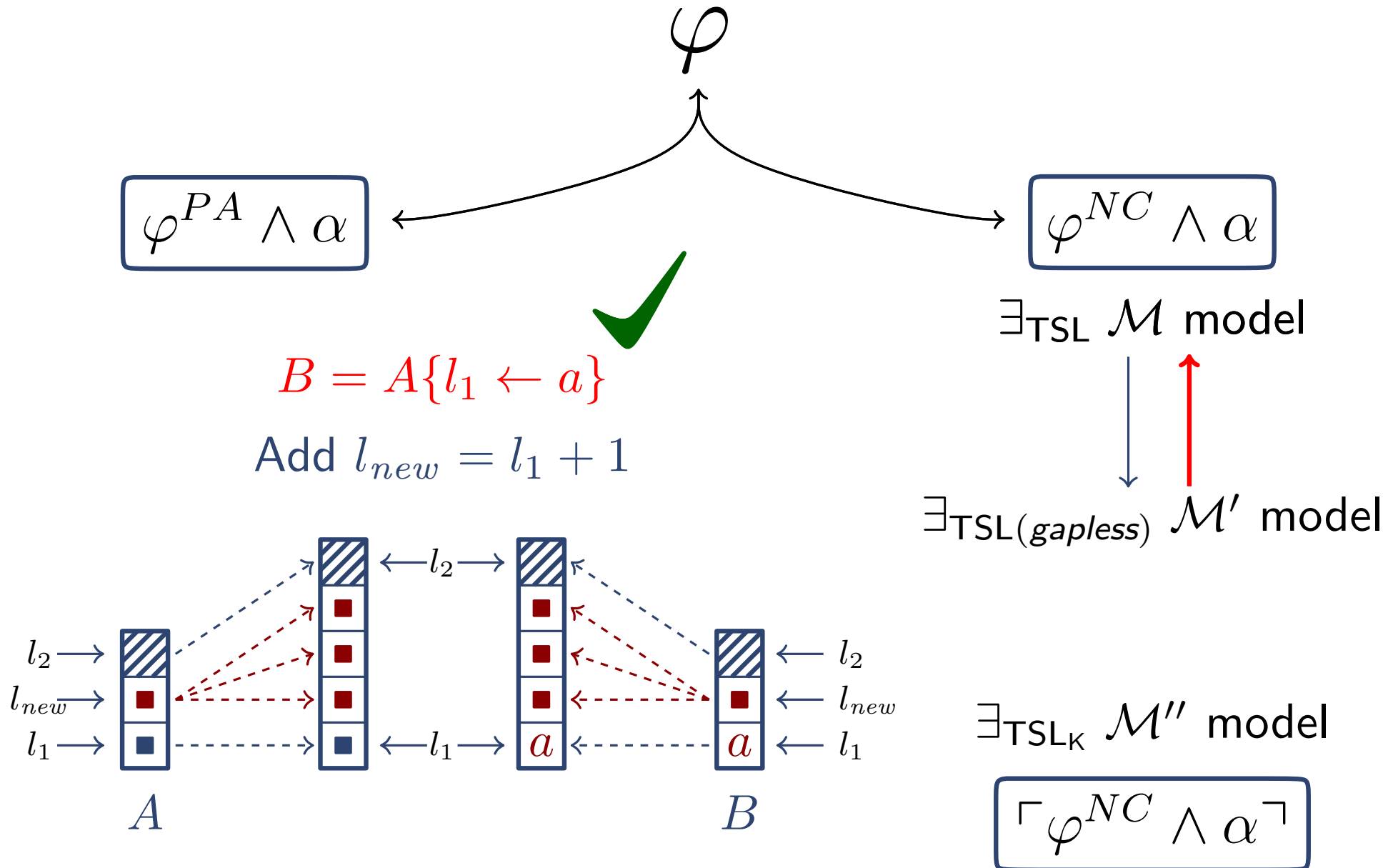
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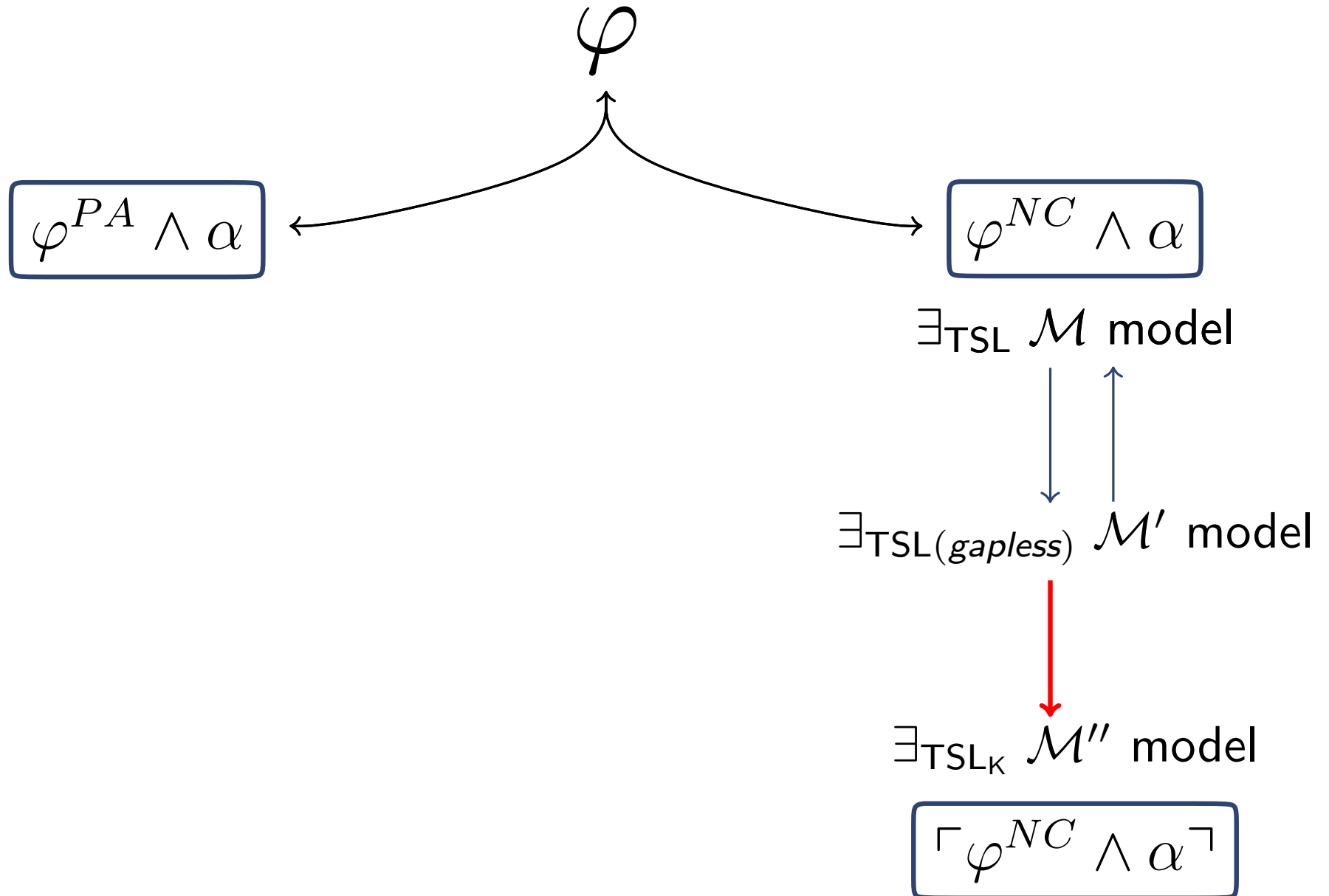
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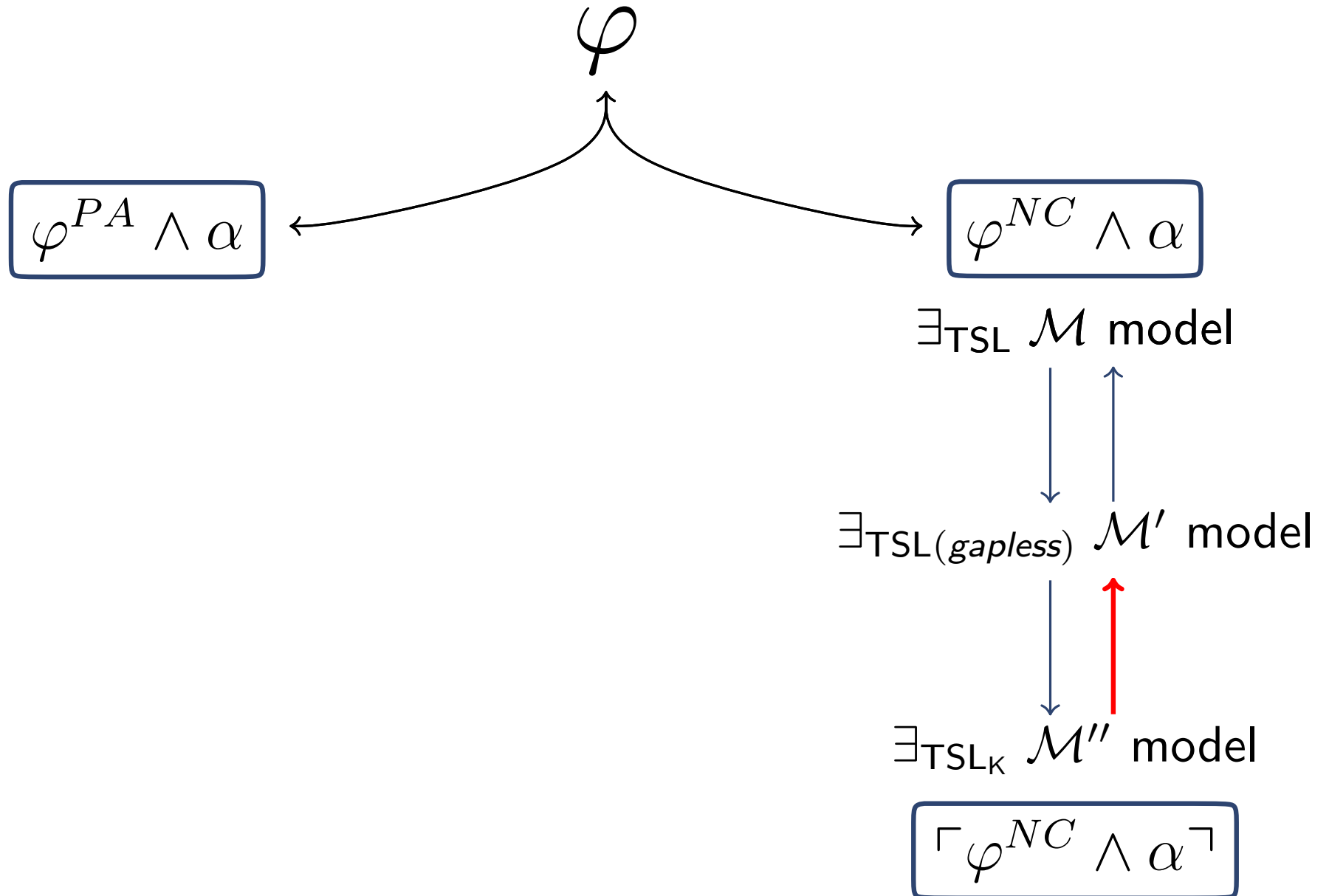
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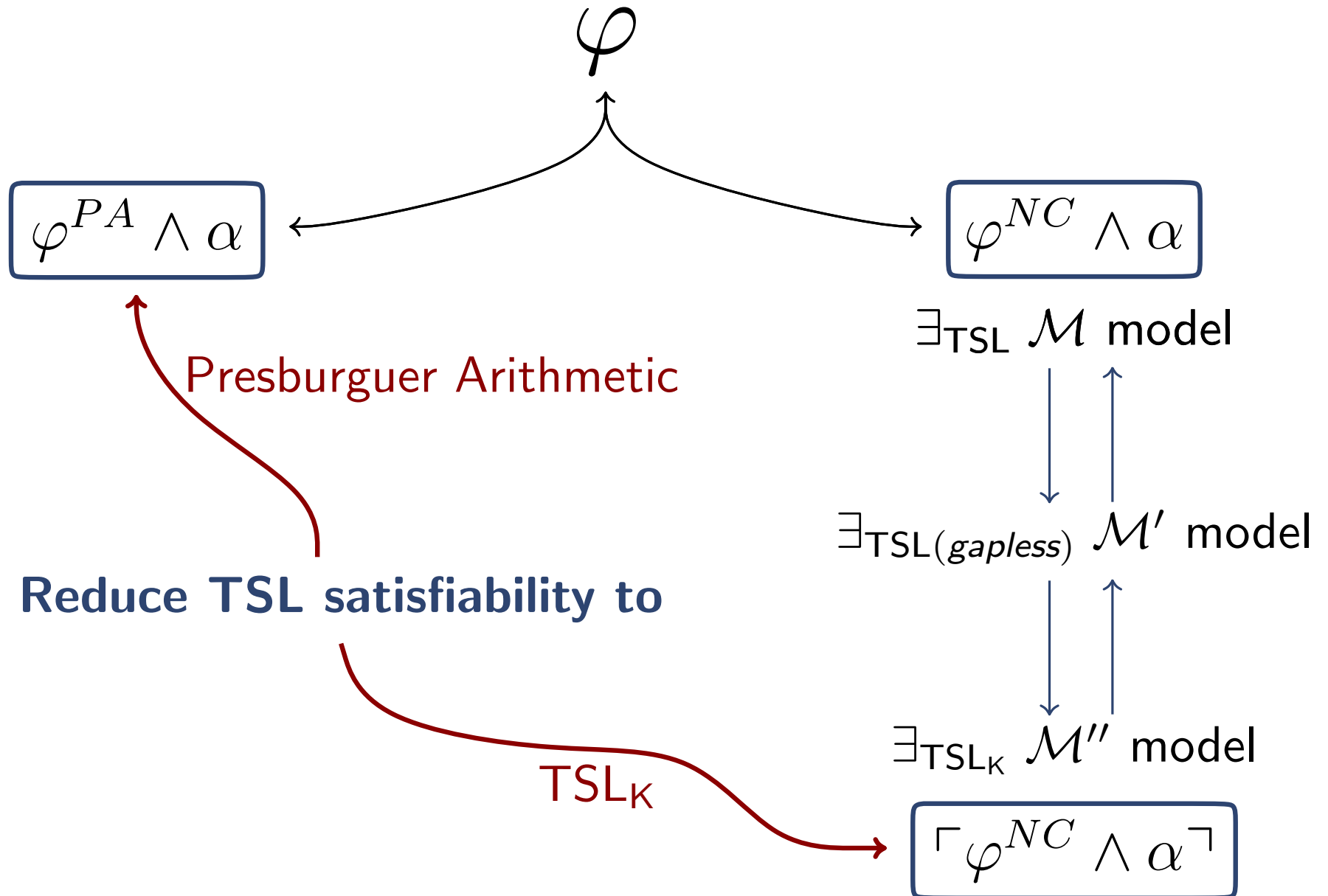
Decision Procedure for TSL: Correctness

- ▶ Let φ be a normalized TSL formula



Decision Procedure for TSL: Correctness

- ▶ Let φ be a normalized TSL formula



Conclusions

- ▶ We defined **TSL**, a theory for skiplists of arbitrary height
- ▶ We proved TSL **decidable**...
- ▶ ... by reducing to **Presburger Arithmetic** and **TSL_K**
- ▶ **TSL_K** can reason about memory, cells, pointers, regions, reachability, ordered lists and sublists
- ▶ **Current and future** work:
 - have implementation of DP for TSL_K
 - building DP for TSL
 - thinking on DP for concurrent skiplists
- ▶ Many possible **collaborations**:
 - DPs as combination, SMTs, implementation